Course : Programming Fundamental – ENSF 337

Lab # : Lab 8

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Lab Section : B02

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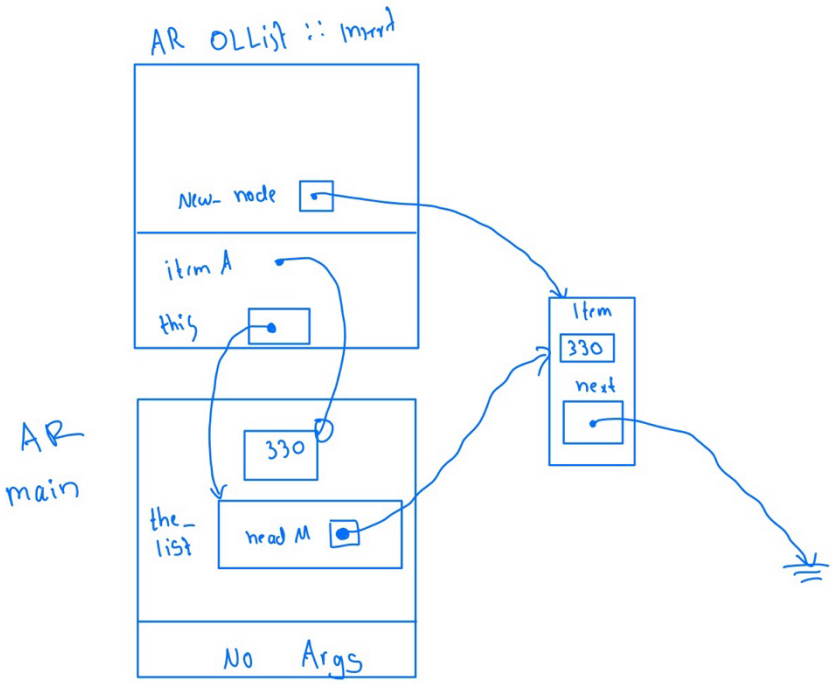
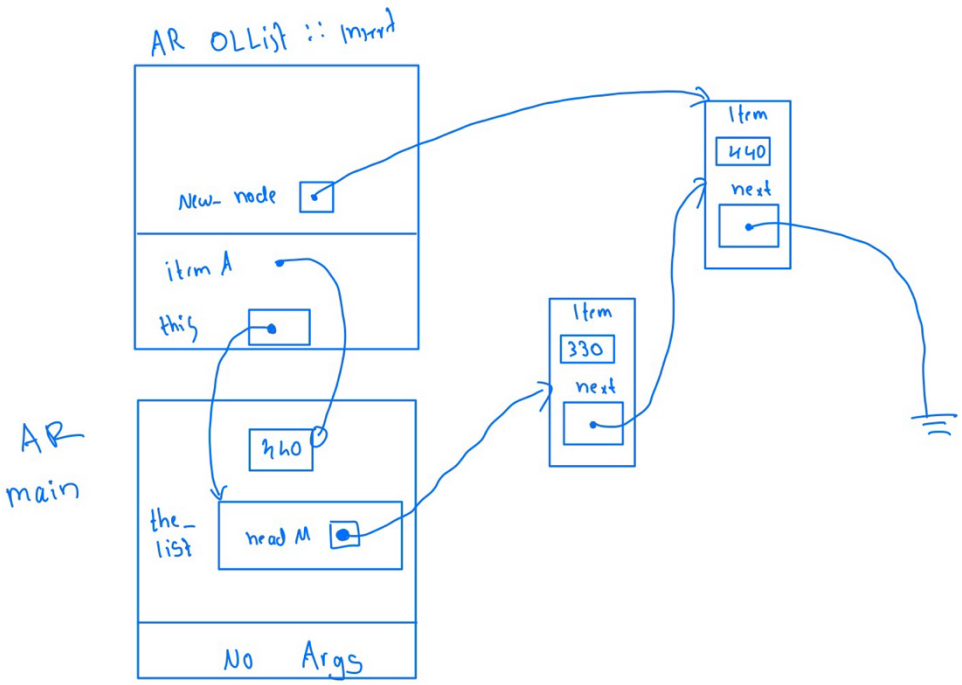
Exercise A

