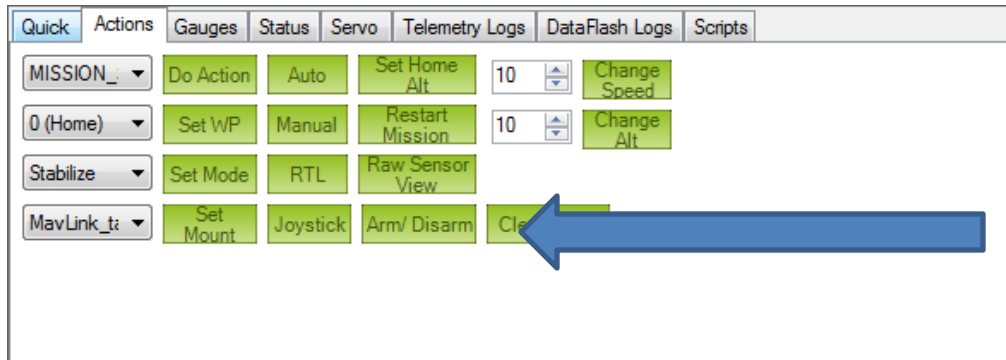


Problems and Solutions

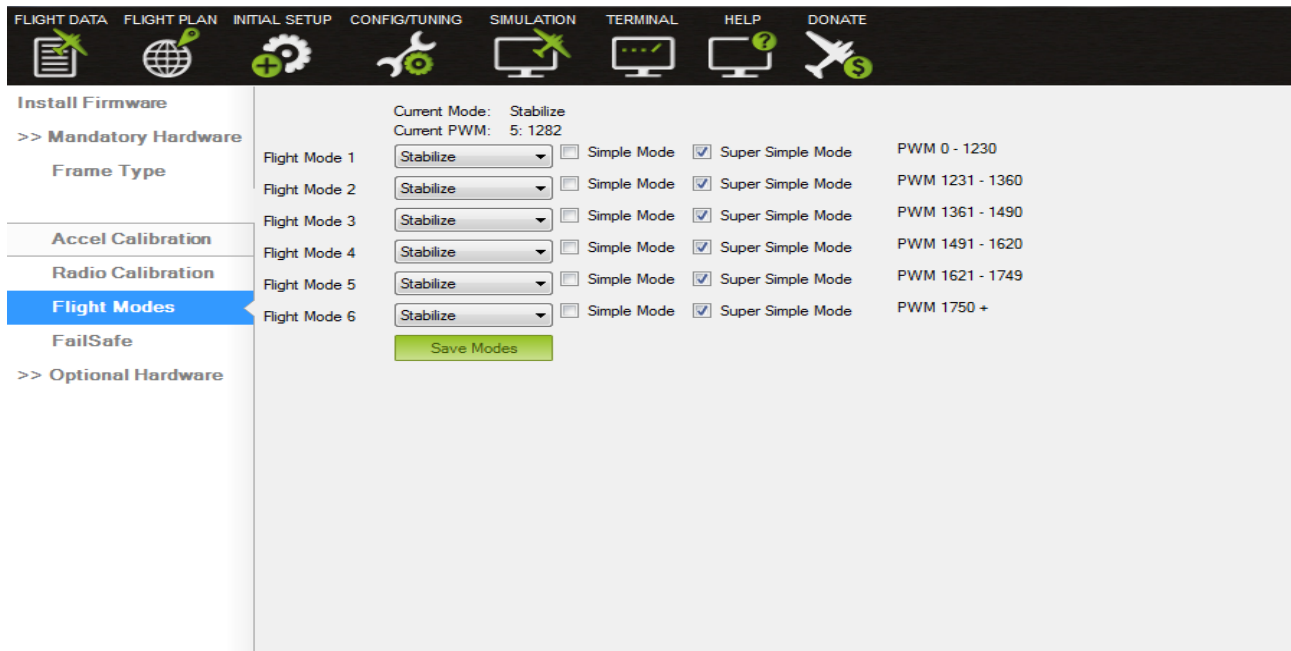
Arming the copter

The first problem I had was arming the copter. Reading online all the different controls on the remote to arm the copter were wrong. For this model the “HEXA C” The arming process works through the software. In order to arm the copter you must click the ARM/Disarm button in the actions tab shown below.



Flying the copter

Flying this copter looks easy but it not in any way easy to fly at first. The first time I got the copter to “fly” it was more of a lawn mower. The copter has different flight modes depending on the application you want to do and the skill level you want to fly it at. Changing the flight mode to one that is generic to all users is called “Stabilize”. In this mode the copter will try to remain level at all times making it easy to change the direction if needed. You can change the flight modes in the initial setup tab while connected.



Change all the flight modes to Stabilize and then check the boxes labeled “Super Simple Mode” this will allow users to actually fly the copter.

Propellers/Motors/ Controllers.

Breaking propellers will happen a lot. It is best to have spares lying around that way if you break one you can replace them when needed.

Motors generally don’t go bad but having to replace once is not an easy task. These are three phase motors and they are driven by a controller. The wires that go to each motor are specific to where it is on the copter. If you have to change a motor make sure you remember which wire goes to the controller.



