

ELC 2137 Lab 08: 4-digit Display

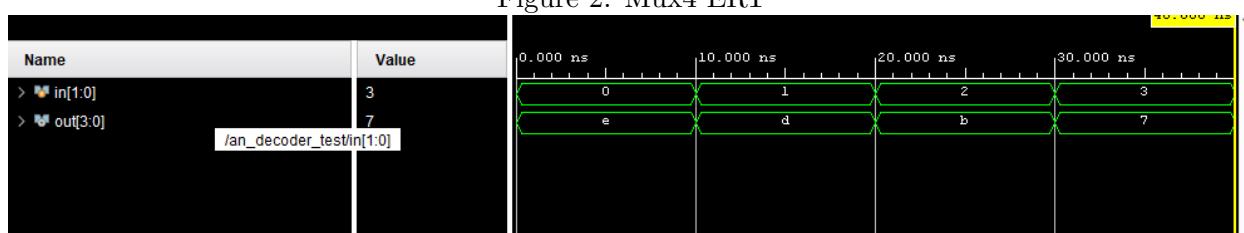
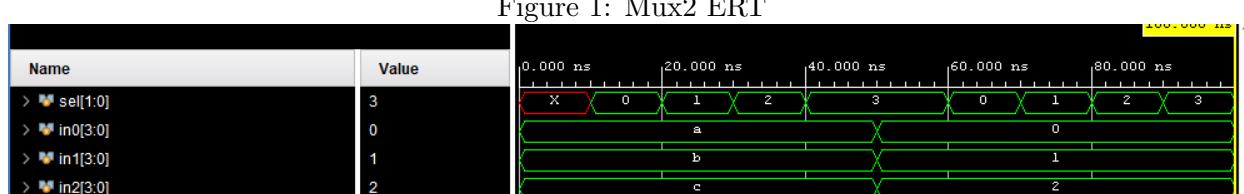
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Summary

This lab's purpose is to use parameter to create flexible, reusable module and use import modules to create modular design. First part is to create a mux2 module with uses parameter to generate mux2 module with different number of bit for input and output. Then, create mux4, and sseg4 module accordingly to the given schematic. Afterward, create a sseg4_manual as a top-level module to do on-board testing. Finally, import basys3.sv and disp.sv file to do top-level simulation.

Table and Figure



Code

Listing 1: Mux2 Implementation

```
module mux2
#(parameter BITS=4)
(

```

```

    input sel ,
    input [BITS-1:0] in0 , in1 ,
    output [BITS-1:0] out
);

    assign out = sel ? in1 : in0;
endmodule

```

Listing 2: Mux4 Implementation

```

module mux4(
    input [1:0] sel ,
    input [3:0] in0 , in1 , in2 , in3 ,
    output reg [3:0] out
);

    always @*
        begin
            case (sel)
                2'b00: out = in0;
                2'b01: out = in1;
                2'b10: out = in2;
                2'b11: out = in3;
            endcase
        end
endmodule

```

Listing 3: Anode Decoder Implementation

```

module an_decoder (
    input [1:0] in ,
    output reg [3:0] out
);

    always @*
        begin
            case (in)
                2'b00: out = 4'b1110;
                2'b01: out = 4'b1101;
                2'b10: out = 4'b1011;
                2'b11: out = 4'b0111;
            endcase
        end
endmodule

```

Listing 4: Top Level Implementation

```

module sseg4(
    input [15:0] data ,
    input [1:0] digit_sel ,
    input hex_dec , sign ,
    output [6:0] seg ,
    output [3:0] an ,
    output dp

