The plants

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Hq
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Hq → VIne spreader

VIne spreader → Barrack

VIne spreader → Harvesting Bio

Barrack → Turret 1(anti inf)

Barrack → Naval yard

Barrack → Factory

Barrack → Airfeild

Naval yard → turret 3(navy)

Factory → Turret 2 (anti tank/air)

Factory → Airfeild

Naval yard → Hq upgrade t2

Factory → Hq upgrade t2

Airfeild → Hq upgrade t2