```
Form1.cs → × Form1.cs [Design] → ×
label5.Text = "percentage:" + per
       29
                                                              Sub1
                         if(per>=75)
       30
       31
                                                              Sub2
                             label6.Text = "grade:distinct
       32
       33
                         else if (per>=60 && per < 75)
       34
                                                                 result
       35
                             label6.Text = "grade:first";
       36
                                                               total:195
       37
                         else if (per >= 45 && per < 60)
       38
                                                              percentage:65
       39
                                                              grade first
                             label6.Text = "grade:second";
       40
                         3
       41
                         else
       42
       43
                         {
                             label6.Text = "grade:fail";
       440
      No issues found
                                                                          Ln: 44 Ch: 42 SPC CRLF
Show output from: Build
```

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Form9_3_sub_marks_total_percentage_grade
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
```

```
{
            int s1=Convert.ToInt32(textBox1.Text);
            int s2 = Convert.ToInt32(textBox2.Text);
            int s3 = Convert.ToInt32(textBox3.Text);
            int total = s1 + s2 + s3;
            label4.Text = "total:"+total;
            float per = (total / 300.0f) * 100.0f;
            label5.Text = "percentage:" + per;
            if(per>=75)
            {
                label6.Text = "grade:distinction";
            }
            else if (per>=60 && per < 75)</pre>
            {
                label6.Text = "grade:first";
            }
            else if (per >= 45 && per < 60)</pre>
                label6.Text = "grade:second";
            }
            else
            {
                label6.Text = "grade:fail";
            }
        }
    }
}
```

private void button1\_Click(object sender, EventArgs e)