



mysterium
network

NATS pub-sub daemon packed inside your application

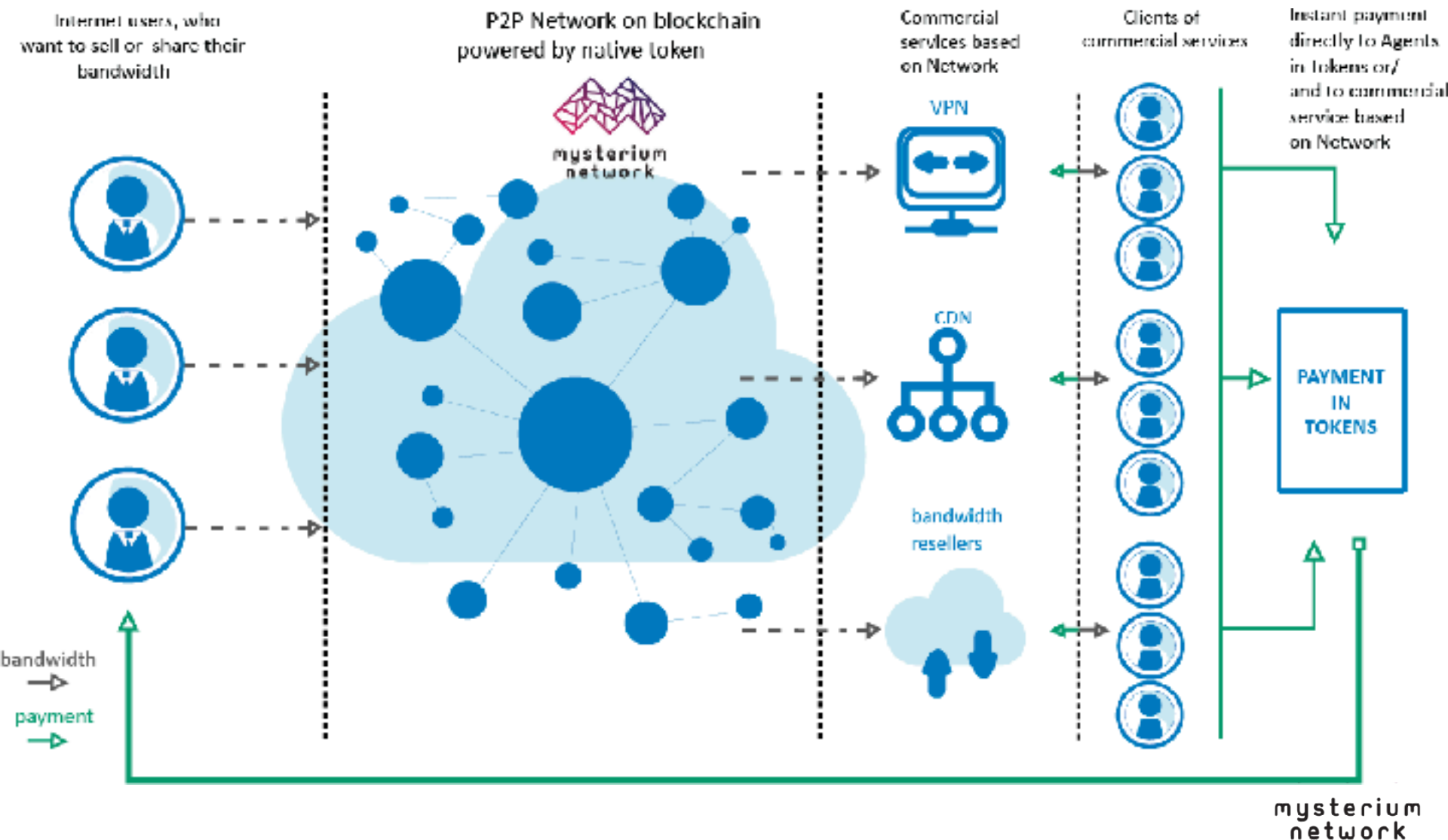
Valdas Petrulis
2017-09-26

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