HardBuildConfirm descriptionText : pixi.core.text.Text - buySoft : com.isartdigital.builder.ui.buttons.ShopBuySoftButton - currencyCost : pixi.core.text.Text - buyHard: com.isartdigital.builder.ui.buttons.ShopBuyHardButtor confirmTxt : pixi.core.text.Text priceSoft : pixi.core.text.Text - cancelButton : com.isartdigital.builder.ui.buttons.CancelButton title : pixi.core.text.Text - buy Hard Button: com. isart digital. builder. ui. buttons. Buy Hard Buttor + BUYSOFT : String + CONFIRM BUTTON CLICK: String + BUYHARD : String + destroy () : Void - onConfirmButtonClick (event: pixi.interaction.EventTarget): Voi - onCancelButtonClick (event: pixi.interaction.EventTarget): Void setVariableFromChild (): Void

LanternConfirm

- priceHard : pixi.core.text.Text

LanternInfo

- + destrov () : Void

- onBuySoftButton (pEventTarget : pixi.interaction.EventTarget) : Void - onBuyHardButton (pEventTarget : pixi.interaction.EventTarget) : Void

- rewardButton : com.isartdigital.builder.ui.buttons.RewardButton
- setMembersFromChild (): Void
- subscribeButton (): Void

pimientosAsset: pixi.core.display.DisplayObject

- onRewardButtonClick (event : pixi.interaction.EventTarget) : Void

pesosText : pixi.core.text.Text

- setGifts (): Void - hidePimientosAssets (): Void

pesosAsset: pixi.core.display.DisplayObject

- - setTexts () : Void

LevelReward

- setVariablesFromSettings (): Void
- setVariablesFromChild (): Void

pimientosToReward : Float

pesosToReward : Float

pimientosText : pixi.core.text.Text

- onAcceptButtonClick (pEvent : pixi.interaction.EventTarget) : Void - subscribeButtonClickEvent (): Void

- mainBuildingInfoTitle : pixi.core.text.Text - mainBuildingInfoDescription: pixi.core.text.Text - acceptButton: com.isartdigital.builder.ui.buttons.RewardButton
 - + destroy (): Void

MainBuildingInfo

- rewardBuilding : com. isartdigital. builder. ui. items. RewardBuilding

NoMoneyInfo

- onCancelButton (event : pixi.interaction.EventTarget) : Void
- subscribeButtons () : Void

- softPrice : String priceSoftText : pixi.core.text.Text

+ priceHard : Float

+ destrov () : Void

- setPrice (): Void

priceHardText : pixi.core.text.Text

+ priceSoft : Float

- rewardButton : com.isartdigital.builder.ui.buttons.RewardButton - cancelButton: com.isartdigital.builder.ui.buttons.CancelButton

- onRewardButton (event : pixi.interaction.EventTarget) : Void
- setMemberFromChild (): Void

ParadeContinue

- isOnlyClose : Bool - continueHardButton: com.isartdigital.builder.ui.buttons.ContinueHardButton - adButton : com.isartdigital.builder.ui.buttons.AdButton
- + destroy (): Void

- onAdsMovieEnd (params : Dynamic) : Void

- onAdButton (event : pixi.interaction.EventTarget) : Void

- onCloseWithCloseButton (): Void - closeThisPopinWithoutCloseButton (): Void
- setTextPrice (): Void
- setVariableFromChild (): Void

softButton: com.isartdigital.builder.ui.buttons.ShopBuySoftButto

- hardButton : com.isartdigital.builder.ui.buttons.ShopBuyHardButton

unsubscribeButtonClick (): Voi

- subscribeButtonClick (): Void

subscribeEvent (): Void - setVariablesFromChild (): Void

om. isartdigital. utils. ui. Pop

Package: com.isartdigital.builder.ui.popin

- onHardButtonClick (pEvent : pixi, interaction, EventTarget) : Void - onHardButton (event: pixi.interaction.EventTarget): Void - onSoftButtonClick (pEvent : pixi.interaction.EventTarget) : Void - getMoreTimeParadePrice (): Int

