

# VISVESVARAYA TECHNOLOGICAL UNIVERSITY

“JnanaSangama”, Belgaum -590014, Karnataka.



## LAB REPORT on COMPILER DESIGN

*Submitted by*

**NAMYA R D (1BM21CS111)**

*Under the Guidance of*

**Prof. Prameetha Pai**  
**Assistant Professor, BMSCE**

*in partial fulfilment for the award of the degree of*

**BACHELOR OF ENGINEERING**

*in*

**COMPUTER SCIENCE AND ENGINEERING**



**B.M.S. COLLEGE OF ENGINEERING**

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**B. M. S. College of Engineering,**  
**Bull Temple Road, Bangalore 560019**

**(Affiliated To Visvesvaraya Technological University, Belgaum) Department  
of Computer Science and Engineering**



**CERTIFICATE**

This is to certify that the Lab work entitled “**Compiler Design**” carried out by **Namya R D (1BM21CS111)** , who is bonafide student of **B. M. S. College of Engineering**. It is in partial fulfilment for the award of **Bachelor of Engineering in Computer Science and Engineering** of the Visvesvaraya Technological University, Belgaum during the year 2023-24.

The Lab report has been approved as it satisfies the academic requirements in respect of **Compiler Design- (22CS5PCCPD)** work prescribed for the said degree.

Prof. Prameetha Pai  
Assistant professor  
Department of CSE  
BMSCE, Bengaluru

Dr. Jyothi Nayak  
Professor and Head  
Department of CSE  
BMSCE, Bengaluru

**B. M. S. COLLEGE OF ENGINEERING  
DEPARTMENT OF COMPUTER SCIENCE AND  
ENGINEERING**



### ***DECLARATION***

I, Namya R D (1BM21CS111 ), student of 5th Semester, B.E, Department of Computer Science and Engineering, B. M. S. College of Engineering, Bangalore, here by declare that, this lab report entitled " **Compiler Design**" has been carried out by me under the guidance of Prof. Prameetha Pai, Assistant Professor, Department of CSE, B. M. S. College of Engineering, Bangalore during the academic semester November-2023-February-2024.

I also declare that to the best of my knowledge and belief, the development reported here is not from part of any other report by any other students.

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# Lab 1

## 1.1 Write a program in LEX to recognize different tokens: Keywords, Identifiers, Constants, Operators and Punctuation symbols.

### Code:

```
%{  
#include<stdio.h>  
  
%} %%  
  
printf|for|void|main|while|do|switch|case|int|char|float|double|if|else {printf(“%s-keyword\n”,yytext);  
, {printf(“%s-separator\n”,yytext);} ;  
{printf(“%s-delimiter\n”,yytext);}  
[a-zA-Z_][a-zA-Z0-9_]* {printf(“%s-Identifier\n”,yytext);}  
">"| "<"| ">="| "<="| "==" {printf(“%s- Relational operator\n”,yytext);}  
"=" {printf(“%s-assignment operator\n”,yytext);}  
[0-9]+ {printf(“%s-digit\n”,yytext);}  
%%  
  
void main()  
{  
printf("Give an input:\n");  
yylex(); } int yywrap()  
{ return  
1; }
```

### Output

```
Namya$ lex Week1_identifyKeywords.l  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Give an input:  
int sum = 0, x = 23, number = 342;  
int-keyword  
sum-Identifier  
=-assignment operator  
0-digit  
, -separator  
x-Identifier  
=-assignment operator  
23-digit  
, -separator  
number-Identifier  
=-assignment operator  
342-digit  
;-delimiter
```

## 1.2 Write a program in LEX to count the number of characters and digits in a string.

### Code

```
%{
#include<stdio.h> int
d=0,c=0;
}%
%%
[a-zA-Z] {c++;}
[0-9] {d++;}
. ;
\n {printf("No of characters and digits are %d and %d\n",c,d),c=0,d=0;}
%%
void main()
{
printf("Enter a sentence:\n");
yylex(); } int yywrap()
{ return
1;
}
```

### Output

```
Namya$ lex Week1_NoOfDigChar.1
Namya$ gcc lex.yy.c
Namya$ ./a.out
Enter a sentence:
I was born during December
No of characters and digits are 22 and 0
Most used password is 123456
No of characters and digits are 18 and 6
█
```

### 1.3 Write a program in LEX to count the number of vowels and consonants in a string.

#### Code

```
%{  
#include<stdio.h> int  
v=0,c=0;  
%}  
%%  
  
[AEIOUaeiou] {v++;}  
[A-Za-z] {c++;}  
  
\n {printf("No of vowels and consonants are %d and %d\n",v,c),v=0,c=0;}  
%%  
  
void main()  
{  
printf("Enter a sentence:\n");  
yylex(); } int yywrap()  
{ return  
1;  
}
```