```

```

);

assign dp = 1'b1;

an_decoder an_decoder_0(
    .in(digit_sel),
    .out(an)
);

wire sel_mux2_7;
assign sel_mux2_7 = sign & ~an[3];

wire [15:0] bcd_mux2;
bcd11 bcd11_0(
    .in(data[10:0]),
    .ones(bcd_mux2[3:0]),
    .tens(bcd_mux2[7:4]),
    .hundreds(bcd_mux2[11:8]),
    .thousands(bcd_mux2[15:12])
);

wire [15:0] mux2_mux4;
mux2 #(BITS(16)) mux2_0(
    .sel(hex_dec),
    .in0(bcd_mux2),
    .in1(data[15:0]),
    .out(mux2_mux4)
);

wire [4:0] mux4_decoder;
mux4 mux4_0(
    .sel(digit_sel),
    .in0(mux2_mux4[3:0]),
    .in1(mux2_mux4[7:4]),
    .in2(mux2_mux4[11:8]),
    .in3(mux2_mux4[15:12]),
    .out(mux4_decoder)
);

wire [6:0] decoder_mux2;
sseg_decoder decoder0(
    .num(mux4_decoder),
    .sseg(decoder_mux2)
);

mux2 #(BITS(7)) mux2_1(
    .sel(sel_mux2_7),
    .in0(decoder_mux2),
    .in1(7'b0111111),
    .out(seg)
);

endmodule

```

Listing 5: On-Board Implementation

```
module sseg4_manual(
    input clk,
    input [15:0] sw,
    output [3:0] an,
    output [6:0] seg,
    output dp
);

    sseg4 main(
        .data({4'b0000, sw[11:0]}),
        .hex_dec(sw[15]),
        .sign(sw[14]),
        .digit_sel(sw[13:12]),
        .seg(seg),
        .an(an),
        .dp(dp)
    );

