

include/Camera.h



```
graph TD; A[include/Camera.h] --> B[cglm/cglm.h]; A --> C[cglm/call.h];
```

The diagram illustrates a header file dependency. At the top, a gray box labeled 'include/Camera.h' has two blue arrows pointing downwards to two white boxes. The left box is labeled 'cglm/cglm.h' and the right box is labeled 'cglm/call.h'. This indicates that 'include/Camera.h' includes both 'cglm/cglm.h' and 'cglm/call.h'.

cglm/cglm.h

cglm/call.h