

Binary trees

Definition

This is not a binary tree:

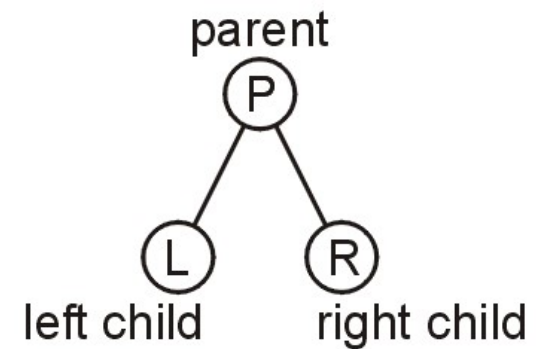
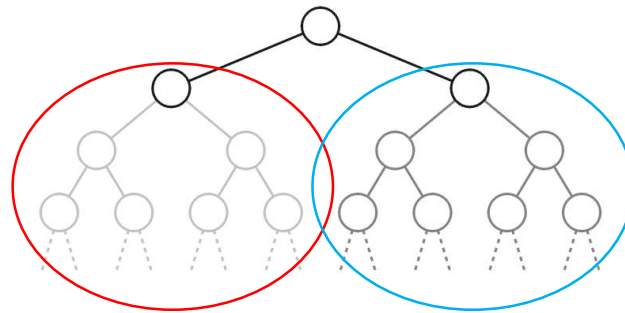


<http://www.hort.purdue.edu/>

Definition

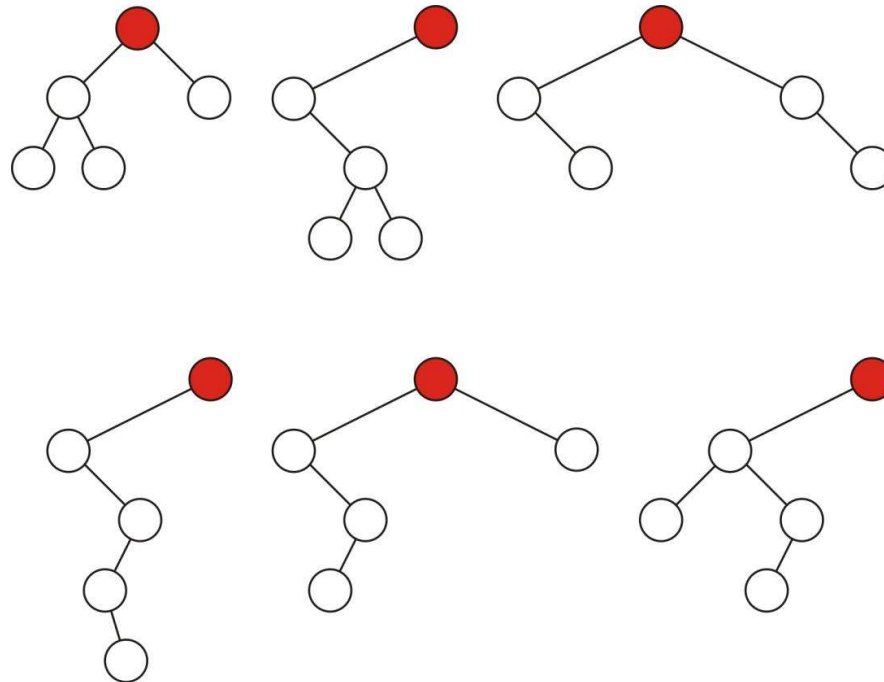
A binary tree has a restriction where each node has exactly two children:

- Each child is either empty or another binary tree
- This restriction allows us to label the children as *left* and *right* subtree



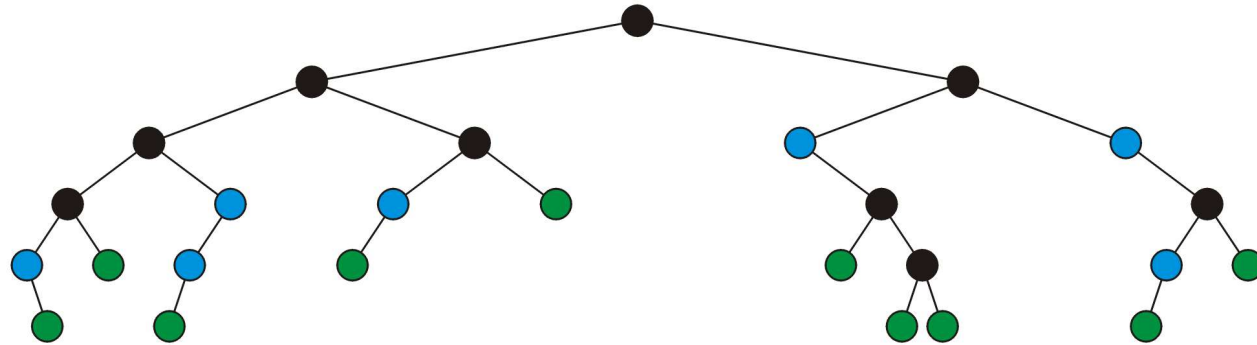
Definition

Sample variations on binary trees with five nodes:



Definition

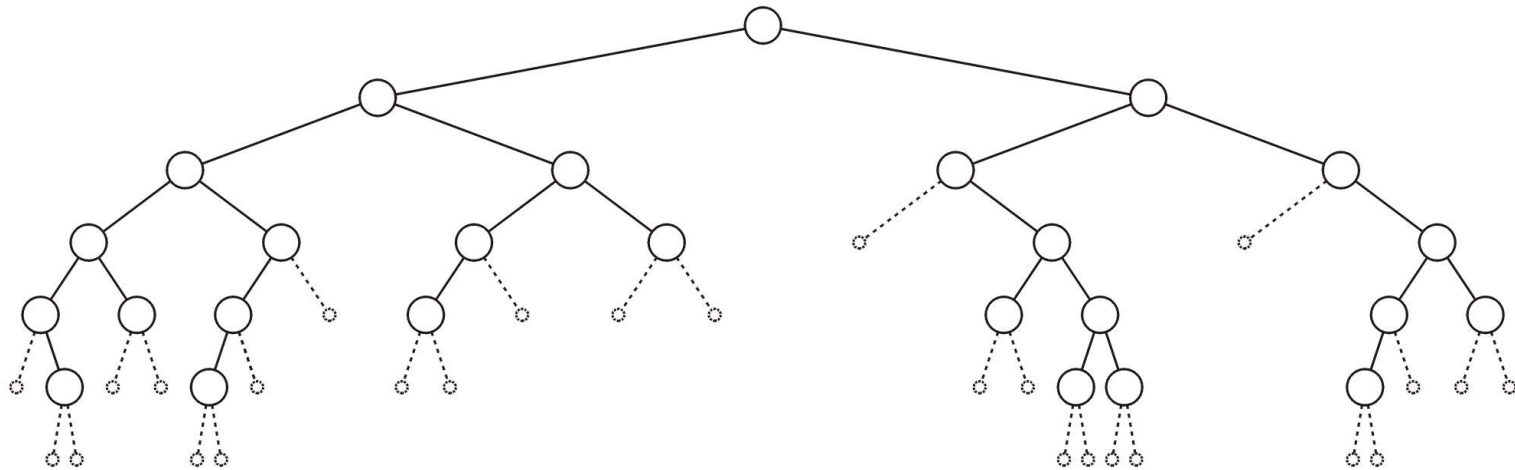
A **full** node is a node where both the left and right sub-trees are non-empty trees



Legend:

full nodes ● neither ● leaf nodes ●

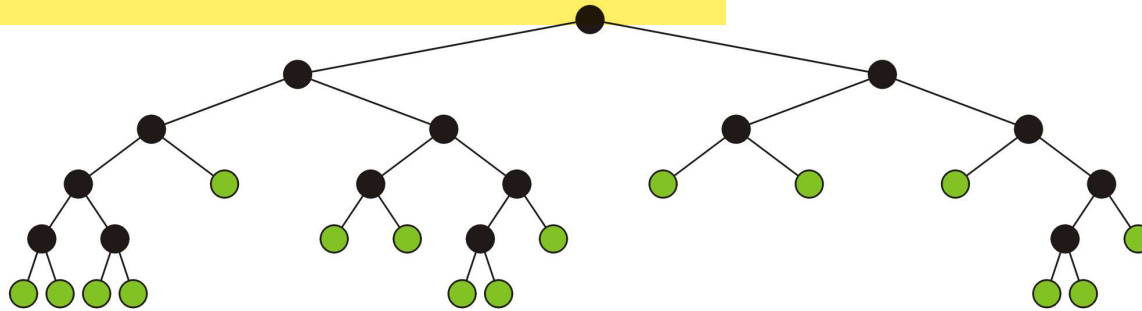
An **empty node** or a **null sub-tree** is any location where a new leaf node could be appended



Definition

A *full binary tree* is where each node is:

- A full node, or
- A leaf node



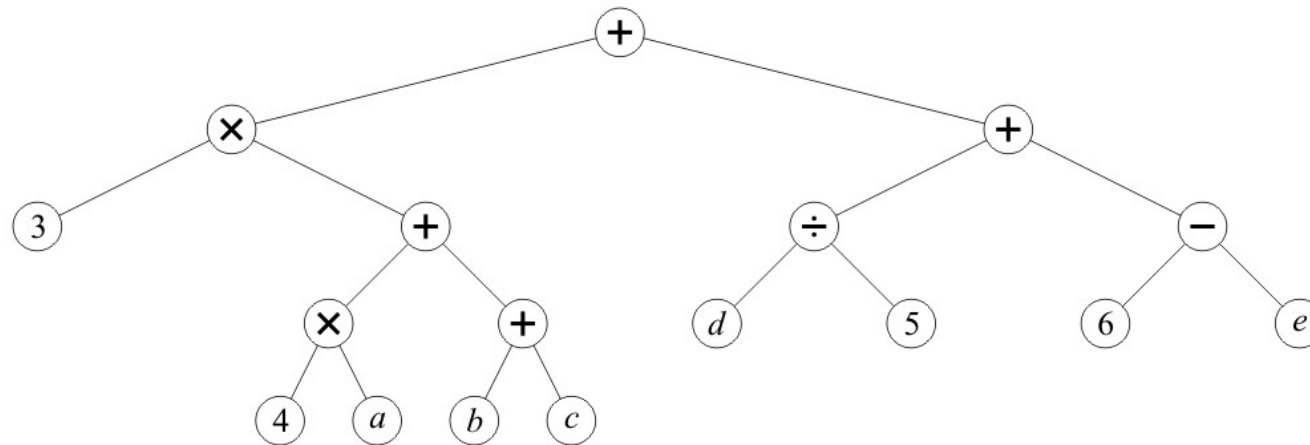
These have applications in

- Expression trees
- Huffman encoding

Application: Expression Trees

Any basic mathematical expression containing binary operators may be represented using a binary tree

For example, $3(4a + b + c) + d/5 + (6 - e)$



Application: Expression Trees

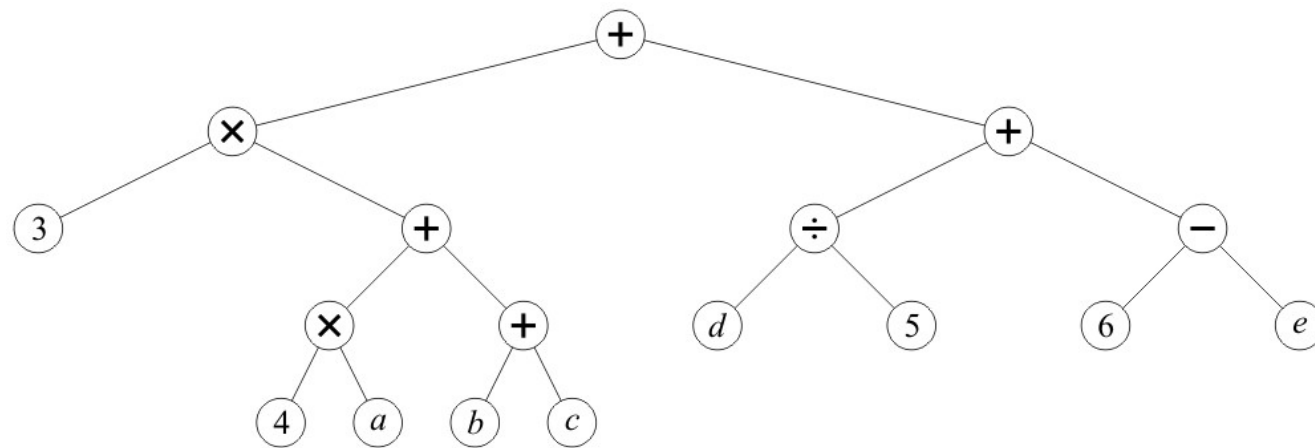
Observations:

- Internal nodes store operators
- Leaf nodes store literals or variables
- No nodes have just one sub tree
- The order is not relevant for
 - Addition and multiplication (commutative)
- Order is relevant for
 - Subtraction and division (non-commutative)
- It is possible to replace non-commutative operators using the unary negation and inversion:

$$(a/b) = a b^{-1} \quad (a - b) = a + (-b)$$

Application: Expression Trees

A post-order depth-first traversal converts such a tree to the reverse-Polish format



3 4 a × b c + + × d 5 ÷ 6 e − + +

Binary Tree Traversal

Binary Tree Traversal

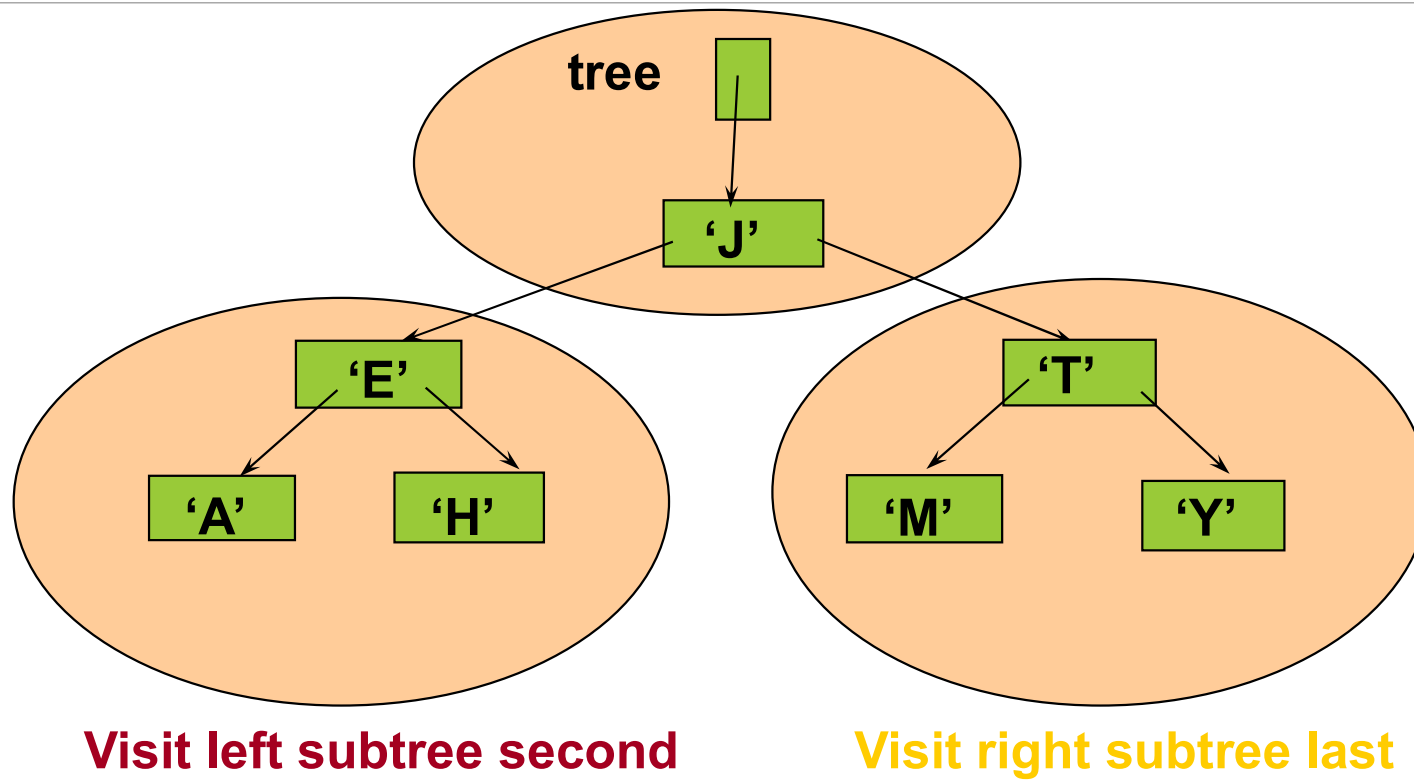
Many binary tree operations are done by performing a **traversal** of the binary tree

In a traversal, each element of the binary tree is **visited** exactly once

In binary trees there are **three basic ways to traverse a tree using the a depth-first search idea** (in fact there may be others but the ones below are the most common for binary trees)

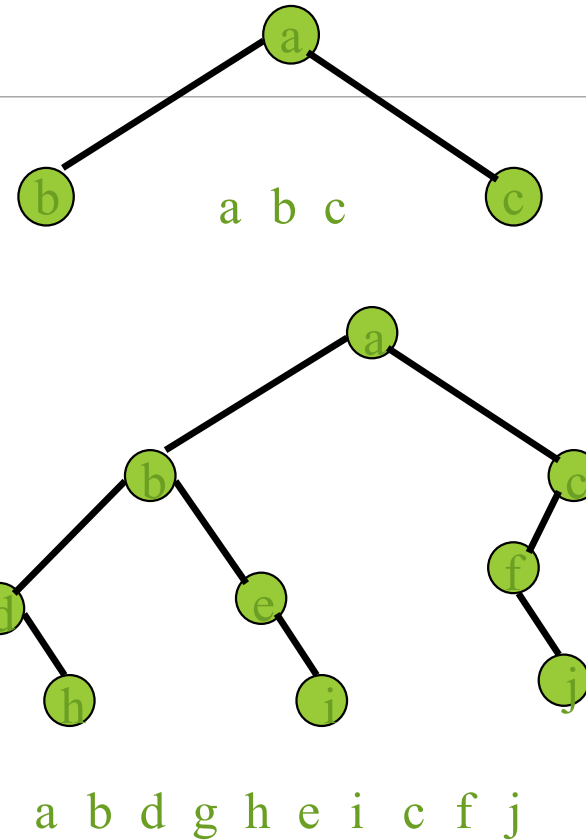
- **Preorder**: We visit a **node, then visit the left and the right subtrees** NLR
- **Inorder**: We visit the **left subtree then we visit the node, then we visit the right subtree** LNR
- **Postorder**: We visit the **left and right subtree and then we visit the node.** This is what **normally authors mean if they mention just depth -first traversal** LRN