```

```
endmodule
```

Screenshot

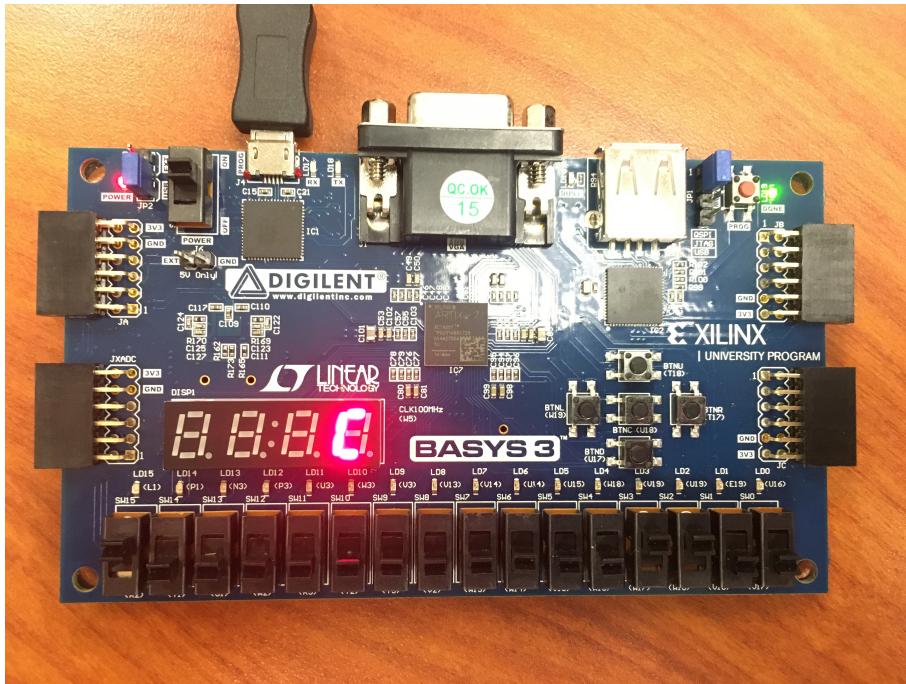


Figure 4: 1st Operation

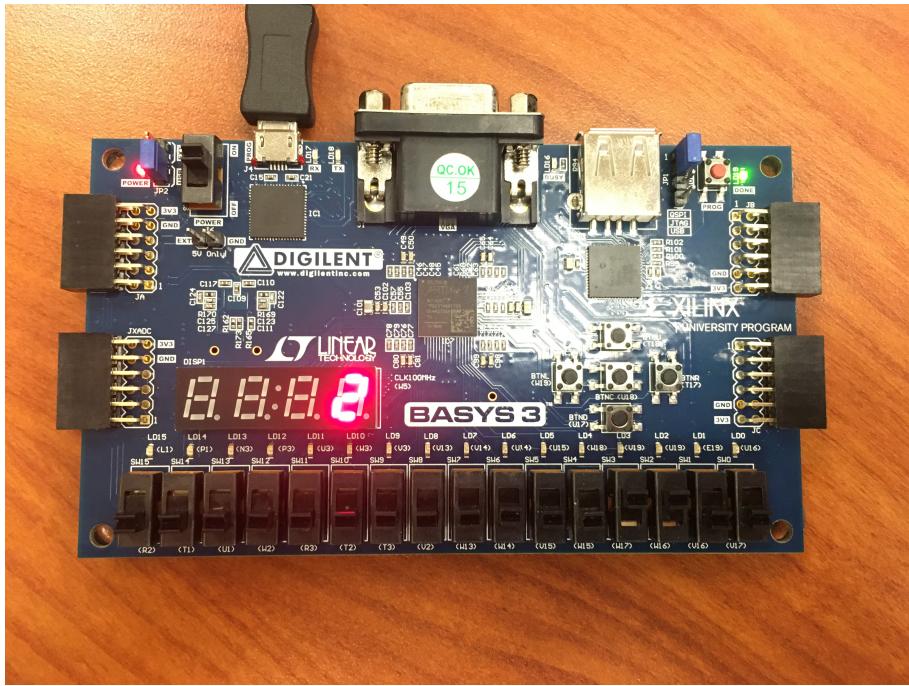


Figure 5: 2nd Operation

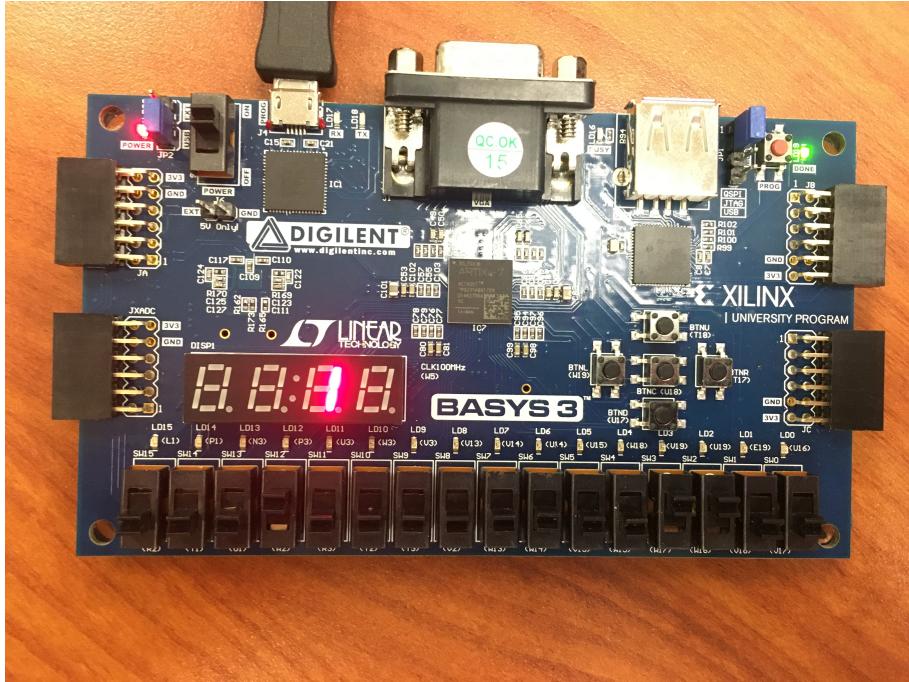


Figure 6: 3rd Operation

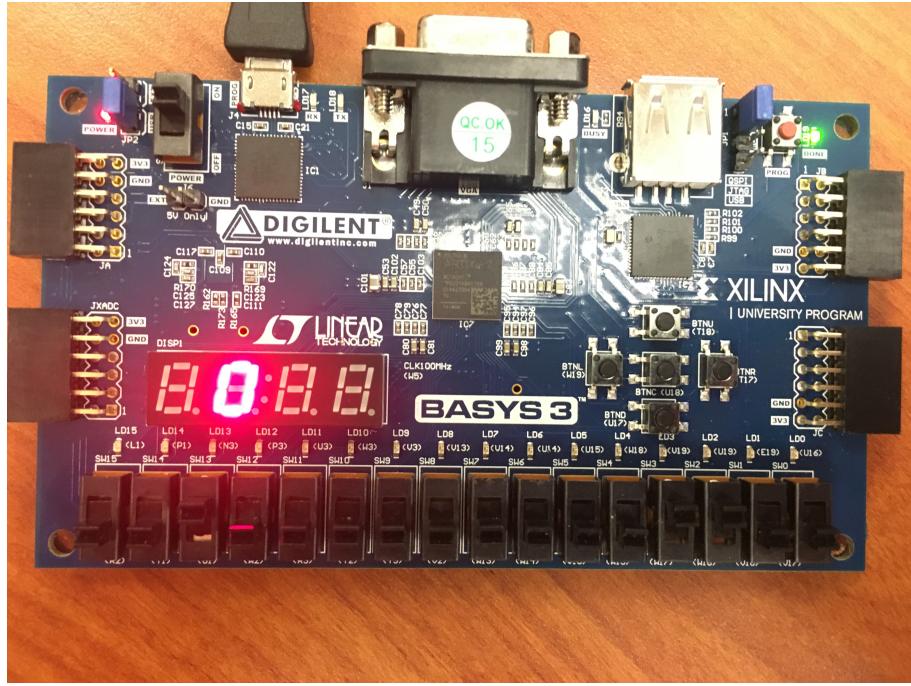