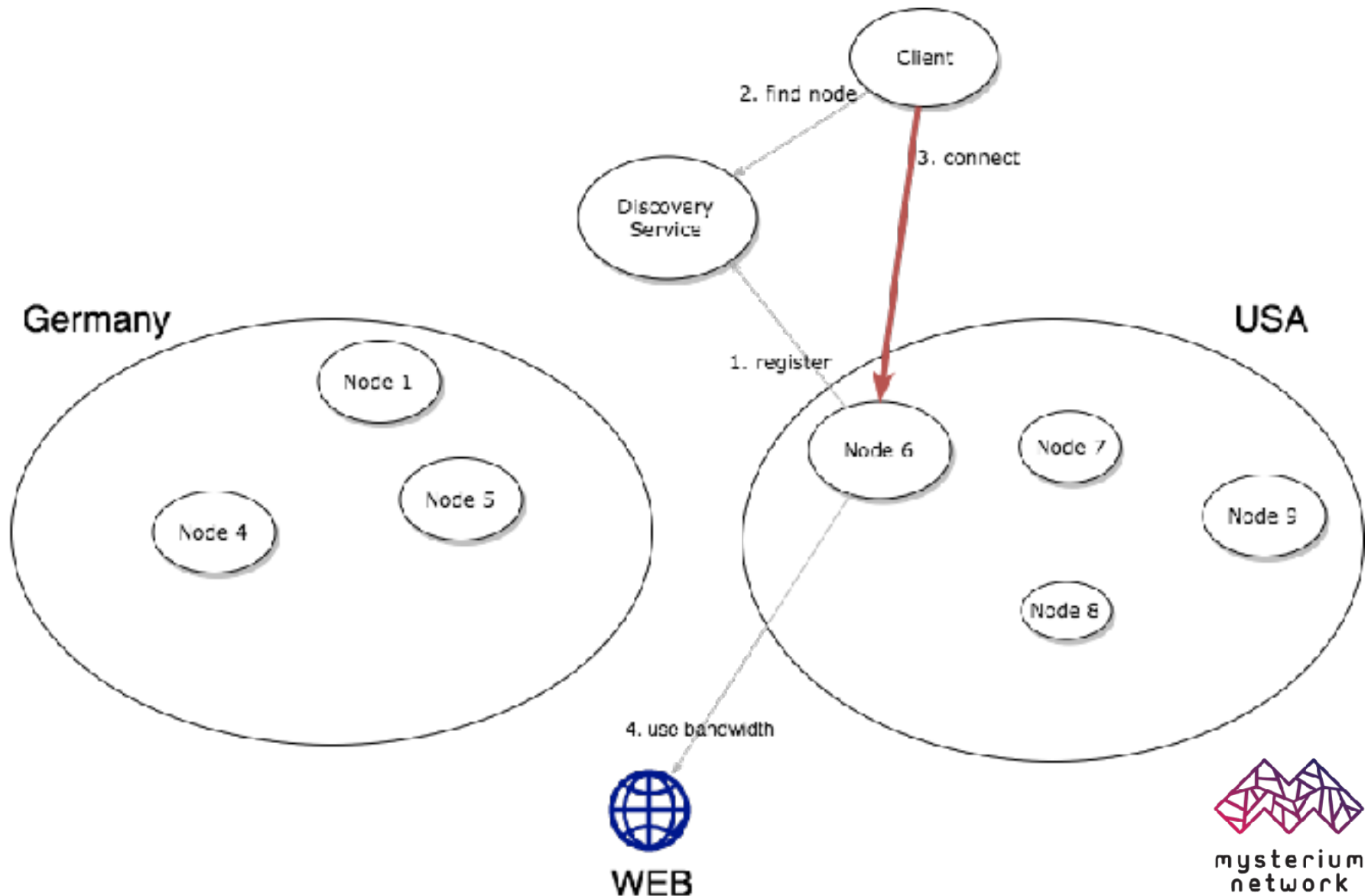
- Golang / PHP / JAVA Engineer
- Backend and Devops
- Past in Fintech, Lamoda.ru, Bigbank.eu
- Now Blockchain Developer at
www.mysterium.network

