



```
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace A_form_sum_of_odd_natural_no
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
    }
}
```

```

private void button1_Click(object sender, EventArgs e)
{
    int num=Convert.ToInt32(textBox1.Text);

    int sum = 0;

    for (int i = 1; i <= num; i++)
    {
        sum = sum + 2 * i - 1;
    }

    label2.Text = "sum of odd natural numbers upto" +num+ " terms"
" +sum+ " \n";

}

}

}

```