```
Form1.cs # × Form1.cs [Design]
C# ComboBox
                            ℃ ComboBox.Form1
                                                              → 🗠 button1_Click(object sender, EventArgs e)
       27
                           label5.Text = "";

    Form1

                           switch(designation)
       29
                                case "manager":
       30
       31
                                   bonus = bsal * 0.
                                   break;
       32
                                                                        50000
                                case "clerk":
       33
                                   bonus = bsal * 0.
       34
                                                                        manager
                                    break;
       35
       36
                                case "peon":
                                                                                total salary
                                                                ☐ bonus
                                    bonus = bsal * 0.
       37
       38
                                    break;
       39
                           totalsal = bsal + bonus;
       400
                                                               total salary 77500
       41
                           if(checkBox1.Checked)
       42
                                label4.Text = "bonus" + bonus;
       43
146 % • 

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using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace ComboBox
{
     public partial class Form1 : Form
     {
          public Form1()
          {
               InitializeComponent();
          }
```

```
private void button1_Click(object sender, EventArgs e)
{
    int bsal=Convert.ToInt32(textBox2.Text);
    string designation = comboBox1.Text;
    float bonus = 0.0f;
    float totalsal = 0.0f;
    label4.Text = "";
    label5.Text = "";
    switch(designation)
    {
        case "manager":
            bonus = bsal * 0.55f;
            break;
        case "clerk":
            bonus = bsal * 0.45f;
            break;
        case "peon":
            bonus = bsal * 0.35f;
            break;
    }
    totalsal = bsal + bonus;
    if(checkBox1.Checked)
        label4.Text = "bonus" + bonus;
    }
    else if(checkBox2.Checked)
        label5.Text = "total salary" + totalsal;
```

}
}