Frontend Developer

Ryan PINA-SILASSE NGAMI, 23

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Champs-sur-Marne, France

Frontend web developer with 2 years of professional experience under my belt. I've had the opportunity to work on various projects using technologies such as React, Next and Node.js. My interest in new technologies and my ability to adapt quickly allow me to design modern and pleasant interfaces.

Technical skills

Languages: Javascript, Typescript

Frontend: React, Next, Tailwind, Bootstrap

Backend: Node.js, GraphQL, Go
Mobile: React Native, Expo
Code management: Git, GitLab, GitHub
Deployment / Hosting: Vercel, Netlify, Firebase

Testing tools: Postman, Altair

Graphic design: Figma, Photoshop, Canva

Project management: Jira, SCRUM, Méthode Agile

Communication: French (native language), English (C1)

Professional experience

Junior frontend developer

Konbini — Online media — Paris, France

October 2022 - October 2024

- Javascript, Typescript, React, GraphQL
- Redesign of website pages to improve overall aesthetics and user experience.
- UI optimization to improve usability and accessibility, leading to increased user engagement.
- Manage the integration of external advertising, increasing advertising revenues and exposure.
- SEO tuning and optimization leading to a significant improvement in search engine rankings.

Web integrator

April 2021 - August 2022

French Innov — Software company — Stains, France

- Javascript, Bootstrap
- Design and development of fully-responsive websites for optimum UX on all devices.
- Integration of interactive functions on order terminals.

School career

Bachelor's degree in Web Development

HETIC, the internet school of excellence — Montreuil, France

September 2022 - September 2024

Courses: Web and mobile design and development, Object-oriented programming, 3D Web, Project management

Personal projects

DisGOvary - Database Management — February 2024

Link: disgovary.app

The DisGOvary project is a fullstack project set up to give a novice developer a better understanding of front and back working environments. The aim of the application is to manage a database in the browser, in order to better visualize the data managed by the server. It has been developed using React, Go and MySQL.

Bitjustu - AI Image Editor — November 2023

Link: bijutsu.app

I created this project to practice integrating tokens into a front-end project. It consists of an interactive application that lets the user edit an image via lines of text. For this, I used the Replicate API. The rest of the project was carried out using Next.js and Tailwind.

Tic-Tac-Toe - Interactive Game — September 2023

Link: tic-tac-toe.app

This project is a web application developed to illustrate the fundamentals of JavaScript programming and DOM manipulation.

The aim of the application is to allow users to play Tic-Tac-Toe directly in their browser, while demonstrating JavaScript's state management and user interaction capabilities.

EcoMap — July 2023

Link: figma.com/ecomap

This mock-up application was created in collaboration with fellow students as part of our end-of-first-year thesis. The application uses an integrated map to consult a list of events related to ecology and the environment around you. It was with this project that I really developed my project management skills.

React Calculator — October 2022

Link: calculatrice-react.app

As the name suggests, it's a calculator made with React following a tutorial. The primary aim of this project was to introduce me to the framework, and secondly to test my self-taught development skills. Being a very autonomous person, it was a relevant project for me.

Activities and leisure

- Judo: A discipline that has taught me rigor, perseverance and respect.
- Interest in fashion: Following current trends and expressing my creativity through my clothing style.