PROJECTS



Janvier - Juin 2016

- A video game made for my first year project at Epita
- An FPS game, based on team switching
- Languages and softwares used: Git, C#, Unity and LaTeX (for the rapports)

O.C.R (Optical Character Recognition)

March - June 2017

- Made for at my second year in Epitans le cadre du projet de 2ème année à EPITA, je suis le chef du projet
- Optical character Recognition with a grahical interface and a neural network
- Languages and software: Git, C, and LaTeX (for the rapports)

SKILLS

- C
- Python
- C#
- Git
- OCaml

KNOWLEDGE

- HTMI
- CSS
- PHP
- Photoshop
- LateX

JOBS

Chef, Paul - Marrakech

March 2011

- Assistant in cooking
- Implementation of commercial events

Marchant, Wonder Gift - Champs élysées

July - August 2013

- · Advice, council of customers and sale
- Cashier

Salesman, Imperial Paris - Champs élysées

July - August 2015

- Advice and council of customers
- Cashier

EDUCATION

High School Diploma, Lycée Victor Hugo

2014 - 2015

Marrakech, Maroc

TOEIC: 816 September 2016

EPITA

2015 - Today

Paris, France

Linked in







COMPUTER SCIENCE ENGINEER
2nd year

CONTACT

20 ans

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LANGUAGES

- French (native)
- English
- Spanish
- Arabic

PASSIONS

Coding, New Technologies, Artificial intelligence, Piano, Tennis, Music, Trips