



```
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace Form_print_no_using_do_while
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
    }
}
```

```
private void button1_Click(object sender, EventArgs e)
{
    StringBuilder sb = new StringBuilder();
    int n=Convert.ToInt32(textBox1.Text);
    int i = 1;
    do
    {
        sb.Append(i + "\n");
        i++;
    } while (i <= n);
    label2.Text= sb.ToString();
}
}
```