Identify Good UX Design Template
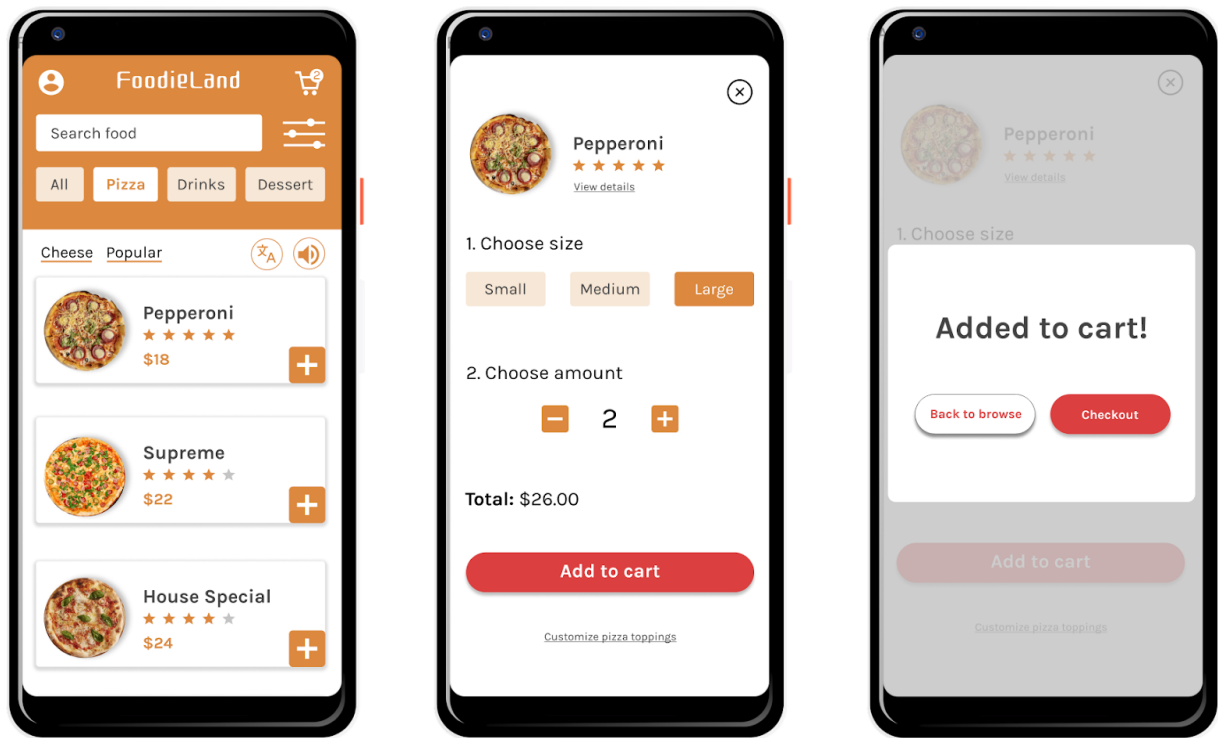
Directions: Using the four prompts below, identify how the FoodieLand app demonstrates good UX design.

Prompt 1: Identify at least one aspect of the FoodieLand app that demonstrates usable design. Explain your reasoning in 1-2 sentences.

Hint: Is the app's design, structure, and purpose clear? Does the app have any elements or features that make it easy to navigate?	

Usable	The " Add to cart", "Back to browser", and "Checkout" buttons in the Foodieland app are examples of usable design as it indicates what happens next when the user interacts with them.

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Prompt 2: Identify at least one aspect of the FoodieLand app that demonstrates equitable design. Explain your reasoning in 1-2 sentences.

Hint: Does the app address the needs of people with diverse abilities and backgrounds?

Equitable	The translation feature is an example of equitable design as it is helpful for people who speak different languages.

Prompt 3: Identify at least one aspect of the FoodieLand app that demonstrates enjoyable design. Explain your reasoning in 1-2 sentences.

Hint: Does the app inspire a positive reaction from the user by considering their thoughts and feelings? Does the app engage users and make them excited to keep using the app?

Enjoyable	The images used in the Foodieland app are an example of enjoyable designs it helps the user to see what they are ordering.

Prompt 4: Identify at least one aspect of the FoodieLand app that demonstrates useful design. Explain your reasoning in 1-2 sentences.

Hint: Does the app solve the problem of "how to help a busy person working from home select a meal to be delivered?" How does the app help solve this problem?

Useful	The apps Filter feature is an example of a Useful design. As it helps users to narrow down their search and selects a specific type of pizza to order.