```
Form1.cs 7 × Form1.cs [Design]
c print sum of 5 no
                               → % print_sum_of_5_no.Form1

    → Shutton1_Click(object sender, EventArgs e)

                                                                                               + +
              □espace print_sum_of_5_no
        11
        12
              public partial class Form1 : Form
  픙
        13
                                                                          result
        14
                    1 reference
                                                                      sum of no
                    public Form1()
        15
        16
                         InitializeComponent();
        17
        18
        19
                    // creating an array of 5 element
        20
        21
                    int[] num = new int[5];
                    int i = 0;
        22
        23
                     int sum = 0;
                     1 reference
                    private void button1_Click(object sender, EventArgs e)
        24
146 % 🔻 🥡 No issues found
                                                                             Ln: 26 Ch: 21 SPC CRLF
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace print_sum_of_5_no
{
     public partial class Form1 : Form
     {
          public Form1()
```

{

}

InitializeComponent();

```
// creating an array of 5 element
        int[] num = new int[5];
        int i = 0;
        int sum = 0;
        private void button1_Click(object sender, EventArgs e)
        {
            if (i <= 5)</pre>
            {
                num[i] = Convert.ToInt32(textBox1.Text);
                sum = sum + num[i];
                i++;
                textBox1.Clear();
                textBox1.Focus();
                if (i == 5)
                {
                    label2.Text = "sum of 5 no" + sum;
                }
            }
            else
            {
            }
        }
    }
}
```