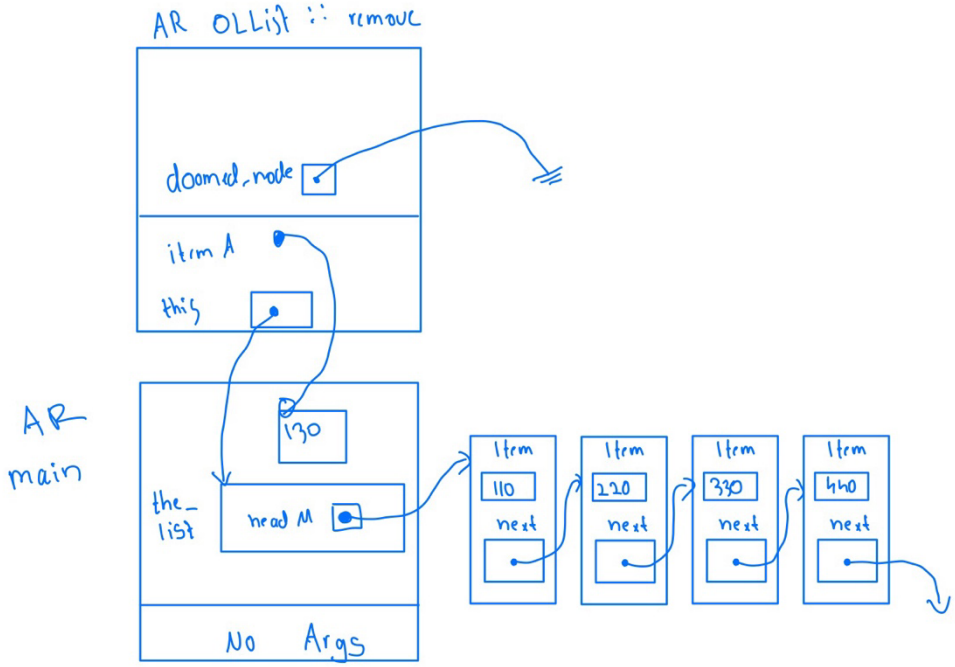
Point 1



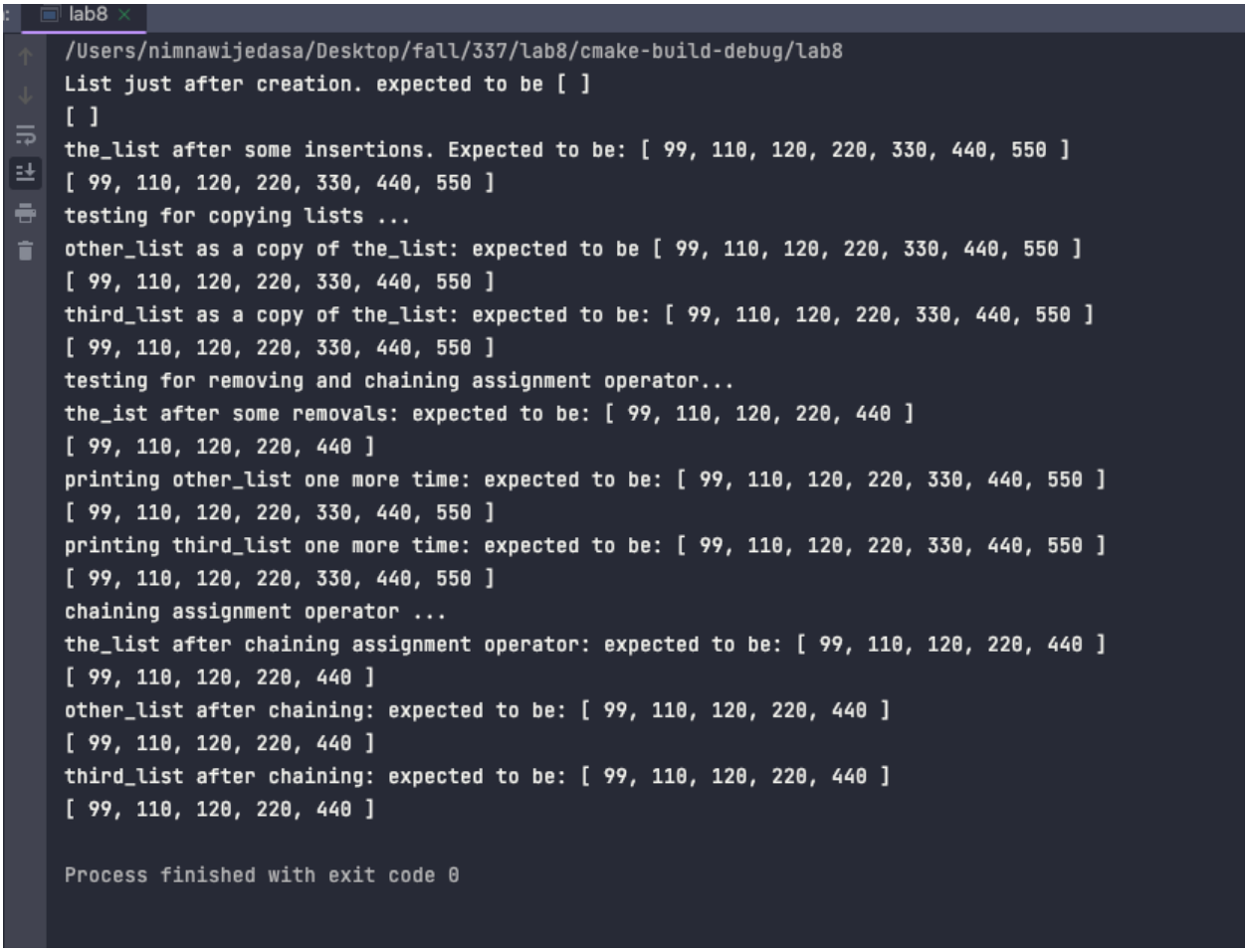
Point 2



Point 3



Exercise B


lab8
/Users/nimnawijedasa/Desktop/fall/337/lab8/cmake-build-debug/lab8
List just after creation. expected to be [ ]
[ ]
the_list after some insertions. Expected to be: [99, 110, 120, 220, 330, 440, 550]
[99, 110, 120, 220, 330, 440, 550]
testing for copying lists ...
other_list as a copy of the_list: expected to be [99, 110, 120, 220, 330, 440, 550]
[99, 110, 120, 220, 330, 440, 550]
third_list as a copy of the_list: expected to be: [99, 110, 120, 220, 330, 440, 550]
[99, 110, 120, 220, 330, 440, 550]
testing for removing and chaining assignment operator...
the_ist after some removals: expected to be: [99, 110, 120, 220, 440]
[99, 110, 120, 220, 440]
printing other_list one more time: expected to be: [99, 110, 120, 220, 330, 440, 550]
[99, 110, 120, 220, 330, 440, 550]
printing third_list one more time: expected to be: [99, 110, 120, 220, 330, 440, 550]
[99, 110, 120, 220, 330, 440, 550]
chaining assignment operator ...
the_list after chaining assignment operator: expected to be: [99, 110, 120, 220, 440]
[99, 110, 120, 220, 440]
other_list after chaining: expected to be: [99, 110, 120, 220, 440]
[99, 110, 120, 220, 440]
third_list after chaining: expected to be: [99, 110, 120, 220, 440]
[99, 110, 120, 220, 440]
Process finished with exit code 0

