

Course : Programming Fundamental – ENSF 337

Lab # : Lab 7

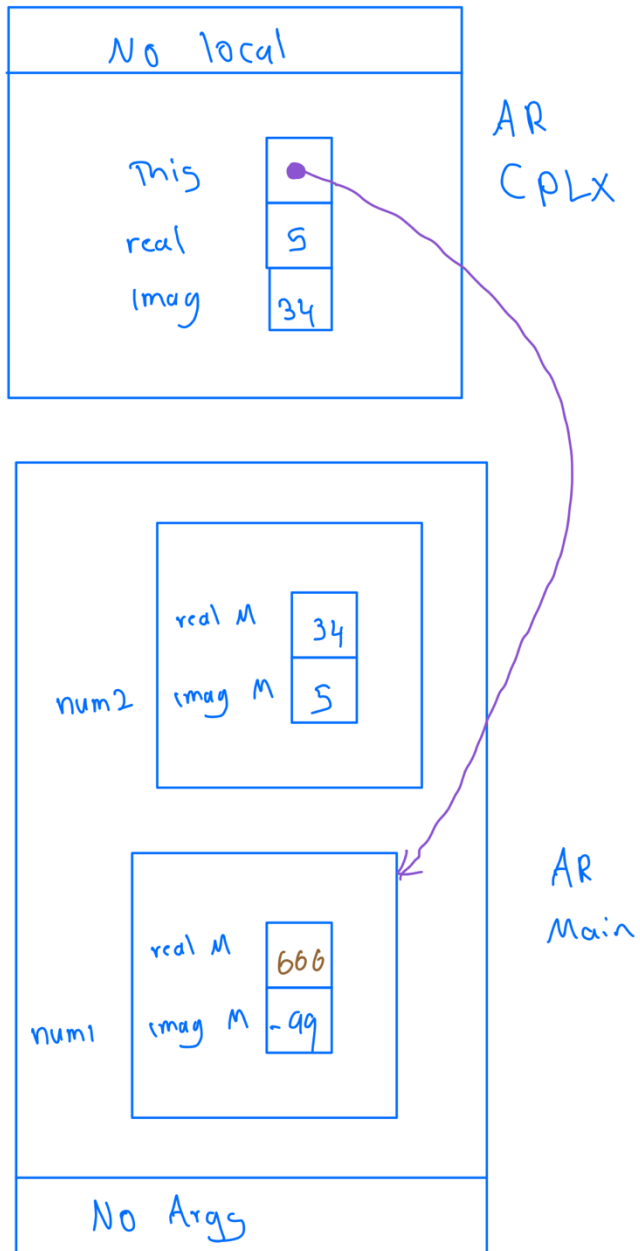
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Lab Section : B02

Date submitted : Nov 18, 2022

Exercise A



Exercise C

```
4
5  #ifndef LAB7_LAB7CLOCK_H
6  #define LAB7_LAB7CLOCK_H
7
8  class Clock {
9  public:
10
11     Clock();
12
13     explicit Clock (int total_sec);
14
15     Clock (int h, int m, int s);
16
17     int get_hour () const ;
18     int get_minute () const ;
19     int get_second () const ;
20
21
22     void set_hour(int arg);
23     void set_minute(int arg);
24     void set_second(int arg);
25
26     void increment();
27     void decrement();
28     void add_seconds(int sec);
29
30 private:
31     int hour{};
32     int minute{};
33     int second{};
34     int hms_to_sec() const;
35     void sec_to_hms(int s);
36
37 };
38
39 #endif //LAB7_LAB7CLOCK_H
40
```

```

4
5     #include "lab7Clock.h"
6
7     Clock::Clock(): hour(0), minute(0), second(0) {
8
9     }
10
11    Clock::Clock(int h,int m,int s) {
12        if(hour<0 || hour>23 || minute<0 || minute>59 || second<0 || second>59){
13            hour = 0;
14            minute = 0;
15            second = 0;
16        }
17    }
18
19    Clock::Clock(int total_sec) {
20        if (total_sec < 0){
21            hour = 0;
22            minute = 0;
23            second = 0;
24        }
25        else{
26        }
27        sec_to_hms(s: total_sec);
28    }
29
30    int Clock::get_hour() const {
31        return hour;
32    }
33
34    int Clock::get_minute() const {
35        return minute;
36    }
37
38    int Clock::get_second() const {
39        return second;
40    }

```

```
40
41 ➡ void Clock::set_hour(int arg) {
42     if (arg < 23 && arg > 0){
43         hour = arg;
44     }
45 }
46 ➡ void Clock::set_minute(int arg) {
47     if (arg < 59 && arg > 0) {
48         minute = arg;
49     }
50 }
51 ➡ void Clock::set_second(int arg) {
52     if (arg < 59 && arg > 0) {
53         second = arg;
54     }
55 }
56
57 ➡ void Clock::increment() {
58     int sec_total = this->hms_to_sec() + 1;
59     sec_to_hms(s: sec_total);
60 }
61
62 ➡ void Clock::decrement() {
63     int sec_total = this->hms_to_sec() - 1;
64     sec_to_hms(s: sec_total);
65 }
66 }
67
68 ➡ void Clock::add_seconds(int sec) {
69     int sec_total = this->hms_to_sec() + sec;
70     sec_to_hms(s: sec_total);
71 }
72 }
73
```

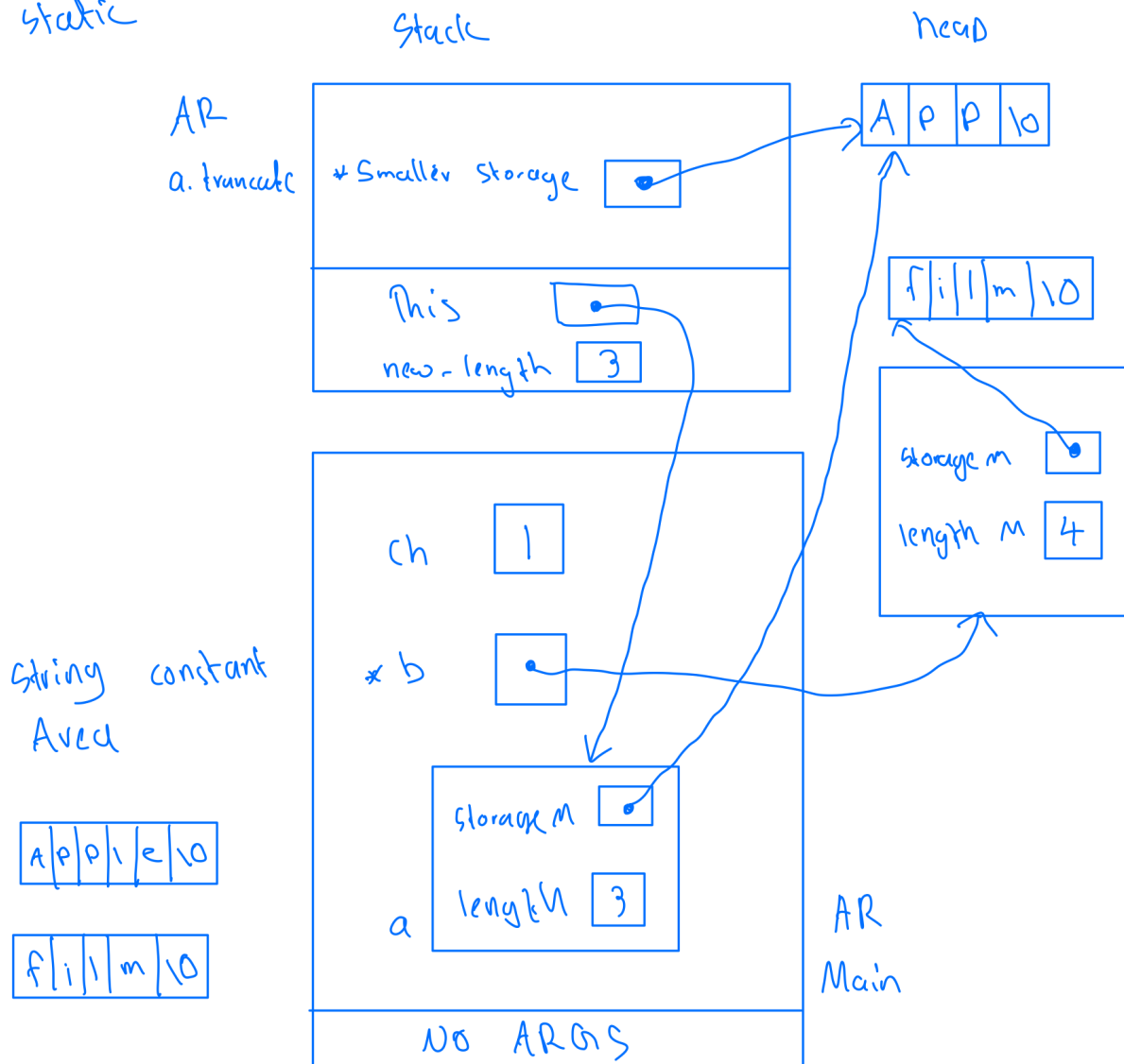
```
73
74 ➡ int Clock::hms_to_sec()const {
75     int sec_total = hour*3600 + minute*60 + second;
76     return sec_total;
77 }
78
79 ➡ void Clock::sec_to_hms(int s) {
80     s = s % (24*60*60);
81     hour = s / 3600;
82     minute = s % 60;
83     second = s - (hour*3600 + minute*60 );
84
85     if (second == -1)
86     {
87         second = 59;
88         minute--;
89     }
90     if (minute == -1)
91     {
92         minute = 59;
93         hour--;
94     }
95     if (hour == -1)
96     {
97         hour = 23;
98     }
99
100 }
101
102
```

```
lab7 x
/Users/nimnawijedasa/Desktop/fall/337/lab7/cmake-build-debug/lab7
Object t1 is created. Expected time is: 00:00:00
00:00:00
