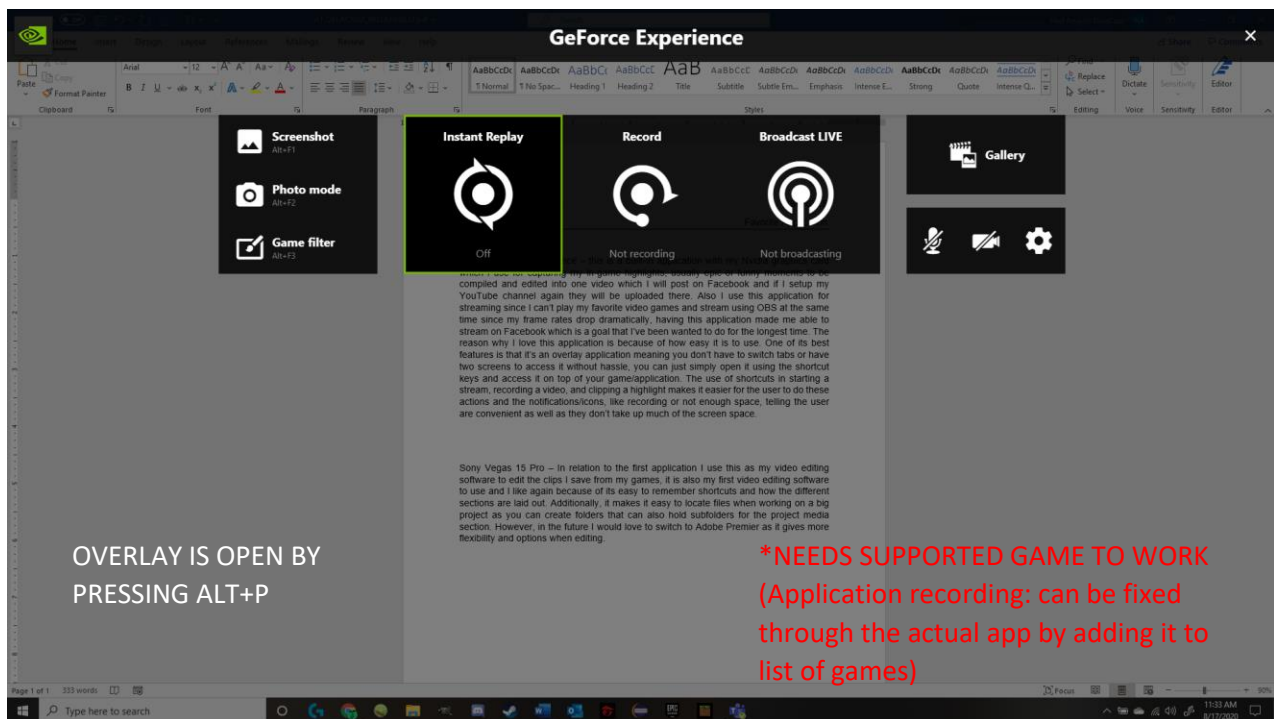
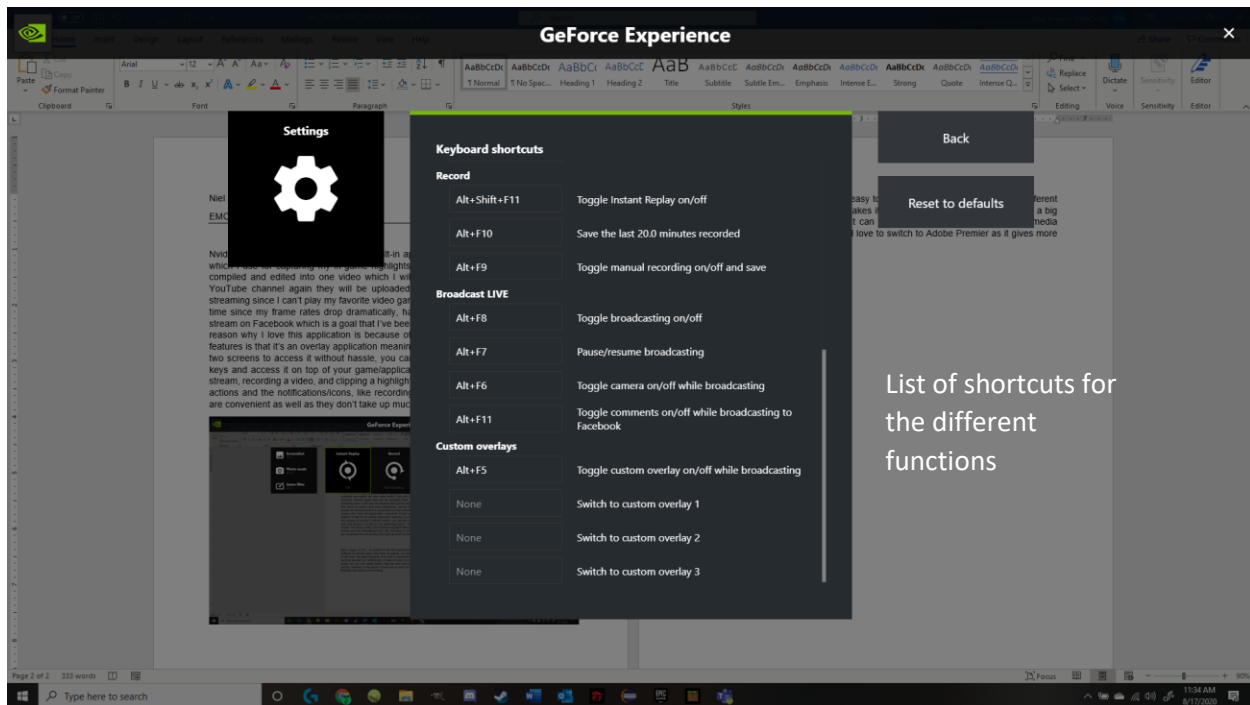


Nvidia GeForce Experience (Overlay) – this is a built-in application with my Nvidia graphics card which I use for capturing my in-game highlights, usually epic or funny moments to be compiled and edited into one video which I will post on Facebook and if I setup my YouTube channel again they will be uploaded there. Also I use this application for streaming since I can't play my favorite video games and stream using OBS at the same time since my frame rates drop dramatically, having this application made me able to stream on Facebook which is a goal that I've been wanted to do for the longest time. The reason why I love this application is because of how easy it is to use. One of its best features is that it's an overlay application meaning you don't have to switch tabs or have two screens to access it without hassle, you can just simply open it using the shortcut keys and access it on top of your game/application. The use of shortcuts in starting a stream, recording a video, and clipping a highlight makes it easier for the user to do these actions and the notifications/icons, like recording or not enough space, telling the user are convenient as well as they don't take up much of the screen space.





Sony Vegas 15 Pro – In relation to the first application I use this as my video editing software to edit the clips I save from my games, it is also my first video editing software to use and I like again because of its easy to remember shortcuts and how the different sections are laid out. Additionally, it makes it easy to locate files when working on a big project as you can create folders that can also hold subfolders for the project media section. However, in the future I would love to switch to Adobe Premier as it gives more flexibility and options when editing.

