```
Program.cs ⊅ ×
c# stack_collection
                                    - %stack_collection.Program
st.Push('V');
                                                                               C:\windows\system32\cmd.exe
                                                                                                                    ent Stack
                                    st.Push('H');
          27
         28
                                    Console.WriteLine("The next pop
         29
                                    Console.WriteLine("Current Stac
                                    foreach(char c in st)
         30
                                                                              The next poppable value in stack:H
Current Stack:
         31
                                          Console.WriteLine(c + "");
         32
         33
         34
                                    Console.WriteLine();
                                    Console WriteLine("Remove Lines
         35
                                                                               emove Lines
urrent stack:
b M A Press any key to continue . . .
          36
                                    st.Pop();
                                    st.Pop();
         37
         38
                                    st.Pop();
                                    Console.WriteLine("Current stace
         39
         40
                                    foreach(char c in st)
         41
                                         Console.Write(c + " ");
         42
         43
146 % 🔻 🕡 No issues found
                               | # -
                                                 - | <u>+</u> | <u>+</u> | <u>+</u> | <u>+</u> | ±
Show output from: Build
```

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Collections;
namespace stack_collection
{
    internal class Program
    {
        static void Main(string[] args)
        {
            Stack st = new Stack();
            st.Push('A');
            st.Push('M');
            st.Push('G');
            st.Push('W');
```

```
Console.WriteLine("Current Stack");
            foreach (char c in st)
            {
                Console.WriteLine(c + " ");
            }
            Console.WriteLine();
            st.Push('V');
            st.Push('H');
            Console.WriteLine("The next poppable value in stack:{0}",
st.Peek());
            Console.WriteLine("Current Stack:");
            foreach(char c in st)
            {
                Console.WriteLine(c + "");
            }
            Console.WriteLine();
            Console.WriteLine("Remove Lines");
            st.Pop();
            st.Pop();
            st.Pop();
            Console.WriteLine("Current stack:");
            foreach(char c in st)
                Console.Write(c + " ");
            }
            Console.ReadKey();
```

}