Preorder Traversal:

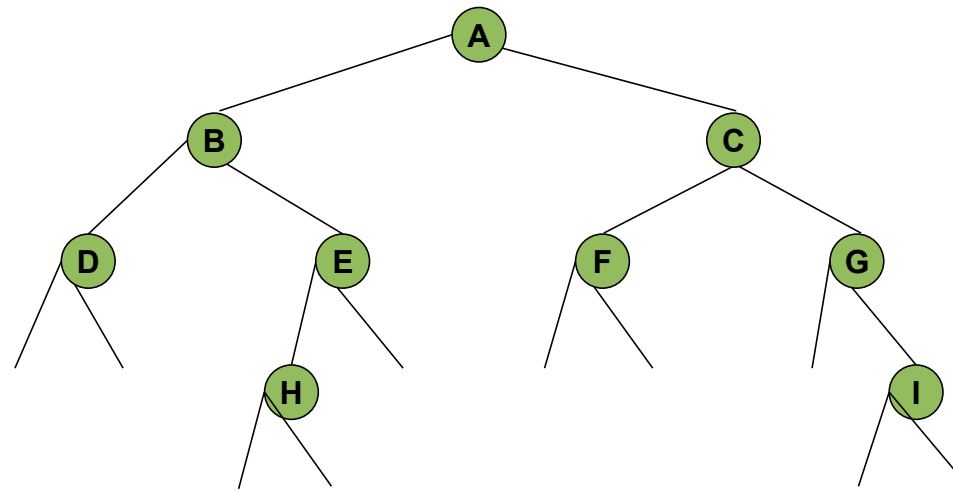


Preorder Traversal

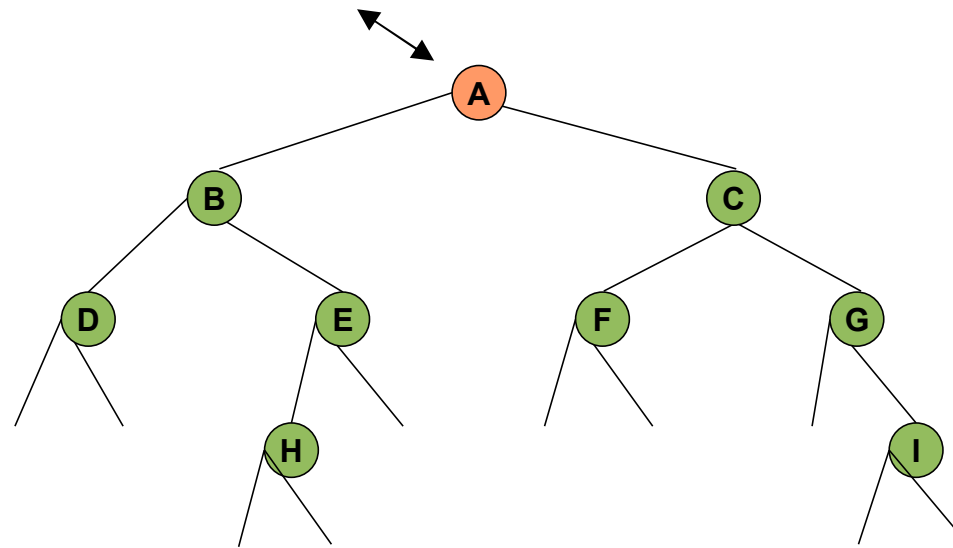
```
Void preOrder(BinaryTreeNode t)
{
    if (t != null)
    {
        visit(t);
        preOrder(t.leftChild);
        preOrder(t.rightChild);
    }
}
```



