

# The World

## A brief introduction

*Myrmagir* itself is vastly different from our world, all the way down to the basics. But first - the history. The essential differences will be explained later on in the concepts section of this book.

Over a thousand years ago the *Empire* founded and maintained by a species called *Ji'il Morzux* suddenly appeared in *Quinterra* with many plans for this astonishingly lively solar system. To the demise of its natives, they did not even realize this arrival as they didn't have the technology or power to fend them off leading to the enslavement under the rule of the *Empire* for many. Thousands were either working in labor camps or used as test subjects for research. A gruefull time for them but also an opportunity as time should reveal. To subjugate *Quinterra*, the imperial *Ji'il Morzux* brought their technology, culture and knowledge with them which would forever change *Quinterra* and its inhabitants. After hundreds of years of controlling and exploiting *Quinterra* the *Empire* suddenly left the system for a yet unknown reason leaving behind their achievements and possessions. The period of time that followed their departure was shaped by struggles and conflicts of the twelve sentient species' to take control of *Empire* structures and technologies. For hundreds of years everything connected to the *Empire* represented absolute power and it would take at least the same amount of time for that to change again.

This turbulent time and the *Empires* usage of each planet for different purposes lead to very different cultures and moral codes all over the five inhabited planets of *Quinterra*.

The planet *Pan* is home to a multitude of creatures ranging from pre-medieval societies and cults to almost cyberpunk cultures. They all had to come to terms with the fact that their daily lives are still heavily influenced by the machines that the *Empire* left behind, built to automatically gather and distribute food to *Empire* bases in the system. Some decided to go to remote places, some live from what the machines leave behind whereas others set their minds to fighting the powerful machines.

*Zplit'Roq* is a dark nest of pirates, crazed religions, bountyhunters and fighters against all kinds of ideologies inside a bunch of giant rocks swirling around each other after the initial planet had been destroyed. Gravity is just one of these things no one really cares about here. So are the rules of the *Alliance*, an organisation from *Tojiuma*, first to explore space and, to their disdain, bringers of technology which actually lead to *Zplit'Roqs* colonisation. Now the influence of the *Alliance* is mostly limited to their home world, the tidaly locked planet *Tojiuma*. This planet consists of two halves, one a giant, burning hot desert, the other trapped in cold and endless night. Between them lies a small, green belt, home to this planets elite.

In the outer rim of *Quinterra*, a small, ice covered planet named *Io* is found. *Io* is mostly made out of ice and oceans of water near its hot core and turns around itself so fast that jumping can be a dangerously effective means of transportation in the equatorial regions. The thick layers of ice hide a giant labyrinth to the cruelest places the *Empire* left behind: their laboratories. Now, after more than 800 years after the disappearance of the *Empire* ,

many of their genetic experiments are still alive and have freed themselves from their shackles.

Last but not least there is *Ifreet*, a small jungle world amidst an enormous asteroid belt, many times larger than the planet itself. Moreover *Ifreet* has four moons, each one of them causing different extreme weather conditions and chaos all over the planet's surface. Storms created by the moons change the giant jungles and oceans on a daily basis and forced species to evolve to withstand these harsh conditions. It is seen to be the most unexplored planet of the five with just a very few protected and adapting cities like the diving city of *Cintru*.

The sixth planet of Quinterra *Faum* is an uninhabited gas giant and located farthest from the sun. Nobody knows what secrets it might hide or even if the *Empire* colonized it.