

# Machine Learning Principles & Applications

## Problem set - 1

- 1) suppose  $w = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$  and  $b = -4$ . Let  $x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$   
solve the eq<sup>n</sup>  $w^T x + b = 0$  for the unknown vector  $x$  and fill in the missing entries below.

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + (-4) = 0$$

$$x_1 + 2x_2 + 3x_3 - 4 = 0$$

$$x_1 = -2x_2 - 3x_3 + 4$$

$$x = \begin{bmatrix} 4 - 2x_2 - 3x_3 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$x = \begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix}$$

2), 3) - code

4) - code

4)

- 5) distance of sample  $x^{(1)}$  from plane is  $w^T x + b = 0$  is  $\frac{|w^T x^{(1)} + b|}{\|w\|}$

Scalar Projection:  $\frac{v \cdot w}{\|w\|}$

$v \rightarrow v$ , (vector corresponding to 1<sup>st</sup> sample  $x^{(1)}$ )

$w \rightarrow [1, 2, 3]$

$v \cdot w \rightarrow w^T x^{(1)}$

→ Scalar Projection =  $\frac{w^T x^{(i)}}{\|w\|}$

→ distance of  $x^{(i)}$  from the plane is the magnitude of its scalar projection

$$\text{Distance} = \left| \frac{w^T x^{(i)}}{\|w\|} \right| = \left| \frac{w^T x^{(i)}}{\|w\|} \right|$$

$w^T x + b = 0$ , distance of sample  $x^{(i)}$  from the plane is  $\frac{|w^T x^{(i)} + b|}{\|w\|}$

6) maximize  $\left( \text{minimum of } \frac{w^T x^{(i)} + b}{\|w\|} \right)$

= maximize  $\left( \text{minimum of } \frac{|w^T x^{(i)} + b|}{\|w\|} \right)$

= ~~minimize~~

~~= maximize (minimum of  $\frac{w^T x^{(i)} + b}{\|w\|}$ )~~

=  $\left( \frac{1}{\|w\|} \right)$

$y^{(i)} (w^T x^{(i)} + b) \geq 1$

7) consider the equation of the straight line

$x_2 = -2x_1 + 4$

The straight line can also be represented

as a vector  $x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$

$y = mx + c \rightarrow m = -2 \quad c = 4$



$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$x = \begin{bmatrix} x_1 \\ -2x_1 + 4 \end{bmatrix}$$

$$x = x_1 \begin{bmatrix} 1 \\ -2 \end{bmatrix} + \begin{bmatrix} 0 \\ 4 \end{bmatrix}$$

→ line moves in the direction of  $\begin{bmatrix} 1 \\ -2 \end{bmatrix}$ ,

starting @ point  $\begin{bmatrix} 0 \\ 4 \end{bmatrix}$  when  $x_1 = 0$ .

8) consider the following dataset for a binary class<sup>n</sup> problem:

$$X = [x^{(1)} \quad x^{(2)} \quad x^{(3)} \quad x^{(4)} \quad x^{(5)}] = \begin{bmatrix} 1 & -1 & 0 & 2 & -2 \\ -1 & 1 & 4 & -3 & -2 \end{bmatrix}$$

consider the hyperplane  $3x_1 - 4x_2 + 1 = 0$ .

→ coefficients slope =  $-\frac{m}{c} \Rightarrow -\frac{4}{3}$

$$-4x_2 + 1 = -3x_1$$

$$4x_2 - 1 = 3x_1$$

$$x_2 = \frac{3}{4}x_1 + \frac{1}{4}$$

$$\text{Slope} = \frac{-m}{c} = \frac{3}{4}$$

$$\text{Slope} = m = \frac{3}{4}$$

∴ normal vector will have slope =  $-\frac{4}{3}$

vector normal to line =  $\begin{bmatrix} A \\ B \end{bmatrix}$

$$AX + BY = C$$

$\therefore$  normal vector  $\begin{bmatrix} 3 \\ -4 \end{bmatrix}$   
unit normal vector =  $\frac{1}{5} \begin{bmatrix} 3 \\ -4 \end{bmatrix} \rightarrow \begin{bmatrix} 3/5 \\ -4/5 \end{bmatrix}$

(b) margin =  $\frac{2}{\|w\|}$

$\|w\| = \sqrt{3^2 + (-4)^2} = 5$   
 $\uparrow$   
norm of weights vector =  $\frac{2}{5}$

(c) calculate the directed distance of each sample from the hyperplane. which samples have the smallest and largest margins?

$$d = \frac{Ax_0 + By_0 + C}{\sqrt{A^2 + B^2}}$$

$$d_1 = \frac{(3 \times 1) + (-4) + (-1) + 1}{\sqrt{3^2 + (-4)^2}} = \frac{10}{5} = 2$$

$$d_2 = \frac{(3 \times -1) + (-4 \times 1) + 1}{5} = \frac{-5}{5} = -1$$

$$d_3 = \frac{(3 \times 0) + (-4 \times 4) + 1}{5} = -3$$

$$d_4 = \frac{(3 \times 2) + (-4 \times -3) + 1}{5} = \frac{17}{5}$$

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$$d_5 = \frac{(3x - 2) + (-4x - 2) + 1}{5} = -\frac{3}{5}$$

smallest  $\rightarrow x_3 \rightarrow d_3 = -3$

largest  $\rightarrow x_4 \rightarrow d_4 = 17/5$