

NAME

isalnum, isalpha, isascii, isblank, iscntrl, isdigit, isgraph, islower, isprint, ispunct, isspace, isupper, isxdigit, isalnum_l, isalpha_l, isascii_l, isblank_l, iscntrl_l, isdigit_l, isgraph_l, islower_l, isprint_l, ispunct_l, isspace_l, isupper_l, isxdigit_l – character classification functions

SYNOPSIS

```
#include <ctype.h>
```

```
int isalnum(int c);
int isalpha(int c);
int iscntrl(int c);
int isdigit(int c);
int isgraph(int c);
int islower(int c);
int isprint(int c);
int ispunct(int c);
int isspace(int c);
int isupper(int c);
int isxdigit(int c);
```

```
int isascii(int c);
int isblank(int c);
```

```
int isalnum_l(int c, locale_t locale);
int isalpha_l(int c, locale_t locale);
int isblank_l(int c, locale_t locale);
int iscntrl_l(int c, locale_t locale);
int isdigit_l(int c, locale_t locale);
int isgraph_l(int c, locale_t locale);
int islower_l(int c, locale_t locale);
int isprint_l(int c, locale_t locale);
int ispunct_l(int c, locale_t locale);
int isspace_l(int c, locale_t locale);
int isupper_l(int c, locale_t locale);
int isxdigit_l(int c, locale_t locale);
```

```
int isascii_l(int c, locale_t locale);
```

Feature Test Macro Requirements for glibc (see **feature_test_macros(7)**):

```
isascii():
    _XOPEN_SOURCE
    || /* Glibc since 2.19: */ _DEFAULT_SOURCE
    || /* Glibc versions <= 2.19: */ _SVID_SOURCE
```

```
isblank():
    _ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
```

```
isalnum_l(), isalpha_l(), isblank_l(), iscntrl_l(), isdigit_l(), isgraph_l(), islower_l(), isprint_l(),
ispunct_l(), isspace_l(), isupper_l(), isxdigit_l():
```

Since glibc 2.10:

```
_XOPEN_SOURCE >= 700
```

Before glibc 2.10:

```
_GNU_SOURCE
```

isascii_l():

Since glibc 2.10:

`_XOPEN_SOURCE >= 700 && (_SVID_SOURCE || _BSD_SOURCE)`

Before glibc 2.10:

`_GNU_SOURCE`

DESCRIPTION

These functions check whether *c*, which must have the value of an *unsigned char* or **EOF**, falls into a certain character class according to the specified locale. The functions without the "_l" suffix perform the check based on the current locale.

The functions with the "_l" suffix perform the check based on the locale specified by the locale object *locale*. The behavior of these functions is undefined if *locale* is the special locale object **LC_GLOBAL_LOCALE** (see **duplocale(3)**) or is not a valid locale object handle.

The list below explains the operation of the functions without the "_l" suffix; the functions with the "_l" suffix differ only in using the locale object *locale* instead of the current locale.

isalnum()

checks for an alphanumeric character; it is equivalent to **(isalpha(c) || isdigit(c))**.

isalpha()

checks for an alphabetic character; in the standard "C" locale, it is equivalent to **(isupper(c) || islower(c))**. In some locales, there may be additional characters for which **isalpha()** is true—letters which are neither uppercase nor lowercase.

isascii()

checks whether *c* is a 7-bit *unsigned char* value that fits into the ASCII character set.

isblank()

checks for a blank character; that is, a space or a tab.

isctrl()

checks for a control character.

isdigit()

checks for a digit (0 through 9).

isgraph()

checks for any printable character except space.

islower()

checks for a lowercase character.

isprint()

checks for any printable character including space.

ispunct()

checks for any printable character which is not a space or an alphanumeric character.

isspace()

checks for white-space characters. In the "C" and "POSIX" locales, these are: space, form-feed (**'\f'**), newline (**'\n'**), carriage return (**'\r'**), horizontal tab (**'\t'**), and vertical tab (**'\v'**).

isupper()

checks for an uppercase letter.

isxdigit()

checks for hexadecimal digits, that is, one of
0 1 2 3 4 5 6 7 8 9 a b c d e f A B C D E F.

RETURN VALUE

The values returned are nonzero if the character *c* falls into the tested class, and zero if not.

VERSIONS

isalnum_I(), **isalpha_I()**, **isblank_I()**, **isctrl_I()**, **isdigit_I()**, **isgraph_I()**, **islower_I()**, **isprint_I()**, **ispunct_I()**, **isspace_I()**, **isupper_I()**, **isxdigit_I()**, and **isascii_I()** are available since glibc 2.3.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
isalnum() , isalpha() , isascii() , isblank() , isctrl() , isdigit() , isgraph() , islower() , isprint() , ispunct() , isspace() , isupper() , isxdigit()	Thread safety	MT-Safe

CONFORMING TO

C89 specifies **isalnum()**, **isalpha()**, **isctrl()**, **isdigit()**, **isgraph()**, **islower()**, **isprint()**, **ispunct()**, **isspace()**, **isupper()**, and **isxdigit()**, but not **isascii()** and **isblank()**. POSIX.1-2001 also specifies those functions, and also **isascii()** (as an XSI extension) and **isblank()**. C99 specifies all of the preceding functions, except **isascii()**.

POSIX.1-2008 marks **isascii()** as obsolete, noting that it cannot be used portably in a localized application.

POSIX.1-2008 specifies **isalnum_I()**, **isalpha_I()**, **isblank_I()**, **isctrl_I()**, **isdigit_I()**, **isgraph_I()**, **islower_I()**, **isprint_I()**, **ispunct_I()**, **isspace_I()**, **isupper_I()**, and **isxdigit_I()**.

isascii_I() is a GNU extension.

NOTES

The standards require that the argument *c* for these functions is either **EOF** or a value that is representable in the type *unsigned char*. If the argument *c* is of type *char*, it must be cast to *unsigned char*, as in the following example:

```
char c;
...
res = toupper((unsigned char) c);
```

This is necessary because *char* may be the equivalent of *signed char*, in which case a byte where the top bit is set would be sign extended when converting to *int*, yielding a value that is outside the range of *unsigned char*.

The details of what characters belong to which class depend on the locale. For example, **isupper()** will not recognize an A-umlaut (Ä) as an uppercase letter in the default **C** locale.

SEE ALSO

iswalnum(3), **iswalpha(3)**, **iswblank(3)**, **iswctrl(3)**, **iswdigit(3)**, **iswgraph(3)**, **iswlower(3)**, **iswprint(3)**, **iswpunct(3)**, **iswspace(3)**, **iswupper(3)**, **iswxdigit(3)**, **newlocale(3)**, **setlocale(3)**, **toascii(3)**, **tolower(3)**, **toupper(3)**, **uselocale(3)**, **ascii(7)**, **locale(7)**

COLOPHON

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