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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 2\_COD\_Question 1

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters. Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

**Input Format** 

The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

#### **Output Format**

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

#### Sample Test Case

```
Input: a b c -
Output: Forward Playlist: a b c
Backward Playlist: c b a
Answer
#include <stdio.h>
#include <stdlib.h>
struct Node {
char item;
  struct Node* next;
  struct Node* prev;
}:
#include <stdio.h>
#include <stdlib.h>
void insertAtEnd(struct Node** head, char item) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  newNode->item = item;
  newNode->next = NULL;
  newNode->prev = NULL;
```

```
if (*head == NULL) {
 *head = new*!
          *head = newNode;
          return;
        struct Node* temp = *head;
        while (temp->next != NULL) {
          temp = temp->next;
        }
        temp->next = newNode;
        newNode->prev = temp;
  void displayForward(struct Node* head) {
        struct Node* temp = head;
        while (temp != NULL) {
          printf("%c ", temp->item);
          temp = temp->next;
        }
        printf("\n");
      void displayBackward(struct Node* tail) {
        struct Node* temp = tail;
                                                       240801213
        while (temp != NULL) {
          printf("%c ", temp->item);
          temp = temp->prev;
        printf("\n");
      void freePlaylist(struct Node* head) {
        struct Node* temp;
        while (head != NULL) {
ہے = he٤
nead = hear
free(temp);
}
          temp = head;
          head = head->next;
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```

```
.cmain() {
  struct Node* playlist = NULL;
  char item;
  vhile (1) {
int main() {
          scanf(" %c", &item);
          if (item == '-') {
             break;
          insertAtEnd(&playlist, item);
struct Node* tail = playlist;
while (tail->port ! )
          tail = tail->next;
       }
       printf("Forward Playlist: ");
       displayForward(playlist);
       printf("Backward Playlist: ");
       displayBackward(tail);
       freePlaylist(playlist);
return 0;
                                                                                     Marks: 10/10
     Status: Correct
```

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### NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 2\_COD\_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Moniksha, a chess coach organizing a tournament, needs a program to manage participant IDs efficiently. The program maintains a doubly linked list of IDs and offers two functions: Append to add IDs as students register, and Print Maximum ID to identify the highest ID for administrative tasks.

This tool streamlines tournament organization, allowing Moniksha to focus on coaching her students effectively.

#### **Input Format**

The first line consists of an integer n, representing the number of participant IDs to be added.

The second line consists of n space-separated integers representing the participant IDs.

The output displays a single integer, representing the maximum participant ID.

If the list is empty, the output prints "Empty list!".

Refer to the sample output for the formatting specifications.

```
Sample Test Case
```

```
Input: 3
   163 137 155
   Output: 163
Answer
   // You are using GCC
   #include <stdio.h>
   #include <stdlib.h>
   struct Node {
     int data:
     struct Node* next;
      struct Node* prev;
 // Function to create a new node
   struct Node* createNode(int data) {
     struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
     if (newNode == NULL) {
        perror("Memory allocation failed");
        exit(EXIT_FAILURE);
     }
     newNode->data = data;
     newNode->next = NULL;
     newNode->prev = NULL;
     return newNode;
```

```
void append(struct Node** head, int data) {
   struct Node* newNode = createNode(data);
      if (*head == NULL) {
        *head = newNode;
        return;
      }
      struct Node* temp = *head;
      while (temp->next != NULL) {
        temp = temp->next;
      temp->next = newNode;
      newNode->prev = temp;
void printMaximumID(struct Node* head) {
    if (head -- NULL) (
      if (head == NULL) {
        printf("Empty list!\n");
        return;
      }
      int maxID = head->data;
      struct Node* current = head->next;
      while (current != NULL) {
        if (current->data > maxID) {
          maxID = current->data;
        current = current->next;
      printf("%d\n", maxID);
   void freeList(struct Node* head) {
      struct Node* current = head;
      struct Node* nextNode;
      while (current != NULL) {
        nextNode = current->next;
        free(current);
        current = nextNode;
```