#### Output

```
Namya$ lex Week1_NoOfConsonantsVowels.l  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a sentence:  
Current course is Compiler Design  
No of vowels and consonants are 11 and 18  
█
```



## Lab 2

### 2.1 Write a program in lex to count the number of words in a sentence.

#### Code

```
%{  
#include<stdio.h> int  
words;  
%}  
%%  
[^\t\n ]+ {words++;}  
\n {printf("No of words in the sentence are %d.\n",words),words=0;}  
%%  
void main() {  
printf("Enter a sentence:\n");  
yylex(); } int yywrap() {  
return 1;  
}
```

#### Output

```
Namya$ lex Week2_NoOfWords.l  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a sentence:  
This a test case to identify the number of words  
        No of words in the sentence are 10.  
Another test  
        No of words in the sentence are 2.  
█
```

## 2.2 Write a program in lex to demonstrate regular definition.

### Code

```
%{
#include<stdio.h> %}

alpha [a-zA-Z0-9]

%%

[a-zA-Z]+ {printf("Characters\n");}
[0-9]+ {printf("Digits");}
{alpha}+ {printf("Invalid input!\n");}

%%

void main() {
printf("Enter a string:\n");
yylex(); } int yywrap() {
return 1;
}
```

### Output

```
Namya$ lex Week2_RegularDef.1
Namya$ gcc lex.yy.c
Namya$ ./a.out
Enter a string:
Testcase
Characters

2024
Digits
Testcase3
Invalid input!
```

## 2.3 Write a program in lex to identify tokens in a program by taking input from a file and printing the output on the terminal.

### Code

```
%{  
#include<stdio.h>  
%} %%  
char|int|float {printf("%s is a keyword.\n",yytext);}   
[a-zA-Z][a-zA-Z0-9]* {printf("%s is an identifier.\n",yytext);}   
, {printf("%s is a separator.\n",yytext);}   
; {printf("%s is a delimiter.\n",yytext);}   
"=" {printf("%s is an assignment operator.\n",yytext);}   
"+"|"-"|"*"|"/" {printf("%s is a binary operator.\n",yytext);}   
[0-9]+ {printf("%s is/are digit(s).\n",yytext);}   
  
\n ;  
%%  
void main()  
{  
yyin=fopen("input.txt","r");  
yylex(); fclose(yyin);  
}  
int  
yywrap()  
{ return  
1;  
}
```

## Output

```
Namya$ cat input.txt
int sum = 0, x = 23, y = 43;
sum = x + y;
Namya$ lex Week2_FileInput.1
Namya$ gcc lex.yy.c
Namya$ ./a.out
int is a keyword.
sum is an identifier.
= is an assignment operator.
0 is/are digit(s).
, is a separator.
x is an identifier.
= is an assignment operator.
23 is/are digit(s).
, is a separator.
y is an identifier.
= is an assignment operator.
43 is/are digit(s).
; is a delimiter.
sum is an identifier.
= is an assignment operator.
x is an identifier.
+ is a binary operator.
y is an identifier.
; is a delimiter.
```

## 2.4 Write a program in lex to identify tokens in a program by taking input from a file and printing the output in another file.

### Code

```
%{  
#include<stdio.h>  
%} %%  
char|int|float {fprintf(yyout,"%s is a keyword.\n",yytext);}   
[a-zA-Z][a-zA-Z0-9]* {fprintf(yyout,"%s is an identifier.\n",yytext);}   
, {fprintf(yyout,"%s is a separator.\n",yytext);} ;   
{fprintf(yyout,"%s is a delimiter.\n",yytext);}   
"=" {fprintf(yyout,"%s is an assignment operator.\n",yytext);}   
"+"|"-"|"*"|"/" {fprintf(yyout,"%s is a binary operator.\n",yytext);}   
[0-9]+ {fprintf(yyout,"%s is/are digit(s).\n",yytext);}   
\n ;   
%%  
void main()  
{  
yyin=fopen("input.txt","r");  
yyout=fopen("output.txt","w"); yylex();  
printf("Printed in output.txt\n");  
fclose(yyin); fclose(yyout);  
} int  
yywrap()  
{ return  
1;  
}
```

## Output

```
Namya$ cat input.txt
int sum = 0, x = 23, y = 43;
sum = x + y;
Namya$
Namya$ lex Week2_fileInputFileOutput.l
Namya$ gcc lex.yy.c
Namya$ ./a.out
Printed in output.txt
Namya$
Namya$
Namya$ cat output.txt
int is a keyword.
sum is an identifier.
= is an assignment operator.
0 is/are digit(s).
, is a separator.
x is an identifier.
= is an assignment operator.
23 is/are digit(s).
, is a separator.
y is an identifier.
= is an assignment operator.
43 is/are digit(s).
; is a delimiter.
sum is an identifier.
= is an assignment operator.
x is an identifier.
+ is a binary operator.
y is an identifier.
; is a delimiter.
```

