```csharp
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;


namespace WindowsFormsApp1

{

    public partial class Form1 : Form

    {

        public Form1()

        {

            InitializeComponent();

        }
```

```csharp
private void button1_Click(object sender, EventArgs e)
{
    int day=Convert.ToInt32(textBox1.Text);

    switch(day)
    {
        case 1:

            label3.Text = "Monday";

            break;


        case 2:

            label3.Text = "Tuesday";

            break;


        case 3:

            label3.Text = "Wednesday";

            break;


        case 4:

            label3.Text = "Thursdayday";

            break;


        case 5:

            label3.Text = "Friday";

            break;
```

```
            case 6:

                    label3.Text = "Saturday";

                    break;


            case 7:

                    label3.Text = "Sunday";

                    break;




        }
      }
    }
  }
```