```
CS 341 #8 a whole heap of trouble malloc, calloc, realloc
```

## #1 Review:

Why put the heap so far away from the stack?

What will you find below the end of the stack and above the top of the heap?

#2 What value will be printed?

```
01    int a = 10;
02    int* ptr = &a;
03    pid_t child = fork();
04    if(child == 0) { * ptr = 20; ptr = NULL;}
05    else {
06        waitpid(child, NULL,0);
07        printf("%d", * ptr );
08    }
```

## #3 What does sbrk do?

"sbrk increases the process's data segment by n bytes" ... but what does this mean?

#4 A very simple heap memory allocator

```
void* malloc(unsigned int numbytes) {
        printf("Top of heap was %p\n", sbrk(0) ); // safe??
02
03
04
         void* ptr = sbrk(numbytes);
05
         if(ptr == (void*) -1) return NULL; // no mem for you!
06
07
         printf("Now you have some mem at %p\n",ptr );
08
09
        return ptr;
10
      }
11
12
       void free(void*mem) {
```

What are the limitations of the above allocator?

How can we improve it?

```
#5 How do I use calloc?
    void* calloc(size_t count, size_t size);
```

```
#7 How does I use realloc?
    void * realloc(void *oldptr, size_t size);
```

## Placement Strategies - Best Fit. Worst Fit. First Fit Allocation

Suppose the heap is managed with a linked list. Each node in the list is either allocated or free. The list is sorted by address. When malloc() is called, the list is searched for a free segment that is big enough (depending on the allocation algorithm), that segment is divided into an allocated segment (at the beginning) and a free segment. When free() is called, the corresponding segment should merge with its neighboring segments, if they are also free. A process has a heap of 13KB, which is initially unallocated. During its execution, the process issues the following memory allocate/de-allocate calls (pA...pE are void\* pointers). In all cases, break ties by choosing the earliest segment. Also, assume all algorithms allocate memory from the beginning of the free segment they choose.

```
pA = malloc(3KB)

pB = malloc(4KB)

pC = malloc(3KB)

free(pB)

pD = malloc(3KB)

free(pA)

pE = malloc(1KB)
```

For simplicity, assume the memory begins at address 0, and ignore the memory used by the linked list itself. Show the heap allocation after the above calls, using best-fit, worst-fit and first-fit algorithms respectively.

Best	Fit:
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ОК	1K	2K	3K	4K	5K	6K	7K	8K	9K	10K	11K	12K
								Starting address of pD= K and pE = K				
Worst	Fit:											
OK	1K	2K	3K	4K	5K	6K	7K	8K	9K	10K	11K	12K
												<u> </u>
								Starting address of pD = K and pE = K				
First F	it:											
ОК	1K	2K	3K	4K	5K	6K	7K	8K	9K	10K	11K	12K
		I			I	I		1	1	L		1

Starting address of pD = \_\_\_\_ K and pE = \_\_\_ K

What is Fragmentation? What happens if heap memory is severely fragmented?

**Best Fit outcome?** 

Worst Fit outcome?

First Fit outcome?