```
orm1.cs 🗢 × Account.cs Form1.cs [Design]
                               + <sup>2</sup>

Class_Account.Form1
Class Account
                                                               + ♥abutton3_Click(object sender, EventArgs e)
               using System.Text;

    Form1

                                                                                       using System.Threading.Tasks;
              using System.Windows.Forms;
        9
                                                                             789654
       10
             ■namespace Class_Account
       11
                                                                             52698
       12
               {
                   3 references
                                                                            current
       13
                   public partial class Form1 : Form
       14
                                                                                    show
                       1 reference
       15
                       public Form1()
       16
                            InitializeComponent();
       17
                                                               account no : 0:balance amount is 53698
       18
       19
                       account act = null;
                       private void button1_Click(obje
       20
       21
Show output from: Build
                                      - | ≗ | ≐ = | ⇔
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Class_Account
{
     public partial class Form1 : Form
     {
          public Form1()
          {
               InitializeComponent();
          }
          account act = null;
```

```
private void button1_Click(object sender, EventArgs e)
        {
           act.accountno=Convert.ToInt32(act.accountno);
            string str = act.deposit(Convert.ToInt32(textBox2.Text));
           label4.Text = str;
       }
       private void button2_Click(object sender, EventArgs e)
        {
            act.accountno = Convert.ToInt32(act.accountno);
            string str = act.withdrawl(Convert.ToInt32(textBox2.Text));
           label4.Text = str;
       }
       private void button3_Click(object sender, EventArgs e)
        {
            act.accountno = Convert.ToInt32(act.accountno);
            string str = act.showbalance();
            label4.Text = "account no : " + act.accountno + ":" + str;
       }
       private void comboBox1_SelectedIndexChanged(object sender,
EventArgs e)
        {
            if(comboBox1.Text == "saving")
            {
               act = new saving();
            }
            else if (comboBox1.Text == "current")
            {
```

```
act = new current();
}
}
}
```