#### **ELECTRONICS TASK**

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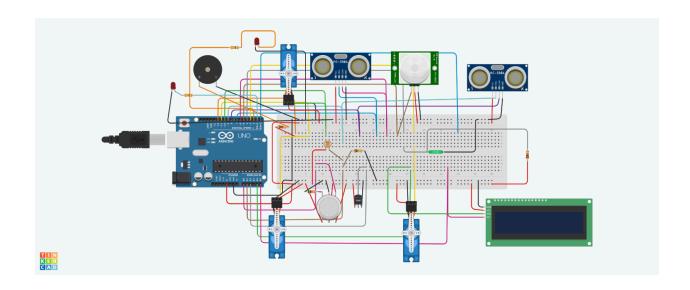
### **SMART DUST BIN:**

The task was to use an ultrasonic sensor to detect and obtain distance data. I have used the ultrasonic sensor to sense closeness to the dustbin lid and have used an IR sensor, I have used an ultrasonic sensor to find the level of trash in the can too. Apart from this I have used other sensors like Tilt sensor to notify if bin has fallen, Gas sensor to detect harmful gases using MQ135 which is specially constructed for the same. I have used a temperature sensor and fan and heater (denoted through servo motors). Light sensor for visibility during night time.LCD I2C is used to present data too.

### **SIMULATION LINK:**

https://www.tinkercad.com/things/bGz5uPH024A/editel?returnTo=%2Fdashboard&sharecode=\_XInP6aowTnA\_IdBu66A92KBQwnj\_nQMWEK9LOenr80

PICTURE:



# **SIMULATION VIDEO:**

SMART DUSTBIN SIMULATION.mp4

## CODE:

#include <LiquidCrystal\_I2C.h>

#include <Wire.h>

#include <Servo.h>

```
const int TranUI PIN = 9;
const int ReciUI PIN = 8;
const int Waste Tran = 7;
const int Waste Reci = 6;
const int Servo Lid PIN = 3;
const int temp PIN = A2;
const int Gas PIN = A0;
const int Light_PIN = A1;
const int Tilt_PIN = 4;
const int Fan_PIN = 10;
const int Heater PIN = 11;
const int Buzzer_PIN = 12;
const int LED_LIGHT = 2;
const int LED WASTE=1;
const int IR PIN = 5;
Servo lidServo:
Servo fanServo;
Servo heaterServo;
void setup() {
  Serial.begin(9600);
  lcd.init();
  lcd.backlight();
  pinMode(TranUI_PIN, OUTPUT);
  pinMode(ReciUI PIN, INPUT);
  pinMode(Waste Tran, OUTPUT);
  pinMode(Waste_Reci, INPUT);
  pinMode(Gas PIN, INPUT);
  pinMode(Light_PIN, INPUT);
  pinMode(Tilt PIN, INPUT);
  pinMode(Buzzer_PIN, OUTPUT);
  pinMode(LED LIGHT, OUTPUT);
  pinMode(LED_WASTE, OUTPUT);
  pinMode(IR PIN, INPUT);
  pinMode(temp PIN, INPUT);
  lidServo.attach(Servo_Lid_PIN);
  fanServo.attach(Fan PIN);
  heaterServo.attach(Heater PIN);
```

LiquidCrystal\_I2C Icd(0x27, 16, 2);

```
lidServo.write(0);
  fanServo.write(0);
  heaterServo.write(0);
}
int distancedata(int TranPin, int ReciPin) {
  digitalWrite(TranPin, LOW);
  delayMicroseconds(2);
  digitalWrite(TranPin, HIGH);
  delayMicroseconds(10);
  digitalWrite(TranPin, LOW);
  long duration = pulseIn(ReciPin, HIGH);
  return duration * 0.034 / 2;
}
void loop() {
  int personDistance = distancedata(TranUI_PIN, ReciUI_PIN);
  int wasteLevel = distancedata(Waste Tran, Waste Reci);
  int gasValue = analogRead(Gas PIN);
  int lightLevel = analogRead(Light_PIN);
  int tiltState = digitalRead(Tilt_PIN);
  int IRValue = digitalRead(IR PIN);
  int tempinc = map(((analogRead(temp_PIN) - 20) * 3.04), 0, 1023, -40, 125); // Fixed
temp PIN usage
  lcd.clear();
  lcd.setCursor(0, 0);
  if (personDistance > 0 && personDistance < 30) {
     if (IRValue == HIGH) {
       lidServo.write(90);
       lcd.print("BIN IS OPEN");
    }
    else {
       lidServo.write(0);
```

```
lcd.print("BIN IS CLOSED");
  }
}
else {
  delay(2000);
  lidServo.write(0);
  lcd.print("BIN IS CLOSED");
}
lcd.setCursor(0, 1);
lcd.print("Waste Level: ");
lcd.print(wasteLevel);
if (wasteLevel < 10) {
  Serial.println("BIN IS FULL, PLEASE REMOVE");
  digitalWrite(LED_WASTE, HIGH);
}
else {
  Serial.println("BIN HAS SPACE");
  digitalWrite(LED_WASTE, LOW);
}
delay(2000);
lcd.clear();
```

```
lcd.setCursor(0, 0);
lcd.print("Gas Level: ");
lcd.print(gasValue);

if (gasValue > 600) {
    lcd.setCursor(0, 1);
    lcd.print("harmful gas, Remove trash");
```

```
digitalWrite(Buzzer_PIN, HIGH);
}
else {
   lcd.setCursor(0, 1);
   lcd.print("No Harmful gas");
   digitalWrite(Buzzer_PIN, LOW);
}
delay(2000);
lcd.clear();
lcd.setCursor(0, 0);
lcd.print("Temp: ");
lcd.print(tempinc);
lcd.setCursor(0, 1);
if (tempinc > 30) {
   lcd.print("HOT");
   fanServo.write(90);
     heaterServo.write(0);
}
else if (tempinc < 10) {
   lcd.print("COLD");
   fanServo.write(0);
     heaterServo.write(90);
}
else {
   lcd.print("MODERATE");
   fanServo.write(0);
     heaterServo.write(0);
}
delay(2000);
lcd.clear();
lcd.setCursor(0, 0);
lcd.print("Light Level: ");
lcd.print(lightLevel);
if (lightLevel < 300) {
   digitalWrite(LED_LIGHT, HIGH);
```

```
lcd.setCursor(0, 1);
     lcd.print("LED ON");
  }
 else {
     digitalWrite(LED_LIGHT, LOW);
     lcd.setCursor(0, 1);
     lcd.print("LED OFF");
  }
  delay(2000);
  lcd.clear();
  lcd.setCursor(0, 0);
  if (tiltState == 1) {
     lcd.print("BIN HAS FALLEN!!!");
     digitalWrite(Buzzer_PIN, HIGH);
  }
  else {
     lcd.print("BIN IS STABLE :)");
     digitalWrite(Buzzer_PIN, LOW);
  }
  delay(2000);
  lcd.clear();
}
```