Efficient Parameter-Shift Rule Implementation for Computing Gradient on Quantum Simulators

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1. Parameterized quantum circuit (PQC) as learning model [1]

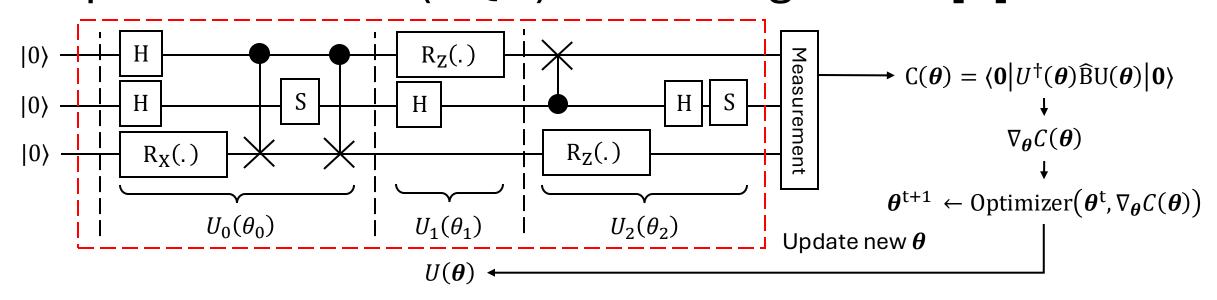


Fig. 1. Left) An example 3-qubits PQC is propose to split into sub-circuits. Each sub-circuit has only one parameter. (Right) The output is used for computing gradient, then back to update PQC's parameters by the classical optimizer.

A PQC $U(\theta) = U_{m-1}U_{m-2} \dots U_0$ can be splitted into m sub-circuit (sub-operator) with $|\theta| = m$.

2. Quantum gradient

Computing quantum gradient is the key in various quantum machine learning models:

$$\nabla_{\boldsymbol{\theta}} C(\boldsymbol{\theta}) = \left[\frac{\partial C}{\partial \theta_0} \frac{\partial C}{\partial \theta_1} \dots \frac{\partial C}{\partial \theta_{m-1}} \right]^{\mathsf{T}}$$

Where:

$$\frac{\partial C}{\partial \theta_{j}} = \sum_{k=1}^{R} d_{k} \left(C \left(\theta_{j}^{+\epsilon_{k}} \right) - C \left(\theta_{j}^{-\epsilon_{k}} \right) \right)$$

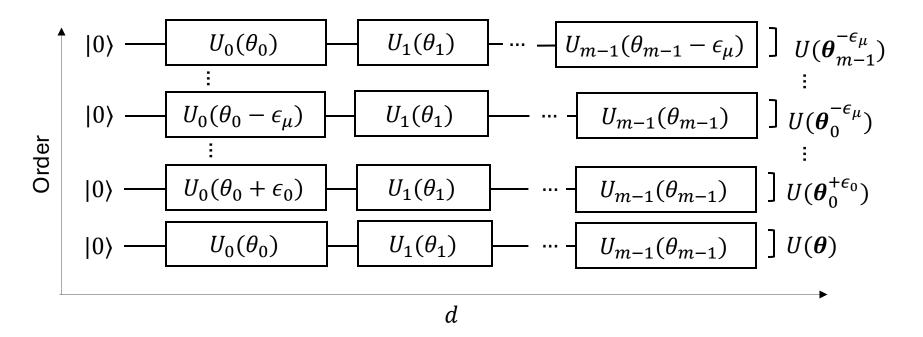
Based on general parameter-shift rule technique [2]

[2] D. Wierichs, J. Izaac, C. Wang, and C. Y.-Y. Lin, "General parametershift rules for quantum gradients," Quantum, vol. 6, p. 677, Mar. 2022

$\boldsymbol{\theta}_{j}^{\pm \epsilon_{k}} = \boldsymbol{\theta} \pm \epsilon_{k} \times e_{j}$ $e_{j}: j^{\text{th}} \text{ unit vector}$



3. Computing $\nabla_{\boldsymbol{\theta}} C(\boldsymbol{\theta})$ consume too much resources!



The total number of quantum evaluations is $2 \times R \times (m-1)$ for m parameters, then, number of $2^n \times 2^n$ matrix multiplication for simulate $\left\{U\left(\boldsymbol{\theta}_j^{\pm \epsilon_k}\right)\right\}$ is $\left(2 \times R \times (m-1)\right) \times m$ (n: number of qubits, m: number of parameters).

