```
Form1.cs = × Form1.cs [Design]
Toolbox
                                                                                          → SForm1.Form1
                                                                                                                                                  → 😭 Form1()
                                                      using System.Drawing;
using System.Linq;
using System.Text;
▲ General
                                                                                                                                                Form1
                                                                                                                                                                                               There are no usable controls in this group. Drag an item onto this text to add it to the toolbox.
                                                       using System. N () namespace System.Text
                                                                                                                                                                                   mkpits
                                                      | IDE0005: Using directive is unnecessary.
| Show potential fixes (Alt+Enter or Ctrl+.)
                                              11
12
                                                             public partial class Form1 : Form
                                                                                                                                                                               square the number
                                              13
14
                                       胃
                                                                   public Form1()
{
                                              15
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19
                                                                       InitializeComponent();
                                                                  1 reference
private void button1_Click(object sender, EventArgs e)
{
                                              20
21
22
23
24
                                                                        int num=Convert.ToInt32(textBox1.Text);
int sq = num * num;
label3.Text = "square :" +sq;
                                             24
25
26
27
28
                                     Show output from: Build
```

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Form1
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
```

```
private void button1_Click(object sender, EventArgs e)
{
    int num=Convert.ToInt32(textBox1.Text);
    int sq = num * num;
    label3.Text = "square :" +sq;
}
}
```