

SWE 4504

Memory and Type Safety

Type-Safe Alternative Using Templates

```
#include <iostream>
#include <type_traits>
using namespace std;

template <typename T>
void func(T value) {
    if constexpr(is_same<T,int>::value) cout<<value<<'\n';
    else cout<<"Invalid Type"<<'\n';
}

int main() {

    int i = 10;
    double d = 25.98;

    func(i);
    func(d);

    return 0;
}
```

- *constexpr* is a keyword specifies that the value of a variable or the result of a function can be evaluated at compile-time.
- `is_same`: This is a type trait (from `<type_traits>` library) that checks if two types are the same. It evaluates to true if the types are identical, and false otherwise.

Tasks

- 1) `memorySafety.c` has multiple memory safety issues. Rewrite the code to solve them.
- 2) `typeSafety.cpp` has some type safety issues. Rewrite the code to solve them. Using template functions format in the previous slide is mandatory.

There can be multiple ways to solve a single issue. And the correct output doesn't mean you will get full marks. Marks will be given on how you write your code.