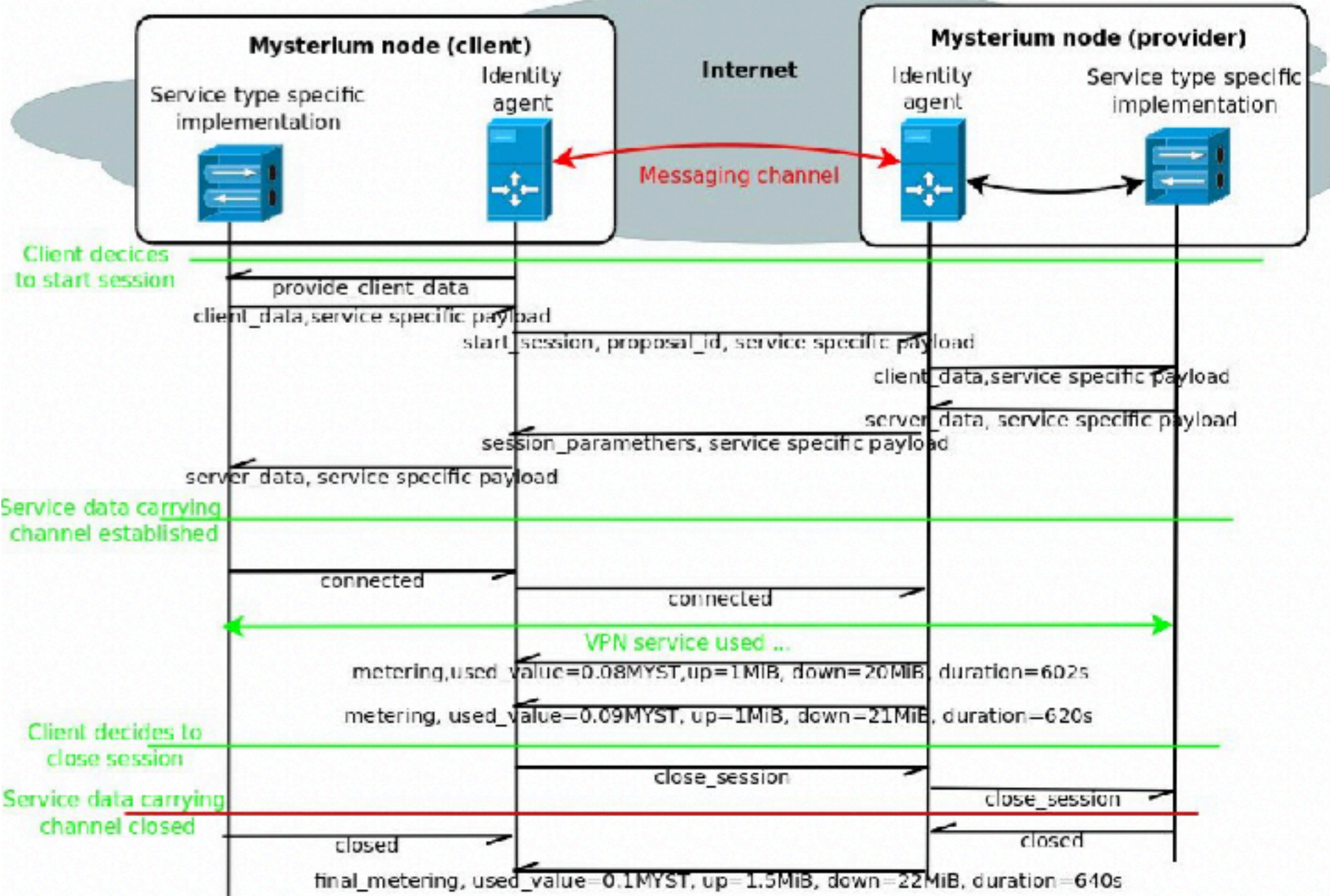


Doing Bandwidth Marketplace



Node Discovery Service

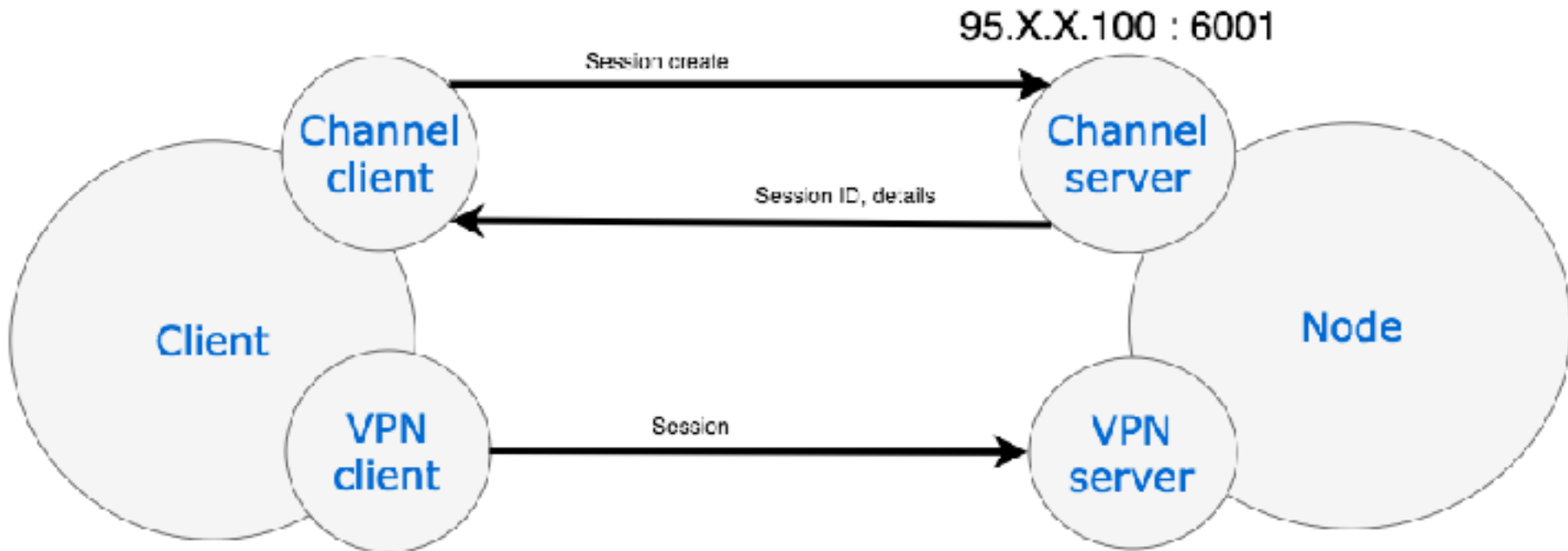




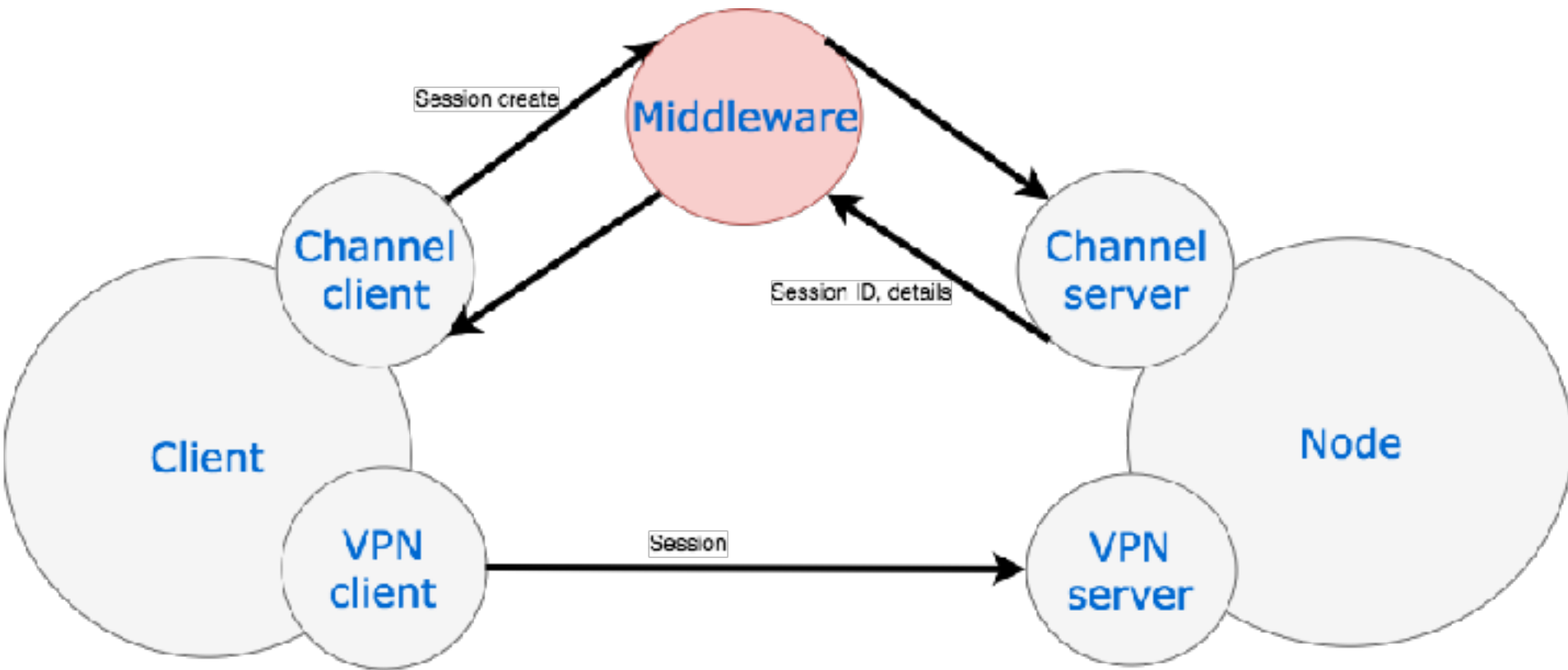
1-1 Communication requirements

- Client -> Node initiates session
