

ftxui::Component

```
classDiagram
    class ftxuiComponent["ftxui::Component"]
    class InputColumn
    InputColumn --|> ftxuiComponent
```

The diagram shows a class hierarchy. At the top is the 'ftxui::Component' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. A blue arrow with an open triangular head points from the 'InputColumn' class below to the 'ftxui::Component' class, indicating inheritance.

InputColumn

- + on\_change
- + add\_output
- + add\_error
- + clear\_output
- + container\_
- + inputboxes

- + InputColumn()
- + fill\_data()
- + clear()
- + add\_task()