```
Form1.cs 🖘 × Form1.cs [Design]
→ 🗣 button1_Click(object sender, EventArgs e)

    Form1

                                                                                       10
       11
             namespace picture_box_control_with_progress_ba
       12
                   public partial class Form1 : Form
       13
       14
                       1 reference
                       public Form1()
       15
       16
                           InitializeComponent();
       17
       18
       19
                                                                           button1
                       private void button1_Click(object send
       20
       21
                                                                      label1
                           int i = 0;
       22
                           for(i=0;i<100;i++)
       23
24
146 % 🔻 🚳 No issues found
                                                                                Ln: 25 Ch: 40 SPC CRLF
                                     Show output from: Build
```

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace picture_box_control_with_progress_bar
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
```

```
private void button1_Click(object sender, EventArgs e)
{
    int i = 0;
    for(i=0;i<100;i++)
    {
        progressBar1.Value = i;
    }
}</pre>
```