Traversing a Tree Preorder



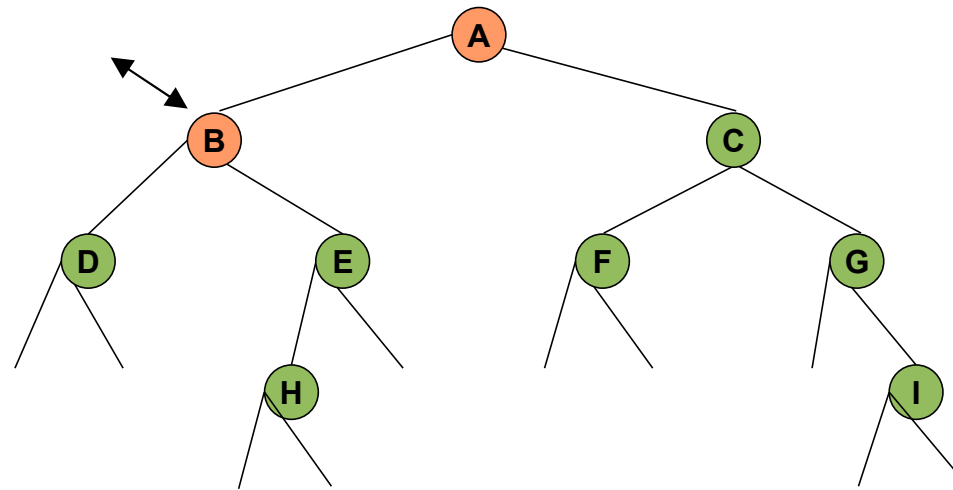
Traversing a Tree Preorder



Result: A

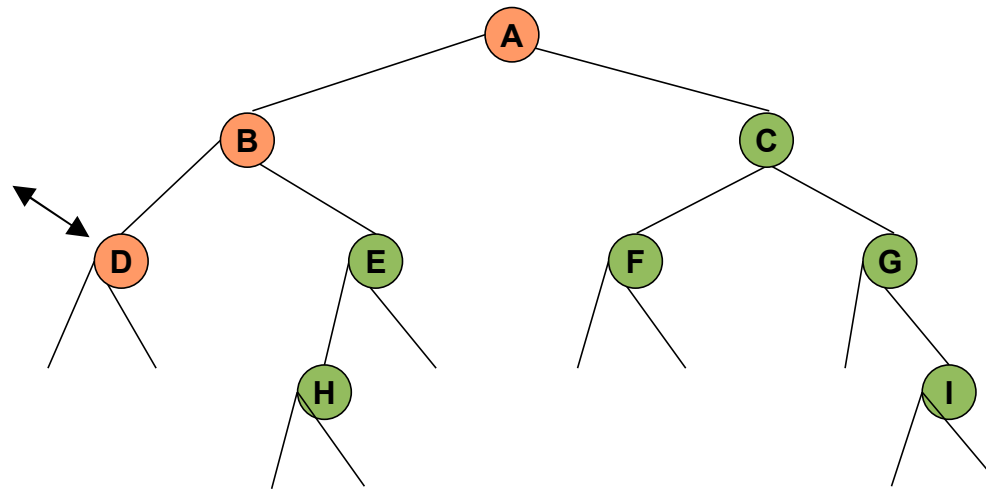


Traversing a Tree Preorder



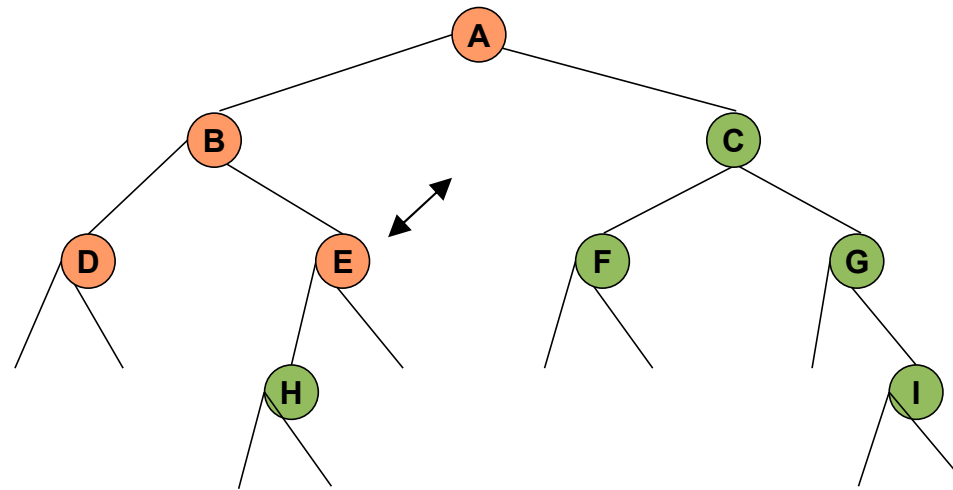
Result: AB

Traversing a Tree Preorder



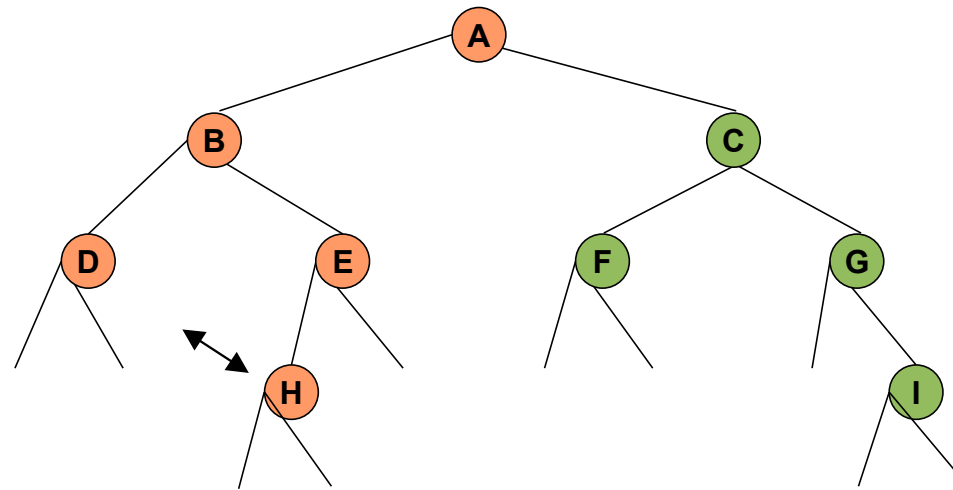
Result: ABD

Traversing a Tree Preorder



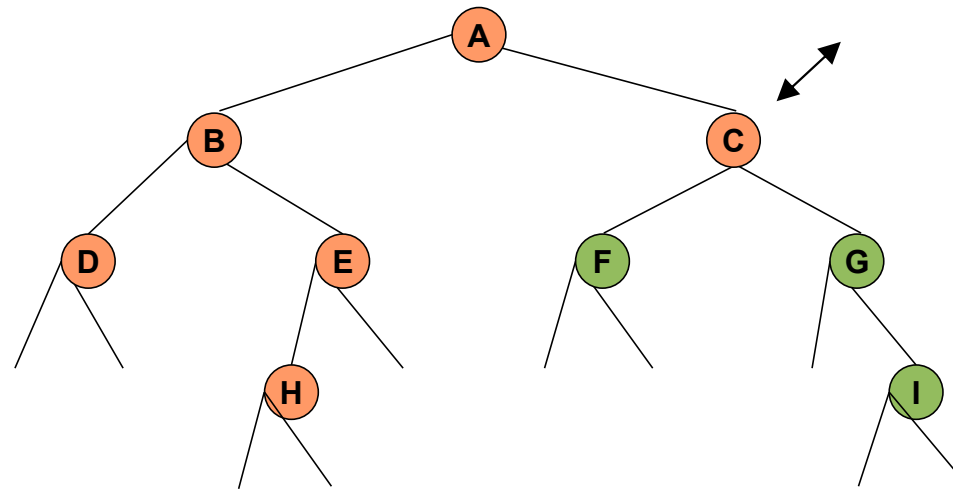
Result: ABDE

Traversing a Tree Preorder



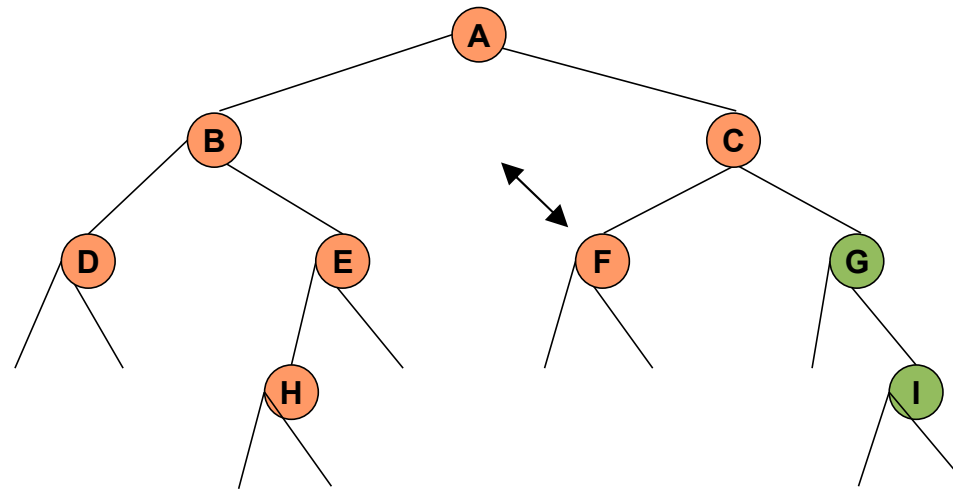
Result: ABDEH

Traversing a Tree Preorder



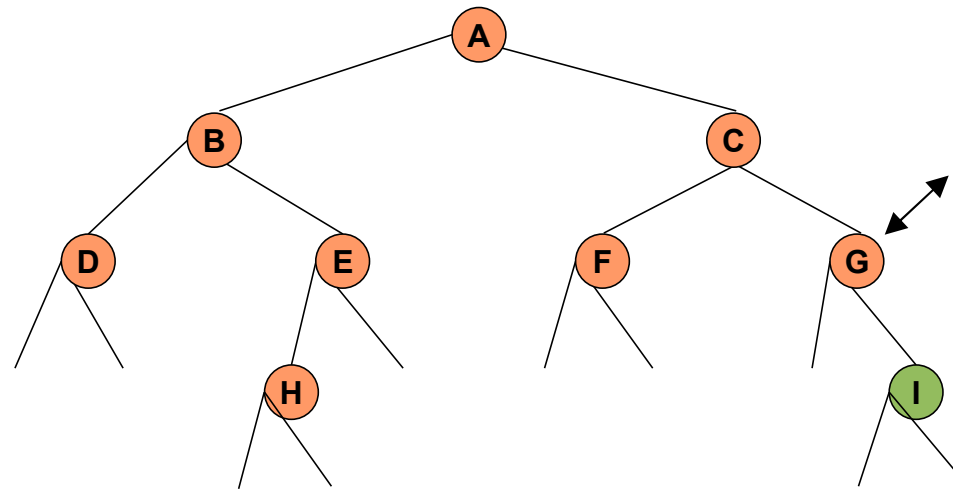
Result: ABDEHC

Traversing a Tree Preorder



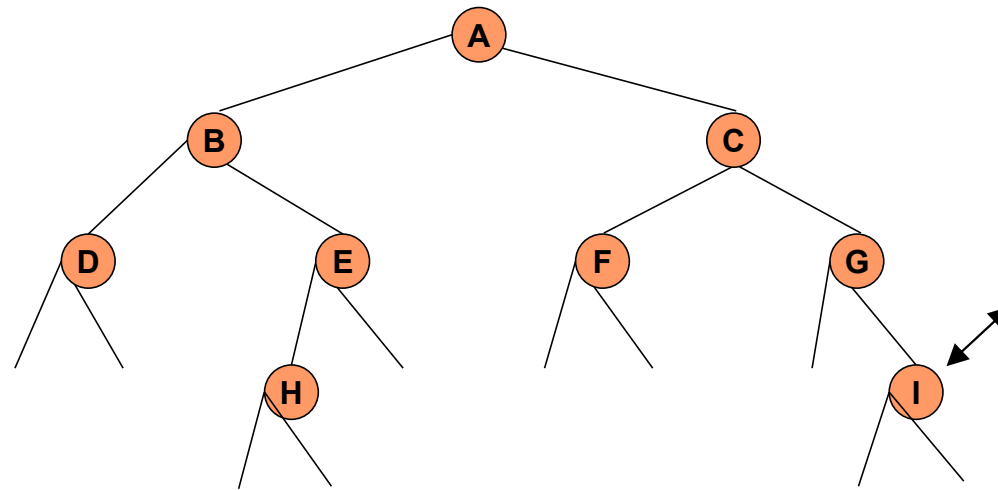
Result: ABDEHCF

Traversing a Tree Preorder



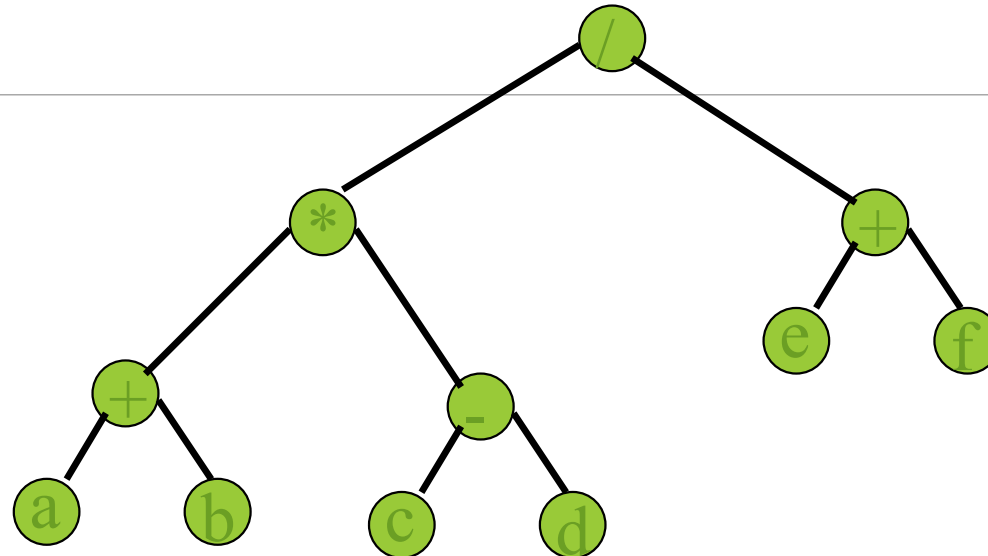
Result: ABDEHCFG

Traversing a Tree Preorder



Result: ABDEHCFG I

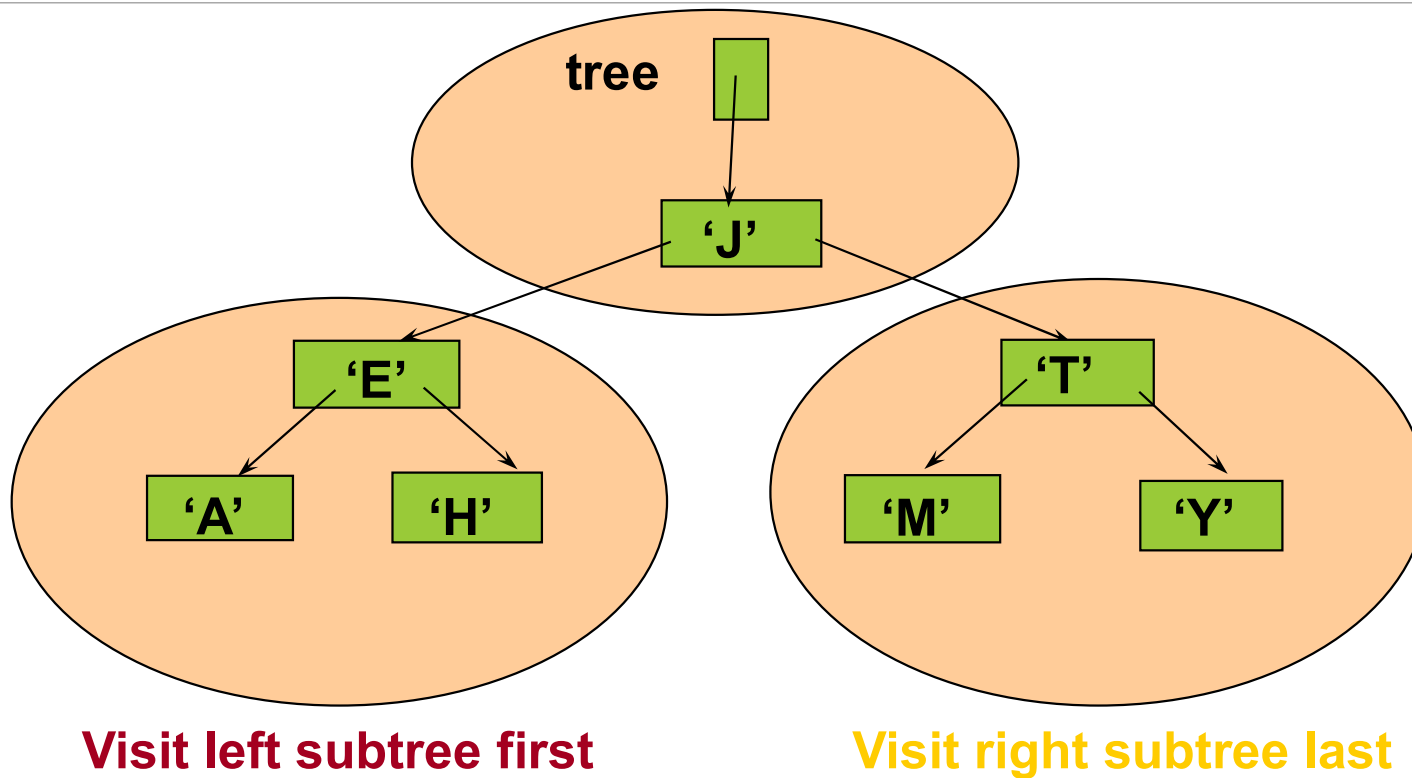
Preorder Of Expression Tree



/ * + a b - c d + e f

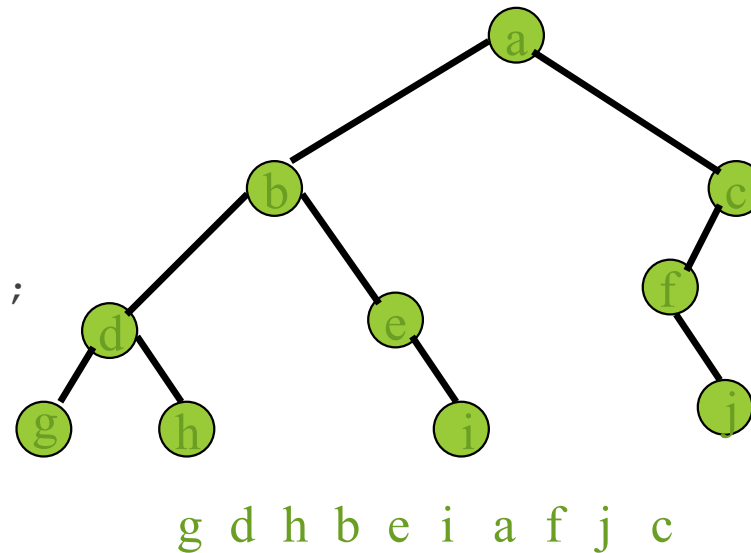
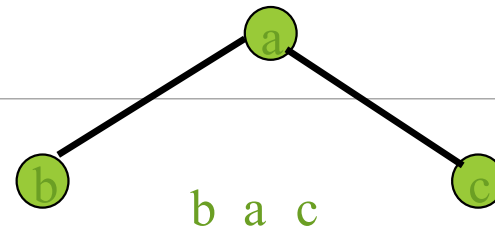
Gives prefix form of expression!

Inorder Traversal:

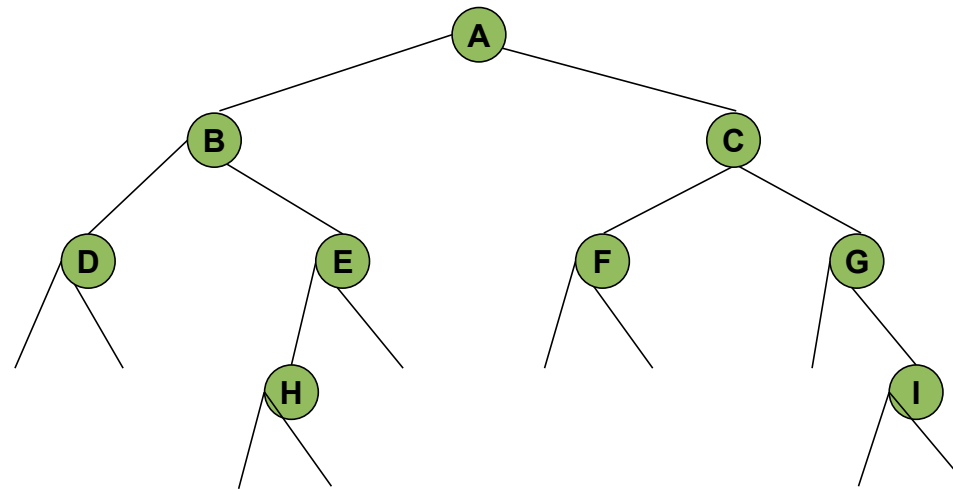


Inorder Traversal

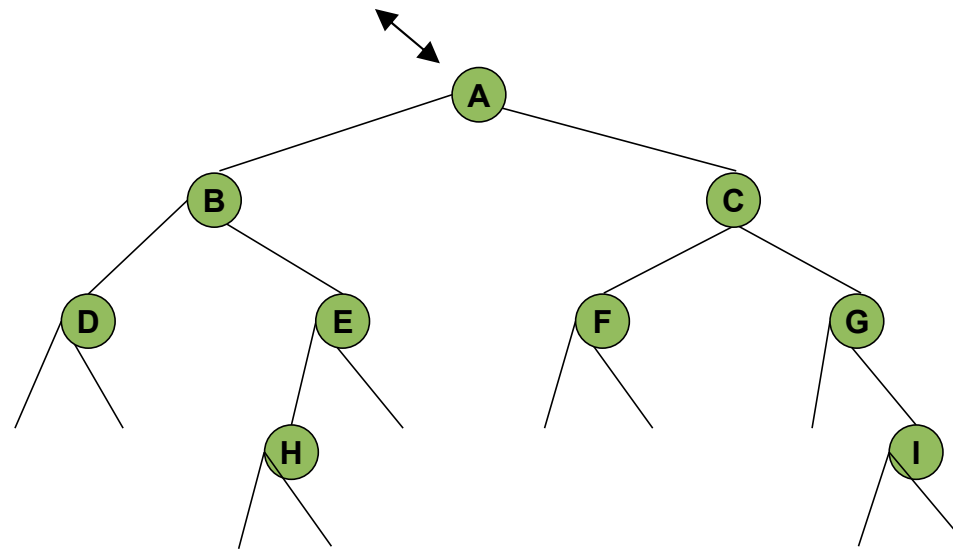
```
Void inOrder(BinaryTreeNode t)
{
    if (t != null)
    {
        inOrder(t.leftChild);
        visit(t);
        inOrder(t.rightChild);
    }
}
```



