

Contents

Angular	1
Project Structure	1
Root	1
/src	2
/app	2
Modules	2
/app Code	2
Component Code	4
HTML Syntax	5
Router	5
Flow Control	5
Expressions	5
Styling	6
TypeScript Syntax	6
Basics	6
Models	8
Modules	8
Services	9
General Definition	9
Usage	10
Auth	10
Debounce	11
Subscription Service	12
Forms	13
Template Driven Forms	13
Reactive Forms	15
Signals	17
Component Lifecycle	18

Angular

Angular is a web framework for developing fast and reliable web applications based on TypeScript.

Project Structure

Root

path	features
./	Konfigurationsdateien / ENV
./public	static file serving
./src	source

/src

path	features
./src/styles.css	global CSS
./src/main.ts	bootstrapper
./src/index.html	HTML wrapper without body
./src/app	app code

/app

path	features
./app.component.ts	main component
./app.component.html	main component html
./app.config.ts	app configuration
./app.routes.ts	router config
./app/components/componentName	component folder
./app/services/serviceName.ts	service
./app/models/modelName.ts	model

Component folder contains .ts, .html, .spec.ts & .css

Modules

./app/module/feature/* contains a feature module with component.ts, service.ts, module.ts & feature-routing.ts

/app Code

main.ts

```
import { bootstrapApplication } from '@angular/platform-browser';
import { appConfig } from './app/app.config';
import { AppComponent } from './app/app.component';
```

```
bootstrapApplication(AppComponent, appConfig)
  .catch((err) => console.error(err));
```

index.html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="utf-8">
  <title>Demos</title>
```

```

    <base href="/">
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <link rel="icon" type="image/x-icon" href="favicon.ico">
    <link rel="preconnect" href="https://fonts.googleapis.com">
    <link rel="preconnect" href="https://fonts.gstatic.com/" crossorigin>
    <link href="https://fonts.googleapis.com/..." rel="stylesheet">
  </head>
  <body>
    <app-root></app-root>
  </body>
</html>

```

app/app.component.ts

```

import { Component } from '@angular/core';
import { RouterOutlet } from '@angular/router';
import { TestComponent } from '../components/test/test.component';

@Component({
  selector: 'app-root',
  standalone: true,
  imports: [
    RouterOutlet, TestComponent
  ],
  /*template:
    <router-outlet></router-outlet> <- Alternative to html file
    <app-test></app-test>
  */
  templateUrl: './app.component.html',
  styleUrls: ['./app.component.css']
})

export class AppComponent {
  title = 'demos';
}

```

app/app.component.html

```

<div class="container"> global styling
  <!--enable navigation between components-->
  <router-outlet />

  <!--auto redirect to component1 in router config-->

</div>

```

```

<!--optional component binding, if not using router + redirect:-->
<app-test></app-test>

```

```

<!--can receive parameter if @Input is defined-->
<app-test-module [parameterName]="parameter"></app-test-module>

```

app/app.config.ts

```

import { ApplicationConfig, provideZoneChangeDetection } from '@angular/core';
import { provideRouter } from '@angular/router';
import { provideHttpClient } from '@angular/common/http';
import { routes } from './app.routes';

export const appConfig: ApplicationConfig = {
  providers: [
    provideZoneChangeDetection({ eventCoalescing: true }),
    provideRouter(routes),
    provideHttpClient()
  ]
};

```

app/app.routes.ts

```

import { Routes } from '@angular/router';
import { TestComponent } from './components/test/test.component';
import { AuthGuard } from './services/auth.guard';

const routeConfig: Routes = [
  { path: '', redirectTo: '/component1', pathMatch: 'full' },
  { path: 'component1', component: TestComponent, canActivate: [AuthGuard],
    children: [
      { path: 'subcomponent1', component: TestComponent },
      { path: 'subcomponent2/:token', component: TestComponent }
    ]
  },
  { path: '**', redirectTo: '' } // catch any unfound routes and redirect to home page
];

export default routeConfig;

```

Component Code

component.ts

```

import { Component } from '@angular/core';

@Component({

```

```

    selector: 'app-test',
    standalone: true,
    imports: [],
    templateUrl: './test.component.html',
    styleUrls: ['./test.component.css']
  })
  export class TestComponent {

  }

```

HTML Syntax

Router

Router outlet not need if already included in `app.component.html`

```

<router-outlet></router-outlet>
<a [routerLink]="['/component1']">
  <div></div>
</a>

```

Flow Control

```

@if (var == null) {
  <div></div>
} @else if (var == 1) {
  <div></div>
} @else {
  <div></div>
}

```

```

<!-- track helps Angular identify unique items in a collection-->
@for (item of items; track item;) {} // track without custom id
@for (item of items; track item.id; let i = $index) {
  <div>
    i gives the index of the current iteration
    {{ item }}
    <div (click)="doSmt(item)"></div> // passed proper item reference to function
  </div>
}
@for (item of items; track item.id; let i = $index,
      first = $first, last = $last, even = $even, odd = $odd) {}

```

Expressions

```

{{ 1+1 }}
{{ number }}

```

```
{{ service.doSmth() }}
```

Styling

```
<div [ngStyle]="{'background-color': farbe}"></div>
<div [ngStyle]="{'background-color': 'red'}"></div>
<div [ngClass]="boolean ? 'class1' : 'class2'"></div>
<div [class]="stringVarInClass"></div>
```

TypeScript Syntax

Basics

```
import { Component, OnInit, inject, Input } from '@angular/core';
import { Router } from '@angular/router';
import { NgStyle, NgClass } from '@angular/common';

import { Location } from '@angular/common';
import { someService } from "../../services/someService.service"

import { TestModuleComponent } from '../test-module.component'; // used in html

// meta info
@Component({
  selector: 'app-angular', // app-"componentname"
  standalone: true, // if true it does not need to be declared in NgModule
  imports: [
    // directive have to be imported here explicitly if used besides for typing
    TestModuleComponent, // for custom components
    NgStyle, // for inline styling
    NgClass, // for inline class
  ],
  templateUrl: './angular.component.html',
  styleUrls: ['./angular.component.css']
})
export class AngularComponent implements OnInit {
  public number: number = 0;
  public numbers: Example = new Example(3);
  public farbe: string = "red";

  @Input() parameterName!: String;

  public array1: number[];
  public array2: Array<number>;

  public notNull!: string; // not null assertion
  public firstNull: string | null = null;
```

```

private number2: number = 0; // not accessible to html

// alternative to constructor injection
private serviceAlt: someService = inject(someService);

public constructor(
    private router: Router,
    // Location provides access to the browser's URL & navigation history
    private location: Location,
) {
    // constructor generally used for service objects (e.g. location, router)
    // can also be used for var inits
    // services are defined by dependency injection
    // services only exists once and follow singleton pattern
}

// OnInit is a lifecycle hook/method
public ngOnInit(): void {
    // advanced inits
    // component relevante inits
    // var inits
    // load data
    this.number = 1;
}

// function
public function(number: number): void {
    this.number = number;
}

// routing
public back(): void {
    this.location.back(); // return last path/window
}
public navigate() {
    this.router.navigate(["/route"]);
}

// interval
public interval() {
    const intervalID = setInterval(() => {}, 100); // in milliseconds
    clearInterval(intervalID);
}
}

```

Models

Data definition for components / forms - Interfaces - Custom types - Classes

Definition

```
export class Example {
  public num: number;

  public constructor(num: number){
    this.num = num;
  }

  public dosmth() {
    return;
  }
}
```

Usage

```
import { Example } from "../../models/Example";

public numbers: Example = new Example(3);
```

Modules

Container that organizes related code. - You can define your own modules
- Groups components, services and elements into a *cohesive unit* - Modular architecture enables **lazy loading** - Modules are reusable

Definition

```
import { NgModule } from '@angular/core';

@NgModule ({
})
export class TestModule {
  public sayHello(): string {
    return 'Hello World!';
  }
}
```

Usage