Figure 7: 4th Operation

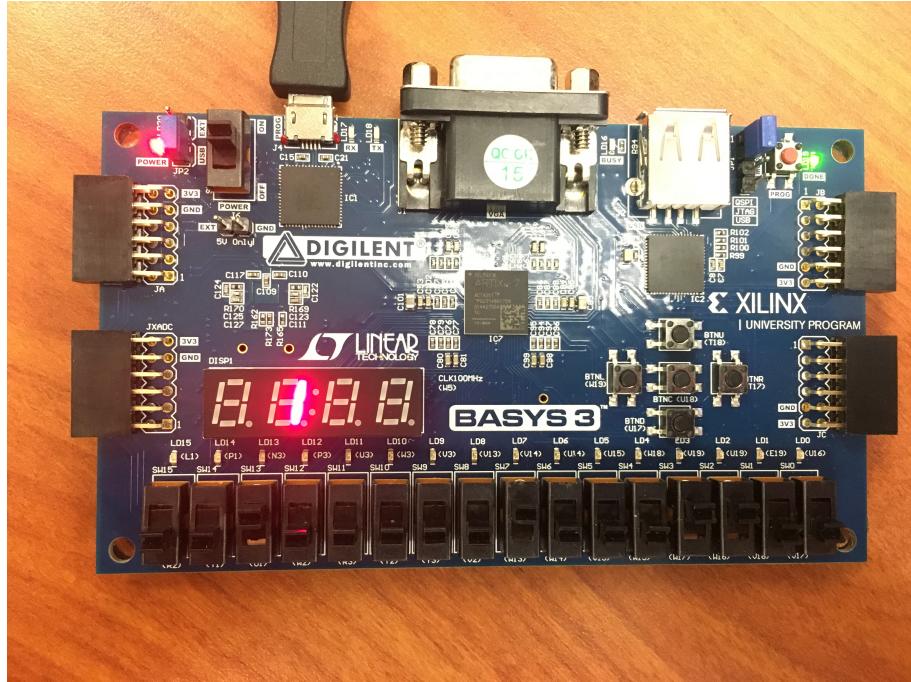


Figure 8: 5th Operation

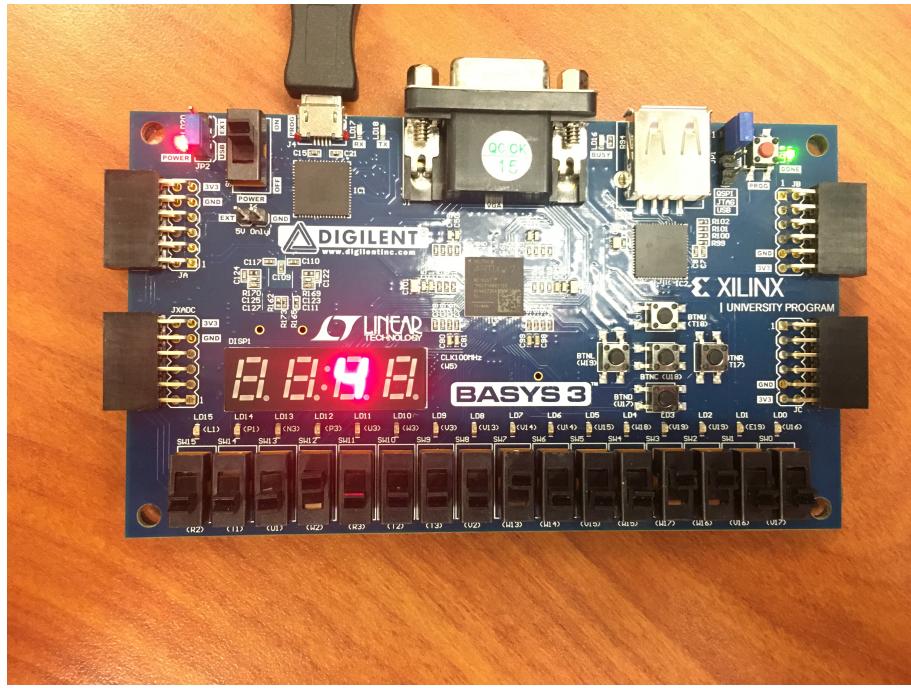


Figure 9: 6th Operation

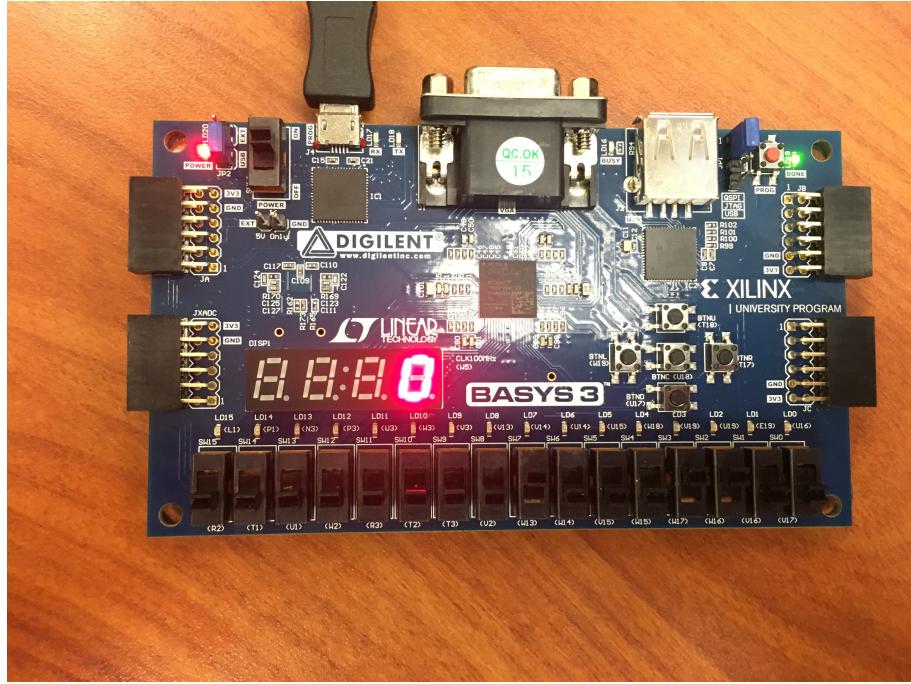


Figure 10: 7th Operation