- Node -> Client initiates session (later)
- Communication is bidirectional
- Opened channel is 1-1, secret
- Communication contact Node behind router

Communication channel (sockets)



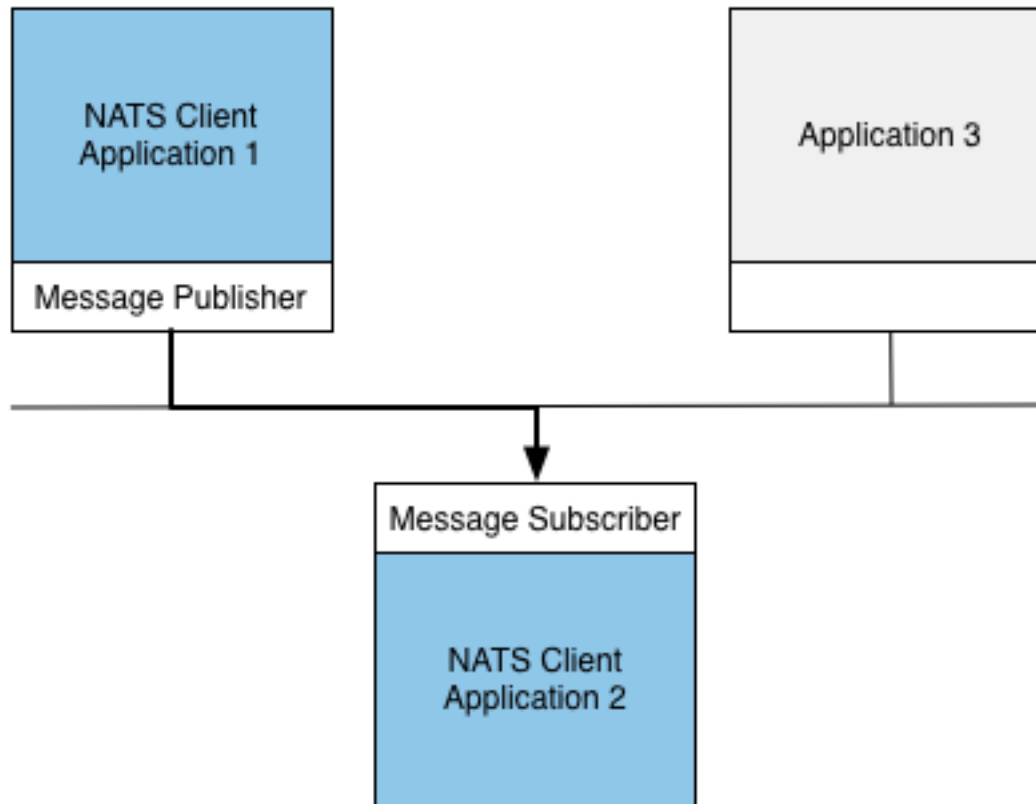
Communication channel (middleware)



