

NAME

atoi, atol, atoll – convert a string to an integer

SYNOPSIS

```
#include <stdlib.h>
```

```
int atoi(const char *nptr);
long atol(const char *nptr);
long long atoll(const char *nptr);
```

Feature Test Macro Requirements for glibc (see **feature_test_macros(7)**):

```
atoll():
    _BSD_SOURCE || _SVID_SOURCE || _XOPEN_SOURCE >= 600 || _ISOC99_SOURCE ||
    _POSIX_C_SOURCE >= 200112L;
    or cc -std=c99
```

DESCRIPTION

The **atoi()** function converts the initial portion of the string pointed to by *nptr* to *int*. The behavior is the same as

```
strtol(nptr, NULL, 10);
```

except that **atoi()** does not detect errors.

The **atol()** and **atoll()** functions behave the same as **atoi()**, except that they convert the initial portion of the string to their return type of *long* or *long long*.

RETURN VALUE

The converted value.

ATTRIBUTES

Multithreading (see **pthread(7)**)

The **atoi()**, **atol()**, and **atoll()** functions are thread-safe with exceptions. These functions can be safely used in multithreaded applications, as long as **setlocale(3)** is not called to change the locale during their execution.

CONFORMING TO

SVr4, POSIX.1-2001, 4.3BSD, C99. C89 and POSIX.1-1996 include the functions **atoi()** and **atol()** only.

NOTES

Linux libc provided **atoq()** as an obsolete name for **atoll()**; **atoq()** is not provided by glibc.

SEE ALSO

atof(3), **strtod(3)**, **strtol(3)**, **strtoul(3)**

COLOPHON

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