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Form1.cs + × Form1.cs [Design]
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```

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Webbrowser
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
```

```
private void button1_Click(object sender, EventArgs e)
        {
            //webBrowser1.Navigate("http://www.google.com");
            webBrowser1.Navigate(textBox1.Text);
        }
        private void button2_Click(object sender, EventArgs e)
        {
            webBrowser1.GoBack();
        }
        private void button3_Click(object sender, EventArgs e)
        {
            webBrowser1.GoForward();
        }
        private void button4_Click(object sender, EventArgs e)
        {
            webBrowser1.GoHome();
        }
   }
}
```