

Nicolas Capelier

Game Programmer

CONTACT

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Valenciennes (59300) - France

Driving license and vehicle

Willing to relocate

SKILLS

- Unity Engine (2D & 3D)
- C#
- Unity mobile SDK
(implementation, maintenance)
- Networking
(Fish-Networking, Mirror)
- Release management
(Play Store, App Store, Steam)
- Tool design and development
- Versionning
(Git, Plastic SCM)
- Documentation
(Notion, Mermaid diagrams, Google Suite)
- Management
(Notion, Trello, Jira)

LANGUAGES

- French (native)
- English (fluent)

INTERESTS

- eSport enthusiast
- Modern sciences
- Chess

PROFILE

I enjoy crafting games that are both engaging and well-engineered. Using Unity, I design and develop gameplay systems with a strong attention to performance and player experience.

EXPERIENCE

GAME PROGRAMMER - Bright

Since 2024, Valenciennes, France

- Implementation of the project architecture and technical team lead
- Development of the meta game
- SDK implementation and maintenance
- Optimization and release management

ONLINE GAME PROGRAMMER - Anklebreaker Studio

June 2023 - December 2023, Valenciennes, France

- Development of in-game and in-editor tools
- Development of a modding API
- Optimization and debugging of existing features

LEAD GAME PROGRAMMER - Seance, Master degree project

October 2022 - June 2023, Valenciennes, France

- Implementation of the project architecture and technical team lead
- Development of the core game features
- Tool development

GAME DEVELOPER & UNITY TUTOR - Freelance

July 2021 - December 2022, Valenciennes, France

- 2D and 3D game prototypes on Unity
- Unity tutor and consultant for individuals and small agencies

LEAD GAME PROGRAMMER - Fall Garden, School internship

February 2021 - August 2021, Valenciennes, France

- Implementation of the project architecture and technical team lead
- Development of the core game features
- Optimization and debugging

EDUCATION

GAME DESIGN AND MANAGEMENT MASTER DEGREE - RUBIKA Supinfogame

2018 - 2023, Valenciennes, France

- Game Design, Management, UX, Prototyping