

# Testskemaer

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## 1 Vector - klassen

Der bliver i testene taget udgangspunkt i vektorerne test0, test1 og test2, samt tallene (double) amount0 og amount 1.

$$test0 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, test1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, test2 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$amount0 = 1$$

$$amount1 = -1$$

Tests :

- 1 - Test 1 for add(vector) metoden - test0 + test1
- 2 - Test 2 for add(vector) metoden - test0 + test2
- 3 - Test 1 for mul(double) metoden - test2.mul(amount0)
- 4 - Test 2 for mul(double) metoden - test2.mul(amount1)
- 5 - Test 1 for sub(vector) metoden - test2 - test0
- 6 - Test 2 for sub(vector) metoden - test2 - test2
- 7 - Test 1 for length() metoden - test2.length

Test nr.	Forventet resultat	Aktuelt resultat	Konklusion
1	Vector(2, 2, 2)	Vector(2, 2, 2)	true
2	Vector(2, 3, 4)	Vector(2, 3, 4)	true
3	Vector(1, 2, 3)	Vector(1, 2, 3)	true
4	Vector(-1, -2, -3)	Vector(-1, -2, -3)	true
5	Vector(0, 1, 2)	Vector(0, 1, 2)	true
6	Vector(0, 0, 0)	Vector(0, 0, 0)	true
7	3.741657	3.741657	true

Udskrift fra kørsel af (Vector)Unittest :

Tests for the add(vector) method!

Test 1 for the add(vector) method in the vector class

test0 + test1

Expected result:

[ 2.0 ]

[ 2.0 ]

[ 2.0 ]

Actual result:

[ 2.0 ]

[ 2.0 ]

[ 2.0 ]

Conclusion : true

Test 2 for the add(vector) method in the vector class

test0 + test2

Expected result:

[ 2.0 ]

[ 3.0 ]

[ 4.0 ]

Actual result:

[ 2.0 ]

[ 3.0 ]

[ 4.0 ]

Conclusion: true

Tests for the mul(double) method!

Test 1 for the mul(double) method in the vector class

test2 \* amount0

Expected result:

[ 1.0 ]

[ 2.0 ]

[ 3.0 ]

Actual amount:

[ 1.0 ]

[ 2.0 ]

[ 3.0 ]

Conclusion: true

Test 2 for the mul(double) method in the vector class

test2 \* amount1

Expected result:

[ -1.0 ]

[ -2.0 ]

[ -3.0 ]

Actual amount:

[ -1.0 ]

[ -2.0 ]

[ -3.0 ]

Conclusion: true

Tests for the sub(vector) method!

Test 1 for the sub(vector) method in the vector class

test2 - test0

Expected result:

[ 0.0 ]

[ 1.0 ]

[ 2.0 ]

Actual amount:

[ 0.0 ]

[ 1.0 ]

[ 2.0 ]

Conclusion: true

Test 2 for the sub(vector) method in the vector class

test2 - test2

Expected result:

[ 0.0 ]

[ 0.0 ]

[ 0.0 ]

Actual amount:

[ 0.0 ]

[ 0.0 ]

[ 0.0 ]

Conclusion: true

Tests the length method!

Test 1 for the length method in the vector class

test2.length

Expected result:

3.7416573867739413

Actual amount:

3.7416573867739413

Conclusion: true

## 2 Body - klassen

Der bliver i de følgende tests taget udgangspunkt i jordens og solens start position, hastighed og acceleration. Startpositionerne er:

$$sunP = \begin{bmatrix} -1.284282111761733E-03 \\ -2.455154076901959E-03 \\ -4.207238483437137E-05 \end{bmatrix}, earthP = \begin{bmatrix} -1.813068419866209E-01 \\ 9.642197733507970E-01 \\ -6.850809238551276E-05 \end{bmatrix}$$

Da metoden der bliver brugt er enormt upræcis, ses koordinater som være ens hvis deres værdier trukket fra hinanden er mindre end 0.01

Tests:

1 - Test 1 for update(double, Body) metoden - Earths position efter 31 timesteps på 1; altså 31 dage

2 - Test 1 for update(Body) metoden - Suns position efter 31 timesteps på 1; altså 31 dage

Test nr.	Forventet resultat	Aktuelt resultat	Konklusion
1	Vector(-0.6617, 0.7286, -6.5972E-5)	Vector(0.6672, 0.732, -6.4732E-5)	true
2	Vector(-1.093E-3, -2.4915E-3, -4.6161E-5)	Vector(-1.094E-3, -2.496E-5)	true

Udskrift fra kørsel af (Body)Unittest :

```

Tests for the Body class!
Test 1 for the update(double, Body) method in the Body class
earth.update(1, sun) * 31
Expected result:
[ -0.6617426385386131 ]
[ 0.7285798316825735 ]
[ -6.59721599380641E-5 ]
Actual result:
[ -0.6672030861957419 ]
[ 0.7320209749017941 ]
[ -6.47320428683913E-5 ]
Conclusion: true

Test 1 for the update(double) method in the Body class
sun.update(1) * 31
Expected result:
[ -0.001093056481060748 ]
[ -0.002491459981614031 ]
[ -4.616125976796566E-5 ]
Actual result:
[ -0.0010937635079203611 ]
[ -0.0024960137328469516 ]
[ -4.612185402019343E-5 ]
Conclusion: true