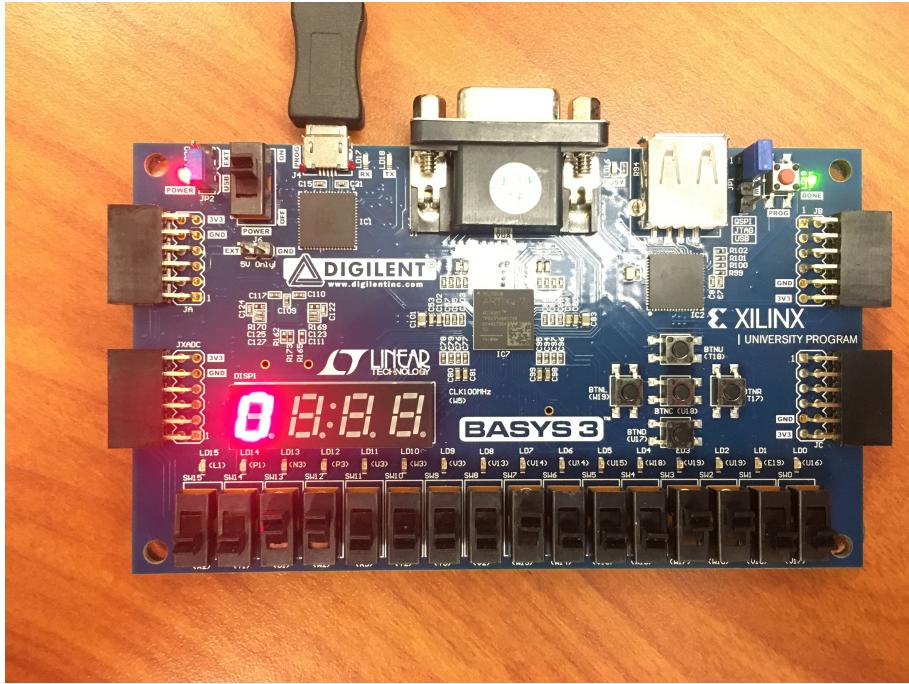


Figure 11: 8th Operation

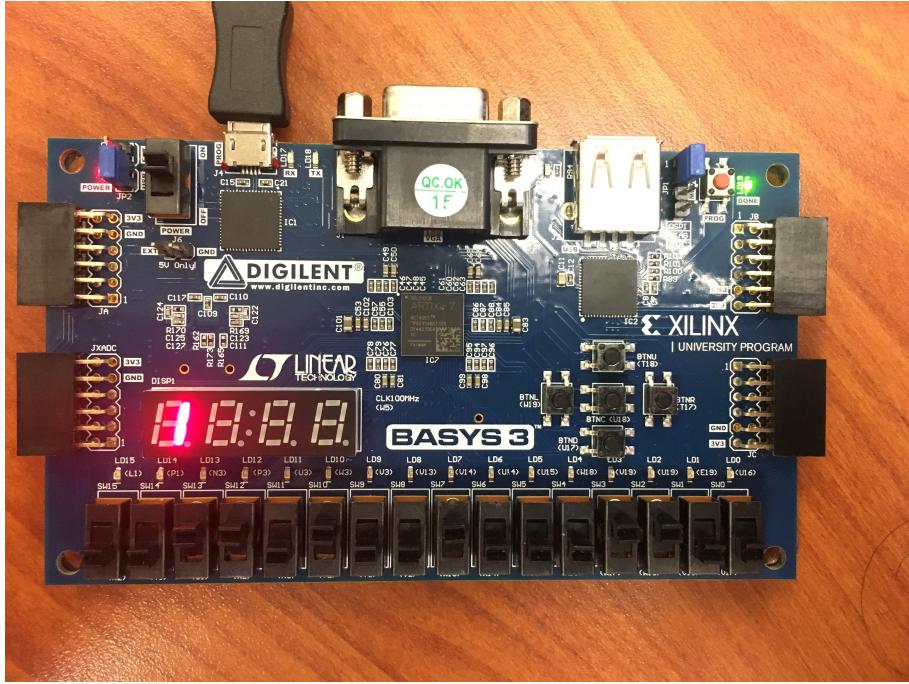


Figure 12: 9th Operation

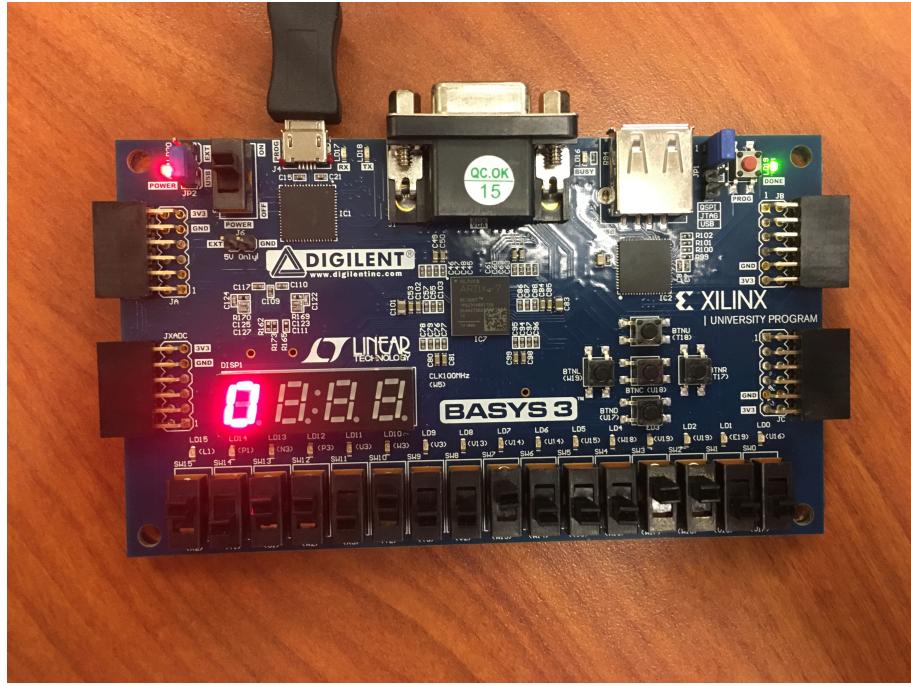


Figure 13: 10th Operation

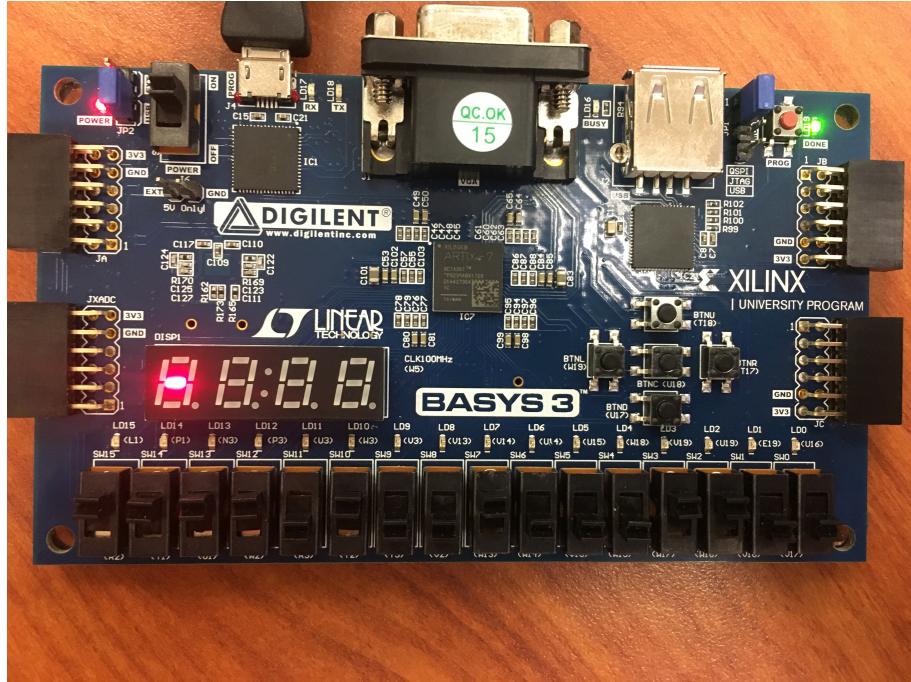


Figure 14: 11th Operation

```
|      +----- Digit 3 (? = incorrect segment values)
|      +----- Decimal point
|      ||+----- Digit 2 (? = incorrect segment values)
|      |||+----- Decimal point
|      ||||+---- Digit 1 (? = incorrect segment values)
|      |||||+--- Decimal point
|      |||||+-- Digit 0 (? = incorrect segment values)
|      |||||+-- Decimal point
|      |||||
-->      0
-->      C
-->      2
-->      1
-->      0
-->      1
-->      4
-->      0
--> 0
--> 1
--> 0
--> -
--> 4
--> 8
-->      C
```

Figure 15: Simulation Results