CMakeLists.txt | OLList.cpp

```cpp
// OLList.cpp
// ENSF 337 Fall 2021 Lab 8 Exercise A and B

#include ...
using namespace std;
#include "OLList.h"

OLList::OLList()
: headM(0)
{
}

OLList::OLList(const OLList& source)
{
    copy(source);
}

OLList& OLList::operator =(const OLList& rhs)
{
    if (this != &rhs) {
        destroy();
        copy( source: rhs);
    }
    return *this;
}

OLList::~OLList()
{
    destroy();
}

void OLList::print() const
{
    cout << '[';
    if (headM != 0) {
        cout << ' ' << headM->item;
        for (const Node *p = headM->next; p != 0; p = p->next)
            cout << ", " << p->item;
    }
```

OLList::copy


CMakeLists.txt
OLList.cpp
40 }
41 cout << "]\n";
42 }
43
44 void OLList::insert(const ListItem& itemA)
45 {
46 Node *new_node = new Node;
47 new_node->item = itemA;
48
49 if (headM == 0 || itemA <= headM->item) {
50 new_node->next = headM;
51 headM = new_node;
52 // point one
53 }
54 else {
55 Node *before = headM; // will point to node in front of new node
56 Node *after = headM->next; // will be 0 or point to node after new node
57 while(after != nullptr && itemA > after->item) {
58 before = after;
59 after = after->next;
60 }
61 new_node->next = after;
62 before->next = new_node;
63 // point two
64 }
65 }
66
67 void OLList::remove(const ListItem& itemA)
68 {
69 // if list is empty, do nothing
70 if (headM == 0 || itemA < headM->item)
71 return;
72
73 Node *doomed_node = 0;
74
75 if (itemA == headM->item) {
76 doomed_node = headM;
77 headM = headM->next;
OLList::copy

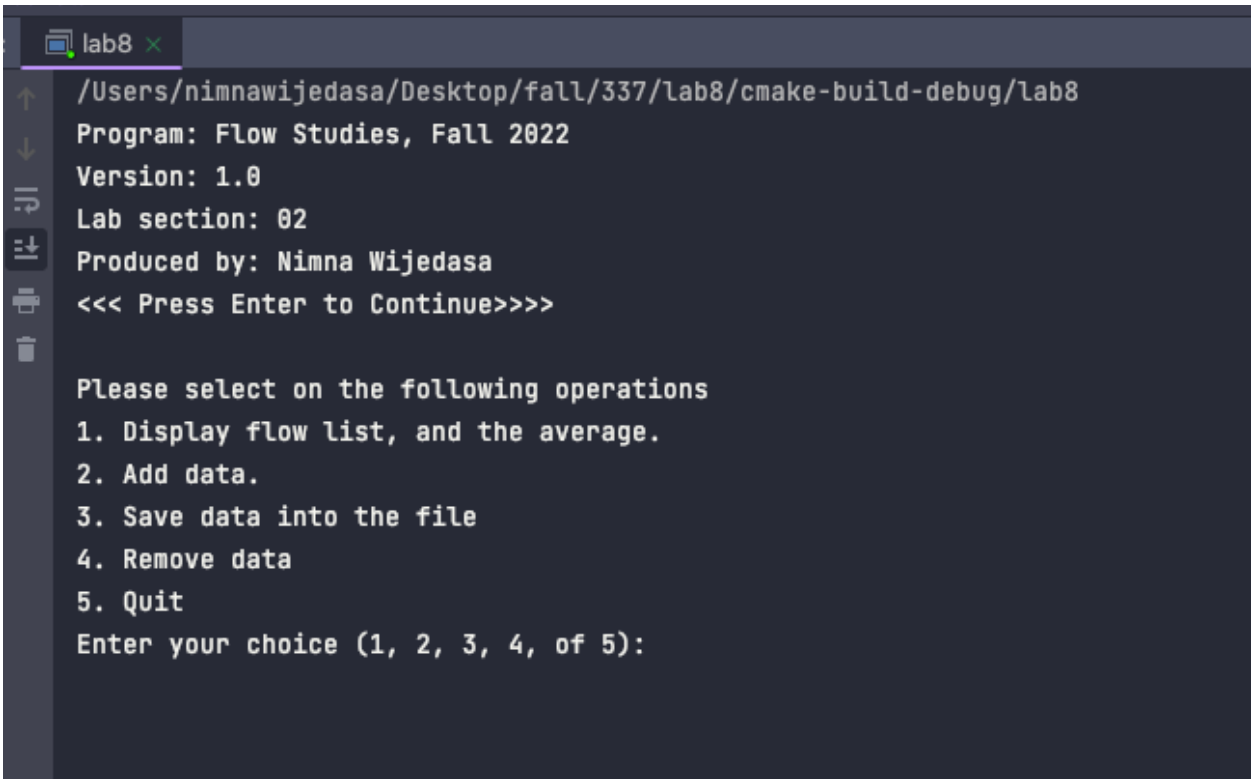
CMakeLists.txt | OLList.cpp

```
73      Node *doomed_node = 0;
74
75      if (itemA == headM->item) {
76          doomed_node = headM;
77          headM = headM->next;
78      }
79      else {
80          Node *before = headM;
81          Node *maybe_doomed = headM->next;
82          while(maybe_doomed != 0 && itemA > maybe_doomed->item) {
83              before = maybe_doomed;
84              maybe_doomed = maybe_doomed->next;
85          }
86          // point three
87      if (maybe_doomed !=nullptr && maybe_doomed->item == itemA){
88          doomed_node = maybe_doomed;
89          before->next = maybe_doomed->next;
90      }
91      }
92      delete doomed_node;
93  }
94
95  void OLList::destroy()
96  {
97      Node *pointer = headM;
98      Node *ptr;
99      while (pointer != nullptr){
100         ptr = pointer;
101         pointer = pointer ->next;
102         delete ptr;
103     }
104     headM = nullptr;
105 }
106
107 void OLList::copy(const OLList& source)
108 {
109     if(source.headM == nullptr){
110         headM = nullptr;
```

