

ftxui::Component

```
classDiagram
    class ftxuiComponent["ftxui::Component"]
    class RecycleBin
    RecycleBin --|> ftxuiComponent
```

The diagram shows a class hierarchy. At the top is a box for 'ftxui::Component' with two empty compartments. Below it is a box for 'RecycleBin' with three compartments: the top for the name, the middle for '+ on\_change', and the bottom for a list of methods: '+ RecycleBin()', '+ Render()', '+ rebuild\_data()', and '+ is\_empty()'. A blue arrow with an open triangle head points from the 'RecycleBin' box up to the 'ftxui::Component' box, indicating inheritance.

RecycleBin

+ on\_change

+ RecycleBin()

+ Render()

+ rebuild\_data()

+ is\_empty()