ParadeConfirm

+ getSoftButton (): com.isartdigital.builder.ui.buttons.ShopBuySoftButton

- button : com.isartdigital.builder.ui.buttons.RewardButton gainOffering : Float

ParadeReward

 gainSpice : Float gainGold : Float

pesos : pixi.core.text.Text

- title : pixi.core.text.Text

+ destroy () : Void

- pimientos : pixi.core.text.Tex

offering: pixi.core.text.Text

- PINATA SCALE TO EXPLODE : Float - GROWN AMOUNT ON HIT : Float
 - GROWN ANIMATION DURATION : Float

- spiceGain : Int

goldGain: Int

- BASE RADIUS FOR PAPER : Float - BAT CURSOR EFFECT HIT DURATION : Int

rewards : Array < String >

pinataScale : Float

- SHRINK SPEED : Float

isGrownAnimationActive : Bool

- pinata: pixi.core.display.DisplayObject

- onButtonClick (pEvent : pixi.interaction.EventTarget) : Void + destroy (): Void
 - addPanAsset (): Void explodePinata (): Void
 - createLinesOfPapers (): Void
 - updatePinataScale () : Void - onPinataClick (event: pixi.interaction.EventTarget): Voic

Pinata

 assAsset : pixi.core.display.DisplayObject legBisAsset: pixi.core.display.DisplayObject legAsset : pixi.core.display.DisplayObject headAsset: pixi.core.display.DisplayObject - panAsset : pixi.core.display.DisplayObject

- shrink () : Void - saveRewards () : Void
- hideRewardsAsset (): Void

- cancelButton : com.isartdigital.builder.ui.buttons.CancelButton

DeleteConfirm

- confirmButton : com. isartdigital. builder. ui. buttons. RewardButton setMemberFromChild (): Void
- onConfirmButton (event : pixi.interaction.EventTarget) : Void
- onCancelButton (event : pixi.interaction.EventTarget) : Void
- subscribeButton (): Void - onRessourceClick (pEvent : pixi, interaction, EventTarget) : Void
- onBuildingClick (pEvent: pixi.interaction.EventTarget): Void
- unsubscribeButtonsClick(): Void - subscribeButtonsClick (): Void

activeShop : String

+ destroy () : Void

- buildingTitle : pixi.core.text.Text

ressourceTitle: pixi.core.text.Text

+ BUY REQUEST BUILDING : String

+ SHOP SHEET_RESSOURCE : String

+ SHOP SHEET BUILDING : String

 setVariableFromChild (): Void + getRessourceShop (): com.isartdigital.builder.ui.items.ShopRessource

- buildingButton: com.isartdigital.builder.ui.buttons.ShopBuildingButton

- ressourceShop: com.isartdigital.builder.ui.items.ShopRessource

- buildingShop: com.isartdigital.builder.ui.items.ShopBuilding

- ressourceButton: com.isartdigital.builder.ui.buttons.ShopRessourceButton

+ getBuildingShop (): com.isartdigital.builder.ui.items.ShopBuilding

buttonComfirm: com.isartdigital.builder.ui.buttons.RewardButto

UpgradeReward

- descriptionLabel : String
- + destroy () : Void onComfirmClick (pEvent: pixi.interaction.EventTarget): Void - setTimeInDescription (timeLeft : Float) : Void
 - onCancelButton (event : pixi.interaction.EventTarget) : Void
 - setMemberFromChild (): Void

- priceSoft : pixi.core.text.Text

- subscribeButtons (): Void

- minuteLabel : String

- description : pixi.core.text.Text

<tvpedef> UpgradeConfirmParamsDef timeLeft : Float

price : Float

UpgradeConfirm

- buyOfferingButton : com.isartdigital.builder.ui.buttons.BuyOfferingButton

- cancelButton : com.isartdigital.builder.ui.buttons.CancelButton

- onBuySoft (event : pixi.interaction.EventTarget) : Void