```
orm1.cs → × Form1.cs [Design] →
A Form8 minor,you D:\Windows Form\A Form8 minor,young,old\A Form8 minor,young,old\Form1.cs [Design]
                                                                           → 🗠 button1_Click(object sender, EventArgs e)

₽ Form1

        18
        19
                            1 reference
                            private void button1_Click(objec
        20
                                                                                result
        21
        22
                                 int age=Convert.ToInt32(text
                                                                              person is young
                                 if(age<18)
        23
        24
                                      label2.Text = "person is
        25
        26
                                 else if(age>=18 && age<=40)
        27 🖗
        28
                                      label2.Text = "person is
        29
        30
                                 }
        31
                                 else
        32
                                      label2.Text = "person is old";
        33
        34
using System;
```

```
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace A_Form8_minor_young_old
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
```

```
private void button1_Click(object sender, EventArgs e)
        {
            int age=Convert.ToInt32(textBox1.Text);
            if(age<18)</pre>
            {
                label2.Text = "person is minor";
            }
            else if(age>=18 && age<=40)</pre>
            {
                label2.Text = "person is young";
            }
            else
            {
                label2.Text = "person is old";
            }
        }
    }
}
```