```
14        ArrayList al = new ArrayList();
15        Console.WriteLine("adding some number
16        al.Add(45);
17        al.Add(78);
18        al.Add(56);
19        al.Add(94);
20        al.Add(63);
21        Console.WriteLine("Capacity:{0}",al.C
22        Console.WriteLine("Count:{0}", al.Cou
23        Console.WriteLine("Content");
24        foreach(int i in al)
25        {
26            Console.WriteLine(i+"");
27        }
28        Console.WriteLine();
29        Console.WriteLine("Sorted Content");
30        al.Sort();
31        foreach(int i in al)
```

Console output:
```
adding some numbers
Capacity:8
Count:5
Content
45
78
56
94
63
Sorted Content
45
56
63
78
94

Press any key to continue . . .
```

```csharp
using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Collections;


namespace Arraylist_collection

{

    internal class Program

    {

        static void Main(string[] args)

        {

            ArrayList al = new ArrayList();

            Console.WriteLine("adding some numbers");

            al.Add(45);

            al.Add(78);

            al.Add(56);
```

1

```csharp
            al.Add(94);

            al.Add(63);

            Console.WriteLine("Capacity:{0}",al.Capacity);

            Console.WriteLine("Count:{0}", al.Count);

            Console.WriteLine("Content");

            foreach(int i in al)

            {

                Console.WriteLine(i+"");

            }

            Console.WriteLine();

            Console.WriteLine("Sorted Content");

            al.Sort();

            foreach(int i in al)

            {

                Console.WriteLine(i + "");

            }

            Console.WriteLine();

            Console.ReadKey();


        }

    }

}
```