### STAGE 1: PLANNING AND REQUIREMENT GATHERING

PROJECT ID : 23

**PROJECT NAME**: TIME TABLE GENERATION

**STACK**: PYTHON

#### **FEATURE OF THE TASK:**

### **Admin Feature:**

### • Admin Input Interface:

- Input teacher details, classroom numbers, subjects, and available time slots.
- Input constraints like maximum hours per day and preferred time slots.

# • Database Storage:

 Store timetable data, teacher schedules, and classroom availability in a database (e.g., SQLite, MySQL).

### • Conflict Checker:

• Function to check if a teacher is double-booked at the same time.

## • User-Friendly Interface:

- Web-based or desktop GUI for easy admin input and timetable management.
- o Display current timetables for reference.

# • Scheduling Algorithm:

 Implement algorithms to generate the timetable considering constraints like teacher availability and classroom capacity.

## • Optimization:

 Optimize the timetable to minimize gaps for teachers and balance class distribution throughout the week.

## • Reports and Notifications:

• Generate and distribute reports of the final timetable.

 Send notifications about schedules and changes to teachers and admins.

### • Scalability:

 Design the system to handle a large number of classes, teachers, and classrooms, and ensure easy extension or modification.

### • Backup and Recovery:

Implement periodic backups and a recovery mechanism.

#### **Teacher Interaction**

### 1. **Login**:

• Teachers log into the system using secure credentials.

#### 2. View Schedule:

- Teachers can view their schedules for the current term/semester.
- Teachers can see any updates or changes to their timetable.

#### 3. Notifications:

- Teachers receive notifications about their schedules and any changes.
- Teachers get alerts for conflicts and important updates.

# **User-Friendly Interface**

#### • Web-Based GUI:

- o Admin and teachers access the system via a web browser.
- The interface includes forms for inputting data, dashboards for overview, and tables/charts for timetable display.

## • Desktop GUI:

• Alternatively, the system can be accessed via a desktop application with similar functionalities.

#### INTERACTION WORKFLOW

### 1. Login Screen:

 Both admin and teachers enter their credentials to access the system.

## 2. Dashboard (Admin):

• Admin sees an overview of the current timetable status, pending conflicts, and other important information.

## 3. **Input Forms** (Admin):

 Admin inputs or updates data for teachers, classrooms, and subjects through structured forms.

### 4. Timetable Generation (Admin):

- Admin clicks a button to generate the timetable.
- System processes the data and displays results, highlighting any conflicts.

### 5. Conflict Resolution (Admin):

- Admin views conflict details and options for resolution.
- Admin makes necessary adjustments.

# 6. Review and Finalization (Admin):

- Admin reviews the timetable on a detailed screen.
- Admin finalizes the timetable with a confirmation action.

## 7. Schedule View (Teacher):

- Teachers log in to view their schedules.
- o Interface displays daily, weekly, and monthly views.

### **FLOWCHART**:

