```java
*Shape.java  ✕    *Square.java    *Rectangle.java    *PrintShapes.java
1  package lessonEndProject;
2
3  public class Shape {
4      public void displayArea()
5      {
6          System.out.println("The shape is not having any area calculation method");
7      }
8  }
9
```

```java
package lessonEndProject;
import java.util.ArrayList;
public class PrintShapes {
    public static void main(String[] args) {
        // TODO Auto-generated method stub

        ArrayList<Shape> sh = new ArrayList<>();

        try {
        sh.add(new Rectangle(4,6));
        sh.add(new Square(-1));

        for(Shape shape: sh)
        {
            shape.displayArea();
        }
        }
        catch(Exception e)
        {
            e.printStackTrace();
        }
        finally {
            System.out.println("program executed Successfully");
        }
    }
```

```java
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import java.util.ArrayList;
public class PrintShapes {
    public static void main(String[] args) {
        // TODO Auto-generated method stub

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        finally {
            System.out.println("program executed Successfully");
        }
    }
```

```java
public class Rectangle extends Shape{

    int length;
    int width;


    public Rectangle(int length, int width )
    {
        // using the below code, we are initialzing the arguments of the constructor
        this.length = length;
        this.width = width;
    }
    public double calculateArea()
    {
        return length*width;
    }

    public void displayArea()
    {
        System.out.println( "the area of rectangle is:" + calculateArea());
    }
}
```

```java
package lessonEndProject;

public class Square extends Shape{

    int length;

    public Square(int length )
    {

        this.length = length;

    }
    public double calculateArea()
    {
        return length*length;
    }

    public void displayArea()
    {
        System.out.println( "the area of square is:" + calculateArea());
    }
}
```