## 2.5 Write a program in lex to find the length of the input string.

### Code

```
%{
#include<stdio.h>

%}

%%

[a-zA-Z0-9.,!? \t]+ {printf("Length of input string is %d.\n",yyleng);}

%%
```

```
void main() {  
    printf("Enter a string:\n");  
    yylex(); } int yywrap() {  
    return 1;  
}
```

## Output

```
Namya$ lex Week2_lengthofString.l  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a string:  
This is an example of a string  
Length of input string is 30.  
  
Hello world  
Length of input string is 11.
```

## Lab 3

### 3.1 Write a program in LEX to recognize Floating Point Numbers.

#### Code

```
%{  
#include<stdio.h>  
%}  
%%  
[+-]?[0-9]*[.][0-9][0-9]* {printf("Floating point number!\n");};  
[+-]?[0-9][0-9]* {printf("Not a floating point number!\n");};  
%%  
  
int yywrap()  
{ return 1; }  
  
void main()  
{  
printf("Enter a number:\n");  
yylex(); }  
}
```

#### Output

```
Namya$ lex Week3_floatingPtOrNot.1  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a number:  
543  
Not a floating point number!  
  
.3445  
Floating point number!  
  
234.45  
Floating point number!
```



**3.2 Read and input sentence, and check if it is compound or simple. If a sentence has the word- and , or ,but ,because ,if ,then ,nevertheless then it is compound else it is simple.**

### Code

```
%{  
#include<stdio.h> int  
  
flag=0;  
%} %%  
if[then|but|because|nevertheless|and|or] {flag=1;}  
.;  
\n {return 0;}  
%%  
int yywrap()  
{ return 1;  
}  
void  
main()  
{  
printf("Enter a sentence:\n");  
yylex(); if(flag==1)  
printf("Compound sentence!\n"); else  
printf("Simple sentence!\n");  
}
```

### Output

```
Namya$ lex Week3_compoundOrSimple.l  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a sentence:  
This is an example of a sentence  
Simple sentence!  
Namya$ ./a.out  
Enter a sentence:  
she is good at singing and swimming  
Compound sentence!  
Namya$
```

### 3.3 Write a program to check if the input sentence ends with any of the following punctuation marks ( ? , fullstop , ! )

#### Code

```
%{
#include<stdio.h> int
flag=0;
}%
%%
.*[?!|.]$ {flag=1;}
.* {flag=0;}
\n {return 0;}
%%
int yywrap()
{ return 1;
} void
main()
{
printf("Enter a sentence:\n");
yylex(); if(flag==1)
printf("Ends with a punctuation!\n"); else
printf("Does not end with punctuation!\n");
}
```

## Output

```
Namya$ lex Week3_endsWithPunc.l
Namya$ gcc lex.yy.c
Namya$ ./a.out
Enter a sentence:
Hello World!
Ends with a punctuation!
Namya$ ./a.out
Enter a sentence:
This is a period
Does not end with punctuation!
```

### 3.4 Write a program to read an input sentence and to check if the sentence begins with English articles (A, a,AN,An,THE and The).

#### Code

```
%{
#include<stdio.h> int
flag=0;
%}
%%
^(an|An|The|the|A|a)[" "].* {flag=1;}
.* {flag=0;}
\n {return 0;}
%%

int yywrap()
{ return 1;
} void
main()
{
printf("Enter a sentence:\n");
yylex(); if(flag==1)
printf("Starts with an article!\n"); else
printf("Does not start with an article!\n");
}
```

#### Output

```
Namya$ lex Week3_startsWithArticle.l
Namya$ gcc lex.yy.c
Namya$ ./a.out
Enter a sentence:
This is not a person
Does not start with an article!
Namya$ ./a.out
Enter a sentence:
The class starts at nine
Starts with an article!
```

**3.5 Lex program to count the number of comment lines (multi line comments or single line) in a program. Read the input from a file called input.txt and print the count in a file called output.txt.**

### Code

```
%{
#include<stdio.h> int

c=0;

%}

%%

"\\"["^"]*\\"+([/^"][^"]*\\"+)*\  {c++;}

"/".* {c++;}

. ECHO;

%%

int yywrap()

{ return 1;

} void

main()

{

yyin=fopen("input.txt","r");

yyout=fopen("output.txt","w"); yylex();

printf("The number of comments are:%d\\n",c);

fclose(yyin); fclose(yyout); }
```

### Output

```
Namya$ cat input.txt
//This is a comment
/* This is a multi-line comment*/
int x = 34;
Namya$
Namya$
Namya$ lex Week3_comments.l
Namya$ gcc lex.yy.c
Namya$ ./a.out
The number of comments are:2
```

### 3.6 Write a program to read and check if the user entered number is signed or unsigned using appropriate meta character.

