

## Objective

To be a part of an organization that provides opportunities to improve my skills and to grow along with the organisation's objective.

## Academics

- |  |  |
|--|--|
| • <b>M.Sc Software Systems[5 years integrated]</b> | 2015-2020  |
| Coimbatore Institute Technology                    | <b>CGPA: 7.33/10 (up to 5<sup>th</sup> semester)</b> |
| • <b>Class XII[State Board]</b>                    | 2014-2015  |
| GRG Matriculation Higher Secondary School          | <b>Percentage: 92.91%</b>                            |
| • <b>Class X[State Board]</b>                      | 2012-2013  |
| GRG Matriculation Higher Secondary School          | <b>Percentage: 94.00%</b>                            |

## Areas of Interest

- DBMS
- Web Development

## Project

- **Designer Land**  
A web tailoring application that allows users to fix their pickup and delivery. The application calculates shipping and handling charges including taxes based on user's location.  
**Tools and Technologies used:** HTML, CSS, PHP, MySQL, Angular JS
- **Snake Game**  
This is a simple snake game in which user moves the snake to reach its objective. The prey for the snake is main objective of the user. The gamers' data is stored after each game.  
**Tools and technologies used:** C, Graphics, GCC compiler

## Skills

- **Languages:** C, Java, C#
- **Frameworks:** ASP.NET
- **Web Languages:** HTML, CSS, PHP, Angular JS
- **IDEs:** NetBeans, Visual Studio

## Co-curricular Activities

- Attended workshop on Web Application Framework (Angular JS), a national level workshop, held on 12/08/2017 at Kongu Engineering College, Perundurai.

## Site reference

- **LinkedIn:** <https://www.linkedin.com/in/rashmitha-ravichandran/>