```
@Component({
  imports: [
    TestModule
  ],
```



```
});
export class ComponentLoadsModule() {
  public ngOnInit() {
    this.testModule.sayHello()
  }
}
```

Services

The component uses a service to retrieve photo data from a server - A service is an object that only exists once (singleton pattern) - To define a service, the decorator “Injectable” is used - To use a service, typically the constructor of the using class defines a property of the service type

General Definition

```
import { Injectable } from '@angular/core';
import { HttpClient } from '@angular/common/http';
import { Observable } from 'rxjs';

@Injectable({
  providedIn: 'root'
}) // make injectable/mark as injectable service
export class ApiService {
  private url = '';

  public constructor(
    private httpClient: HttpClient // get, delete, patch, post, put
  ) { }

  // simple example
  public get(): Observable<number[]> {
    return this.httpClient.get(this.url) as Observable<number[]>;
  }

  // transform data and pass observable to caller
  public getComplex(): Observable<boolean> {
    const url = "";
    const body = "";
    const observable = new Observable<boolean>(subscriber => {
      const serverCall = this.httpClient.post(url + "/", body);
      // OR this.httpClient.get(url)
      serverCall.subscribe({
        next: res => {
          console.log(res);
          subscriber.next(true); // yield result to caller of get()
        }
      });
    });
  }
}
```

```

        },
        error: err => {
            console.log(err);
            subscriber.next(false); // yield result to caller of get()
        }
    });
});

return observable;
}
}

```

Usage

```

import { apiService } from '../../../services/api.service.ts'

export class Component {
    public constructor(private service: apiService);

    public useService() {
        this.service.get()
            .subscribe({
                next: (result) => { /* success */ },
                error: (err) => { /* fail */ }
            });

        // alternative:
        this.service.get()
            .subscribe((res: boolean) => {
                if(res) { /* success */ }
                else { /* fail */ }
            });
    }
}

```

Auth

```

import { Injectable } from '@angular/core';
import {
    CanActivate, ActivatedRouteSnapshot, RouterStateSnapshot, Router
} from '@angular/router';
import { Observable } from 'rxjs';
import { AuthService } from '../auth.service';

@Injectable({
    providedIn: 'root'

```

```

    })
    export class AuthGuard implements CanActivate {
        constructor(private authService: AuthService, private router: Router) { }

        canActivate(next: ActivatedRouteSnapshot, state: RouterStateSnapshot)
            : Observable<boolean> | Promise<boolean> | boolean {
            if (this.authService.isLoggedIn()) {
                return true;
            }
            else {
                this.router.navigate(['/login']);
                return false;
            }
        }
    }
}

```

Debounce

Control how often an input-related action is triggered.

Definition

```

import { Injectable } from '@angular/core';

@Injectable({
    providedIn: 'root'
})
export class DebounceService {
    private timers: { [key: string]: any } = {};

    debounce(key: string, callback: () => void, delay: number = 300) {
        if (this.timers[key]) {
            clearTimeout(this.timers[key]);
        }

        this.timers[key] = setTimeout(() => {
            callback();
        }, delay);
    }
}

```

Usage

```

import { DebounceService } from '../services/debounce.service';

export class Component() {
    public constructor(private debounceService: DebounceService) { }
}

```

```

onInputChange(event: any) {
    const value = event.target.value;

    this.debounceService.debounce('search', () => {
        this.search(value);
    }, 300); // 300ms debounce time
}
}

```

Subscription Service

A subscription service listens to data streams or events and reacts to changes. It allows components to **subscribe** to asynchronous data sources.

BehaviorSubject: A variant of Subject that requires an initial value and emits its current value whenever it is subscribed to.

Definition

```

import { Injectable } from '@angular/core';
import { BehaviorSubject } from 'rxjs';

@Injectable({
    providedIn: 'root'
})
export class SubscriptionService {
    searchTerm = new BehaviorSubject<string>(''); // RxJS emitter

