



```
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace Radiobutton
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();

            int bal = 1000;

            private void button1_Click(object sender, EventArgs e)
            {
                int acno=Convert.ToInt32(text
                int amt=Convert.ToInt32(tex
                if(radioButton1.Checked)
                {
                    bal = bal + amt;
                }
                else if(radioButton2.Checked)
                {
                    bal= bal - amt;
                }
            }
        }
    }
}
```

```

private void button1_Click(object sender, EventArgs e)
{
    int acno=Convert.ToInt32(textBox1.Text);
    int amt=Convert.ToInt32(textBox2.Text);
    if(radioButton1.Checked)
    {
        bal = bal + amt;
    }
    else if(radioButton2.Checked)
    {
        bal= bal - amt;
    }
    label3.Text = "balance is=" + bal;
}
}
}

```