



```

using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

using System.Collections;

namespace Array_Remove
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
    }
}

```

```

ArrayList ar = new ArrayList();

private void button1_Click(object sender, EventArgs e)
{
    ar.Add(textBox1.Text);
    textBox1.Clear();
    textBox1.Focus();
}

private void button2_Click(object sender, EventArgs e)
{
    MessageBox.Show("Capacity: " + ar.Capacity);
    MessageBox.Show("Count: " + ar.Count);
    StringBuilder sb = new StringBuilder();

    foreach (object obj in ar)
    {
        sb.Append("name = " + obj.ToString() + "\n");
    }
    label2.Text = sb.ToString();
}

private void button3_Click(object sender, EventArgs e)
{
    ar.Insert(2, textBox1.Text);
    textBox1.Clear();
    textBox1.Focus();
}

```

```
private void button4_Click(object sender, EventArgs e)
{
    ar.Remove(textBox1.Text);
}

private void button5_Click(object sender, EventArgs e)
{
    ar.RemoveAt(Convert.ToInt32(textBox2.Text));
}
}
}
```