Software Security 1

Recitation

11.12.2024

Agenda

- Code Sanitizers (ASan)
- C++ Vtables

Address Sanitizer (ASan)

- Runtime memory error detector
- Finds common memory bugs
- Minimal performance impact
- Easy to integrate

Asan Examples (Live Demos):

- Unfreed Memory
- Buffer Overflow
- Use-After-Free

Drawbacks of using ASan

- Performance overhead (2x-3x slowdown)
- Increased memory usage (3x-4x)
- Larger binary sizes
 - Debug symbols
 - Instrumentation code
- Some false positives possible
- Not suitable for production deployment

Detour 1: Other Code Sanitizers

- KSan (Kernel Sanitizer)
 - Thread race detection
 - Kernel memory issues
 - Used in Linux Kernel
- UBSan (Undefined Behavior Sanitizer)
 - Integer overflow
 - Null pointer dereference
 - Array bounds checking
 - Division by zero

Detour 2: Uses of Code Sanitizers in Fuzzers

- AFL++ uses ASan for memory corruption detection
- **libFuzzer** integrates with all sanitizers
- Honggfuzz works well with ASan/UBSan
- OSS-Fuzz uses multiple sanitizers
 - Memory sanitizer
 - UB sanitizer
 - Coverage sanitizer

Sanitizers help fuzzers find bugs faster!

Links mentioned during recitation:

[Jazzer Code Sanitizers][Fuzzing CSGO maps]

C++ Refresher [Live Demo]

Inheritance & Polymorphism [Live Demo]

Virtual Tables - Introduction

- Compiler-generated tables
- Enable dynamic dispatch
- Key to C++ polymorphism
- Can be exploited!

Virtual Table [Live Demo]

Virtual Table Attack: Fake VTable [Live Demo]

- Create fake vtable
- Redirect object's vtable pointer
- Execute arbitrary function