#### Code

```
%{  
#include<stdio.h>  
%}  
%%  
[+|-][0-9]+ {printf("Signed number!\n");}  
[0-9]+ {printf("Unsigned number!\n");}  
%%  
  
int yywrap()  
{ return 1;  
}  
void  
main()  
{  
printf("Enter a number:\n");  
yylex(); }
```

#### Output

```
Namya$ lex Week3_signedOrNot.1  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a number:  
2343  
Unsigned number!  
  
-3434  
Signed number!  
  
+2334  
Signed number!
```

## Lab 4

### 4.1 Write a LEX program that copies a file, replacing each nonempty sequence of white spaces by a single blank.

#### Code

```
%{
#include<stdio.h>

%}

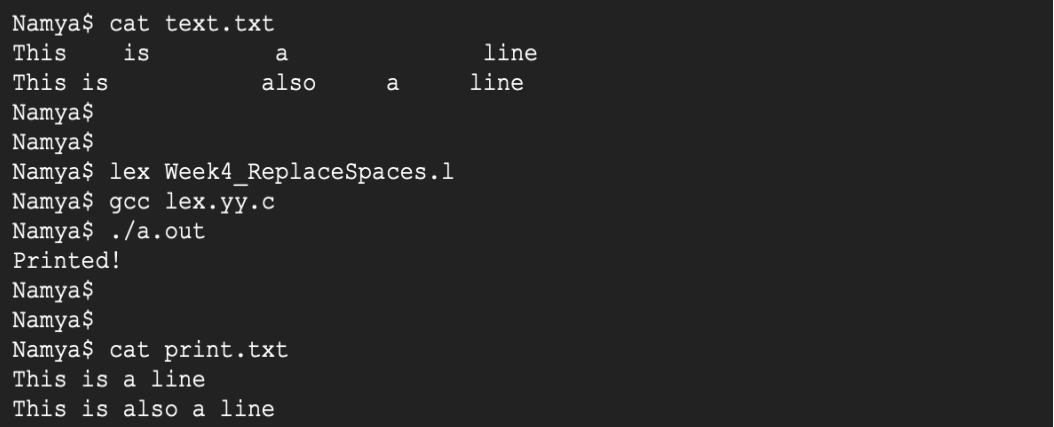
%%

[ \t]+ {fprintf(yyout," ");}
.|\\n {fprintf(yyout,"%s",yytext);}

%%

void main()
{
yyin=fopen("text.txt","r");
yyout=fopen("print.txt","w");
yylex(); fclose(yyin);
fclose(yyout);
printf("Printed!\\n");
} int
yywrap()
{ return
1;
}
```

#### Output



```
Namya$ cat text.txt
This is a line
This is also a line
Namya$
Namya$
Namya$ lex Week4_ReplaceSpaces.l
Namya$ gcc lex.yy.c
Namya$ ./a.out
Printed!
Namya$
Namya$
Namya$ cat print.txt
This is a line
This is also a line
```

## 4.2 Write a LEX program to recognize the following tokens over the alphabets {0,1,...,9}

### 4.2.1 The set of all string ending in 00.

#### Code

```
%{  
#include<stdio.h> int  
flag=0;  
%}  
%%  
[0-9]+[00] {flag=1;}  
.  
\n {return 0;}  
%%  
void main()  
{  
printf("Enter a string:\n");  
yylex(); if(flag==1)  
printf("Ends with 0.\n");  
else  
printf("Does not end with 0.\n");  
}  
int  
yywrap()  
{ return  
1; }
```

#### Output

```
Namya$ lex Week4_EndsWith0.l  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a string:  
2398430  
Ends with 0.  
Namya$ ./a.out  
Enter a string:  
asdf  
Does not end with 0.
```



### 4.2.2 The set of all strings with three consecutive 222's.

#### Code

```
%{  
#include<stdio.h> int  
flag=0;  
%}  
%%  
[0-9]*[2][2][2][0-9]* {flag=1;}  
.  
\n {return 0;}  
%%  
void main() {  
printf("Enter a string:\n");  
yylex(); if(flag==1)  
printf("Has 3 consecutive 2's.\n"); else  
printf("Does not have 3 consecutive 2's.\n");  
} int  
yywrap() {  
return 1; }
```

#### Output

```
Namya$ lex Week4_3Consecutive2s.l  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a string:  
235322  
Does not have 3 consecutive 2's.  
Namya$ ./a.out  
Enter a string:  
23232222  
Has 3 consecutive 2's.
```

### 4.2.3 The set of all string such that every block of five consecutive symbols contains at least two 5's. Code

```
%{
#include<stdio.h> int
i,count=0,flag;
}%
%%
.{1,5} {flag=0; for(i=0;i<5;i++)
    {
        int c=yytext[i]-'0';
        if(c==5)
            {
                count++;
                if(count==2)
                    {
                        flag=1;
                        break;
                    }
            }
    }
    count=0;
    printf("yytext:%s,flag(1 if no of 5 is atleast 2):%d\n",yytext,flag);
    if(flag!=1)
        {
            printf("Not a valid string!\n");
        }
    return 0;
}
}

\n {return 0;}
%%
void main()
{ printf("Enter a
string:\n"); yylex();
```

```
if(flag==1) printf("Valid  
string.\n"); } int yywrap()  
{ return 1; }
```

## Output

```
Namya$ ./a.out  
Enter a string:  
154353455235  
yytext:15435,flag(1 if no of 5 is atleast 2):1  
yytext:34552,flag(1 if no of 5 is atleast 2):1  
yytext:35,flag(1 if no of 5 is atleast 2):0  
Not a valid string!  
Namya$ ./a.out  
Enter a string:  
1234567890  
yytext:12345,flag(1 if no of 5 is atleast 2):0  
Not a valid string!  
Namya$ ./a.out  
Enter a string:  
12345767891  
yytext:12345,flag(1 if no of 5 is atleast 2):0  
Not a valid string!
```

#### 4.2.4 The set of all strings beginning with a 1 which, interpreted as the binary representation of an integer, is congruent to zero modulo 5.

##### Code

```
%{
#include<stdio.h> int
c,i,flag=1,sum=0,power=1;
%}
%%
^1[01]* {for(i=yyldeng-1;i>=0;i--)
    {
        c=yytext[i]-'0';
sum+=c*power;        power*=2;
    }
    printf("Decimal representation:%d\n",sum);
if(sum%5!=0)
    {
        printf("Not congruent to modulo 5.\n");
sum=0;        power=1;
    }
else
    {
        printf("Congruent to modulo 5.\n");
sum=0;        power=1;
    }
}
.* {printf("Not a binary number.\n");}
\n {return 0;}
%%
void main()
{
printf("Enter a string:\n");
yylex(); }
int yywrap()
{ return 1; }
```

## Output

```
Namya$ lex Week4_BinRepCongruentTo5.1
Namya$ gcc lex.yy.c
Namya$ ./a.out
Enter a string:
1001
Decimal representation:9
Not congruent to modulo 5.
Namya$ ./a.out
Enter a string:
10101
Decimal representation:21
Not congruent to modulo 5.
Namya$ ./a.out
Enter a string:
101
Decimal representation:5
Congruent to modulo 5.
Namya$ ./a.out
Enter a string:
234
Not a binary number.
```

#### 4.2.5 The set of all strings such that the 10th symbol from the right end is 1.

##### Code

```
%{  
#include<stdio.h> int  
flag=0;  
%}  
%%  
[0-9]*1[0-9][0-9][0-9][0-9][0-9][0-9][0-9][0-9] {flag=1;}  
.  
\n {return 0;}  
%%  
void main() {  
printf("Enter a string:\n");  
yylex(); if(flag==1)  
printf("10th symbol from right is 1.\n"); else  
printf("10th symbol from right is not 1.\n");  
}  
int  
yywrap()  
{ return  
1; }
```

##### Output

```
Namya$ lex Week4_TenthSymbolIs1.1  
Namya$ gcc lex.yy.c  
Namya$ ./a.out  
Enter a string:  
3245257546  
10th symbol from right is not 1.  
Namya$ ./a.out  
Enter a string:  
1135769375  
10th symbol from right is 1.
```

#### 4.2.6 The set of all four digits numbers whose sum is 9.

##### Code

```
%{  
#include<stdio.h> int  
sum=0,i,flag=0;  
%}  
%%  
[0-9][0-9][0-9][0-9] {for(i=0;i<yytlen;i++)  
    {  
        sum+=yytext[i]-'0';  
    }  
if(sum==9)  
    {  
        flag=1;  
        sum=0;  
    }    else  
    {  
        flag=0;  
        sum=0;  
    }  
    }  
\n {return 0;}  
%%  
void main() {  
    printf("Enter a string:\n");  
    yylex(); if(flag==1)  
        printf("The sum of digits is 9.\n"); else  
        printf("The sum of digits is not 9.\n");  
} int  
yywrap() {  
    return 1; }
```

## Output

```
Namya$ lex Week4_SumEqualTo9.1
Namya$ gcc lex.yy.c
Namya$ ./a.out
Enter a string:
2356
The sum of digits is not 9.
Namya$ ./a.out
Enter a string:
1242
The sum of digits is 9.
```



#### 4.2.7 The set of all four digital numbers, whose individual digits are in ascending order from left to right.

##### Code

```
%{
#include<stdio.h> int
c,i,flag=1;
%}
%%
[0-9][0-9][0-9][0-9] {for(i=0;i<yyleng-1;i++)
    {
        if(yytext[i]>=yytext[i+1])
        {
flag=0;
break;
        }
    }
}
\n {return 0;}
%%
void main()
{
printf("Enter a string:\n");
yylex(); if(flag==1)
printf("The digits are in ascending order.\n"); else
printf("The digits are not in ascending order.\n");
} int
yywrap()
{ return
1;
}
```

## Output

```
Namya$ lex Week4_DigAscOrder.l
Namya$ gcc lex.yy.c
Namya$ ./a.out
Enter a string:
1256
The digits are in ascending order.
Namya$ ./a.out
Enter a string:
4578
The digits are in ascending order.
Namya$ ./a.out
Enter a string:
5472
The digits are not in ascending order.
```

## Lab 5

**Write a C program to design lexical analysis to recognize any five keywords, identifiers, numbers, operators and punctuations.**

### Code

```
#include <stdio.h>

#include <string.h>

#include <ctype.h>

void lexicalAnalyzer(char input_code[]) {

    char *keywords[] = {"if", "else", "while", "for", "return"};   char

    *operators[] = {"+", "-", "*", "/", "=", "==", "<", ">", "<=", ">="};   char

    *punctuations[] = {"", ",", ";", "(", ")", "{", "}" };

    char *token = strtok(input_code, " \t\n");

    while (token != NULL) {      if

(isdigit(token[0])) {

printf("Number: %s\n", token);

    } else if (isalpha(token[0]) || token[0] == '_') {

int isKeyword = 0;

    for (int i = 0; i < sizeof(keywords) / sizeof(keywords[0]); i++) {

if (strcmp(token, keywords[i]) == 0) {      printf("Keyword:

%s\n", token);      isKeyword = 1;      break;

    }

    }

    if (!isKeyword) {

        printf("Identifier: %s\n", token);

    }

    } else if (strchr("+-*/= <>(){}[]", token[0]) != NULL) {

printf("Operator: %s\n", token);

    }

    else if (strchr(",;", token[0]) != NULL)

    {

        printf("Punctuation:%s\n", token);

    }

    }

    }
```

```

    }

    token = strtok(NULL, "\t\n");

}

}

int main() {
    char input_code[] = "if ( x > 0 ) { return x ; } else { return -x ; }";
    lexicalAnalyzer(input_code);    return 0; }

```

## Output

```

Namyas$ gcc Week5_LexicalAnalysis.c -o ./a.out
Namyas$ ./a.out
Keyword: if
Operator: (
Identifier: x
Operator: >
Number: 0
Operator: )
Operator: {
Keyword: return
Identifier: x
Punctuation;;
Operator: }
Keyword: else
Operator: {
Keyword: return
Operator: -x
Punctuation;;
Operator: }

```

## Lab 6

Write a program to perform recursive descent parsing on the following grammar:

**S→cAd**

**A→ab | a**

### Code

```
#include <stdio.h>
#include<stdlib.h>
char input[100]; int
ind = 0;
void match(char expected)
{
    if (input[ind] == expected)
    {
ind++;
    }
} void A();
void S() {
match('c');
A();
match('d');
} void
A() {
    if (input[ind] == 'a')
    {
        printf("Hello\n");
match('a');
match('b');
    } /*else if (input[ind] == 'a')
    {
        printf("Hi!\n");
        match('a');
    }*/ else
    {
```

```

        printf("Parsing failed.\n", ind);
    exit(1);
}
} int main() {    printf("Enter the
input string:\n");    scanf("%s",
input);

    S();

    if (input[ind] == '$') {
printf("Parsing successful.\n");
    } else {
        printf("Parsing failed. Extra characters found.\n");
    }

    return 0; }

```

## Output

```

Namya$ gcc Week6_RecursiveDescent.c
Namya$ ./a.out
Enter the input string:
cad$
Hello
Parsing successful.
Namya$ ./a.out
Enter the input string:
cadd$
Hello
Parsing failed. Extra characters found.
Namya$ ./a.out
Enter the input string:
cabd$
Hello
Parsing successful.

```

## Lab 7

**7.1 Write a program in YACC to design a suitable grammar for evaluation of arithmetic expression having +, -, \* and /.**

### Code LEX

```
%{  
#include<stdio.h>  
#include<stdlib.h>  
#include "y.tab.h" extern  
int yylval;  
%}  
%%  
[0-9]+ {yylval=atoi(yytext);return num;}  
[t ] ;  
\n {return 0;}  
. {return yytext[0];}  
%%  
int yywrap()  
{  
}
```

### YACC

```
%{  
#include<stdio.h>  
#include<stdlib.h> int  
yyerror(const char *s); int  
yylex(void);  
%}  
%token num;  
%left '+' '-'  
%left '*' '/'  
%left ')'   
%left '('  
%%
```

```

s:e {printf("Valid expression!\n");
printf("Result:%d\n",$$);  exit(0);
}
;
e:e'+e {$$=$1+$3;} |e'-e
{$$=$1-$3;}
|e'*e {$$=$1*$3;}
|e/'e {$$=$1/$3;}
|('(e)' {$$=$2;}
|num {$$=$1;}
;
%%

void main() {
printf("Enter an arithmetic expression:\n");
yyparse(); } int yyerror(const char *s)
{ printf("Invalid
expression!\n"); return 0; }

```

## Output

```

Namya$ lex Week7_yacc_calci.l
Namya$ yacc Week7_yacc_calci.y
Namya$ yacc -d Week7_yacc_calci.y
Namya$ gcc lex.yy.c y.tab.c
Namya$ ./a.out
Enter an arithmetic expression:
2+3*3
Valid expression!
Result:11
Namya$ ./a.out
Enter an arithmetic expression:
++23-2
Invalid expression!

```



## 7.2 Write a program in YACC to recognize strings of the form $\{(a^n)b, n \geq 5\}$ .

### Code

#### LEX

```
%{  
  
#include<stdio.h>  
  
#include<stdlib.h>  
  
#include "y.tab.h" extern  
  
int yylval;  
  
%}  
  
%%  
  
[aA] {yylval=yytext[0];return A;}  
[bB] {yylval=yytext[0];return B;}  
  
\n {return NL;}  
  
. {return yytext[0];}  
  
%%  
  
int yywrap()  
{ return  
1; }
```

#### YACC

```
%{  
  
#include<stdio.h>  
  
#include<stdlib.h> int  
yyerror(char *s); int  
yylex(void);  
  
%}  
  
%token A  
  
%token B  
  
%token NL  
  
%%  
  
smtr:A A A A S B NL {printf("Parsed using the rule (a^n)b, n>=5.\nValid String!\n");}  
  
;  
  
S:S A  
  
|  
  
;
```

```
%%  
  
void main() {  
    printf("Enter a string!\n");  
    yyparse(); } int  
yyerror(char *s) {  
    printf("Invalid String!\n");  
    return 0; }
```

## Output

```
Namya$ lex Week7_yacc_StringMatch.l  
Namya$ yacc Week7_yacc_StringMatch.y  
Namya$ yacc -d Week7_yacc_StringMatch.y  
Namya$ gcc lex.yy.c y.tab.c  
Namya$ ./a.out  
Enter a string!  
aaaaab  
Parsed using the rule (a^n)b, n>=5.  
Valid String!  
asdf  
Invalid String!
```

### 7.3 Write a program in YACC to generate syntax tree for a given arithmetic expression.

#### Code

##### LEX

```
%{  
  
#include<stdio.h>  
  
#include<stdlib.h>  
  
#include "y.tab.h" extern  
  
int yylval;  
  
%}  
  
%%  
  
[0-9]+ {yylval=atoi(yytext);return digit;}  
  
[t] ;  
  
[\\n] return 0;  
  
. return yytext[0];  
  
%%  
  
int yywrap()  
{ return  
1; }
```

##### YACC

```
%{  
  
#include <math.h>  
  
#include<ctype.h>  
  
#include<stdio.h>  
  
#include<stdlib.h>  
  
#include<string.h>  
  
int yyerror(char *s);  
  
int yylex(void); struct  
  
tree_node  
{ char  
val[10]; int  
lc; int rc; };  
  
int ind;
```

```

struct tree_node syn_tree[100];

void my_print_tree(int cur_ind); int
mknode(int lc,int rc,char *val);
%}

%token digit

%%

S:E {my_print_tree($1);}

;

E:E'+T {$$=mknode($1,$3,"+");}

|T {$$=$1;}

;

T:T'*F {$$= mknode($1,$3,"*");}

|F {$$=$1;}

;

F:'(E)' {$$=$2;}

|digit {char buf[10];sprintf(buf,"%d", yylval);$$ = mknode(-1,-1,buf);}

;

%%

int main()
{ ind=0;
printf("Enter an expression:\n");
yyparse(); return 0; } int
yyerror(char *s)
{
printf("NITW Error\n");
return 0; }

int mknode(int lc,int rc,char val[10])
{
strcpy(syn_tree[ind].val,val);
syn_tree[ind].lc = lc;
syn_tree[ind].rc = rc;
ind++; return ind-1;
}

```

```

/*my_print_tree function to print the syntax tree in DLR fashion*/ void
my_print_tree(int cur_ind)
{
if(cur_ind==-1) return;
if(syn_tree[cur_ind].lc==-1&&syn_tree[cur_ind].rc==-1)
printf("Digit Node -> Index : %d, Value : %s\n",cur_ind,syn_tree[cur_ind].val); else
printf("Operator Node -> Index : %d, Value : %s, Left Child Index : %d,Right Child Index :
%d\n",cur_ind,syn_tree[cur_ind].val, syn_tree[cur_ind].lc,syn_tree[cur_ind].rc);
my_print_tree(syn_tree[cur_ind].lc); my_print_tree(syn_tree[cur_ind].rc);
}