```
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                                                                           240801213
    int main() {
int n;
      scanf("%d", &n);
      struct Node* head = NULL;
      if (n > 0) {
        for (int i = 0; i < n; i++) {
           int id;
           scanf("%d", &id);
           append(&head, id);
        }
      }
                                                                           240801213
                                                  240801213
                         240801213
      printMaximumID(head);
freeList(head);
      return 0;
    }
    Status: Correct
                                                                    Marks: 10/10
```

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 2\_COD\_Question 3

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Bob is tasked with developing a company's employee record management system. The system needs to maintain a list of employee records using a doubly linked list. Each employee is represented by a unique integer ID.

Help Bob to complete a program that adds employee records at the front, traverses the list, and prints the same for each addition of employees to the list.

### **Input Format**

The first line of input consists of an integer N, representing the number of employees.

The second line consists of N space-separated integers, representing the employee IDs.

#### **Output Format**

For each employee ID, the program prints "Node Inserted" followed by the current state of the doubly linked list in the next line, with the data values of each node separated by spaces.

Refer to the sample output for formatting specifications.

#### Sample Test Case

```
Input: 4
    101 102 103 104
    Output: Node Inserted
101
   Node Inserted
    102 101
    Node Inserted
    103 102 101
    Node Inserted
    104 103 102 101
    Answer
    #include <iostream>
    using namespace std;
    struct node {
int info;
      struct node* prev, * next;
    };
    struct node* start = NULL;
    // You are using GCC
    struct node* head = NULL;
    void traverse() {
while (temp != NULL) {
printf("%d " *
      struct node* temp = head;
        printf("%d ", temp->info);
```

```
temp = temp->next;

printf("\n");
}
    void insertAtFront(int data) {
       struct node* newNode = (struct node*)malloc(sizeof(struct node));
       newNode->info = data;
       newNode->prev = NULL;
       newNode->next = head;
       if (head != NULL) {
         head->prev = newNode;
printf("Node Inserted\n");
    int main() {
       int n, data;
       cin >> n;
       for (int i = 0; i < n; ++i) {
         cin >> data;
         insertAtFront(data);
         traverse();
       return 0;
                                                                       Marks : 10/10
Status : Correct
```

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 2\_COD\_Question 4

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Ravi is developing a student registration system for a college. To efficiently store and manage the student IDs, he decides to implement a doubly linked list where each node represents a student's ID.

In this system, each student's ID is stored sequentially, and the system needs to display all registered student IDs in the order they were entered.

Implement a program that creates a doubly linked list, inserts student IDs, and displays them in the same order.

### **Input Format**

The first line contains an integer N the number of student IDs.

The second line contains N space-separated integers representing the student IDs.

### **Output Format**

The output should display the single line containing N space-separated integers representing the student IDs stored in the doubly linked list.

Refer to the sample output for formatting specifications.

```
Sample Test Case
    Input: 5
   10 20 30 40 50
Output: 10 20 30 40 50
   Answer
   // You are using GCC
    #include <stdio.h>
    #include <stdlib.h>
    struct Node {
      int studentID;
      struct Node* next;
   struct Node* prev;
    struct Node* createNode(int studentID) {
      struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
      if (newNode == NULL) {
        printf("Memory allocation failed\n");
        exit(1);
      }
      newNode->studentID = studentID;
      newNode->next = NULL;
return newNode;
      newNode->prev = NULL;
```

```
void insertAtEnd(struct Node** head, struct Node** tail, int studentID) {
   struct Node* newNode = createNode(studentID);
   if (*head == NULL) {
     *head = newNode;
     *tail = newNode;
   } else {
     (*tail)->next = newNode;
      newNode->prev = *tail;
     *tail = newNode;
 void displayList(struct Node* head) {
   struct Node* current = head:
   while (current != NULL) {
     printf("%d ", current->studentID);
     current = current->next;
   printf("\n");
 void freeList(struct Node* head) {
   struct Node* current = head;
   struct Node* next;
   while (current != NULL) {
     next = current->next;
     free(current);
     current = next;
 }
 int main() {
   struct Node* head = NULL
```