    // Observables for other components to subscribe to
    searchTerm$ = this.searchTerm.asObservable();

    updateSearchTerm(term: string) {
        console.log(`updateSearchTerm: ${term}`);
        this.searchTerm.next(term);
    }
}

```

Usage

```

import { SubscriptionService } from '../services/subscription.service';

export class Component() {
    public constructor(private subscriptionService: SubscriptionService) {
        this.subscriptionService.searchTerm$.subscribe((term: string) => {
            console.log(searchTerm: ${term});
        });
    }
}

```

```

    }

    onInputChange(event: any) {
        const value = event.target.value;

        this.subscriptionService.updateSearchTerm(value);
        // service notifies all subscribers when searchTerm changes
        // use when multiple components need to know about a change in a value
    }
}

```

Forms

Template Driven Forms

- simple to set up and use
- suitable for smaller forms
- angular handles most logic automatically

HTML:

- Forms require names for every input
- Property binding: if value changes in DOM, then in the Attribute to -> works **bidirectional**

```

<form role="form" #loginForm="ngForm">
  <input
    type="email"
    name="inputEmail"
    [(ngModel)]="email"
    #inputEmail="ngModel"
    required                    <- !!! Important for errors
    email                      <- !!! for email validation
    (keyup)="onInputChange($event)">

  use like this: [(ngModel)]="var_name_in_component"
    - used for bidirectional data binding
    - ngModel requires a name attribute

  #inputEmail="ngModel"
    - #inputEmail is value of name attribute
    - creates a reference to ngModel directive instance named inputEmail
    - allows access to properties like pristine, valid, dirty
      (opposite of pristine, has been modified),
      touched (input has been focused, not about modified), errors

  ngModel directive only work if ngModel binding has been used

```

```

onedirectional binding:
<input type="" name="" [ngModel]="number" readonly>
  - useful for readonly inputs

event:
  - (keyup)="variable=$event"
  - (keyup)="function()"

error box:
@if (!inputEmail.pristine || inputEmail.valid)) {
  <div>
    pristine ist used if the box hasn't been touched
    (since empty inputs are considered invalid)
  </div>
  @if (inputEmail.errors?.['required']) {
    <div>ngModule directives auto. generate validators & error objects</div>
  }
  @if (inputEmail.errors?.['email']) {
    <div>Invalid email format!</div>
  }
}
alternative:
<div [hidden]="username.pristine || username.valid">err msg</div>

click event
<button (click)="formFunction(loginForm)" [disabled]="!loginForm.valid">
  loginForm is the name of the reference to the form with ngModule directive
  instance
</button>
</form>

<!--Form control information:-->
<div>form status: {{ loginForm.status }}</div>
@for (key of keys(loginForm); track key; let nr = $index) {
  <div>{{ nr }}</div>
  <div>{{ key }}</div> <- key entspricht name attribute in Komponente
  <div>{{ loginForm.controls[key].status }}</div>
  <div>{{ loginForm.controls[key].pristine }}</div>
}

<!--Conditional disabled attribute for buttons-->
<div [disabled]="smt <= 5"></div>

```

TS:

```

import { Component } from '@angular/core';

import { FormsModule } from '@angular/forms'; // template driven forms
import { NgForm } from '@angular/forms'; // template driven + form directive for type

@Component({
  selector: 'app-test',
  standalone: true,
  imports: [
    FormsModule, // for ngModel binding/directives
  ],
  templateUrl: './test.component.html',
  styleUrls: ['./test.component.css']
})

export class TestComponent {
  public email: string = "";

  public onChange(event: any) {
    // both works
    console.log(event.target.value);
    console.log(this.email);
  }

  // template driven form
  public formFunction(form: NgForm) {
    // ngModel obj, cant get form values directly by name attribute
    console.log('Form Submitted!', form.value.inputEmail);
    form.reset();
  }

  public keys(form: any): string[] {
    return Object.keys(form.controls); // returns object names as iterable
  }
}

```

Reactive Forms

- offer more control
- for complex and dynamic forms
- better scalability and testability
- form login is implemented in component class

HTML:

```

<form [formGroup]="reactiveForm" (ngSubmit)="onSubmit()">
  <input

```

```

        formControlName="amount"      <- sufficient for attribute reference & validation
        type="number"
        required>
    @if (amount?.touched && amount?.invalid) {
    <p>
        @if (amount?.errors?.['required']) {
            <span>Amount is required. </span>
        }
        @if (amount?.errors?.['minZero']) {
            <span>Please enter a number > 0.</span>
        }
    </p>
    }
</form>

```

Typescript:

```

import { Component } from '@angular/core';

// reactive forms
import { ReactiveFormsModule, FormBuilder, FormGroup, Validators } from '@angular/forms';
import { AbstractControl, ValidatorFn } from '@angular/forms'; // reactive form validator

// reactive form validator
export function minZeroValidator(): ValidatorFn {
    return (control: AbstractControl): { [key: string]: any } | null => {
        const isValid = control.value !== null && control.value > 0;
        return isValid ? null : { 'minZero': { value: control.value } };
    };
}

// meta info
@Component({
    selector: 'app-angular',
    standalone: true,
    imports: [
        ReactiveFormsModule, // for reactive forms
    ],
    templateUrl: './angular.component.html',
    styleUrls: ['./angular.component.css']
})
export class AngularComponent {
    reactiveForm: FormGroup; // reactive forms

    public constructor(private formBuilder: FormBuilder) {
        this.reactiveForm = this.formBuilder.group({

```



```

        // multiple validators
        amount: ['', [Validators.required, minZeroValidator() ]],
        status: ['', Validators.required], // single validator
    });
}

// reactive form
public onSubmit() {
    if (this.reactiveForm.invalid) {
        console.log(this.reactiveForm.value); // form values
        console.log(this.reactiveForm.values.amount);
        console.log(this.reactiveForm.controls['amount']?.errors?.['minZero']);
    }
}
}

```

Signals

A **signal** is a wrapper around a value that notifies interested consumers when that value changes. Signals can contain any value, from primitives to complex data structures. You **read** a signal's value by calling its getter function, which allows Angular to track where the signal is used. - Signals are a new reactivity model to improve state management. - Signals are similar to observables, but they provide a simpler and more explicit mechanism for handling changes in application state.

- **Writable** signal: provide an API for updating their values *directly*
- **Computed** signal: **read-only** signals that derive their value *from other signals*

```

import { Component, computed, effect,
        signal, Signal, WritableSignal } from '@angular/core';

@Component({
  selector: 'app-singals',
  standalone: true,
  template: `
    <div>
      <h1>Counter: {{ counter() }}</h1>
      <p>Double: {{ doubleCounter() }}</p>
      <button (click)="increment()">Increment</button>
      <button (click)="decrement()">Decrement</button>
    </div>
  `,
})
export class CounterComponent {
  // Define a signal to hold the counter state

```

```

counter: WritableSignal<number> = signal(0);

// Computed Signals
// are read-only signals that derive their value from other signals
doubleCounter: Signal<number> = computed(() => this.counter() * 2);

// Increment the counter
increment() {
  this.counter.set(this.counter() + 1);
  // or
  this.counter.update(value => value + 1); // update with previous value
}

// Decrement the counter
decrement() {
  this.counter.set(this.counter() - 1);
}

// Signals are useful because they notify interested consumers when they change.
// An effect is an operation that runs whenever one or more signal values change
constructor() {
  effect(() => {
    console.log('Counter value changed:', this.counter());
  });
}
}

```

Component Lifecycle

1. Component creation: `ngOnChanges()` -> `ngOnInit()`
2. Content projection: `ngAfterContentInit()` -> `ngAfterContentChecked()`
3. View Initialization: `ngAfterViewInit()` -> `ngAfterViewChecked()`
4. Change detection runs repeatedly: `ngDoCheck()` -> `ngAfterContentChecked()`
-> `ngAfterViewChecked`
5. Component destruction: `ngOnDestroy()`