```
Form1.cs # × Form1.cs [Design]
                                Form_10_salary.Form1
# Form 10 salary

▼ 🗞 button1_Click(object sender, EventArgs e)
                                                                                                      ‡
        28 Project: Form 10 salary (Ctrl+F2)
                                                         ₽ Form1
                                                                                           Use the dropdown to view and switch to other projects this file may belong to.

Case "manager":
                                                                       manish
                                      hra = bsal * 0.3
        31
        32
                                      bonus = bsal * 0
                                      break;
        33
                                                                       manager
        34
                                  case "clerk":
                                      hra = bsal * 0.2
        35
                                                                display salary
        36
                                      bonus = bsal * 0
                                                               hra 17500
        37
                                      break;
        38
                                  case "peon":
                                                               bonus25000
                                      hra = bsal * 0.1
        39
                                                               totalsal92500
                                      bonus = bsal * 0
        40
        41
                                      break;
        42
        43
                             label4.Text = "hra" + hr
                             label5.Text = "bonus" + bonus;
        44
        45
No i
                             totalsal = hra + bonus + bsal:
                                                                                      Ln: 46 Ch: 48 SPC CRLF
                                        Show output from: Ruild
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Form_10_salary
{
     public partial class Form1 : Form
     {
           public Form1()
           {
                InitializeComponent();
           }
```

```
private void button1_Click(object sender, EventArgs e)
{
    string ename = textBox1.Text;
    int bsal=Convert.ToInt32(textBox2.Text);
    string designation=textBox3.Text;
    float hra = 0;
    float bonus = 0;
    float totalsal = 0;
    switch(designation)
    {
        case "manager":
            hra = bsal * 0.35f;
            bonus = bsal * 0.5f;
            break;
        case "clerk":
            hra = bsal * 0.25f;
            bonus = bsal * 0.3f;
            break;
        case "peon":
            hra = bsal * 0.15f;
            bonus = bsal * 0.2f;
            break;
    }
    label4.Text = "hra" + hra;
    label5.Text = "bonus" + bonus;
    totalsal = hra + bonus + bsal;
    label6.Text = "totalsal" + totalsal;
}
```

}