```
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                                                    240801213
       struct Node* tail = NULL;
int n, studentID;
int n, studentID;
       scanf("%d", &n);
       for (int i = 0; i < n; i++) {
         scanf("%d", &studentID);
         insertAtEnd(&head, &tail, studentID);
       }
                                                                               240801213
                                                    240801213
displayList(head);
       freeList(head);
       return 0;
     }
                                                                       Marks: 10/10
     Status: Correct
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                                                    240801213
```

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 2\_COD\_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Ashwin is tasked with developing a simple application to manage a list of items in a shop inventory using a doubly linked list. Each item in the inventory has a unique identification number. The application should allow users to perform the following operations:

Create a List of Items: Initialize the inventory with a given number of items. Each item will be assigned a unique number provided by the user and insert the elements at end of the list.

Delete an Item: Remove an item from the inventory at a specific position.

Display the Inventory: Show the list of items before and after deletion.

If the position provided for deletion is invalid (e.g., out of range), it should

display an error message.

# Input Format

The first line contains an integer n, representing the number of items to be initially entered into the inventory.

The second line contains n integers, each representing the unique identification number of an item separated by spaces.

The third line contains an integer p, representing the position of the item to be deleted from the inventory.

#### **Output Format**

The first line of output prints "Data entered in the list:" followed by the data values of each node in the doubly linked list before deletion.

If p is an invalid position, the output prints "Invalid position. Try again."

If p is a valid position, the output prints "After deletion the new list:" followed by the data values of each node in the doubly linked list after deletion.

Refer to the sample output for the formatting specifications.

### Sample Test Case

```
Input: 4
1 2 3 4
5
Output: Data entered in the list:
node 1 : 1
node 2 : 2
node 3 : 3
node 4 : 4
Invalid position. Try again.

Answer

// You are using GCC
#include <stdio.h>
#include <stdib.h>
```

```
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    // Node structure for doubly linked list
  struct Node {
                    // item identification number
      int data:
      struct Node* next; // pointer to next node
      struct Node* prev; // pointer to previous node
    };
    // Function to create a new node
    struct Node* createNode(int data) {
      struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
      if (newNode == NULL) {
        printf("Memory allocation failed\n");
        exit(1);
      newNode->data = data;
      newNode->next = NULL;
      newNode->prev = NULL;
      return newNode;
    }
    // Function to insert a node at the end of the list
    void insertAtEnd(struct Node** head, struct Node** tail, int data) {
      struct Node* newNode = createNode(data);
      if (*head == NULL) {
        // If the list is empty
       *head = newNode;
        *tail = newNode:
      } else {
        // Add the new node at the end
        (*tail)->next = newNode;
        newNode->prev = *tail;
        *tail = newNode;
      }
    }
    // Function to delete a node at a specific position
    int deleteAtPosition(struct Node** head, struct Node** tail, int position) {
if (*head == NULL) {
return 0:
```

```
// Count the number of nodes
 int count = 0;
 struct Node* temp = *head;
 while (temp != NULL) {
    count++;
    temp = temp->next;
 // Check if position is valid
 if (position < 1 || position > count) {
    return 0;
 // If deleting the first node
 if (position == 1) {
    struct Node* temp = *head;
    *head = (*head)->next;
    if (*head != NULL) {
      (*head)->prev = NULL;
    } else {
      // If the list becomes empty
      *tail = NULL;
   free(temp);
   return 1:
 // If deleting the last node
 if (position == count) {
    struct Node* temp = *tail;
    *tail = (*tail)->prev;
    (*tail)->next = NULL;
    free(temp);
    return 1;
// If deleting a node in the middle
 struct Node* current = *head;
```

```
for (int i = 1; i < position; i++) {
         current = current->next;
      current->prev->next = current->next;
       current->next->prev = current->prev;
      free(current);
      return 1;
    }
    // Function to display the list
    void displayList(struct Node* head) {
int nodeCount = 1;
       struct Node* current = head;
      while (current != NULL) {
         printf(" node %d : %d\n", nodeCount++, current->data);
         current = current->next;
      }
    }
    // Function to free the memory allocated for the list
    void freeList(struct Node* head) {
      struct Node* current = head;
       struct Node* next;
      while (current != NULL) {
         next = current->next;
         free(current);
         current = next;
    }
    int main() {
       struct Node* head = NULL;
       struct Node* tail = NULL;
      int n, item, position;
scanf("%d", &n);
      // Read the number of items
```

```
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for (int i = 0; i < n; i++) {
    scanf("%d", &item")
       // Read and insert each item
         insertAtEnd(&head, &tail, item);
       // Read the position to delete
       scanf("%d", &position);
       // Display the initial list
       printf("Data entered in the list:\n");
       displayList(head);
int deleteResult = deleteAtPosition(&head, &tail, position);
       // Check if deletion was successful
       if (deleteResult == 0) {
         printf("Invalid position. Try again.\n");
       } else {
         printf("\n After deletion the new list:\n");
         displayList(head);
       // Free allocated memory
       freeList(head);
return 0;
                                                                            Marks: 10/10
     Status: Correct
```

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