



```

using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace A_Form_read_10_numbers_their_sum_and_average
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
    }
}

```

```

private void button1_Click(object sender, EventArgs e)
{
    int sum = 0;
    int avg;
    int n1 = Convert.ToInt32(textBox1.Text);
    int n2 = Convert.ToInt32(textBox2.Text);
    int n3 = Convert.ToInt32(textBox3.Text);
    int n4 = Convert.ToInt32(textBox4.Text);
    int n5 = Convert.ToInt32(textBox5.Text);
    int n6 = Convert.ToInt32(textBox6.Text);
    int n7 = Convert.ToInt32(textBox7.Text);
    int n8 = Convert.ToInt32(textBox8.Text);
    int n9 = Convert.ToInt32(textBox9.Text);
    int n10= Convert.ToInt32(textBox9.Text);

    sum =sum+n1 + n2 + n3 + n4 + n5 + n6 + n7 + n8 + n9 + n10;
    label11.Text = "sum=" +sum;

    avg = sum/ 10;
    label12.Text = "average=" +avg ;

}
}
}

```