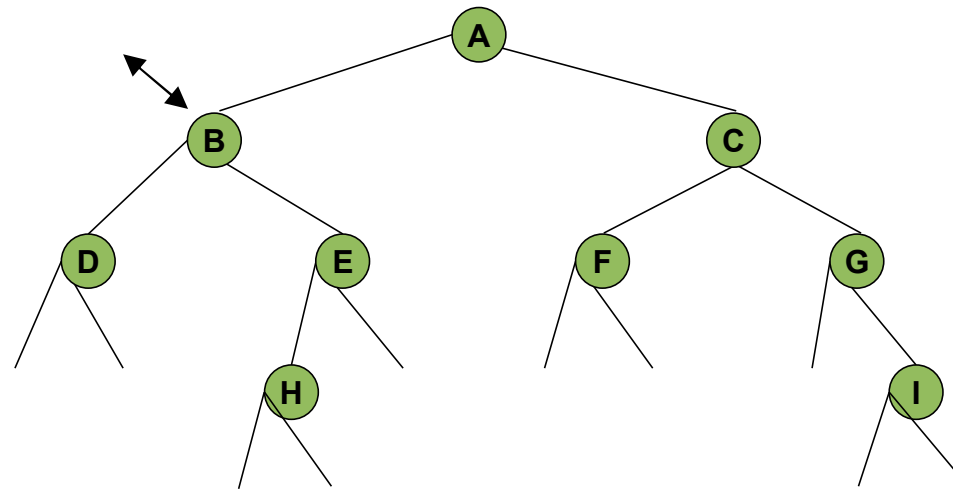
Traversing a Tree Inorder



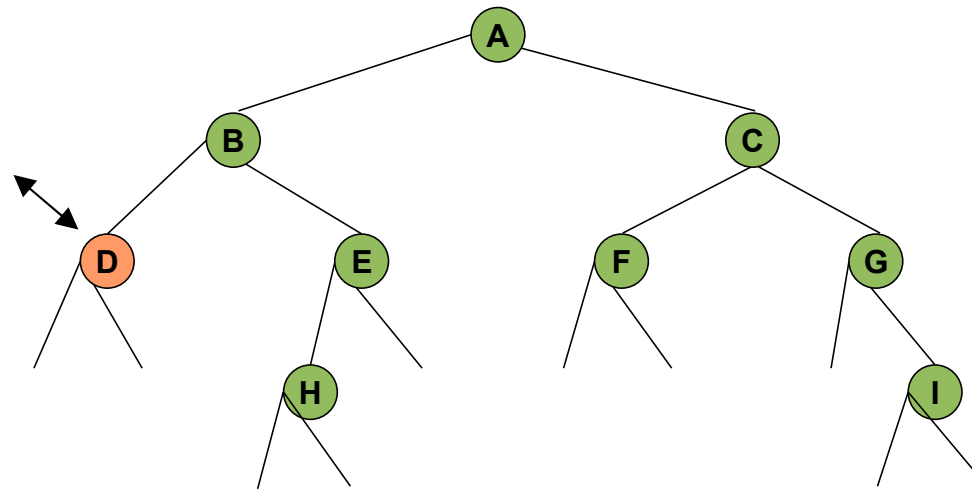
Traversing a Tree Inorder



Traversing a Tree Inorder



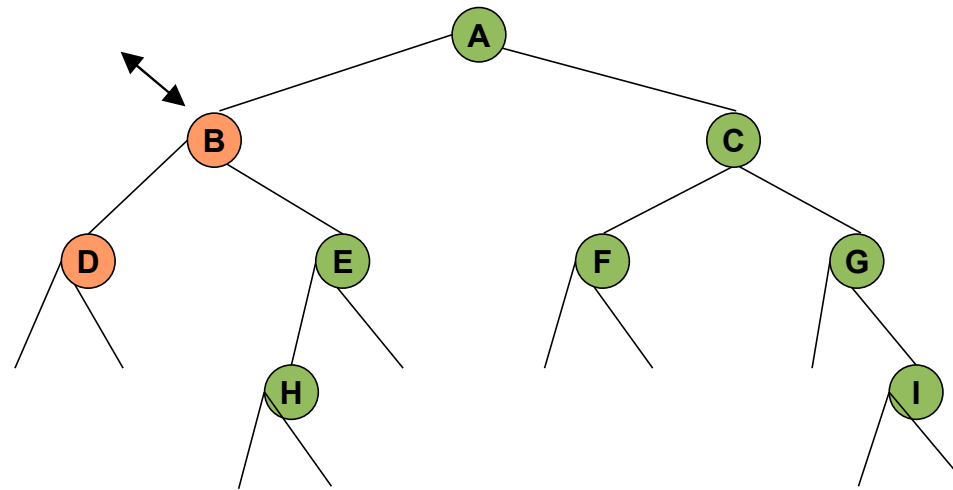
Traversing a Tree Inorder



Result: D

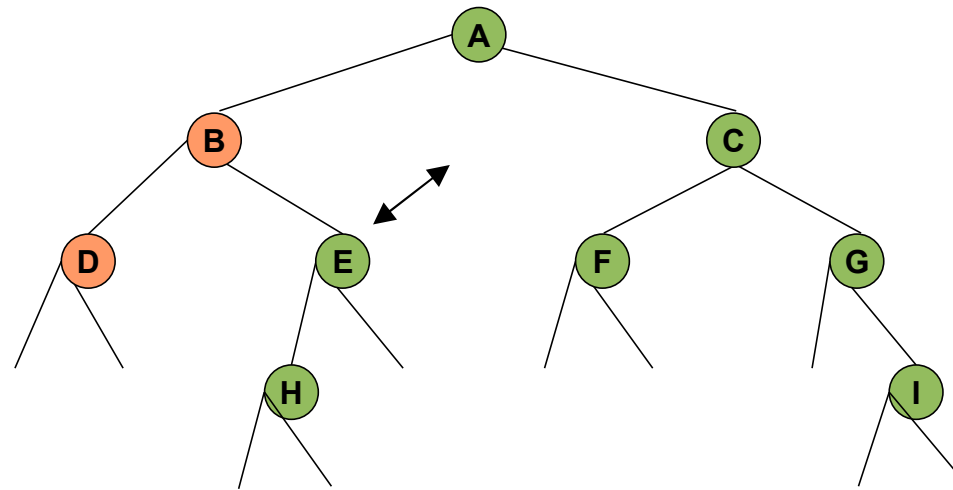


Traversing a Tree Inorder



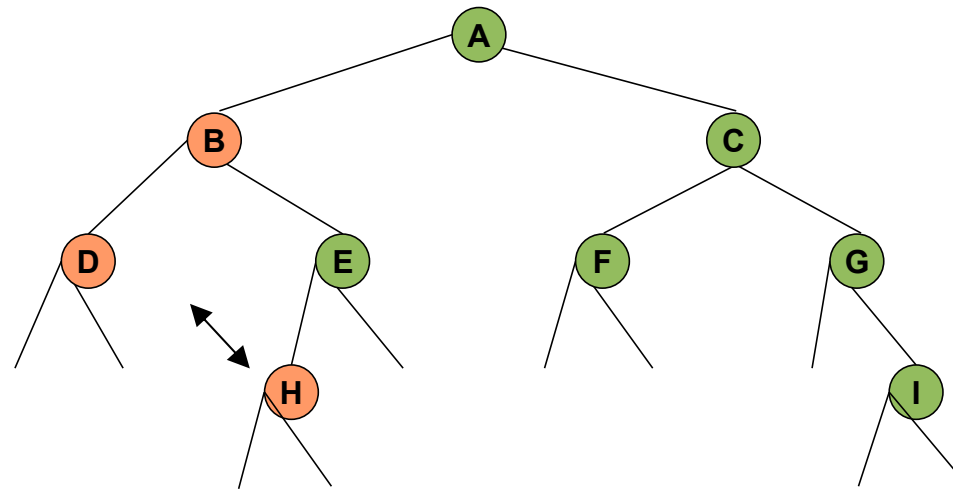
Result: DB

Traversing a Tree Inorder



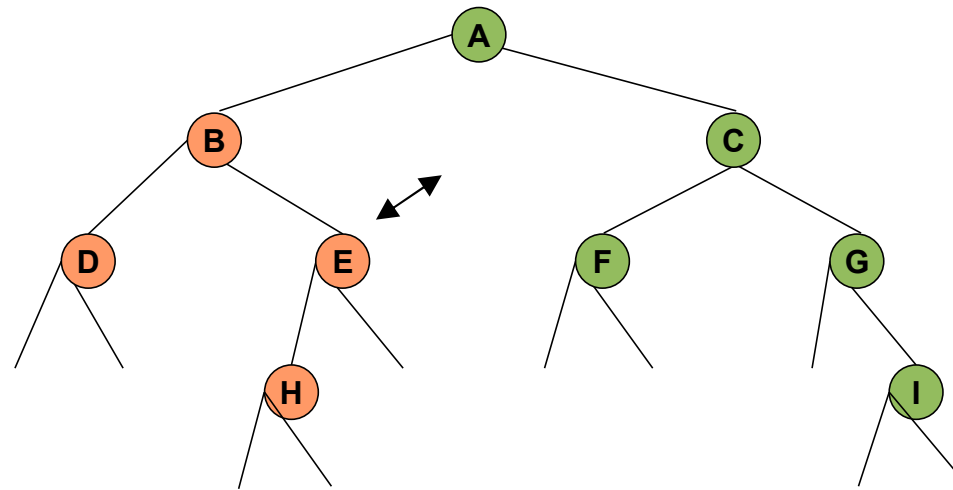
Result: DB

Traversing a Tree Inorder



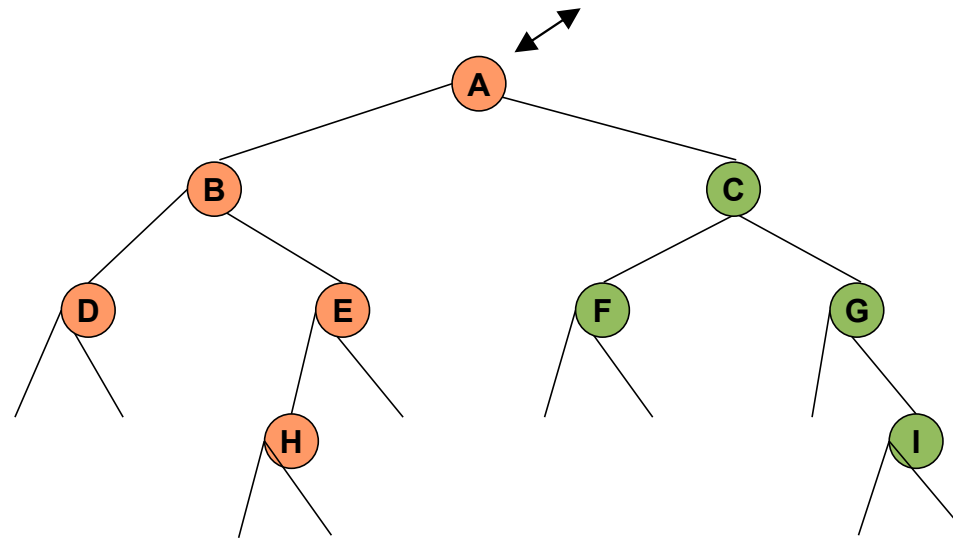
Result: DBH

Traversing a Tree Inorder



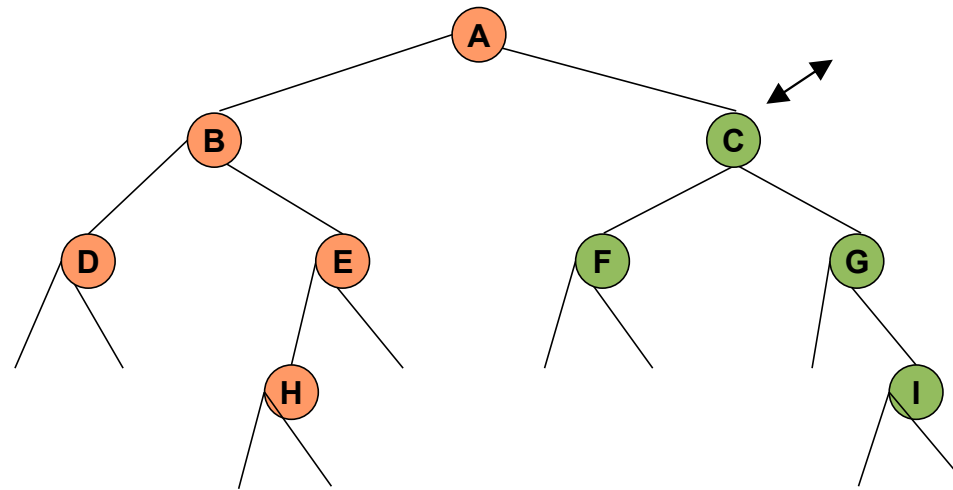
Result: DBHE

Traversing a Tree Inorder



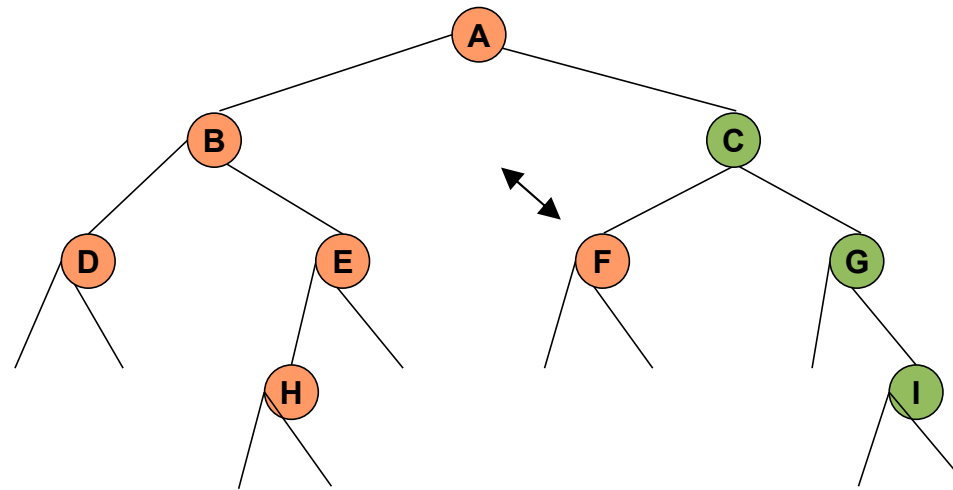
Result: DBHEA

Traversing a Tree Inorder



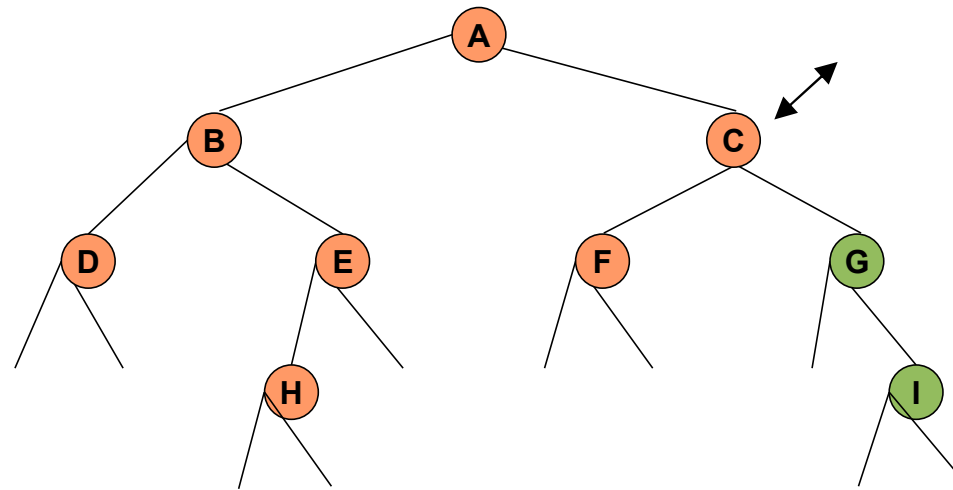
Result: DBHEA

Traversing a Tree Inorder



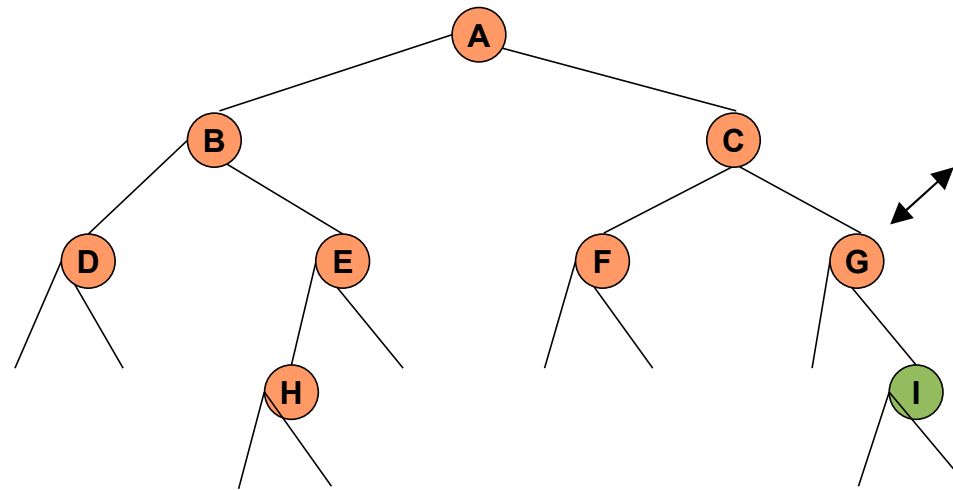
Result: DBHEAF

Traversing a Tree Inorder



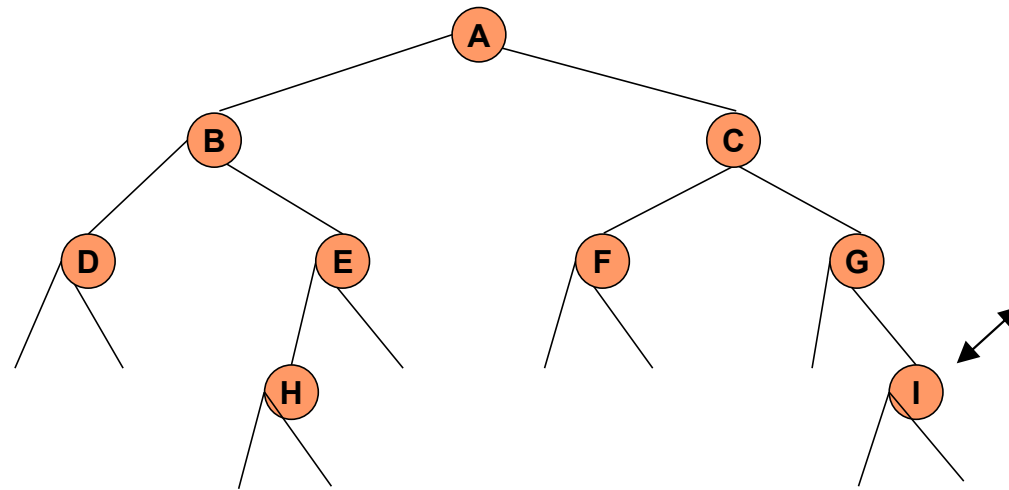
Result: DBHEAFC

Traversing a Tree Inorder



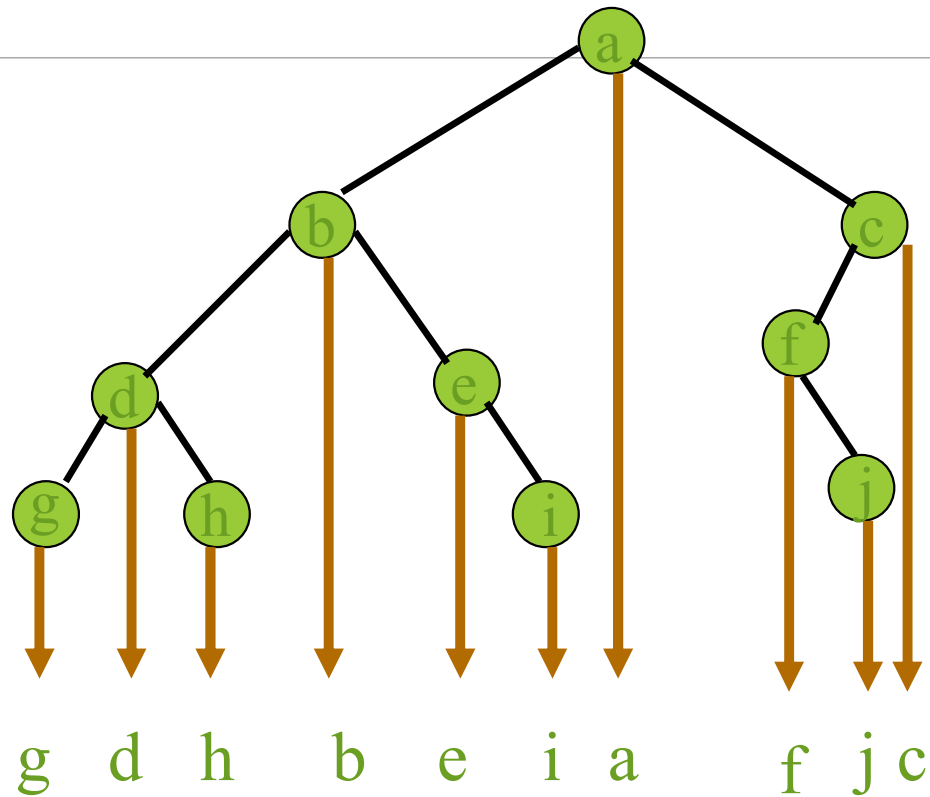
Result: DBHEAFCG

Traversing a Tree Inorder

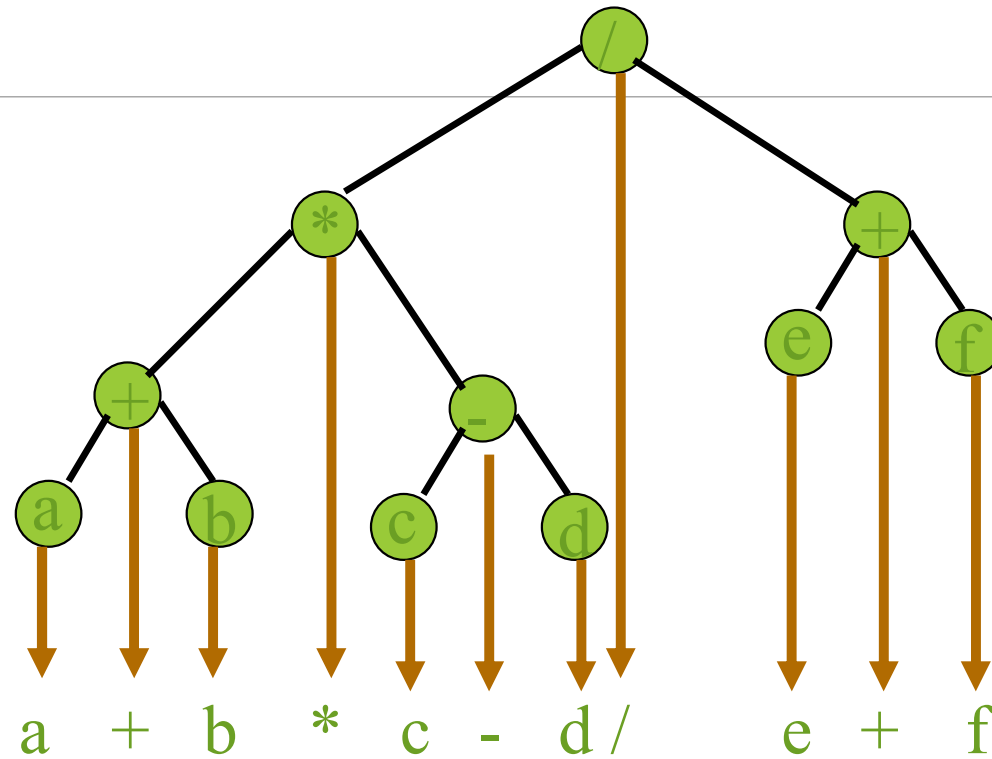


Result: DBHEAFCGI

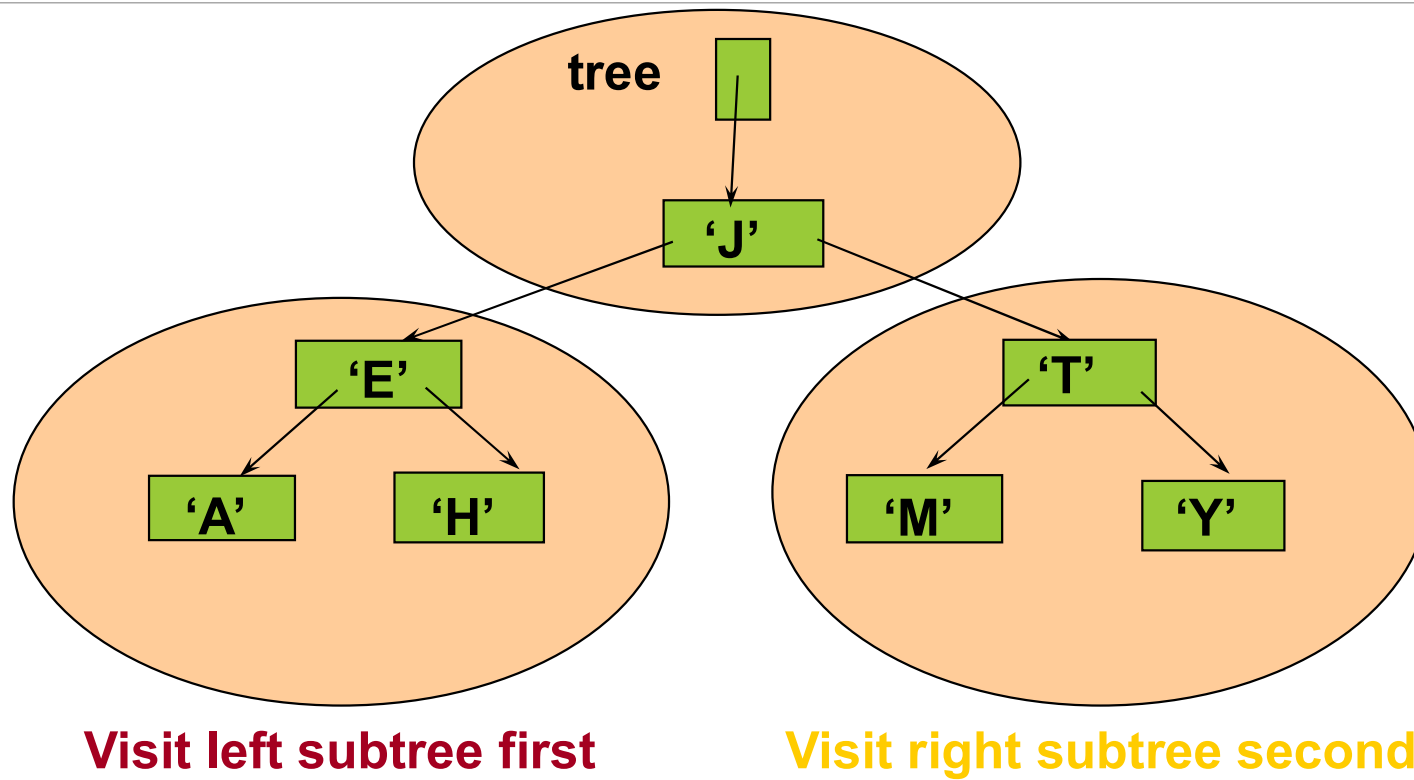
Inorder By Projection



Inorder Of Expression Tree

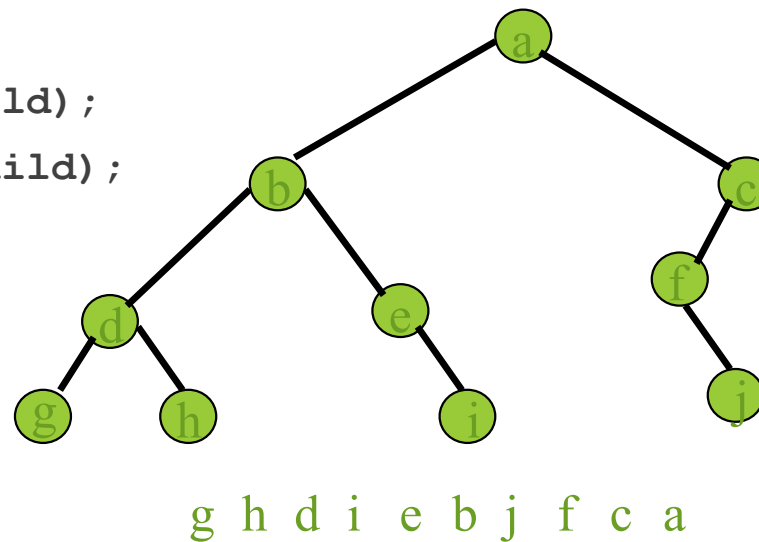
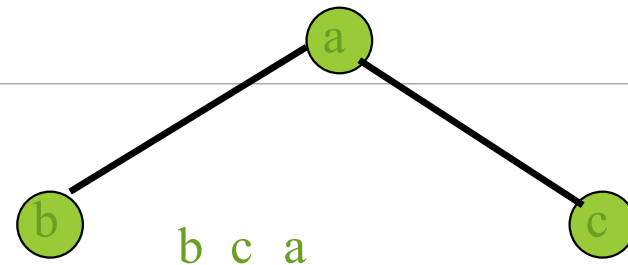