Object t1 incremented by 86400 seconds. Expected time is: 00:00:00
00:00:00
Object t2 is created. Expected time is: 00:00:05
00:05:-295
Object t2 decremented by 6 seconds. Expected time is: 23:59:59
23:59:59
After setting t1's hour to 21. Expected time is: 21:00:00
21:00:00
Setting t1's hour to 60 (invalid value). Expected time is: 21:00:00
21:00:00
Setting t2's minute to 20. Expected time is: 23:20:59
23:20:59
Setting t2's second to 50. Expected time is 23:20:50
23:20:50
Adding 2350 seconds to t2. Expected time is: 00:00:00
00:00:00
Adding 72000 seconds to t2. Expected time is: 20:00:00
20:00:00
Adding 216000 seconds to t2. Expected time is: 08:00:00
08:00:00
Object t3 is created. Expected time is: 00:00:00
00:00:00
Adding 1 second to clock t3. Expected time is: 00:00:01
00:01:-59
After calling decrement for t3. Expected time is: 00:00:00
00:00:00
After incrementing t3 by 86400 seconds. Expected time is: 00:00:00
00:00:00
After decrementing t3 by 86401 seconds. Expected time is: 23:59:59
23:59:59
After decrementing t3 by 864010 seconds. Expected time is: 23:59:49
23:49:649
t4 is created with invalid value (25 for hour). Expected to show: 00:00:00
00:00:00
t5 is created with invalid value (-8 for minute). Expected to show: 00:00:00
00:00:00
t6 is created with invalid value (61 for second). Expected to show: 00:00:00
00:00:00
t7 is created with invalid value (negative value). Expected to show: 00:00:00
00:-10:590

Process finished with exit code 0
|
```

