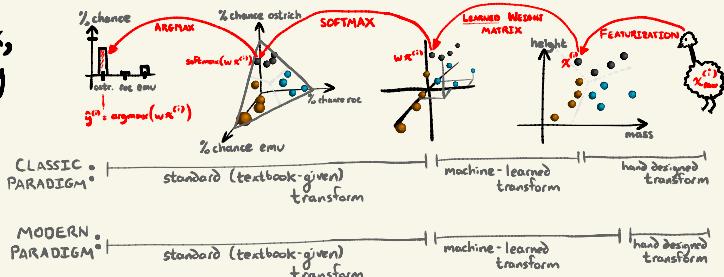


# SOFTMAX @ 5 LEVELS OF SOPHISTICATION

SAM'S EXPLAINERS  
2022-06-23

- ① softmax, visually
- A. lay person
- B. MFBT developer
- C. deep architect
- D. FBR developer
- E. researcher

## ② softmax, visually



**A. lay person** SOFTMAX is... how we pick 'the' best answer while being fair about ties  
enables ML models to say "I don't know"

humility allows step-by-step learning  
at deployment: calibrated confidences

**B. MFBT developer** SOFTMAX ... normalizes real-valued scores to probabilities

$$\text{softmax} : \mathbb{R}^k \rightarrow \{(p_i : 0 \leq i \leq k) \in \mathbb{R}^k : (\forall i \leq k : 0 \leq p_i) \wedge (\sum p_i = 1)\} \subseteq \mathbb{R}^k$$

$$(z_i : 0 \leq i \leq k) \mapsto \left( \frac{\exp(z_i)}{\sum_j \exp(z_j)} : 0 \leq i \leq k \right)$$

$z = \text{np.matmul}(w, x[1])$

$dl_dp = (-1/p) \cdot y[1]$  one-hot

$dl_dn = -\text{np.dot}(dl_dp, e/n^2)$

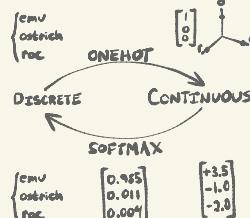
$dl_de = dl_dp/n + dl_dn$

$dl_dz = dl.de \cdot e$

$dl(dw) = \text{np.outer}(dl.dz, x[1])$

## C. deep architect

SOFTMAX... allows continuous methods to solve discrete tasks



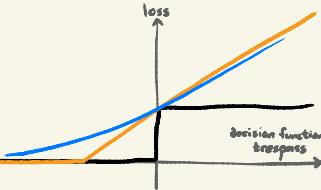
## D. FBR developer

SOFTMAX is... a convenient interface w/ likelihood loss  
convex, so easy to optimize (cf. OH)  
tight surrogate for 0-1 loss

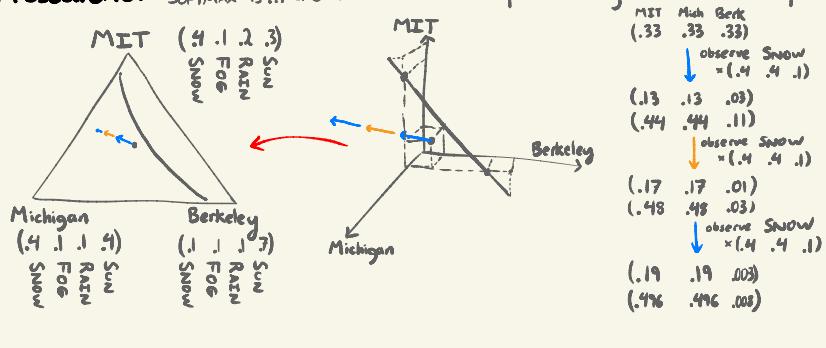
$$\text{dec. func. trespass} = (-y^{(i)} \cdot \vec{w} \cdot \vec{x}^{(i)})$$

$$\text{hinge loss} = \max(0, 1 - DFT)$$

$$\text{softplus loss} = \log(1 + \exp(DFT)) = \log\left(\frac{\exp(-DFT)}{1 + \exp(-DFT)}\right) = (\log \text{softmax}[c])[i]$$

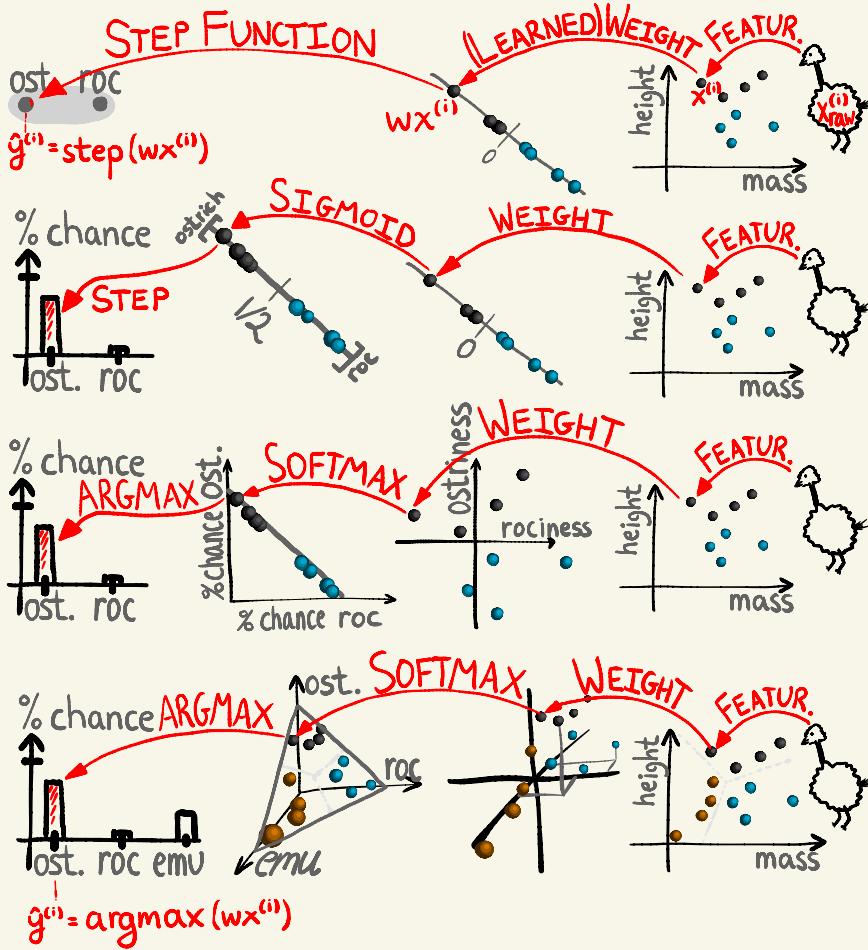


**E. researcher** SOFTMAX is... the canonical  $\sigma$ -flat parameterization of the simplex



# SOFTMAX @ 5 LEVELS OF SOPHISTICATION

SAM'S EXPLAINERS  
2022-05-23



① softmax, visually

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