```

## Output

```

Namya$ lex Week7_yacc_SyntaxTree.l
Namya$ yacc Week7_yacc_SyntaxTree.y
Namya$ yacc -d Week7_yacc_SyntaxTree.y
Namya$ gcc lex.yy.c y.tab.c
Namya$ ./a.out
Enter an expression:
2*3+5*4
Operator Node -> Index : 6, Value : +, Left Child Index : 2,Right Child Index : 5
Operator Node -> Index : 2, Value : *, Left Child Index : 0,Right Child Index : 1
Digit Node -> Index : 0, Value : 2
Digit Node -> Index : 1, Value : 3
Operator Node -> Index : 5, Value : *, Left Child Index : 3,Right Child Index : 4
Digit Node -> Index : 3, Value : 5
Digit Node -> Index : 4, Value : 4

```

## Lab 8

### 8.1 Write a program in YACC to convert infix to postfix expression.

#### Code

##### LEX

```
%{  
#include<stdio.h>  
#include<stdlib.h>  
#include "y.tab.h" extern  
int yylval;  
%}  
%%  
[0-9]+ {yylval=atoi(yytext);return num;}  
[t ] ;  
\n {return 0;}  
. {return yytext[0];}  
%%  
int yywrap()  
{  
}
```

##### YACC

```
%{  
#include<stdio.h>  
#include<stdlib.h> int  
yyerror(const char *s); int  
yylex(void);  
%}  
%token num  
%left '+' '-'  
%left '*' '/'  
%left ')'   
%left '('  
%right '^'  
%%
```

```

s:e {printf("\n");}

;

e:e'+t {printf("+");}
|e'-t {printf("-");}

|t

;

t:t*h {printf("*");}
|t/'h {printf("/");}

|h

;

h:f^h {printf("^");}

|f;

f:('e')

|num {printf("%d", $1);}

;

%%

void main() { printf("Enter an infix
expression:\n"); yyparse(); } int
yyerror(const char *s) {
printf("Invalid infix expression!\n");
return 0; }

```

## Output

```

Namyas$ lex Week8_yacc_InfixToPostfix.l
Namyas$ yacc Week8_yacc_InfixToPostfix.y
Namyas$ yacc -d Week8_yacc_InfixToPostfix.y
Namyas$ gcc lex.yy.c y.tab.c
Namyas$ ./a.out
Enter an infix expression:
2+3*8/4^3-3
238*43^/+3-

```

## Lab 9

### 9.1 Write a program in YACC to generate three address code for a given expression.

#### Code

##### LEX

```
%{  
#include<stdio.h>  
#include<stdlib.h>  
#include"y.tab.h"  
extern int yylval; extern  
char iden[20];  
%}  
d [0-9]+ a  
[a-zA-Z]+  
%%  
{d} { yylval=atoi(yytext); return digit; }  
{a} { strcpy(iden,yytext); yylval=1; return id;}  
[ \t] {;}  
\n return 0;  
. return yytext[0];  
%%  
int yywrap()  
{ return  
1; }
```

##### YACC

```
%{  
#include <math.h>  
#include<ctype.h>  
#include<stdio.h>  
int yyerror(char *s);  
int yylex(void); int  
var_cnt=0; char  
iden[20];  
%}
```



```

%token id

%token digit

%%

S:id '=' E {printf("%s=t%d\n",iden,var_cnt-1);}

E:E '+' T {$$=var_cnt; var_cnt++; printf("t%d = t%d + t%d;\n", $$, $1, $3 );}

|E '-' T { $$=var_cnt; var_cnt++; printf("t%d = t%d - t%d;\n", $$, $1, $3 );}

|T {$$=$1;}

;

T:T '*' F {$$=var_cnt; var_cnt++; printf("t%d = t%d * t%d;\n", $$, $1, $3 );}

|T '/' F {$$=var_cnt; var_cnt++; printf("t%d = t%d / t%d;\n", $$, $1, $3 );}

|F {$$=$1;}

;

F:P '^' F {$$=var_cnt; var_cnt++; printf("t%d = t%d ^ t%d;\n", $$, $1, $3 );}

|P {$$ = $1;}

;

P: '(' E ')' {$$=$2;}

|digit {$$=var_cnt; var_cnt++; printf("t%d = %d;\n",$$,$1);}

;

%%

int main() {

var_cnt=0;

printf("Enter an expression:\n");

yyparse(); return 0; } int

yyerror(char *s)

{

printf("Invalid expression!"); return

0;

}

```

## Output

```
Namya$ lex Week9_AddressCode.l
Namya$ yacc Week9_AddressCode.y
Namya$ yacc -d Week9_AddressCode.y
Namya$ gcc lex.yy.c y.tab.c
Namya$ ./a.out
Enter an expression:
a=2*3/6-4
t0 = 2;
t1 = 3;
t2 = t0 * t1;
t3 = 6;
t4 = t2 / t3;
t5 = 4;
t6 = t4 - t5;
a=t6
```