What is NATS?

- Messaging system (middleware)
- Lightweight, high-performance
- Server is written in the Go - [nats-io/gnatsd](#)
- Client libraries - [nats-io/go-nats](#)
- Microservice frameworks rely as their messaging backbone - Micro, Mainflux, and Hemera

It's publish - subscribe



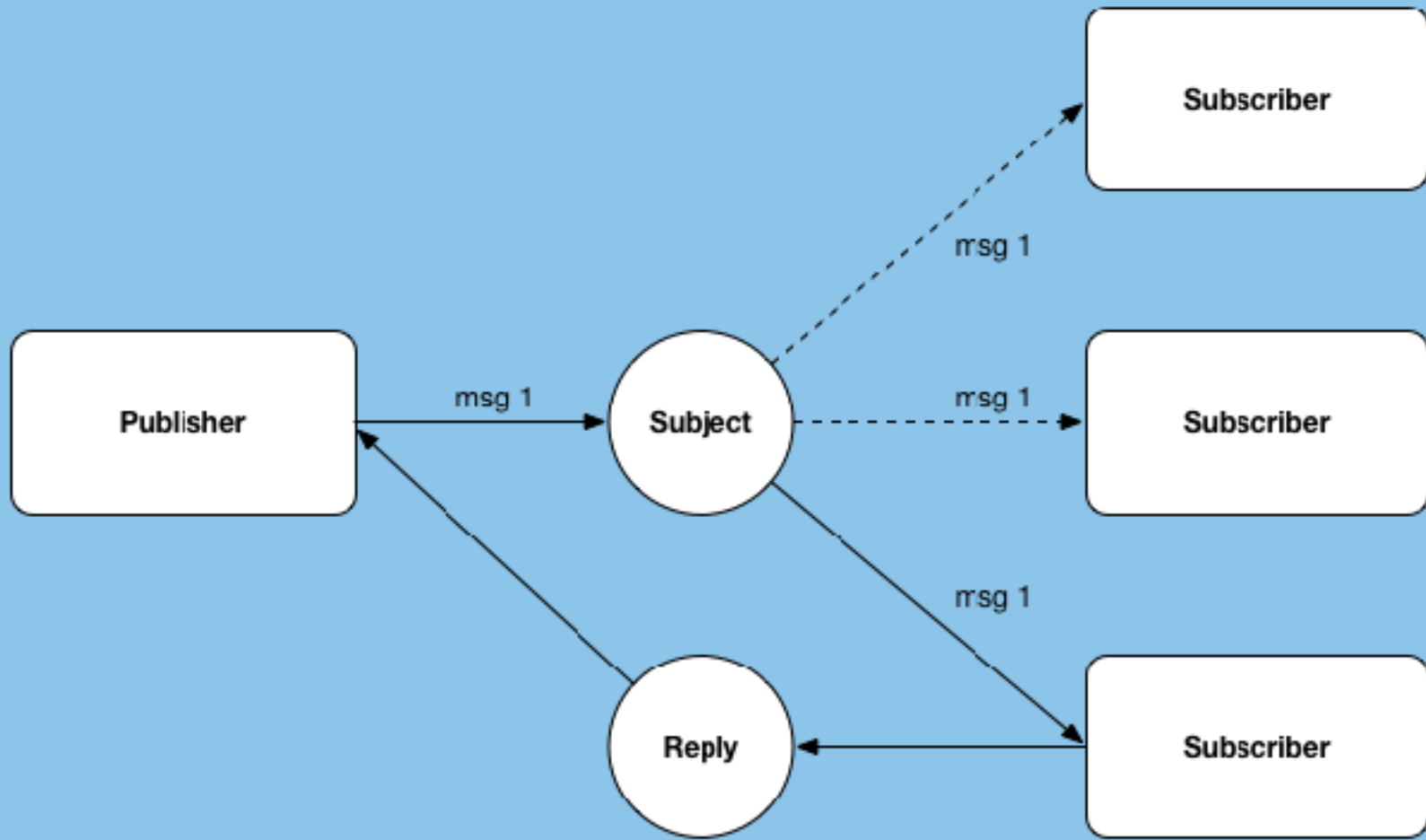
Publish - subscribe example

```
nc, _ := nats.Connect("nats://localhost:4222")  
  
nc.Publish("101-session-create", []byte("100"))
```

```
nc, _ := nats.Connect("nats://localhost:4222")  
  
nc.Subscribe("101-session-create", func(m *nats.Msg) {  
    fmt.Printf("Received a message: %s\n", string(m.Data))  
})
```