Exercise D

static



1) constructor called 3 times
 destructor called 1 time

2) constructor called 4 times
 destructor called 3 time


```

void DynString::append(const DynString& tail)
{
    // Students will complete the definition of this function.
    int tot_len = lengthM + tail.length() + 1;

    char* new_arr = new char[tot_len];
    for (int i = 0; i < lengthM ; i++){
        new_arr[i] = storageM[i];
    }
    for (int i = lengthM, j = 0; i < tot_len ; i++, j++){
        new_arr[i] = tail.storageM[j];
    }
    new_arr[tot_len] = '\0';
    delete [] storageM;
    storageM = new_arr;
    lengthM = tot_len - 1;
}

```

```

/Users/nimnawijedasa/Desktop/fall/337/lab7/cmake-build-debug/lab7
Contents of x: "foo" (expected "foo").
Length of x: 3 (expected 3).

Contents of x: "" (expected "").
Length of x: 0 (expected 0).

Contents of x: "foot" (expected "foot").
Length of x: 4 (expected 4).

Contents of x: "foot" (expected "foot").
Length of x: 4 (expected 4).

Contents of x: "football" (expected "football").
Length of x: 8 (expected 8).

Process finished with exit code 0

```

Exercise E

```
void SimpleVector::push_back(TYPE val) {  
    // THIS FUNCTION MUST BE COMPLETED BY THE STUDENTS  
    if (sizeM == capacityM){  
        int updated_cap = (capacityM == 0) ? 2 : 2 * capacityM;  
        TYPE *new_location = new TYPE [updated_cap];  
        for (int i = 0; i < size(); i++)  
        {  
            new_location[i] = storageM[i];  
        }  
        delete[] storageM;  
        storageM = new_location;  
    }  
  
    storageM[sizeM] = val;  
    sizeM++;  
}
```

```

SimpleVector::SimpleVector(const SimpleVector& source) {
    // THIS FUNCTION MUST BE COMPLETED BY THE STUDENTS
    sizeM = 0;
    capacityM = 0;
    storageM = 0;
    int size = source.size();
    TYPE * storage = new TYPE [size];
    for(int i = 0 ; i < size; i++){
        storage[i] = source.storageM[i];
    }
    storageM = storage;
    sizeM = source.size();
    capacityM = source.size();
}

SimpleVector& SimpleVector::operator= (const SimpleVector& rhs ){
    // THIS FUNCTION MUST BE COMPLETED BY THE STUDENTS
    int size2 = rhs.size();
    if( this != &rhs){
        TYPE * storage2 = new TYPE [size2];
        for(int i = 0 ; i < size2; i++){
            storage2[i] = rhs.storageM[i];
        }
        delete [] storageM;
        storageM = storage2;
        sizeM = rhs.size();
        capacityM = rhs.size();
    }
    return *this;
}

```

```
Object v1 is expected to display: 45 69 12
45 69 12
Object v2 is expected to diaplay: 3000 6000 7000 8000
3000 6000 7000 8000

After two calls to at v1 is expected to display: 1000 2000 12:
1000 2000 12

v2 expected to display: 3000 6000 7000 8000 21 28
3000 6000 7000 8000 21 28

After copy v2 is expected to display: 1000 2000 12
1000 2000 12

v1 is expected to display: 1000 2000 8000
1000 2000 8000

v3 is expected to diplay: 1000 2000 12
1000 2000 12

v2 is expected to display: -333 2000 12
-333 2000 12

v4 is expected to diplay: 1000 2000 8000
1000 2000 8000

v1 after self-copy is expected to diplay: -1000 2000 8000
-1000 2000 8000

v1 after chain-copy is expected to diplay: 1000 2000 12
1000 2000 12

v2 after chain-copy is expected to diplay: 1000 2000 12
1000 2000 12

Process finished with exit code 0
```