4. New scheme

For any pair $\{U\left(\boldsymbol{\theta}_{j}^{\pm\epsilon_{k}}\right)\}$, there are a duplication:

$$U\left(\boldsymbol{\theta}_{j}^{+\epsilon_{k}}\right) = \mathcal{U}_{j+1:m-1}U\left(\boldsymbol{\theta}_{j}^{+\epsilon_{k}}\right)\mathcal{U}_{0:j-1}$$

$$U\left(\boldsymbol{\theta}_{j}^{-\epsilon_{k}}\right) = \mathcal{U}_{j+1:m-1}U\left(\boldsymbol{\theta}_{j}^{-\epsilon_{k}}\right)\mathcal{U}_{0:j-1}$$

Furthermore:

$$U\left(\boldsymbol{\theta}_{j+1}^{\pm \epsilon_{k}}\right) = \mathcal{U}_{j+2:m-1}U\left(\boldsymbol{\theta}_{j+1}^{\pm \epsilon_{k}}\right)\mathcal{U}_{0:j}$$

We already know:

$$U_{j+1:m-1} = U_{j+1}U_{j+2:m-1}$$
 and $U_{0:j} = U_{j}U_{0:j-1}$

Notation:

$$\mathcal{U}_{i:j} = U_j U_{j-1} \dots U_i$$

4. Compact scheme

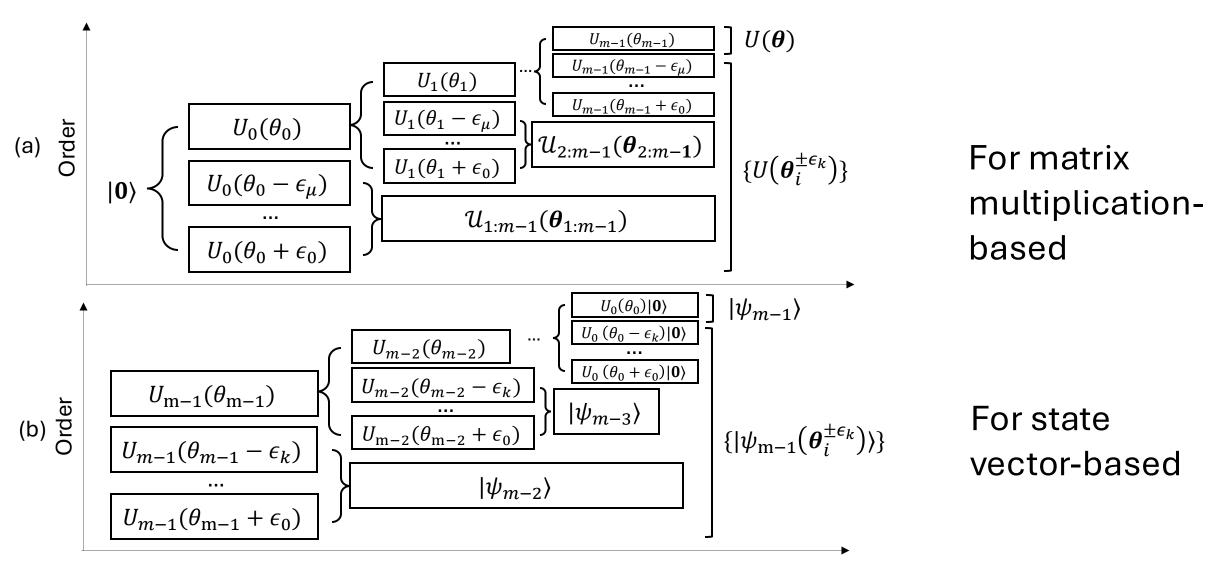


Fig. 2: Computation order from begin to end (y-axis) for (a) Baseline PSR, (b) Proposed PSR for MM-based simulator,



j	0	1	2	3	•••	m-1	$ \psi_j angle$
0	U_0	\mathbb{I}_{2^n}	\mathbb{I}_{2^n}	\mathbb{I}_{2^n}		\mathbb{I}_{2^n}	$ \psi_0 angle$
1	$\mathcal{U}_{0:1}$	U_1	\mathbb{I}_{2^n}	$oxed{\mathbb{I}_{2^n}}$		\mathbb{I}_{2^n}	$ \psi_1 angle$
2	$\mathcal{U}_{0:2}$	$\mathcal{U}_{1:2}$	U_2	\mathbb{I}_{2^n}		\mathbb{I}_{2^n}	$ \psi_2 angle$
3	$\mathcal{U}_{0:3}$	$\mathcal{U}_{1:3}$	$\mathcal{U}_{2:3}$	U_3		\mathbb{I}_{2^n}	$ \psi_3 angle$
• • •	• • •					• • •	•••
m-1	$oldsymbol{U}$	$\mathcal{U}_{1:m-1}$	$\mathcal{U}_{2:m-1}$	$\mathcal{U}_{3:m-1}$	• • •	U_{m-1}	$ \psi_{m-1} angle$

TABLE I: Look up table (LUT) for $\{U_{i:j}\}_{i,j} \in [0, m-1]$. Red and Blue elements are required for MM-based and state-based simulators, respectively. Violet elements are required for both. The normal (**Black**) elements do not need to be stored.