Postorder Traversal

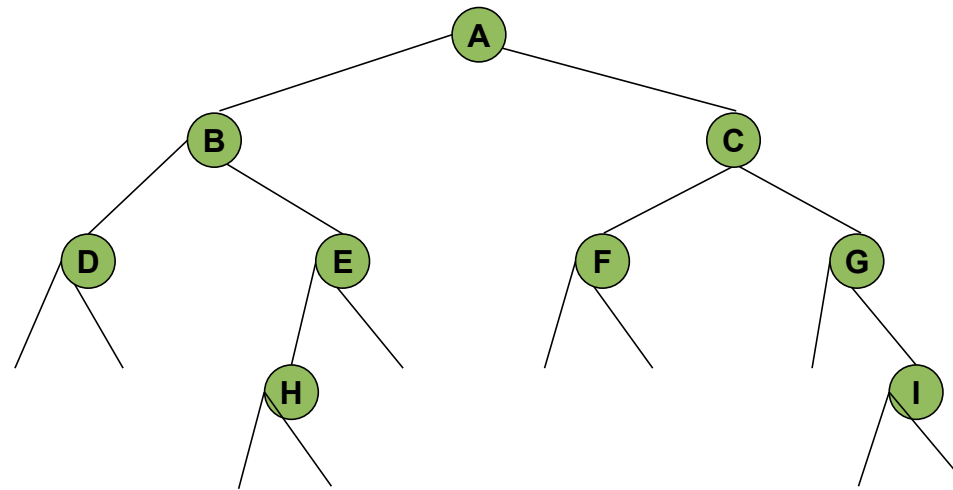


Postorder Traversal

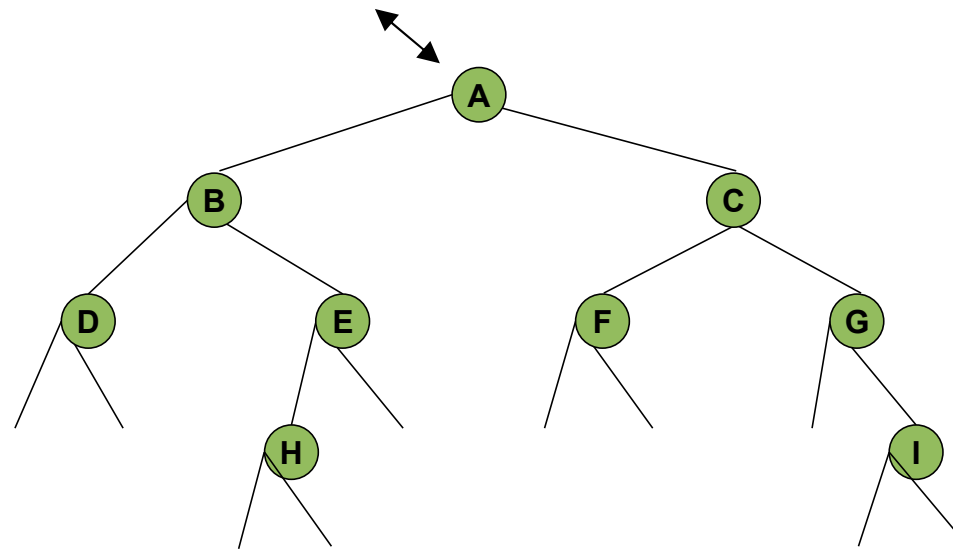
```
void postOrder(BinaryTreeNode t)
{
    if (t != null)
    {
        postOrder(t.leftChild);
        postOrder(t.rightChild);
        visit(t);
    }
}
```



Traversing a Tree Postorder

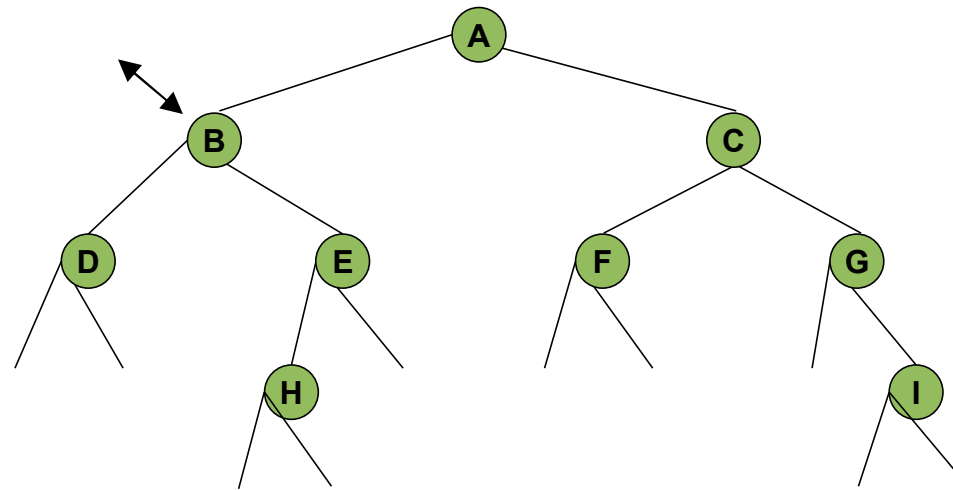


Traversing a Tree Postorder



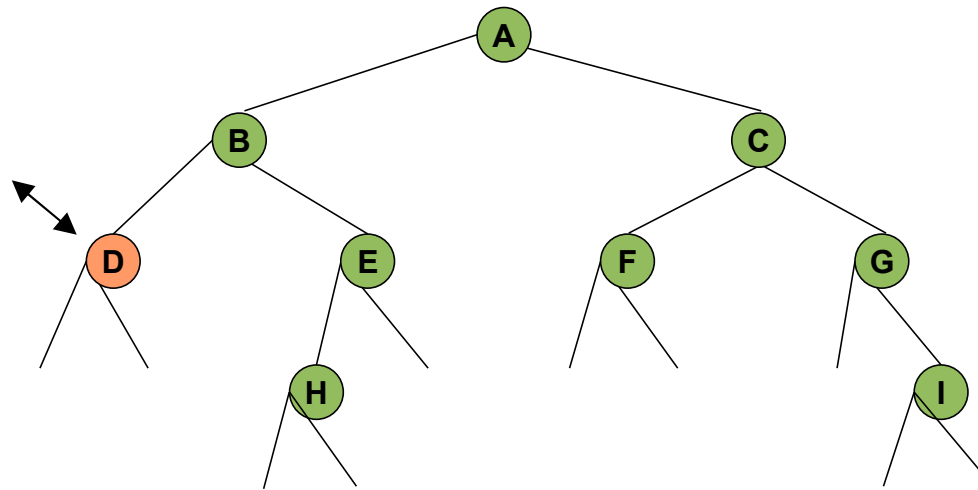
Result:

Traversing a Tree Postorder



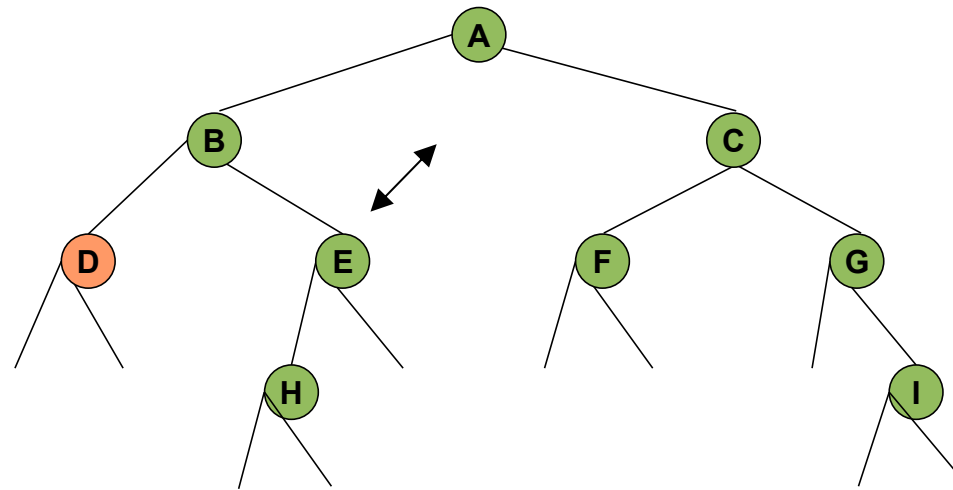
Result:

Traversing a Tree Postorder



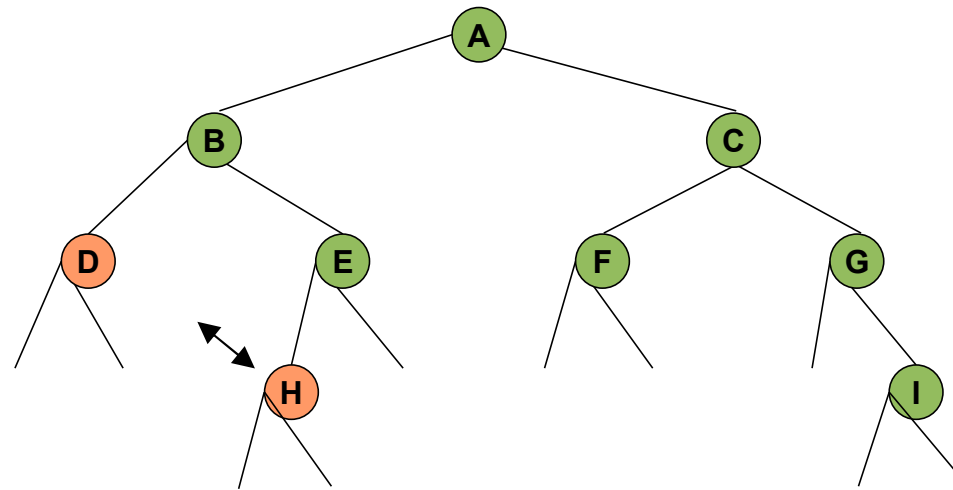
Result: D

Traversing a Tree Postorder



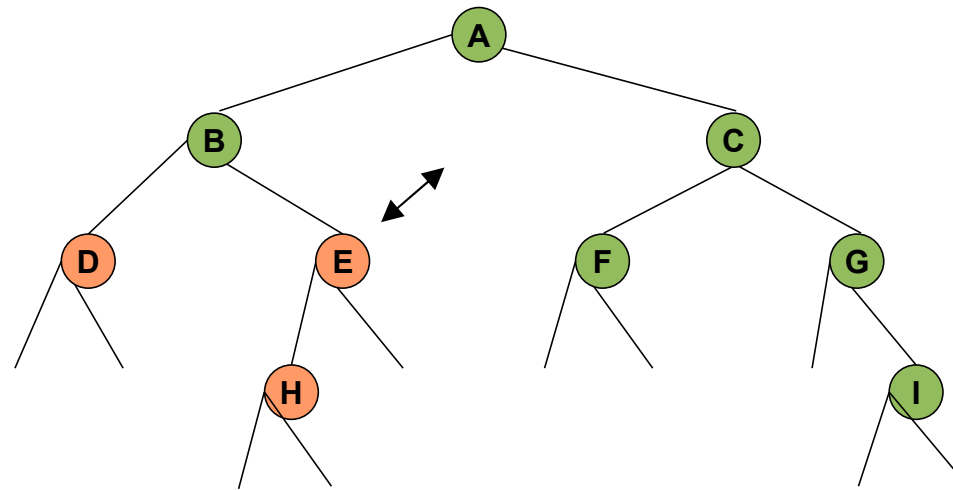
Result: D

Traversing a Tree Postorder



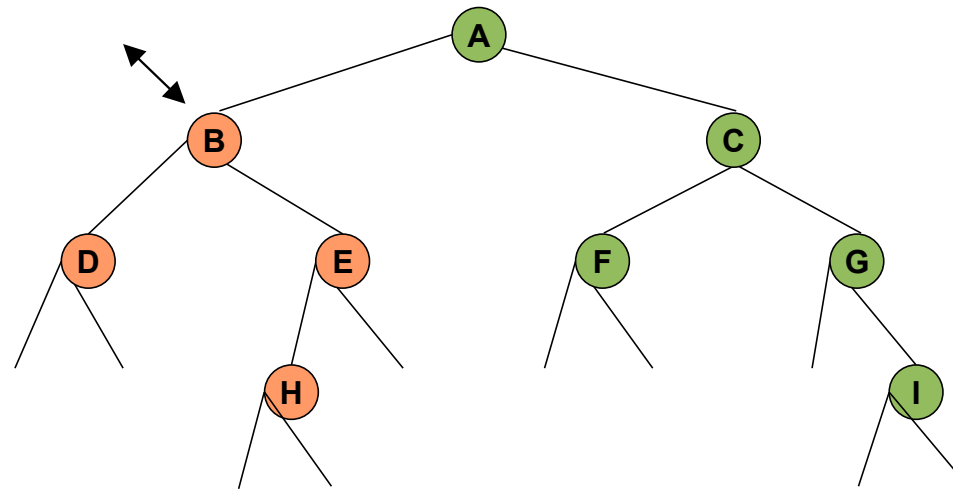
Result: DH

Traversing a Tree Postorder



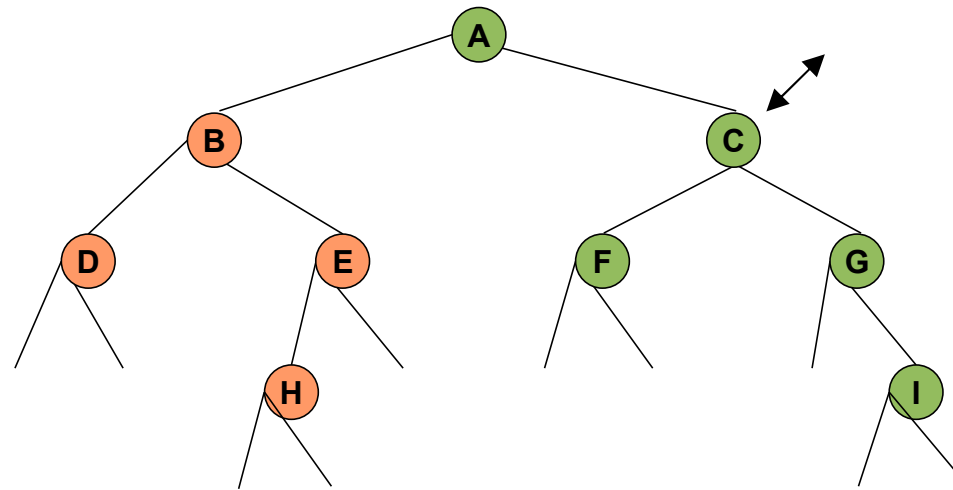
Result: DHE

Traversing a Tree Postorder



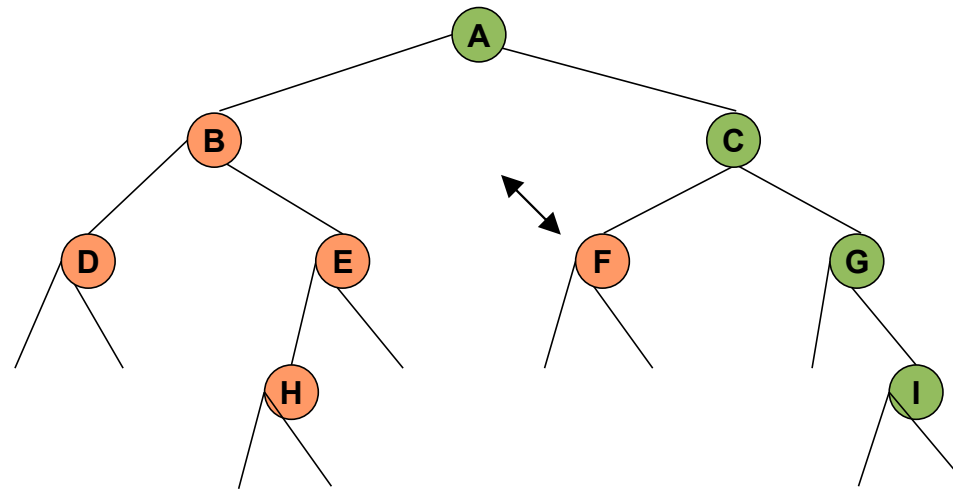
Result: DHEB

Traversing a Tree Postorder



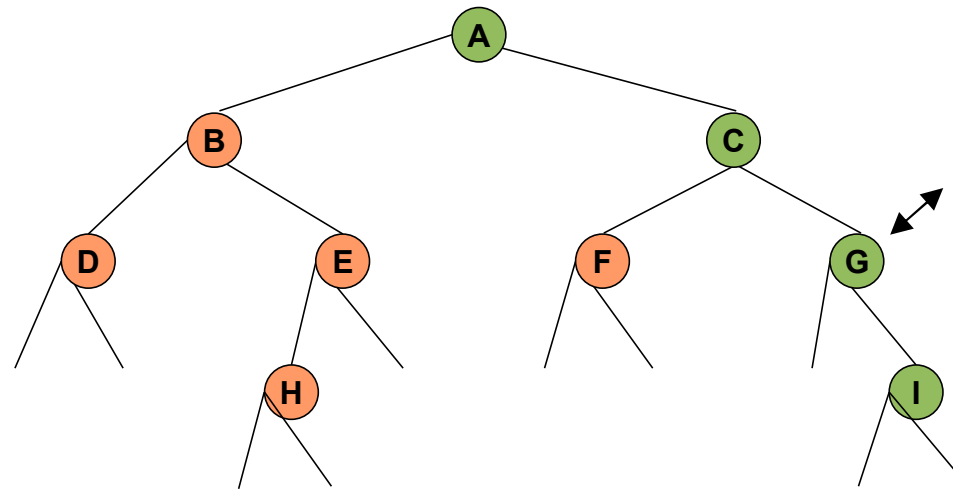
Result: DHEB

Traversing a Tree Postorder



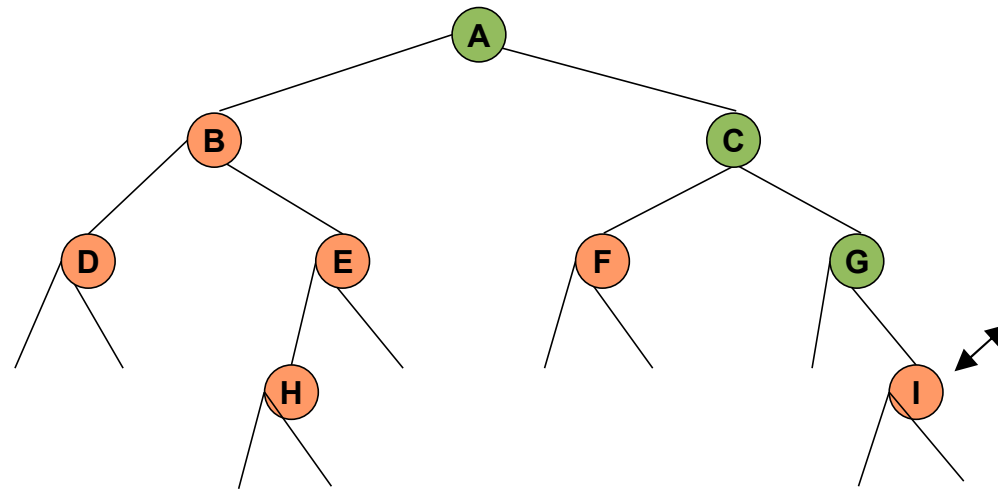
Result: DHEBF

Traversing a Tree Postorder



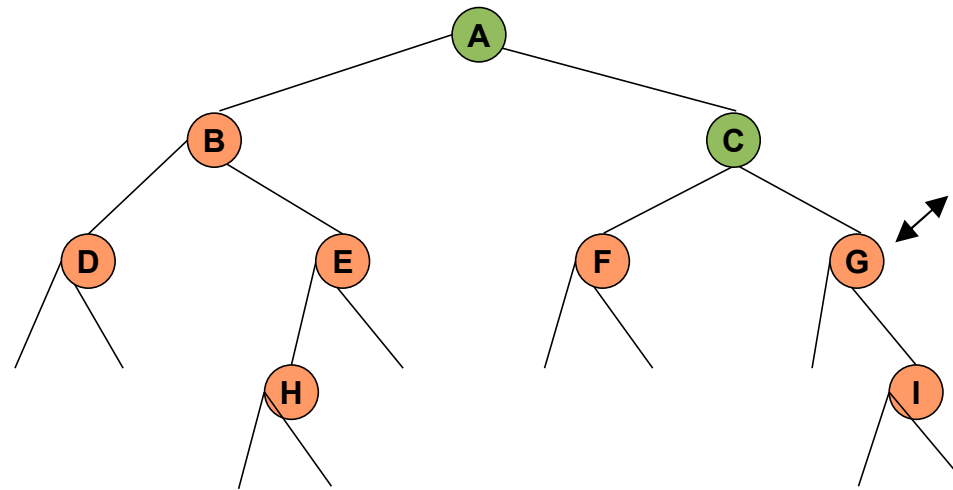
Result: DHEBF

Traversing a Tree Postorder



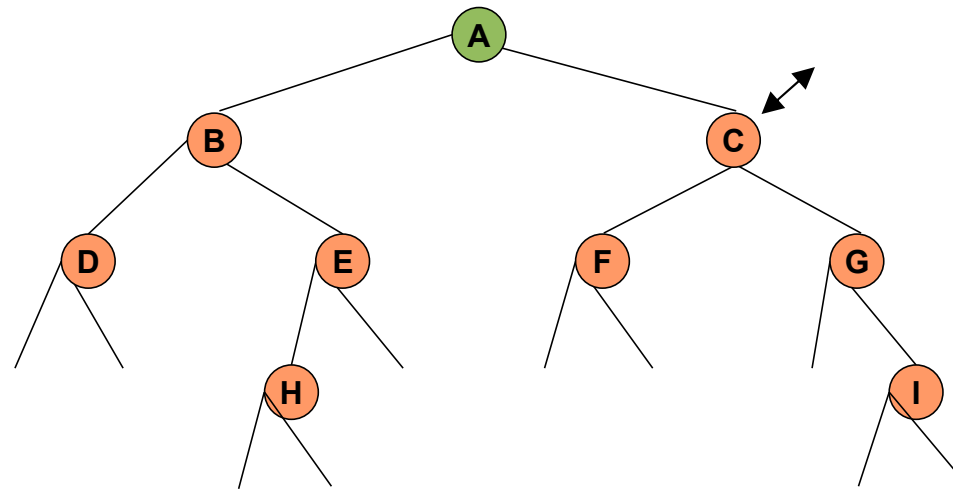
Result: DHEBFI

Traversing a Tree Postorder



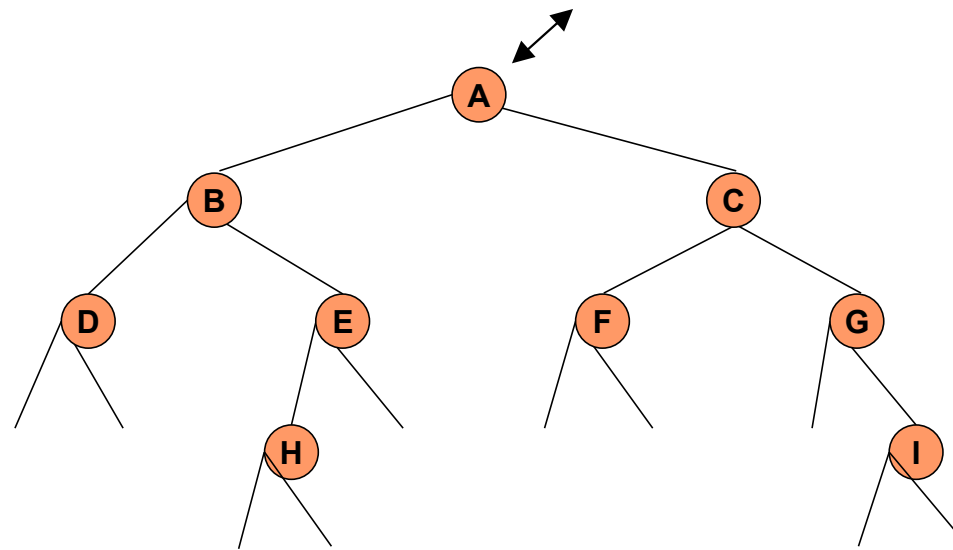
Result: DHEBFIG

Traversing a Tree Postorder



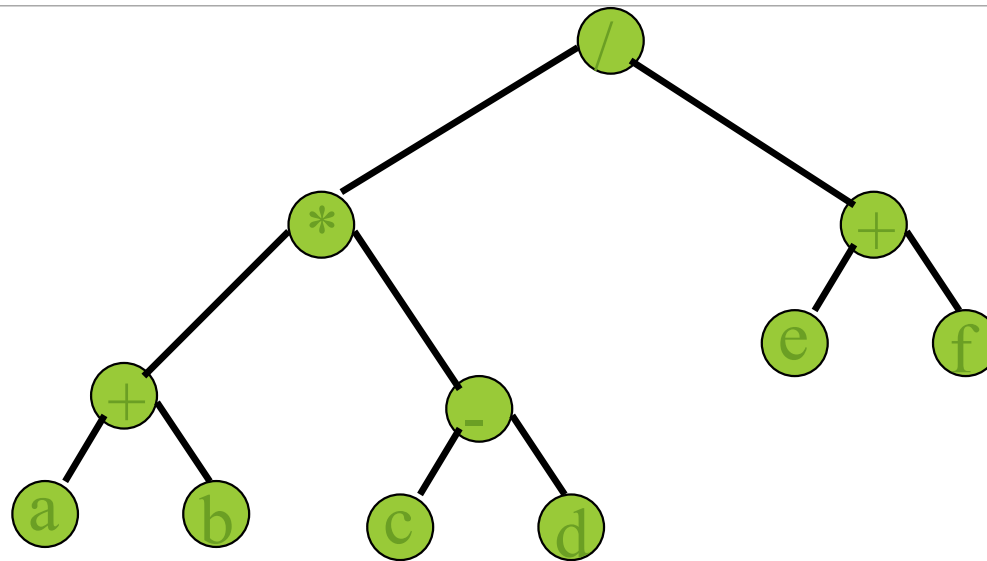
Result: DHEBFIGC

Traversing a Tree Postorder



Result: DHEBFIGCA

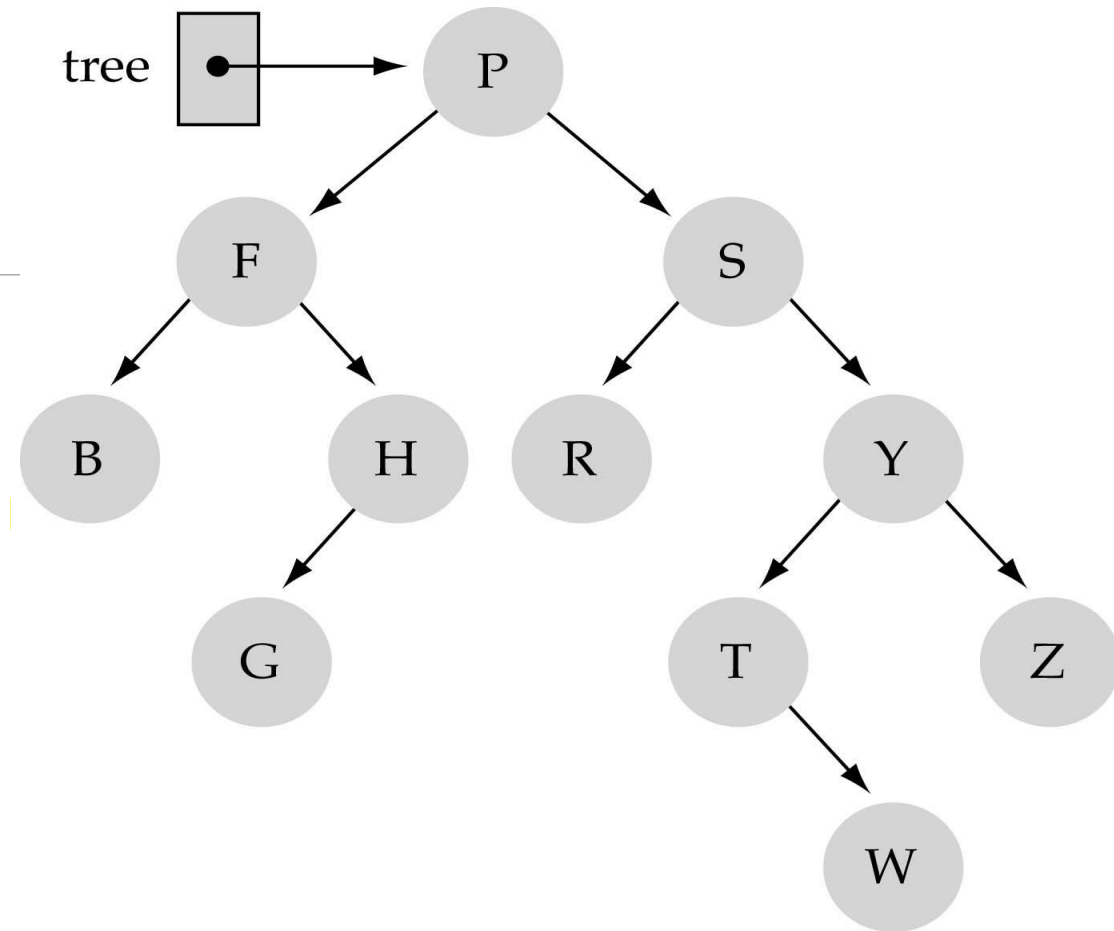
Postorder Of Expression Tree



a b + c d - * e f + /

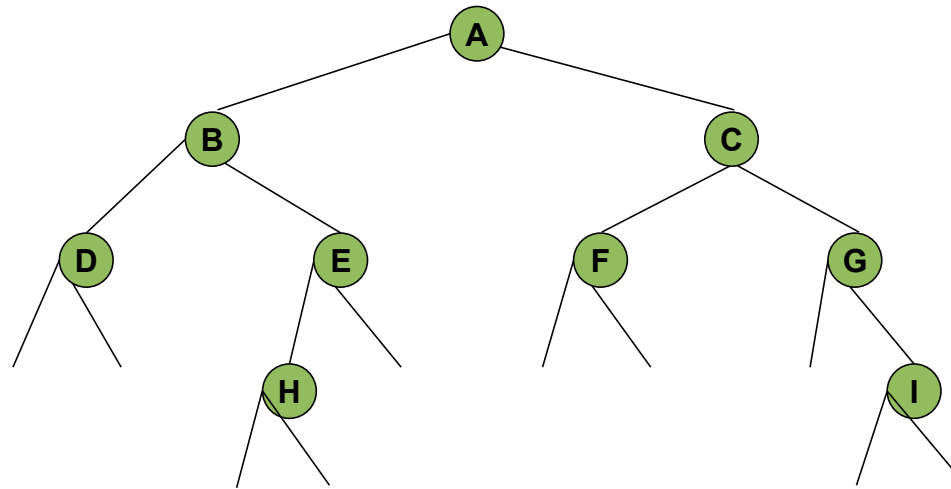
Gives postfix form of expression!

Tree Traversals

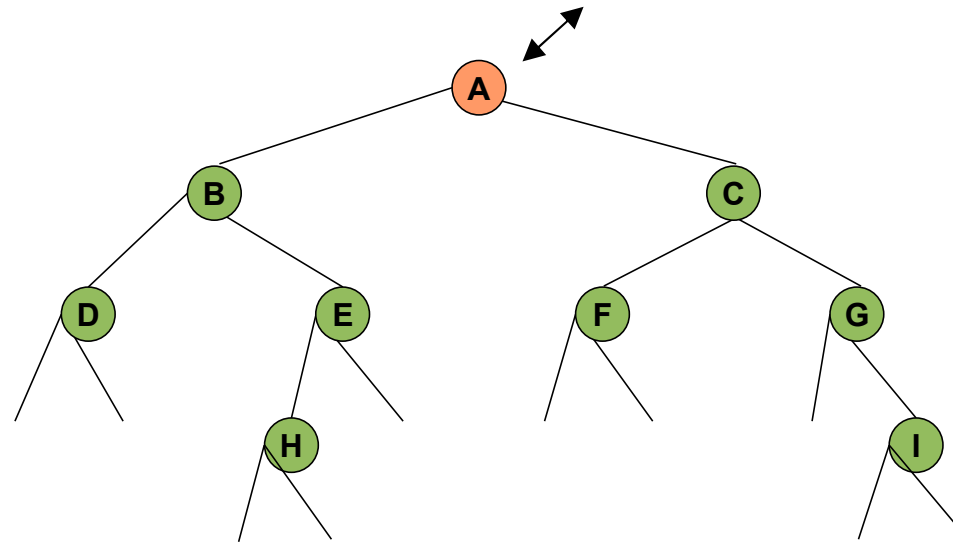


Inorder:	B	F	G	H	P	R	S	T	W	Y	Z
Preorder:	P	F	B	H	G	S	R	Y	T	W	Z
Postorder:	B	G	H	F	R	W	T	Z	Y	S	P

