```
orm1.cs 🖘 × Form1.cs [Design]
                              - A_Form6_display_greatest_no.Form1
                                                              → 🗠 button1_Click(object sender, EventArgs e)
A Form6 display greatest no

Form1

                       1 reference
                                                                                      П
                       private void button1_Click(object
       20
       21
                           int n1 = Convert.ToInt32(textB
       22
                           int n2 = Convert.ToInt32(textB
       23
       24
                           int n3 = Convert.ToInt32(textB
                           if (n1 > n2 \&\& n1>n3)
       25
       26
                               label4.Text = n1+ " n1 is
       27
                                                                  greatest no
                           }
       28
                                                                 9 n1 is greater no
       29
                           else if (n2 > n1 \&\& n2 > n3)
       30
       31
                           {
                               label4.Text = n2 + " n2 is
       32
       33
                           3
       34
                           else
       35
       36 No
                               label4.Text = n3+ " n3 is greater no":
                                                                             Ln: 36 Ch: 50 SPC
                                     Show output from: Build
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace A_Form6_display_greatest_no
{
     public partial class Form1 : Form
     {
          public Form1()
          {
               InitializeComponent();
          }
```

```
private void button1_Click(object sender, EventArgs e)
        {
            int n1 = Convert.ToInt32(textBox1.Text);
            int n2 = Convert.ToInt32(textBox2.Text);
            int n3 = Convert.ToInt32(textBox3.Text);
            if (n1 > n2 && n1>n3)
            {
                label4.Text = n1+ " n1 is greater no";
            }
            else if (n2 > n1 && n2 > n3)
            {
                label4.Text = n2+ " n2 is greater no";
            }
            else
            {
                label4.Text = n3+ " n3 is greater no";
            }
        }
   }
}
```