```
rm1.cs ≠ × Form1.cs [Design]
→ 😪 button1_Click(object sender, EventArgs e)
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      11
            namespace A_Form7_eligible_to_vote_or_not
      12
                                                                     button1
                  public partial class Form1 : Form
 픙↑
      13
                                                                   eligible to vote
      14
                      1 reference
      15
                      public Form1()
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      17
                          InitializeComponent();
      18
      19
                      1 reference
                      private void button1_Click(object s
      20
      21
                          int age=Convert.ToInt32(textBox....,
      22
                          if(age>=18)
      23
                       4-
      No issues found
                                                                              Ln: 29 Ch: 36 SPC CRI
using System;
```

```
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace A_Form7_eligible_to_vote_or_not
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
```

```
private void button1_Click(object sender, EventArgs e)
{
    int age=Convert.ToInt32(textBox1.Text);
    if(age>=18)
    {
        label2.Text = "eligible to vote";
    }
    else
    {
        label2.Text = "not eligible to vote";
    }
}
```