

# Tutorial 2

September 21, 2022 2:34 PM

ENGI 1000 -Physics 1

Tutorial 2 Worksheet

## Tutorial 2: Motion in One Dimension

### Part A: Distance and Displacement

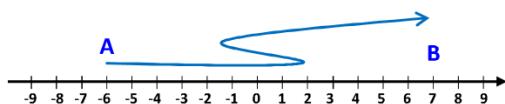
Kinematics is studying of **motion** without thinking about its **causes**.

**Displacement** is the change in position of an object that is a vector quantity.

Distance is the **length** of the path traveled by the object.

$$\text{Displacement: } \Delta x = x_f - x_i$$

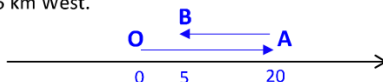
1) What is the displacement of the path in the diagram?



$$\Delta x = x_f - x_i = 7 - (-6) = 13 \text{ units}$$

2) You drive 20 km East, then turn around and drive 15 km West.

a) What is your displacement?



$$\Delta x_{\text{total}} = \Delta x_{O \rightarrow A} + \Delta x_{A \rightarrow B}$$

$$= (x_A - x_O) + (x_B - x_A)$$

$$= (20 \text{ km} - 0 \text{ km}) + (5 \text{ km} - 20 \text{ km})$$

$$= 20 \text{ km} + (-15 \text{ km}) = 5 \text{ km}$$

b) What was your distance traveled?

$$d = 20 \text{ km} + 15 \text{ km} = 35 \text{ km}$$

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### Part B: Velocity and Speed

**Velocity** is the rate at which the object changes its position.

Velocity is a **vector** quantity, and speed is a **scalar** quantity, SI units of both are **m/s**.

Instantaneous velocity is the **slope** of the **displacement** versus time graph.

$$\text{Average Velocity: } v_{x,avg} = \frac{\Delta x}{\Delta t} = \frac{x_f - x_i}{t_f - t_i}$$

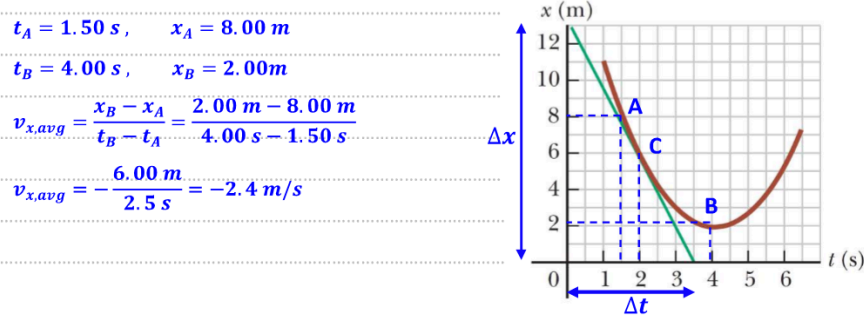
$$\text{Instantaneous Velocity: } v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

Average Speed:  $v_{avg} = \frac{d}{\Delta t}$

Instantaneous Speed = Magnitude of instantaneous velocity

1) A position-time graph for a particle moving along the  $x$ -axis is shown in the following figure.

a) Find the average velocity in the time interval  $t = 1.50 \text{ s}$  to  $t = 4.00 \text{ s}$ .



b) Determine the instantaneous velocity at  $t = 2.00 \text{ s}$  by measuring the slope of the tangent line shown in the graph.

$v_x$  at point C is the slope of the line at point C

$\text{slope} = \frac{0 \text{ m} - 13 \text{ m}}{3.5 \text{ s} - 0 \text{ s}} = \frac{-13 \text{ m}}{3.5 \text{ s}} = -3.7 \text{ m/s}$

The negative sign shows that the direction of  $v_x$  is along the negative  $x$  direction.

c) At what value of  $t$  is the velocity zero?

The velocity,  $v_x$ , will be zero when the slope of the tangent line is zero.

