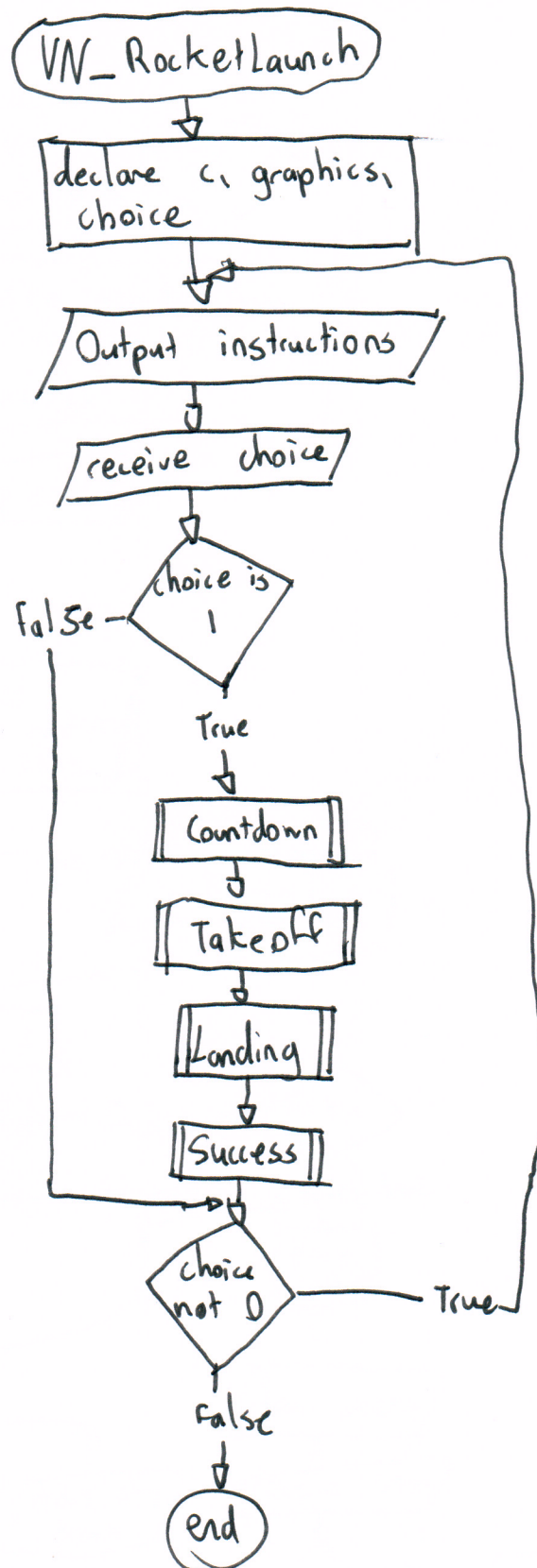
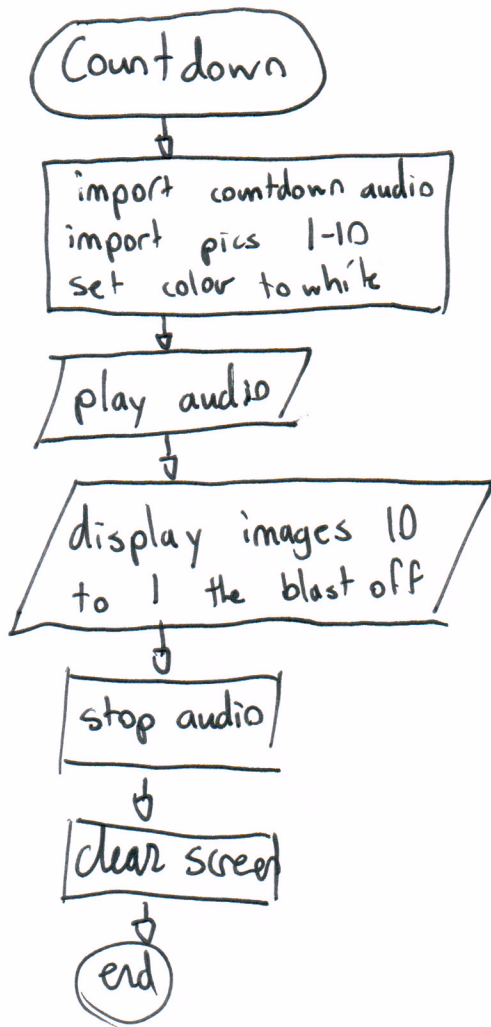


Nicholas Vadivelu
ICS 203-02
Nov. 21, 2014
Rocket Launch



Take OFF

declare i, random, positionx and y,
n=true and max='w'

import shuttle sound + laser
set font to be PLAIN
import images

play ship sound

i = 200

draw images
fire with random
position size

i ≤ 50

True → draw images
with y = i

False

i minus 1

i ≥ -350

False

n = true

play
sound

draw scene

receive chr

= w

True → move ship
up

= a

True → move ship
left

= s

= d

= l

fire
use

move ship
right

move ship
down

stop sound

False

chr != '0'

True

end

i < 1280

False

int