```

### 3 Simulator - klassen

Der gælder de samme regler for unøjagtigheden i denne test, som der var til stede i den forrige. Igen har vi startpositionerne:

$$sunP = \begin{bmatrix} -1.284282111761733E-03 \\ -2.455154076901959E-03 \\ -4.207238483437137E-05 \end{bmatrix}, earthP = \begin{bmatrix} -1.813068419866209E-01 \\ 9.642197733507970E-01 \\ -6.850809238551276E-05 \end{bmatrix}$$

Tests:

1 - Test for updatePosition() metoden - Earths og suns position efter 31 timesteps på 1; altså 31 dage

Test nr.	Forventet resultat	Aktuelt resultat	Konklusion
Earth	Vector(-0.6617, 0.7286, -6.5972E-5)	Vector(0.6672, 0.732, -6.4732E-5)	true
Sun	Vector(-1.093E-3, -2.4915E-3, -4.6161E-5)	Vector(-1.094E-3, -2.496E-5)	true

Udskrift fra kørsel af (Simulator) Unittest :

```
Test for the Simulator class!
Test 1 for the updatePosition() method
simulation.updatePosition() * 31
Expected result:
Earth:
[ -0.6617426385386131 ]
[ 0.7285798316825735 ]
[ -6.59721599380641E-5 ]
Sun:
[ -0.001093056481060748 ]
[ -0.002491459981614031 ]
[ -4.616125976796566E-5 ]

Actual result:
Earth:
[ -0.6672030861957419 ]
[ 0.7320209749017941 ]
[ -6.47320428683913E-5 ]
Sun:
[ -0.0010937635079203611 ]
[ -0.0024960137328469516 ]
[ -4.612185402019343E-5 ]
Conclusion: true
```

### 4 Computation

I denne test, bliver alle planeterne loadet ind (samt solen). Start positionerne er de samme som i de foregående tests. Der vil blive taget udgangspunkt i jorden og solen.

Tests:

1 - Test 1 for computePosition(Body, String) metoden - computePosition(earth, "Earth"), for bagefter at vurdere om koordinaterne efter 31 dage er tæt nok på

hinanden, til at de kan blive erklæret "ens".

2 - Test 1 for computePositionSun(Body, String) metoden - computePositionSun(sun, "Sun"), for bagefter at vurdere om koordinaterne efter 31 dage er tæt nok på hinanden, til at de kan blive erklæret "ens".

3 - Test 1 for trim(double) metoden - trim(0.000123456), tester om der trimmes på den rigtige måde

4 - Test 2 for trim(double) metoden - trim(0.123456), tester om der trimmes på den rigtige måde

5 - Test 3 for trim(double) metoden - trim(0), tester om der trimmes på den rigtige måde

Test nr.	Forventet resultat	Aktuelt resultat	Konklusion
1	0.02	0.0168	true, pga. unøjagtighed
2	0.01	0.002	true, igen pga. unøjagtighed
3	1.2345E-4	1.2345E-4	true
4	0.1234	0.1234	true
5	0.0	0.0	true

Udskrift fra kørsel af (Computation)Unittest :

Tests for the Computation class!

Test 1 for the computePosition(Body, String) method in the computation class

computePosition(Earth, "earth"), calculating the difference between the computed and given coordinates

Computation: 0.0168

Verdict: true

Because of the imprecision in the calculations, the result is : true

Test 1 for the computePositionSun(Body, String) method in the computation class

computePosition(sun, "Sun"), calculating the difference between the computed and given coordinates")

Computation: 0.002

Verdict: true

Because of the imprecision in the calculations, the result is : true

Test 1 for the trim(double) method in the computation class

trim(0.000123456)

Expected result: 1.2345E-4

Actual result: 1.2345E-4

Conclusion: true

Test 2 for the trim(double) method in the computation class

trim(0.123456)

Expected result: 0.1234

Actual result: 0.1234

Conclusion: true

Test 3 for the trim(double) method in the computation class

trim(0)

Expected result: 0.0

Actual result: 0.0

Conclusion: true

## 5 Body\_Loader - klassen

Tests:

- 1 - loadPlanet(String) metoden - Tester om alle planeterne er loadet
- 2 - loadPlanet(String) metoden - Tester om alle datoerne er blevet loader
- 3 - loadSun(String) metoden - Tester om solen er blevet loadet
- 4 - loadSun(String) metoden - Tester om alle datoerne til solens positioner er blevet loadet

Udskrift fra kørsel af (Body\_Loader)Unittest

```
Tests for the Body_Loader class!
Test 1 for the loadPlanet(String) method
Tests if all nine planets have been loaded
Expected result: 9
Actual result: 9
Conclusion: true

Test 2 for the loadPlanet(String) method
Tests if all initial positions have been loaded for one of the planets
Expected result: 13
Actual result: 13
Conclusion: true

Test 1 for the loadSun(String) method
Tests if the sun have been loaded
Expected result: sun != null
Actual result: Body@6e0be858
Conclusion: true

Test 2 for the loadSun(String) method
Tests if all initial positions have been loaded for the sun
Expected result: 13
Actual result: 13
Conclusion: true
```