CBL Game development project TUE

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# Topics of choice:

Advanced topic 1:

* Maven implementation

The goal of this is to allow the game to be played outside of the IDEA as most regular games would be done.

Advanced topic 2:

* GitHub Version control

The goal of this is to allow clear and concise documentation of the progress made and creating a clear history of the contributions of both the group members.

# Research Contents:

# Constraints:

# Sources Used: