

T-Question 2.1: Anatomy of a Program

Consider the following C program that does some random computations. Refer to the introductory C slides provided with the lecture in ILIAS if you need help with some of the keywords (e.g., `const` or `static`). Download the source code of the program from ILIAS and build it using `gcc` with the following command line:

```
gcc -g main.c func.c -o out
```

You should now have an executable file called `out`.

main.c:

```
#include <stdlib.h>
#include "func.h"

int main()
{
    int *parg, result;

    parg = (int*)malloc(sizeof(int));
    if (parg == NULL) exit(1);
    *parg = 10;

    result = func(parg);
    free(parg);

    return result;
}
```

func.h:

```
int func(int *parg);
```

func.c:

```
const int a = 42;
int b = 1;

int func(int *parg)
{
    static int s = 0;
    int r;

    if (s == 0) {
        r = *parg + a;
        s = 1;
    } else {
        r = *parg + b;
        b++;
    }

    return r;
}
```

- a. In which segments of the executable are `a`, `b`, `s`, and `func` stored? Use the command `readelf -hSs out` to verify your solution. Locate each object in the symbol table (`.symtab`) and match the section index given in the `Ndx` column with the section headers. Hint: The compiler may have renamed `s` to `s.n` with `n` being some decimal number to prevent name clashes.

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Solution:

a: `.rodata` Read-only Data Segment

b: `.data` Data Segment

s: `.bss` Block Started by Symbol Segment (because we initialized it to zero!)

func: `.text` Code Segment

- b. In which address space segments do `r` and `*parg` reside, when executing the program?

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Solution:

`r`: *Stack*

`*parg`: *Heap*

- c. Where is the return value of `func()` placed? Verify your solution by disassembling the executable with `objdump -Sd out` and finding the epilogue of `func()`.

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Solution:

Disassembly of the return statement in func:

```
return r;
40065c: 8b 45 fc  mov  -0x4(rbp),eax ; move (r) from stack to eax
40065f: 5d        pop  rbp
400660: c3        retq
```

The return value is placed in the `eax` register.

- d. What shared libraries are needed by `out`? Use the tool `ldd` to list all library dependencies. What purpose does each of the libraries serve?

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Solution:

On an Ubuntu 14.04 (64-bit) the following dependencies exist:

linux-vdso.so.1 *Kernel provided shared library (virtual dynamic shared object) that contains system helper routines such as a way for the C library to perform system calls in a platform-independent manner.*

/lib/x86_64-linux-gnu/libc.so.6 *64-bit C standard library. Contains, besides others, the `malloc()` and `free()` functions.*

/lib64/ld-linux-x86-64.so.2 *64-bit ELF dynamic linker/loader. Responsible for resolving library dependencies, loading them into the address space of the process and performing the dynamic linking.*

T-Question 2.2: Processes

- a. What is the difference between a program and a process?

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Solution:

Program: *Passive entity, just a file on disk*

Process: *Active entity, has an execution context (instruction pointer, resources, ...)*

- b. When a process exits, it may become a zombie. What is a zombie and what needs to be done for this not to happen?

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Solution:

When a child-process terminates the parent may want to know the child's exit status. To make this possible a stub of the child will stay in the process table after termination as a zombie. The parent needs to collect the exit status of the terminated processes with the `wait()` or `waitpid()` system calls to free the zombies.

- c. Process A creates process B which in turn creates process C. In a Linux system: What is C's parent after B was killed?

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Solution:

The init process (PID 1) adopts C.

Note: Recent Linux kernel versions additionally support subreapers (processes which fulfill the role of init for their descendant processes). See `man 2 prctl` for more information.

- d. What is the context of a process? Name at least 4 properties.

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Solution:

The context is made up of properties which identify the current runtime state of a process. Some examples are:

- *General purpose registers, Instruction Pointer, Stack pointer*
- *Process State*
- *Process Priority*
- *Unique Process ID*
- *Open files*
- *Network connections*
- *Security credentials*

**Total:
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