NATS Request Reply

NATS Request Reply – 1 to 1 or 1 to N



Request Reply example

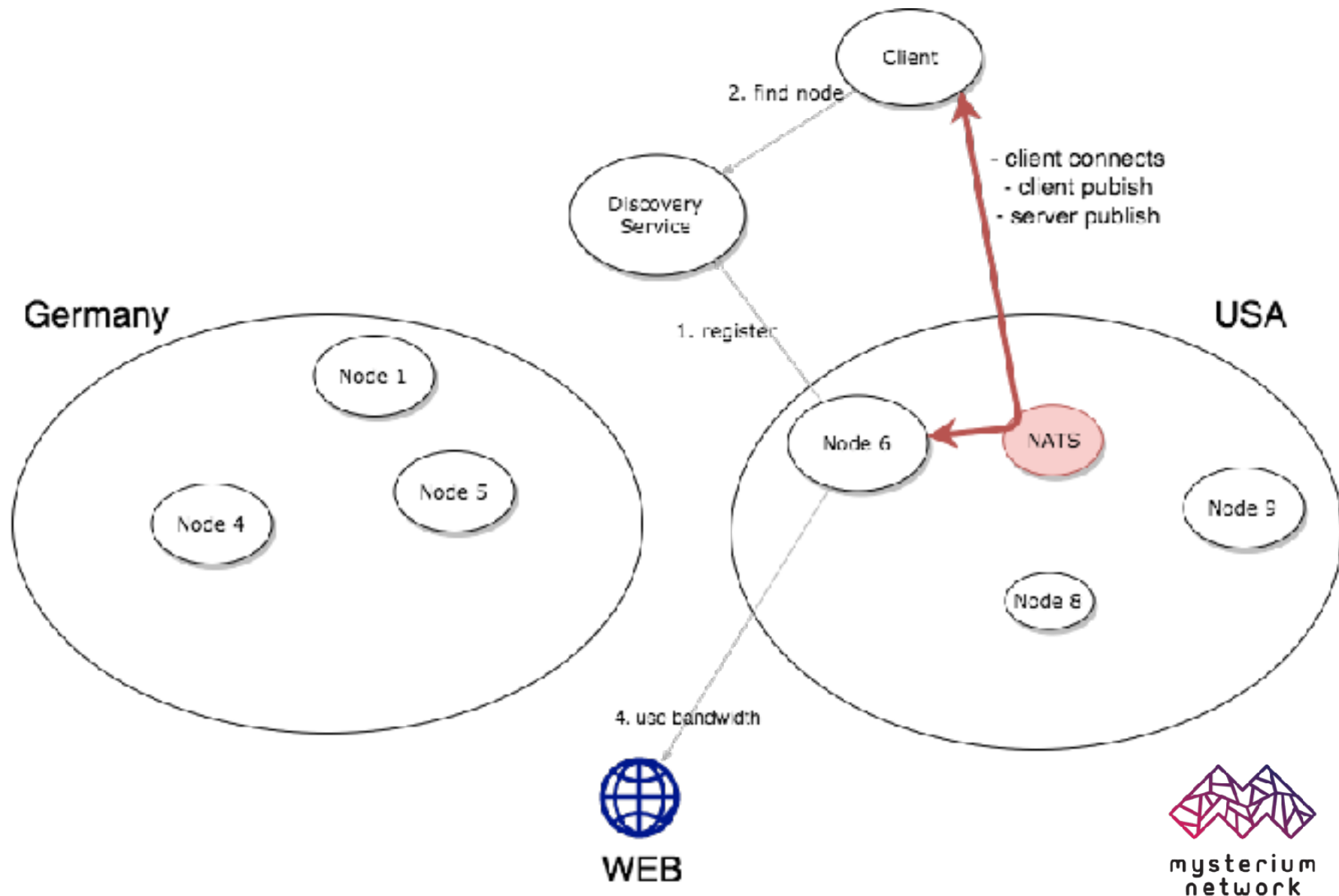
```
nc, _ := nats.Connect("nats://localhost:4222")
```

```
response, err := nc.Request("101-session-create",  
[]byte("100"), 500*time.Millisecond)  
fmt.Printf("Response: %s\n", string(response.Data))
```