This occurs for the point B on the graph at  $t = 4.00 \text{ s}$ , where  $x$  has its minimum value.

### Part C: Particle under Constant Velocity

Particle moves in a straight line with a constant velocity of  $v_x$

Constant Velocity:  $v_x = \frac{\Delta x}{\Delta t}$

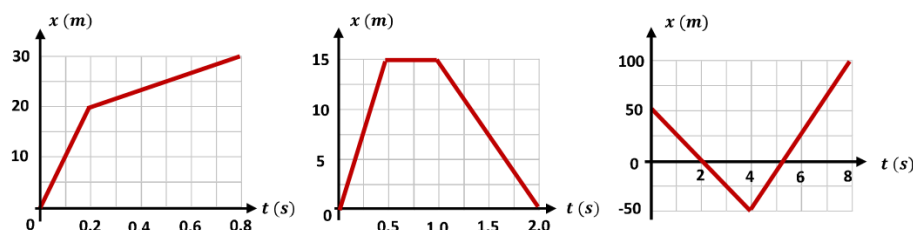
Position:  $x_f = x_i + v_x t$

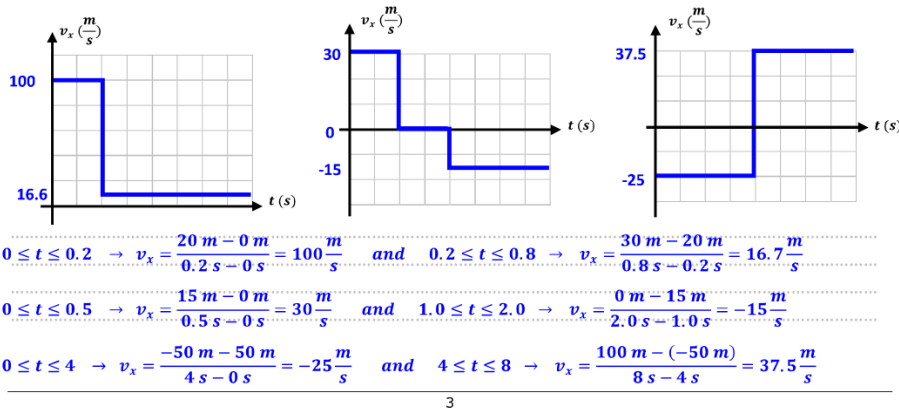


1) A particle is moving at constant velocity. Its position at  $t = 1.0 \text{ s}$  is  $3.0 \text{ m}$  and its position at  $t = 4.0 \text{ s}$  is  $15.0 \text{ m}$ . What is the velocity of the particle?

$x_f = x_i + v_x t$   
 $15.0 \text{ m} = 3.0 \text{ m} + v_x(4.0 \text{ s} - 1.0 \text{ s})$   
 $v_x = \frac{12 \text{ m}}{3 \text{ s}} = 4 \text{ m/s}$

2) Use the information on the graphs and generate the corresponding velocity-time graphs.





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### Part D: Acceleration

Acceleration is how quickly..... **velocity** ..... is changing.

Acceleration is a **vector** quantity and its SI unit is **m/s<sup>2</sup>**.

Acceleration at any time is the **slope** of the **velocity** versus time graph at that time.

**Average Acceleration:**  $a_{x,avg} = \frac{\Delta v_x}{\Delta t} = \frac{v_{xf} - v_{xi}}{t_f - t_i}$

**Instantaneous Acceleration:**  $a_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta v_x}{\Delta t} = \frac{dv_x}{dt}$

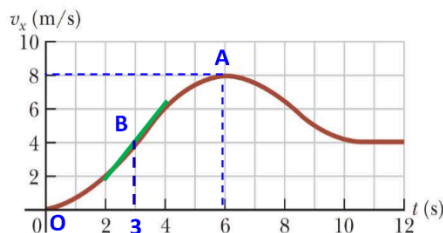
1) Following figure shows a graph of  $v_x$  versus  $t$  for the motion of a motorcyclist as he starts from rest and moves along the road in a straight line.

a) Find the average acceleration for the time interval  $t = 0$  to  $t = 6.00 \text{ s}$ .

