CS/SE 2XB3 - Final Project Progress Checklist
Group #: 05 Lab Section: 01

Instructor: Dr. Reza Samavi

Date: Mov. 6, 2019

Members who are absent: Erfon

Project Planning and monitoring		Progress score Poor Excellent			
A meaningful title for the project is being selected. Comment:	0	0	0		B
Project Objectives and Scope are refined. Roles and responsibilities are assigned, including mandatory roles. Comments:	0	0	0	C	
A revised Project plan is provided. Comment:	0	0	0	C	V
The revised objective and role document is submitted. Comment: in clude objectives, (project proposal updarked is fine),	0	0	Ø	0	Manager Land
A software development method is selected and followed. How many iterations are considered? In which iteration the project is currently in? Comment:		0			Ø
Project Log, as described in Section 6.3, has been developed and frequently submitted. The log captures all milestones and important events with supporting documents for some events. Comment:	0	0			d
Software Requirements					
The application domain is well understood and described. (Section 6.4.1) Comment:	0	0			
Functional requirements are identified. (Section 6.4.2) Comment: numbered 11sf	0	0	I	0	
Non-Functional requirements are identified (Section 6.4.3) Comment: **Turnburd** \(\sigma \) \(\sigma \) \(\sigma \)	0	0	Ø		
SRS document is being submitted to Avenue. Comment:		0	Ø		
Preparation for Design and Implementation					
The first iteration of conceptual design (UML diagrams) has been completed. (Sec. 6.5) Comment:			0		
Software platforms for implementation is being decided and work has already been started to get acquaintance with the tools and implementation environment. Comment:	0	0	0		
A working low/medium fidelity prototype is being provided. It could be individual components of the final prototype. Comment:	0	0	0	0	0
The approach for internal review/evaluation of the implementation is being decided. How much progress is being made? Comment:	0	0	0	0	0
Other Comments:					
Progress Evcellent - 5 Very Cood = 4 Satisfactory = 3 Rusic = 2 Poor - 1 Not covered = 0					