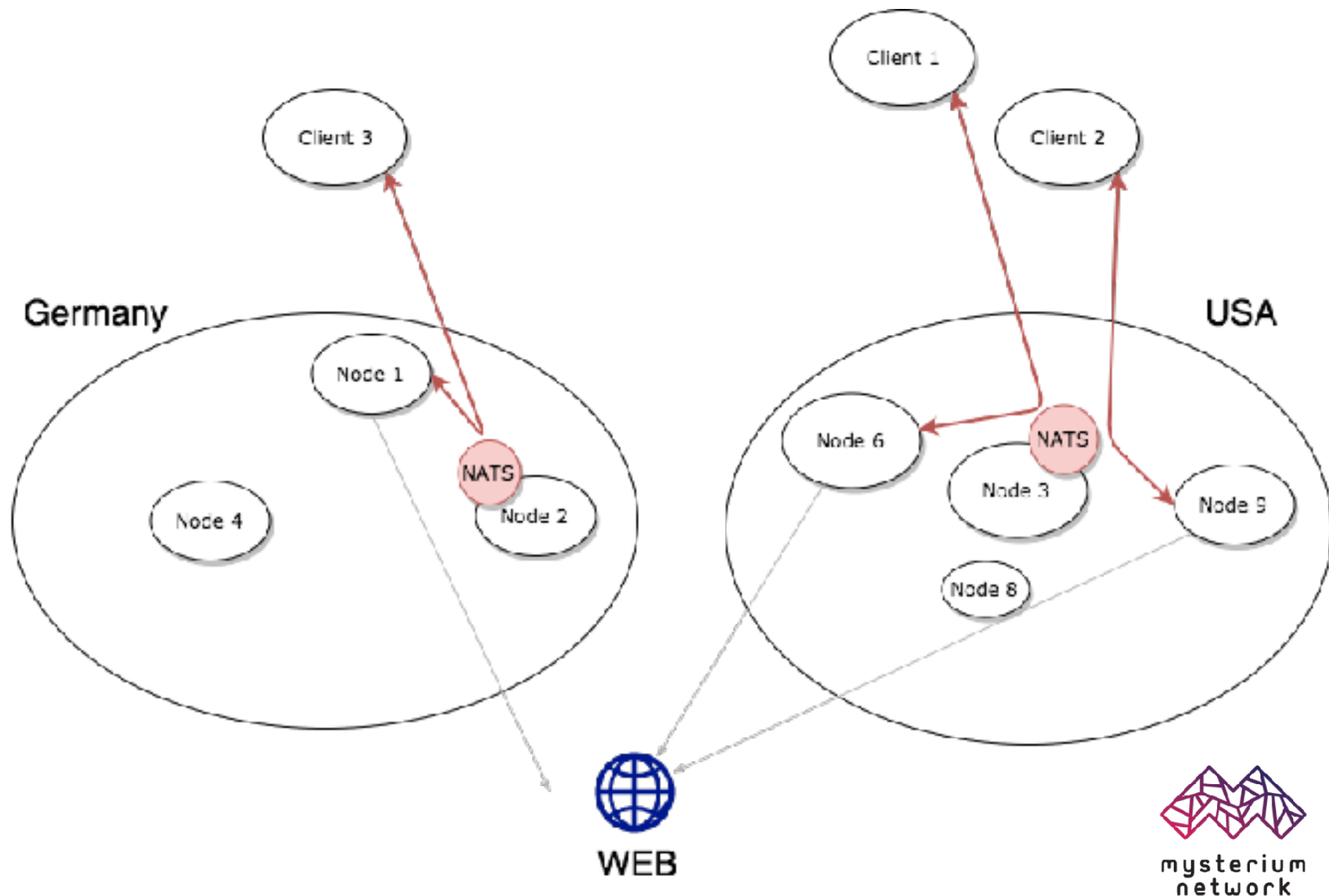
```
nc, _ := nats.Connect("nats://localhost:4222")
```

```
nc.Subscribe("101-session-create", func(m *Msg) {  
    nc.Publish(m.Reply, []byte("ACCEPTED"))  
})
```