$t_A = 6.00 \text{ s}, \quad v_A = 8.00 \text{ m/s}$

$a_{x,avg} = \frac{v_A - v_0}{t_A - t_0} = \frac{8.00 \text{ m/s} - 0 \text{ m/s}}{6.00 \text{ s} - 0 \text{ s}}$

$a_{x,avg} = \frac{8.00 \text{ m/s}}{6.00 \text{ s}} = 1.3 \text{ m/s}^2$



b) Estimate the time at which the acceleration has its greatest positive value and the value of the acceleration at that instant.

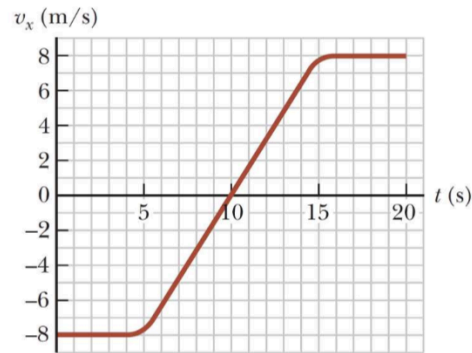
**Maximum positive acceleration occurs when the slope of the velocity-time curve is greatest, at point B at  $t = 3 \text{ s}$ , and is equal to the slope of the graph at point B:**

$\text{Slope} = \frac{6 \frac{\text{m}}{\text{s}} - 2 \frac{\text{m}}{\text{s}}}{4 \text{ s} - 2 \text{ s}} = 2 \text{ m/s}^2$

c) When is the acceleration zero?

**The acceleration is zero, when the slope of the tangent line to the velocity-time graph is zero, which occurs at point O at  $t = 0 \text{ s}$ , at point A at  $t = 6 \text{ s}$  and also for  $t > 10 \text{ s}$ .**

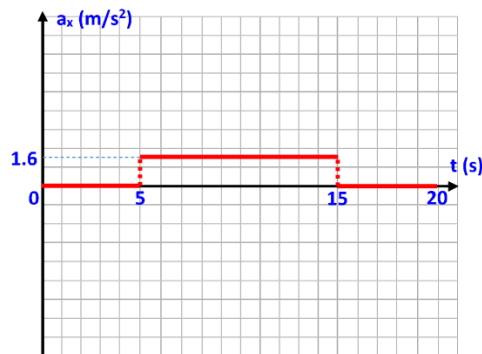
2) A velocity-time graph for an object moving along  $x$ -axis is shown as below.



a) Plot a graph of the acceleration versus time.

From  $t = 0$  to  $t = 5$  s, the velocity is constant,  $v_x = -8$  m/s. So, the acceleration is zero.

From  $t = 15$  s to  $t = 20$  s, the velocity is constant,  $v_x = 8$  m/s. So, the acceleration is zero.



From  $t = 5$  s to  $t = 15$  s, the velocity changes linearly. The acceleration is the slope of the line from  $t = 5$  s to  $t = 15$  s.

$$\begin{aligned} \text{Slope} &= \frac{8 \frac{\text{m}}{\text{s}} - (-8 \frac{\text{m}}{\text{s}})}{15 \text{ s} - 5 \text{ s}} \\ &= \frac{16 \text{ m/s}}{10 \text{ s}} = 1.6 \text{ m/s}^2 \end{aligned}$$

b) Determine the average acceleration of the object in the time interval  $t = 5.00$  s to  $t = 15.0$  s.

The average acceleration from  $t = 5$  s to  $t = 15$  s is the slope of the line from  $t = 5$  s to  $t = 15$  s.

$$\text{Slope} = \frac{8 \frac{\text{m}}{\text{s}} - (-8 \frac{\text{m}}{\text{s}})}{15 \text{ s} - 5 \text{ s}} = \frac{16 \text{ m/s}}{10 \text{ s}} = 1.6 \text{ m/s}^2$$

### Part E: Motion Diagrams and Graphs

If acceleration is zero, then the object moves with ..... **constant** ..... velocity.