To fill this LUT, only take $\sum_{j=0}^{m-1} j = \frac{(m-1)\times m}{2}$ matrix multiplication To achive $\left\{U\left(\boldsymbol{\theta}_{j}^{\pm\epsilon_{k}}\right)\right\}$, this method only take $\frac{(m-1)\times m}{2} + 4R < \left(2\times R\times m\right)$ $(m-1)\times m$

5. Experiments and results

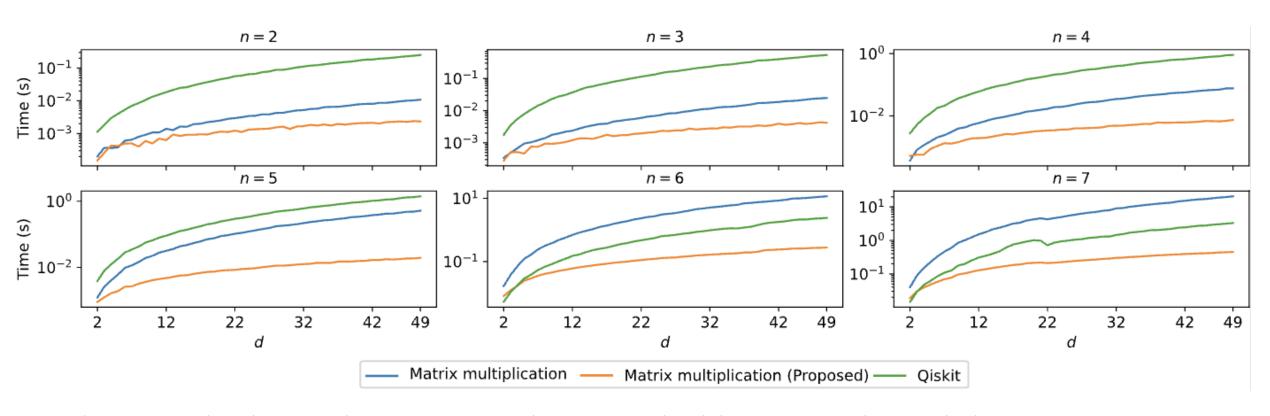


Fig. 3: Execution time (y-axis) from 2 to 7-qubit quantum circuit in log scale, with (x-axis) is depth value from 2 to 49.

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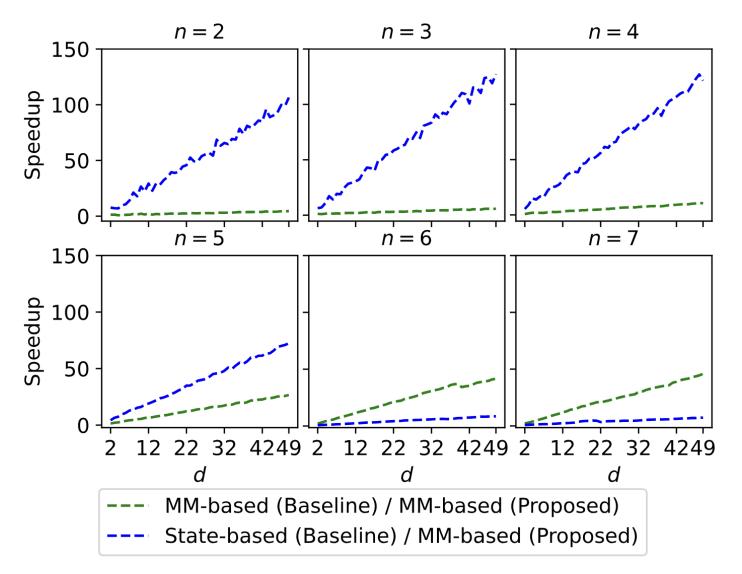


Fig. 4: Speedup (y-axis) compare between proposed method and baselines, from 2 to 7-qubit quantum circuit, with (x-axis) is depth value from 2 to 49.

References

- [1] M. Schuld and F. Petruccione, Machine learning with quantum computers. Springer, 2021, vol. 676
- [2] D. Wierichs, J. Izaac, C. Wang, and C. Y.-Y. Lin, "General parameter-shift rules for quantum gradients," Quantum, vol. 6, p. 677, Mar. 2022.
- [3] J. Stokes, J. Izaac, N. Killoran, and G. Carleo, "Quantum Natural Gradient," Quantum, vol. 4, p. 269, May 2020.