

ftxui::Component

```
classDiagram
    class ftxuiComponent["ftxui::Component"]
    class CreateTask
    CreateTask --|> ftxuiComponent
```

The diagram shows a class hierarchy. At the top is a box for 'ftxui::Component' with two empty compartments. Below it is a box for 'CreateTask' with three compartments: the top one contains 'CreateTask', the middle one contains '+ on\_change', and the bottom one contains '+ CreateTask()'. A blue arrow with an open triangle head points from the 'CreateTask' box up to the 'ftxui::Component' box, indicating that 'CreateTask' inherits from 'ftxui::Component'.

CreateTask

+ on\_change

+ CreateTask()