If the velocity and acceleration are in the same direction, then the object is ..... **speeding up** .....

If the velocity and acceleration are in opposite direction, then the object is ..... **slowing down** .....

1) Draw motion diagrams for each of the following scenarios:

a) An object moving to the right at constant velocity,



b) An object moving to the right and speeding up at a constant rate,

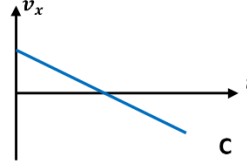
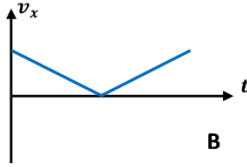
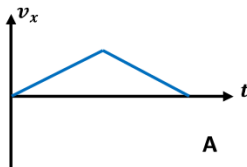
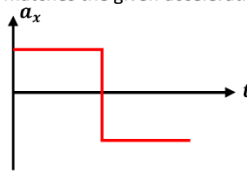




c) An object moving to the left and slowing down at a constant rate.



2) Which of the velocity-time graphs matches the given acceleration-time graph.



The given graph represents a motion with a positive acceleration, which means increase in velocity, and thereafter a constant negative acceleration, which means a decrease in velocity. So, the correct answer is A.

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### Part F: Particle under Constant Acceleration

Particle moves in a straight line with a constant acceleration of  $a_x$

Average velocity:  $v_{x,avg} = \frac{v_{xi} + v_{xf}}{2}$



Velocity:  $v_{xf} = v_{xi} + a_x t$ ,  $v_{xf}^2 = v_{xi}^2 + 2a_x(x_f - x_i)$

Position:  $x_f = x_i + v_{xi}t + \frac{1}{2}a_x t^2$ ,  $x_f = x_i + \frac{1}{2}(v_{xi} + v_{xf})t$

1) A jet lands on an aircraft carrier at a speed of  $140 \text{ mi/h}$  ( $\approx 63 \text{ m/s}$ ).

a) What is its acceleration (assumed constant) if it stops in  $2.0 \text{ s}$  due to an arresting cable that snags the jet and brings it to a stop?

$$v_{xf} = v_{xi} + a_x t$$

$$0 \frac{\text{m}}{\text{s}} = 63 \text{ m/s} + a_x (2.0 \text{ s})$$

$$a_x = \frac{-63 \text{ m/s}}{2.0 \text{ s}} = -31.5 \text{ m/s}^2$$



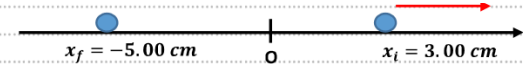
b) If the jet touches down at position  $x_i = 0 \text{ m}$ , what is its final position?

$$x_f = x_i + v_{xi}t + \frac{1}{2}a_x t^2$$

$$x_f = 0 \text{ m} + \left(63 \frac{\text{m}}{\text{s}}\right)(2.0 \text{ s}) + \frac{1}{2}\left(-31.5 \frac{\text{m}}{\text{s}^2}\right)(2.00)^2 = 63 \text{ m}$$

2) An object moving with uniform acceleration has a velocity of  $12.0 \text{ cm/s}$  in the positive  $x$  direction when its  $x$  coordinate is  $3.00 \text{ cm}$ . If its  $x$  coordinate  $2.00 \text{ s}$  later is  $-5.00 \text{ cm}$ , what is its acceleration?

$$v_{xi} = 12.0 \text{ cm/s}$$

$$x_f = x_i + v_{xi}t + \frac{1}{2}a_x t^2$$


$$-5.00 \text{ cm} = 3.00 \text{ cm} + (12 \text{ cm/s})(2.00 \text{ s}) + \frac{1}{2}a_x(2.00)^2$$

$$a_x = \frac{-32 \text{ cm}}{2.00 \text{ s}^2} = -16 \text{ cm/s}^2$$

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### Part G: Freely Falling Objects

Freely falling is when an object is moving freely only under the influence of gravity.