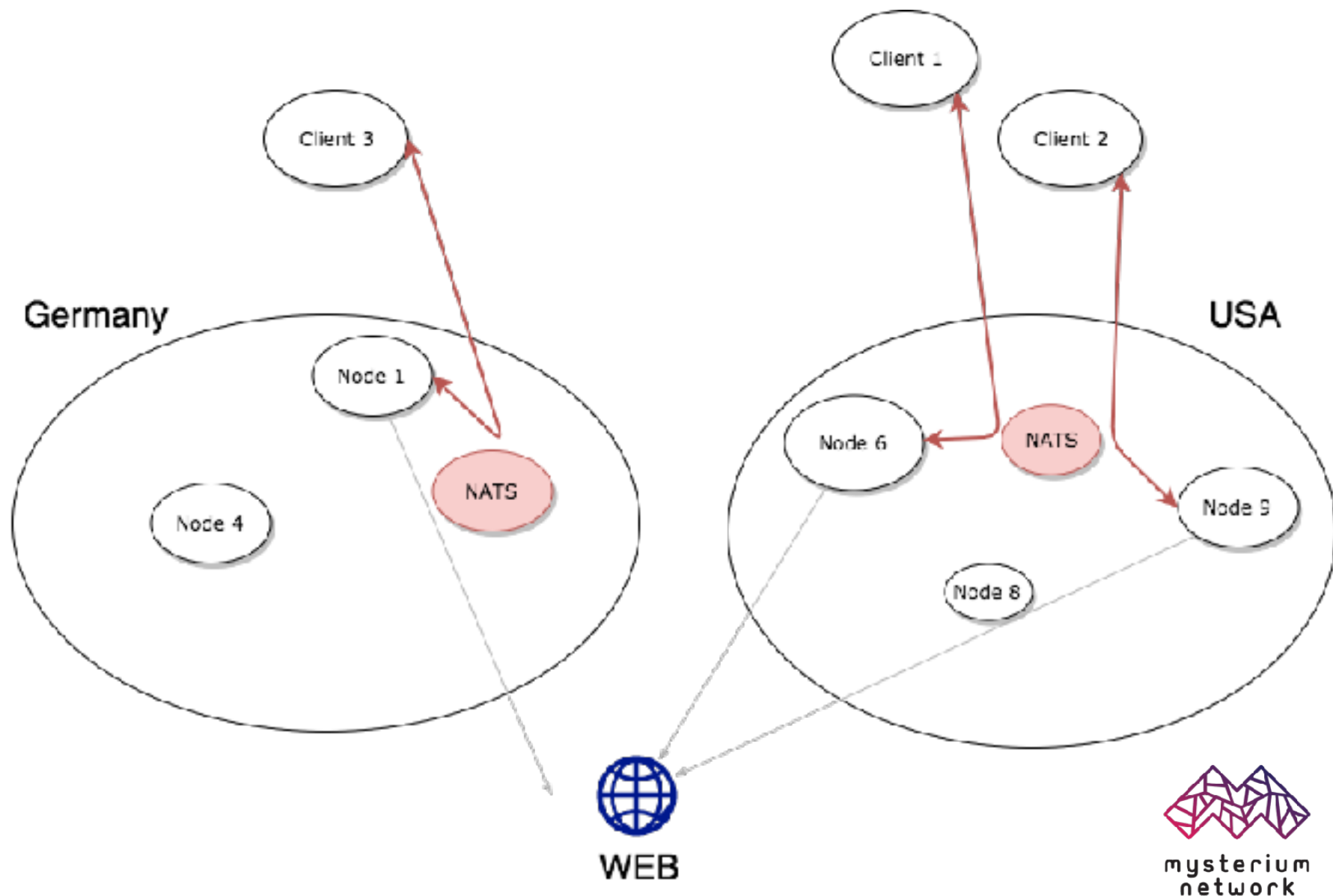
Talk thru middleware



Node runs chat server



Talkative network



gnatsd run natively

```
go get github.com/nats-io/gnatsd  
gnatsd
```

gnatsd run with Docker (5.7MB)

```
node:  
  build:  
    context: .  
    dockerfile: Dockerfile-mysterium-node  
  container_name: mysterium-node  
  ports:  
    - 1194:1194
```

```
client:  
  build:  
    context: .  
    dockerfile: Dockerfile-mysterium-client  
  container_name: mysterium-client  
  volumes:  
    - .:/application
```

```
gateway:  
  image: nats  
  container_name: mysterium-gateway  
  ports:  
    - 4222:4222  
    - 8222:8222
```



gnatsd run in code

```
import "github.com/nats-io/gnatsd/server"

server := server.New(&server.Options{
    Host:      "localhost",
    Port:      4222,
})

// Run server in Go routine.
go s.Start()
```

gnatsd summary

- Quick win
- Continue on messaging data models
- HTTP-like endpoint, request, response
- RabbitMQ inside your application
- JSON in encoding layer, later binary
- Router problem postponed
- No socket level networking problems
- Still lightweight

Happy1. Golang is multi-thread

- Subservices with channels
 - vpn daemon
 - gnats daemon
 - geth client
- Easy to supervise subservices
- Packaging moves into application

Happy2. Rich core library

- Crypto libraries
- Depending just on 2nd library
 - Logger
 - NATS

Happy3. Golang is cross-platform

- Node application:
 - Linux (Debian, Centos)
 - Docker (community implemented)
 - Windows?
- Client application:
 - Linux (any)
 - OSX
 - Windows (later)

Happy4. Golang is lightweight

- Eats 12-18 MB of RAM
- Run on Arduino (community implemented)
- Run on Router
- IOT enabler (Android)

Questions?

- Github [@waldz](#)
- valdas@mysterium.network