OLList::copy

```
104         headM = nullptr;
105     }
106
107     void OLList::copy(const OLList& source)
108     {
109         if(source.headM == nullptr){
110             headM = nullptr;
111             return;
112         }
113         headM = new Node;
114         Node *temp_node = headM;
115         const Node *source_node = source.headM;
116         while(true){
117             temp_node-> item = source_node-> item;
118             source_node = source_node -> next;
119             if( source_node == nullptr ){
120                 break;
121             }
122             temp_node->next = new Node;
123             temp_node = temp_node->next;
124         }
125         temp_node->next = nullptr;
126     }
127
128
129
```

Exercise C


lab8
/Users/nimnawijedasa/Desktop/fall/337/lab8/cmake-build-debug/lab8
Program: Flow Studies, Fall 2022
Version: 1.0
Lab section: 02
Produced by: Nimna Wijedasa
<<< Press Enter to Continue>>>>
Please select on the following operations
1. Display flow list, and the average.
2. Add data.
3. Save data into the file
4. Remove data
5. Quit
Enter your choice (1, 2, 3, 4, of 5):

```
Please select on the following operations
    1.  Display flow list, and the average.
    2.  Add data.
    3.  Save data into the file.
    4.  Remove data..
    5.  Quit.
    Enter your choice (1, 2, 3, 4, or 5):
1
Year    Flow
1970    100.34
1901    210.11
1947    310.99
1990    214.98
2002    211.44
1972    219.99
1900    220.11
1922    192.99
1945    145.66
1946    300.99
1971    209.99
1989    234.98
1999    110.99
2000    110.22
2001    231.44
The annual average of the flow is: 201.681 billions cubic metres
```

```
Please select on the following operations
    1.  Display flow list, and the average.
    2.  Add data.
    3.  Save data into the file.
    4.  Remove data..
    5.  Quit.
    Enter your choice (1, 2, 3, 4, or 5):
2

Year: 1990

Flow: 234
```