The magnitude of gravitational acceleration near the surface of Earth is 9.8 m/s<sup>2</sup> and its direction is downward.

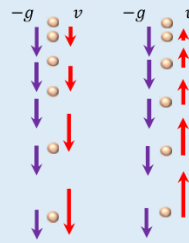
Ignoring the air resistance, the free fall motion can be modeled as a constant acceleration motion in vertical direction with the acceleration of -9.8 m/s<sup>2</sup>.

Particle moves vertically with a constant acceleration of  $a_y = -g = -9.8 \text{ m/s}^2$

Velocity:  $v_{yf} = v_{yi} + a_y t$ ,  $v_{yf}^2 = v_{yi}^2 + 2a_y(y_f - y_i)$

Position:  $y_f = y_i + v_{yi}t + \frac{1}{2}a_y t^2$ ,  $y_f = y_i + \frac{1}{2}(v_{yi} + v_{yf})t$

Average velocity:  $v_{y,avg} = \frac{v_{yi} + v_{yf}}{2}$

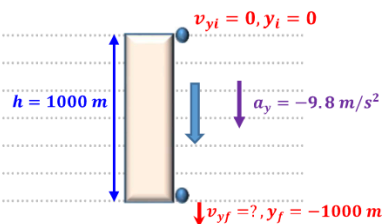


1) You drop a coin from top of a hundred story (1000 m) building.

a) If you ignore air resistance, what is its velocity before it hits the ground?

$$v_{yf}^2 = v_{yi}^2 + 2a_y(y_f - y_i)$$

$$v_{yf}^2 = 0 + 2(-9.8 \text{ m/s}^2)(-1000 \text{ m} - 0)$$

$$v_{yf}^2 = 19600 \rightarrow v_{yf} = -140 \text{ m/s}$$


b) How long does it take to hit the ground?

$$v_{yf} = v_{yi} + a_y t$$


$$-140 \frac{\text{m}}{\text{s}} = 0 \frac{\text{m}}{\text{s}} + (-9.8 \frac{\text{m}}{\text{s}^2}) t \rightarrow t = \frac{-140 \frac{\text{m}}{\text{s}}}{-9.8 \frac{\text{m}}{\text{s}^2}} = 14.3 \text{ s}$$

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2) A baseball is hit straight up into the air. If the initial velocity was 20 m/s,

a) How high will the ball go?

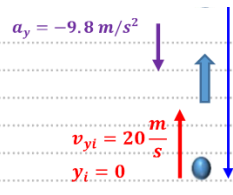
$v_{ym} = 0$   
 $y_m = ?$



$$v_{ym}^2 = v_{yi}^2 + 2a_y(y_m - y_i)$$

$$0 = (20 \text{ m/s})^2 + 2(-9.8 \text{ m/s}^2)(y_m - 0)$$

$$y_m = \frac{-(20 \frac{\text{m}}{\text{s}})^2}{2(-9.8 \frac{\text{m}}{\text{s}^2})} = 20.4 \text{ m}$$



b) How long will it be until the catcher catches the ball at the same height it was hit?

First determine the time for travelling up:

$$v_{ym} = v_{yi} + a_y t$$

$$0 = 20 \frac{\text{m}}{\text{s}} + (-9.8 \frac{\text{m}}{\text{s}^2}) t \rightarrow t = \frac{-20 \frac{\text{m}}{\text{s}}}{-9.8 \frac{\text{m}}{\text{s}^2}} = 2.0 \text{ s}$$

Since the ball spends half of the time travelling up and half for travelling down, the total travel time is:  $t_{\text{total}} = 2 \times 2.0 \text{ s} = 4.0 \text{ s}$

c) How fast is it going when catcher catches it?

Due to the symmetry in free-fall motion, velocity of the ball when catcher catches it is same as the initial velocity, but in the opposite direction:

$$v_{yf} = -20 \text{ m/s}$$