Breadth-first traversal of a tree

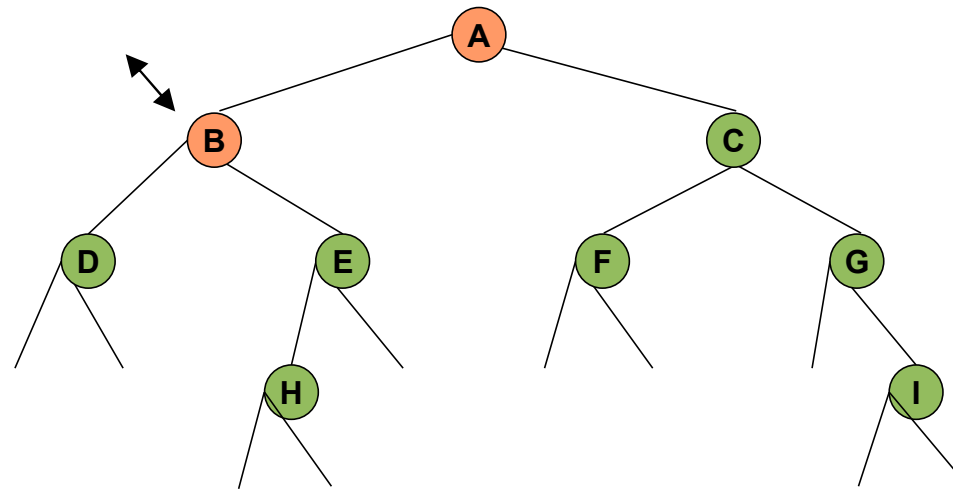


Breadth-first traversal of a tree



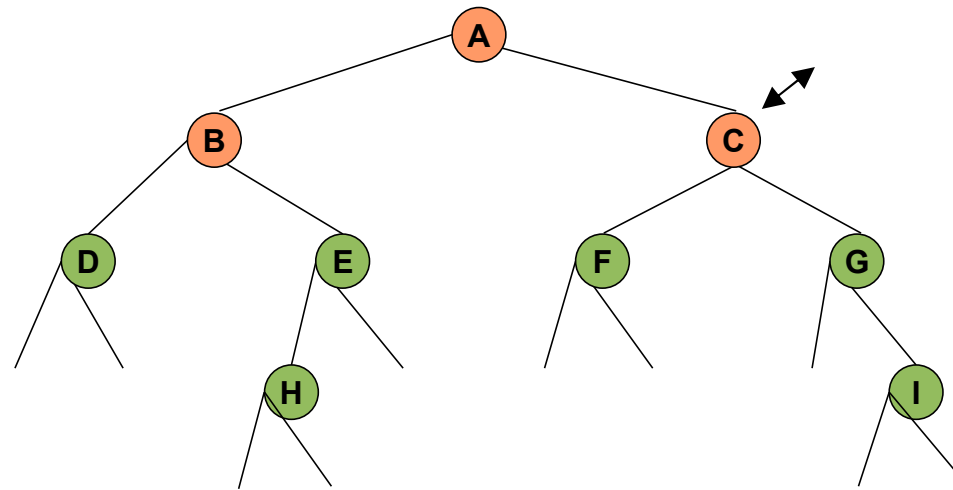
Result: A

Breadth-first traversal of a tree



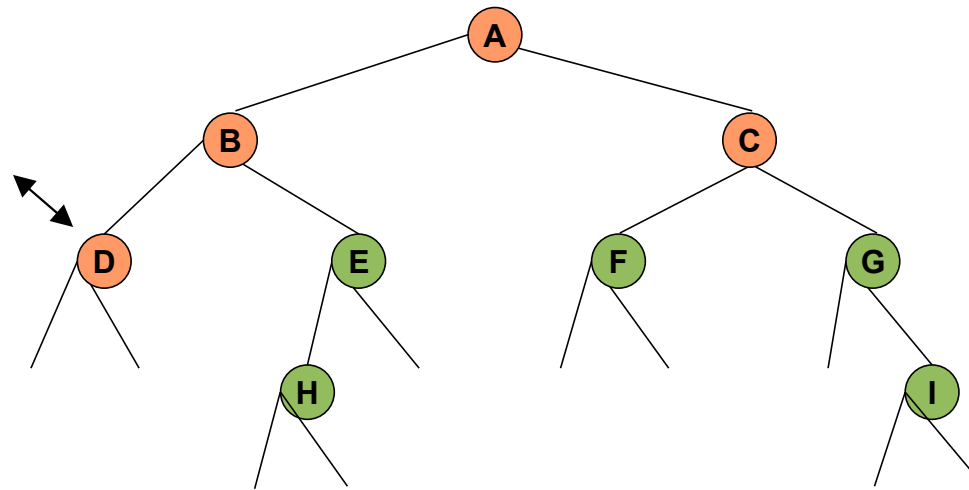
Result: AB

Breadth-first traversal of a tree



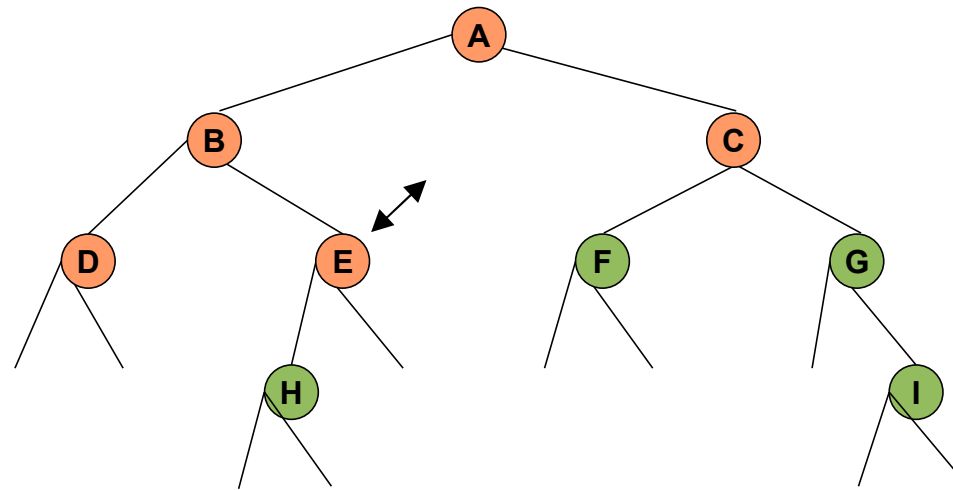
Result: ABC

Breadth-first traversal of a tree



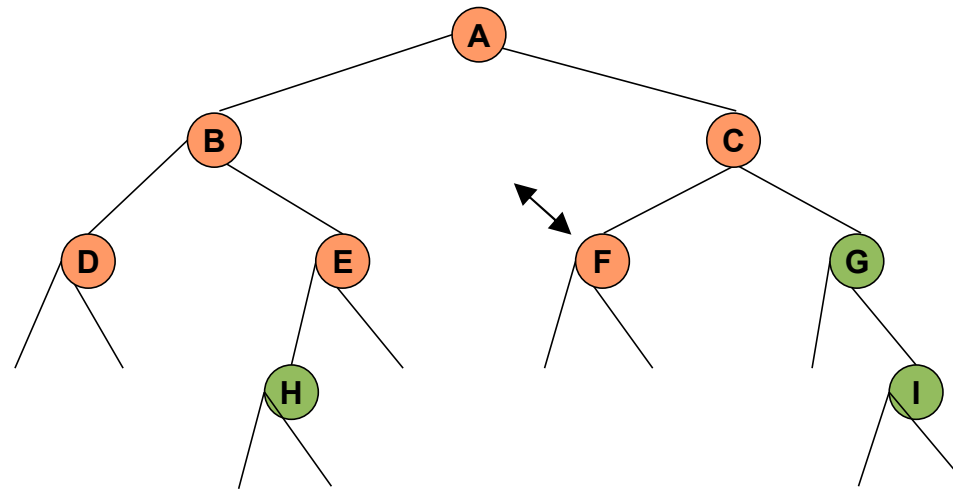
Result: ABCD

Breadth-first traversal of a tree



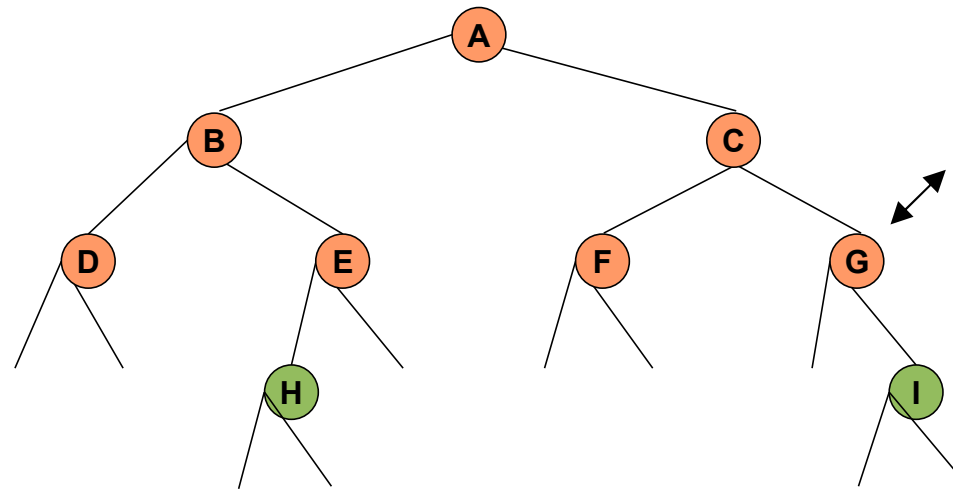
Result: ABCDE

Breadth-first traversal of a tree



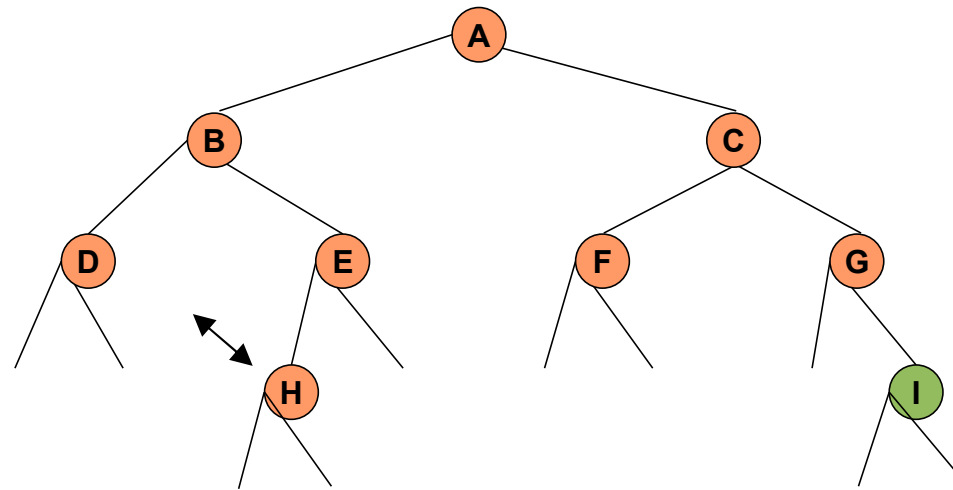
Result: ABCDEF

Breadth-first traversal of a tree



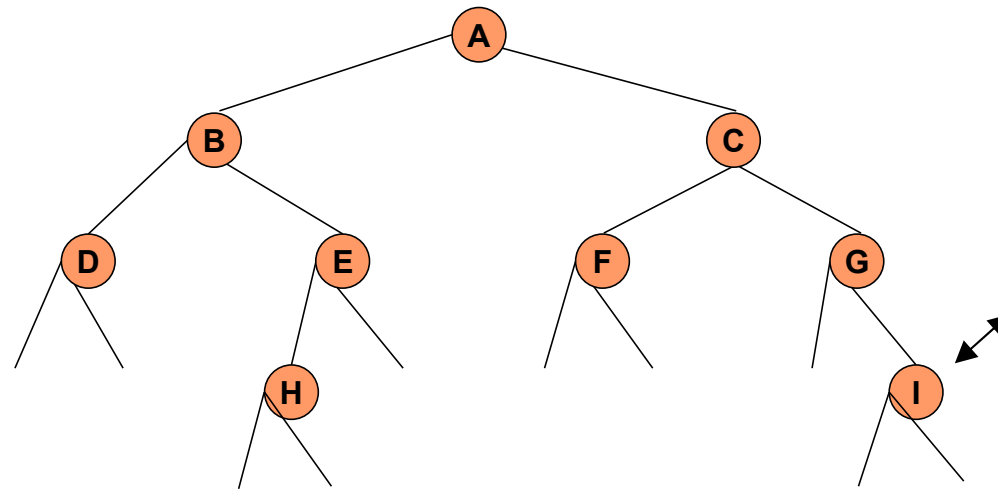
Result: ABCDEFG

Breadth-first traversal of a tree



Result: ABCDEFGH

Breadth-first traversal of a tree



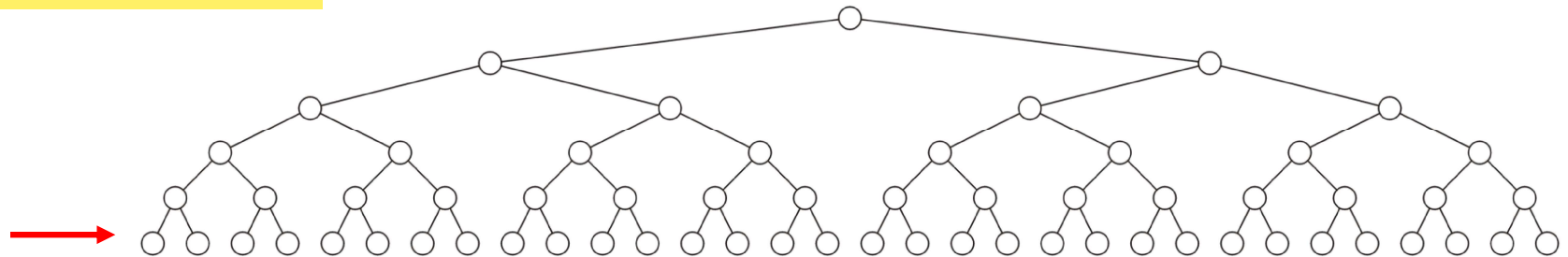
Result: ABCDEFGHI

Perfect binary trees

Definition

Standard definition:

- A perfect binary tree of height h is a binary tree where
 - All leaf nodes have the same depth h
 - All other nodes are full

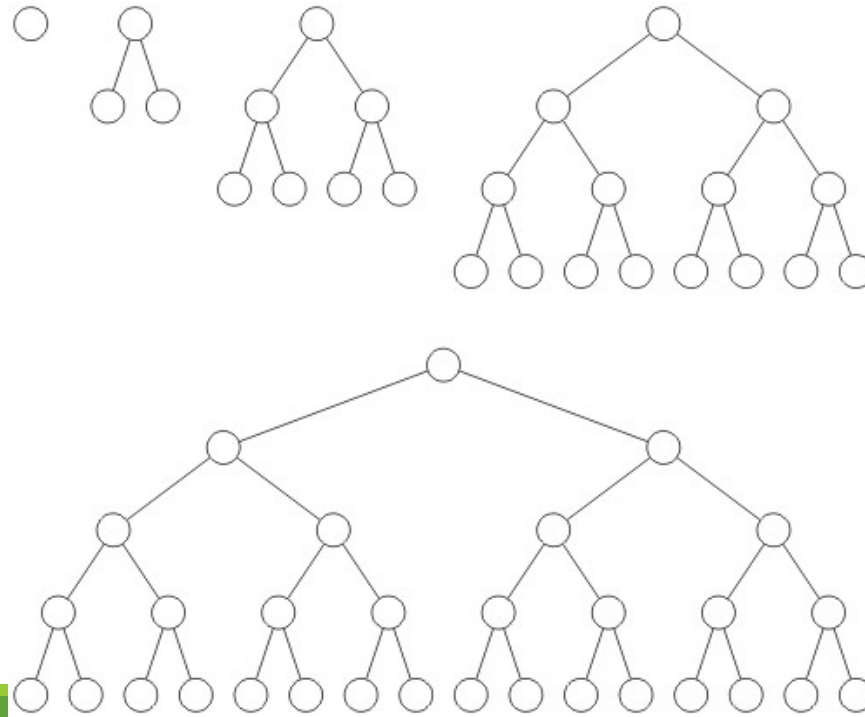


Recursive definition:

- A binary tree of height $h = 0$ is perfect
- A binary tree with height $h > 0$ is a perfect if both sub-trees are perfect binary trees of height $h - 1$

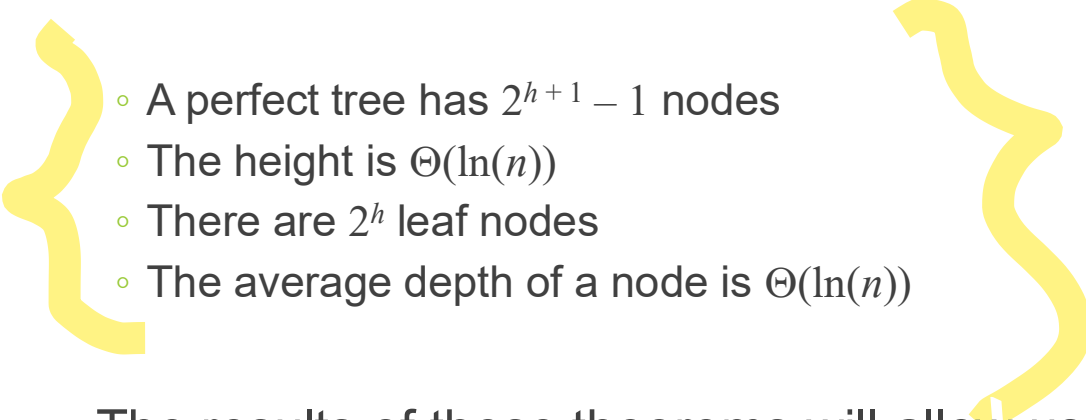
Examples

Perfect binary trees of height $h = 0, 1, 2, 3$ and 4



Theorems

Four theorems that describe the properties of perfect binary trees:

- 
- A perfect tree has $2^{h+1} - 1$ nodes
 - The height is $\Theta(\ln(n))$
 - There are 2^h leaf nodes
 - The average depth of a node is $\Theta(\ln(n))$

The results of these theorems will allow us to determine the optimal run-time properties of operations on binary trees

$2^{h+1} - 1$ Nodes

Theorem

A perfect binary tree of height h has $2^{h+1} - 1$ nodes

Proof:

We will use mathematical induction:

1. Show that it is true for $h = 0$
2. Assume it is true for an arbitrary h
3. Show that the truth for h implies the truth for $h + 1$

$2^{h+1} - 1$ Nodes

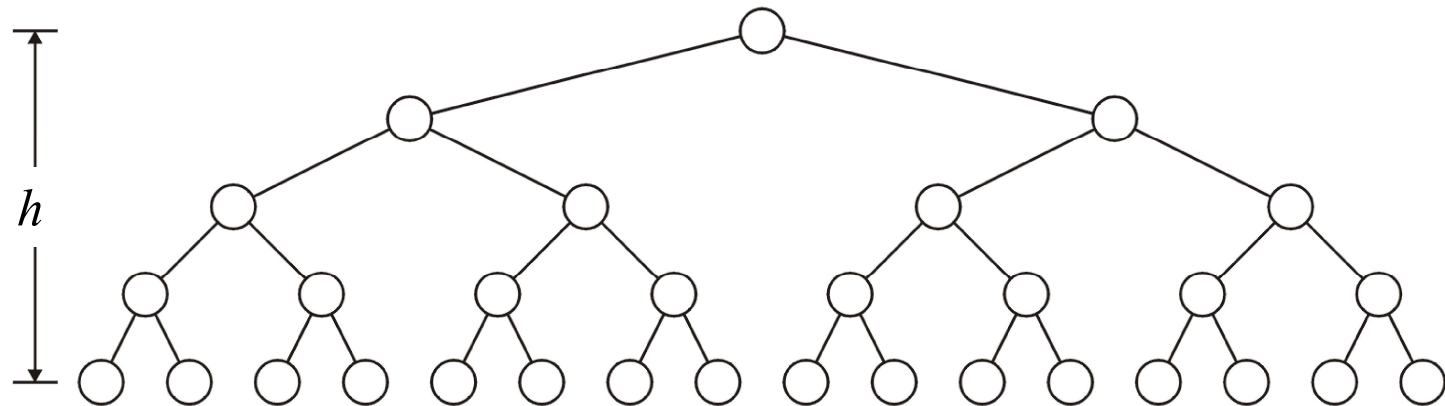
The base case:

- When $h = 0$ we have a single node $n = 1$
- The formula is correct: $2^{0+1} - 1 = 1$

$2^{h+1} - 1$ Nodes

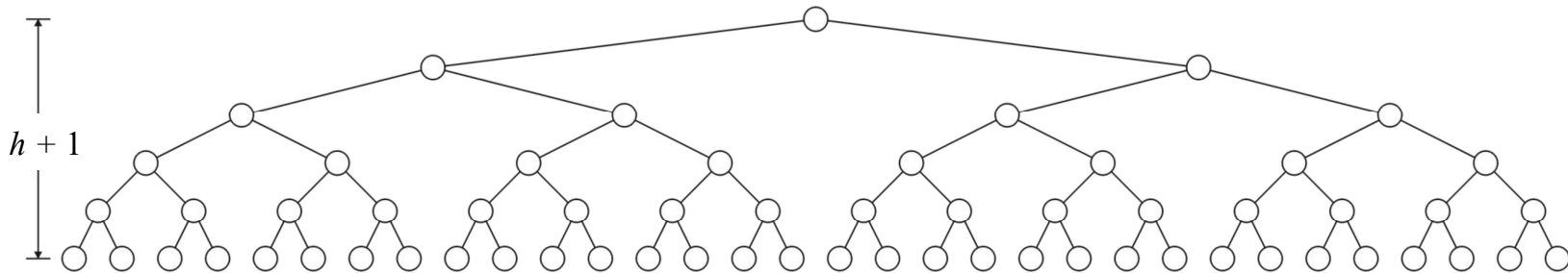
The inductive step:

- If the height of the tree is h , then assume that the number of nodes is $n = 2^{h+1} - 1$



$2^{h+1} - 1$ Nodes

We must show that a tree of height $h + 1$ has
 $n = 2^{(h+1)+1} - 1 = 2^{h+2} - 1$ nodes

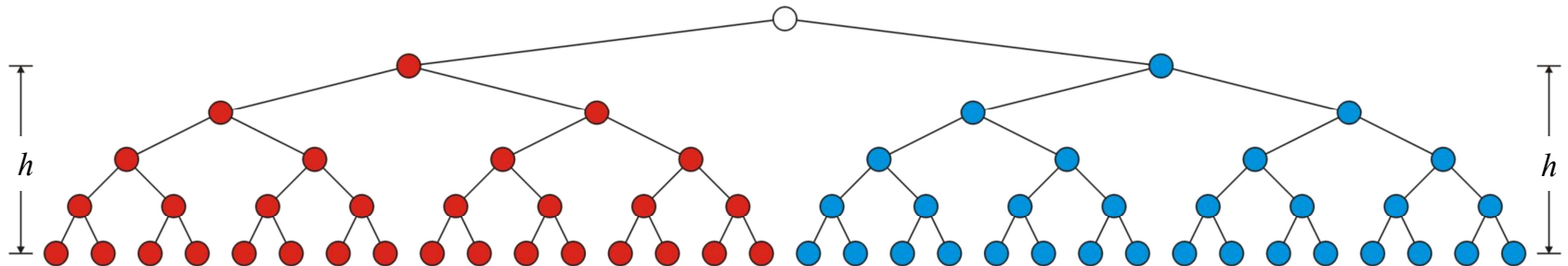


$2^{h+1} - 1$ Nodes

Using the recursive definition, both sub-trees are perfect trees of height h

- By assumption, each sub-tree has $2^{h+1} - 1$ nodes
- Therefore the total number of nodes is

$$(2^{h+1} - 1) + 1 + (2^{h+1} - 1) = 2^{h+2} - 1$$



$2^{h+1} - 1$ Nodes

Consequently

The statement is true for $h = 0$ and the truth of the statement for an arbitrary h implies the truth of the statement for $h + 1$.

Therefore, by the process of mathematical induction, the statement is true for all $h \geq 0$

Logarithmic Height

Theorem

A perfect binary tree with n nodes has height $\lg(n + 1) - 1$

Proof

Solving $n = 2^{h+1} - 1$ for h :

$$n + 1 = 2^{h+1}$$

$$\lg(n + 1) = h + 1$$

$$h = \lg(n + 1) - 1$$

Lemma

$$\lg(n + 1) - 1 = \Theta(\ln(n))$$

So, the height is $\Theta(\ln(n))$

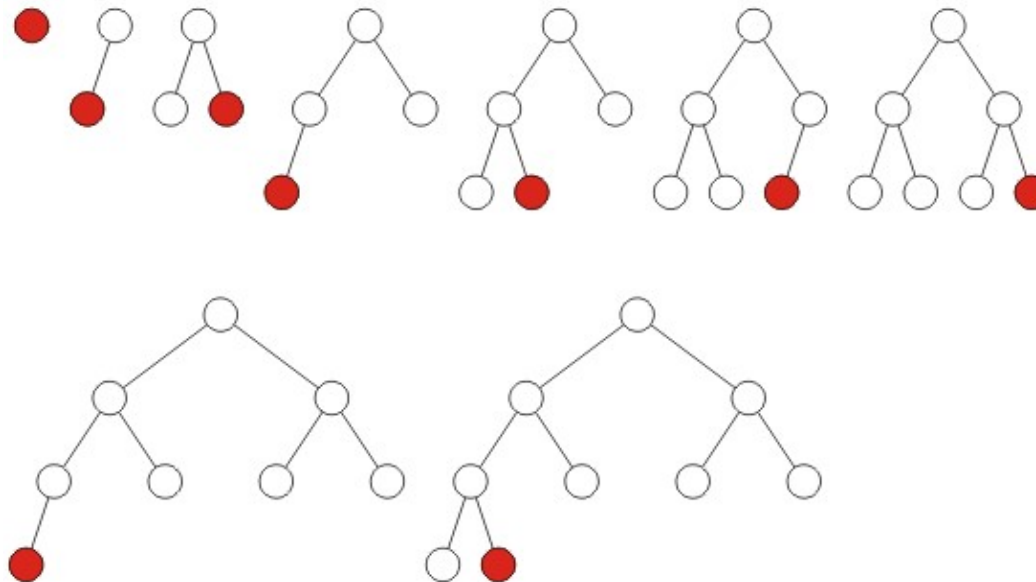


Complete binary trees

Definition

A complete binary tree filled at each depth from left to right:

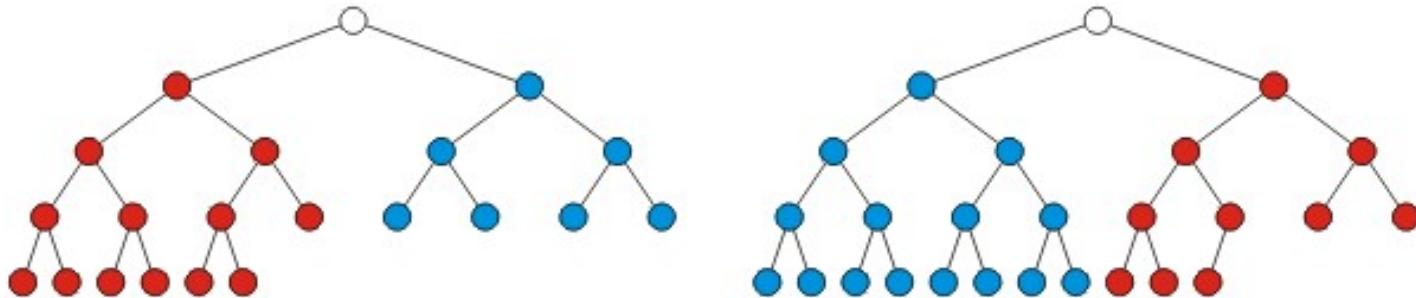
The order is identical to that of a breadth-first traversal



Recursive Definition

Recursive definition: a binary tree with a single node is a complete binary tree of height $h = 0$ and a complete binary tree of height h is a tree where either:

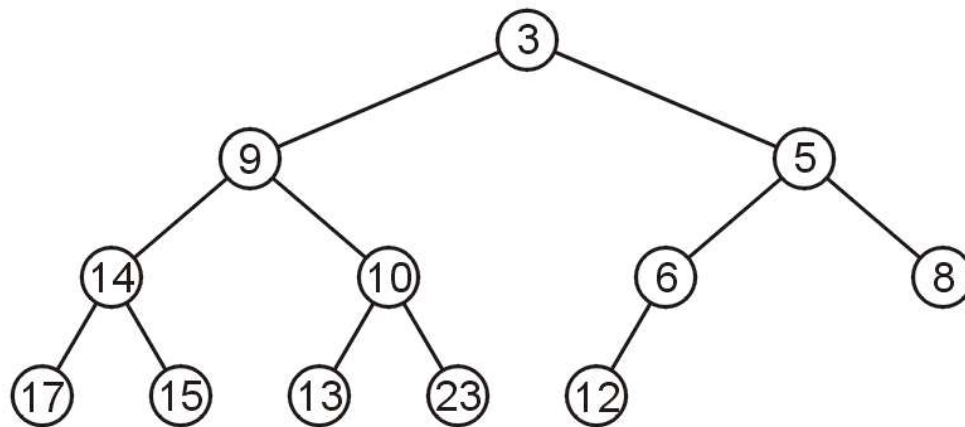
- The left sub-tree is a **complete tree** of height $h - 1$ and the right sub-tree is a **perfect tree** of height $h - 2$, or
- The left sub-tree is **perfect tree** with height $h - 1$ and the right sub-tree is **complete tree** with height $h - 1$



Array storage

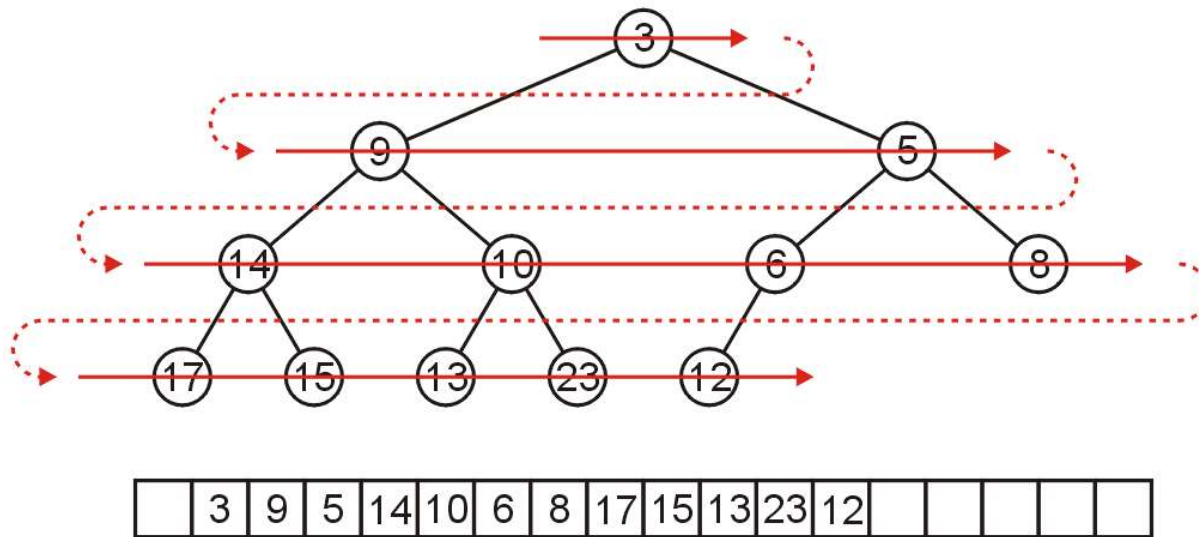
We are able to store a complete tree as an array

- Traverse the tree in breadth-first order, placing the entries into the array



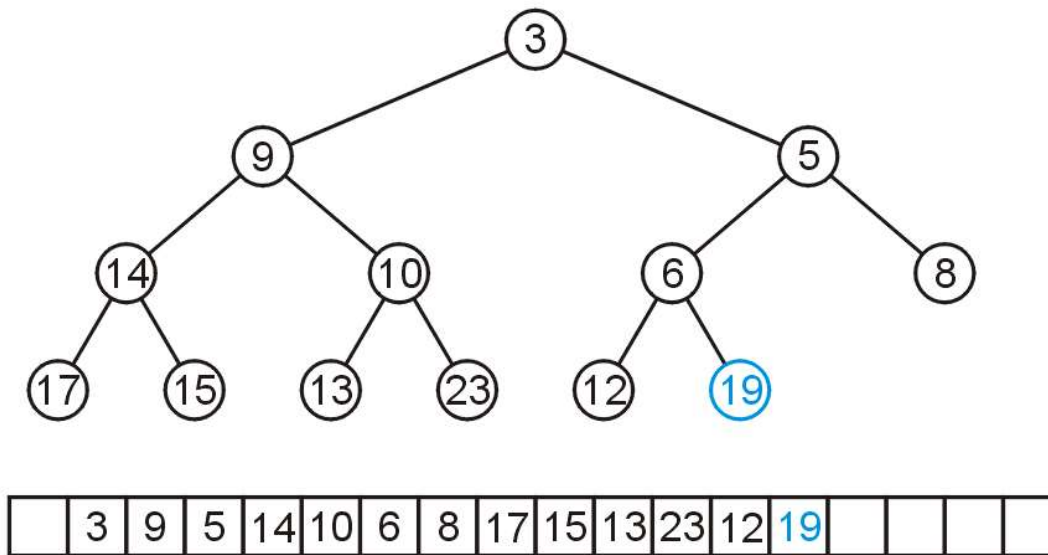
Array storage

We can store this in an array after a quick traversal:



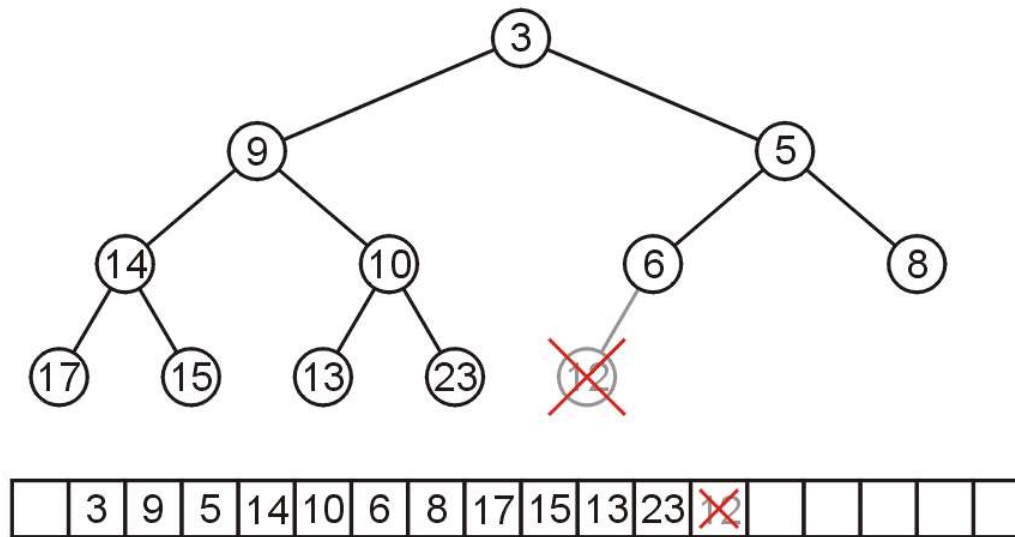
Array storage

To insert another node while maintaining the complete-binary-tree structure, we must insert into the next array location



Array storage

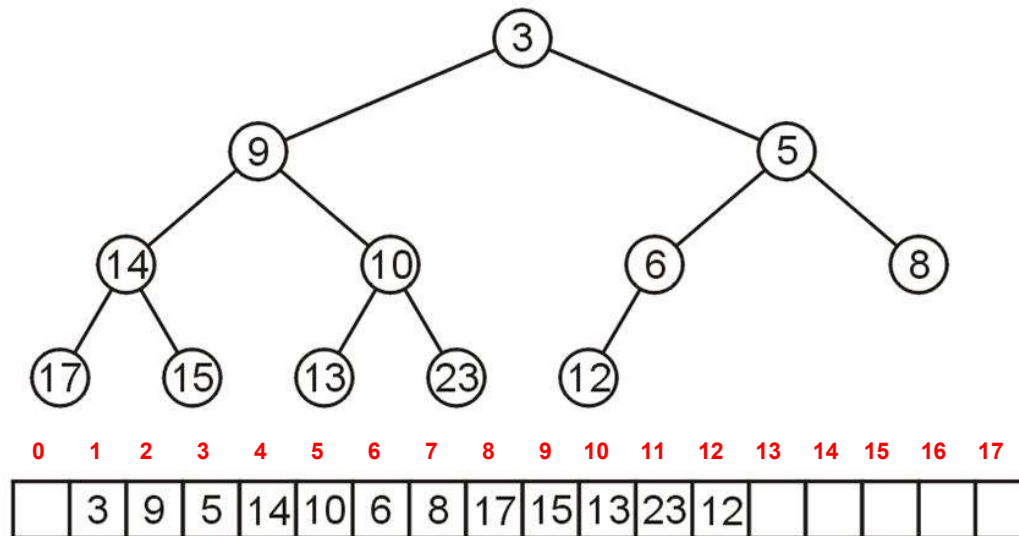
To remove a node while keeping the complete-tree structure, we must remove the last element in the array



Array storage

Leaving the first entry blank yields a bonus:

- The children of the node with index k are in $2k$ and $2k + 1$
- The parent of node with index k is in $k \div 2$



Question: why not store any tree as an array using breadth-first traversals?

- Consider this tree with 12 nodes would require an array of size 32

-
- The diagram illustrates a hierarchical tree structure. The root node is G. G has two children: C and I. C has two children: A and D. I has two children: H and J. A has one child: B. D has one child: F. J has one child: L. F has one child: E. L has one child: K. Below the tree is a sequence of 20 boxes, each containing a letter or a symbol. The letters correspond to the nodes in the tree: G, C, I, A, D, H, J, B, F, E, L, K.
- | | | | | | | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|--|--|---|--|--|--|--|---|--|--|---|
| ⊗ | G | C | I | A | D | H | J | B | F | | | L | | | | | E | | | K |
|---|---|---|---|---|---|---|---|---|---|--|--|---|--|--|--|--|---|--|--|---|

Array storage

In the worst case, an exponential amount of memory is required

These nodes would be stored in entries 1, 3, 6, 13, 26, 52, 105

