JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA
KAKINADA – 533 003, Andhra Pradesh, India
DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

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IOT AND APPLICATIONS (OE)					

UNIT I:

Introduction to IoT: Introduction to IoT, Architectural Overview, Design principles and needed capabilities, Basics of Networking, M2M and IoT Technology Fundamentals- Devices and gateways, Data management, Business processes in IoT, Everything as a Service (XaaS), Role of Cloud in IoT, Security aspects in IoT.

UNIT II:

Elements of IoT: Hardware Components- Computing- Arduino, Raspberry Pi, ARM Cortex-A class processor, Embedded Devices – ARM Cortex-M class processor, Arm Cortex-M0 Processor Architecture, Block Diagram, Cortex-M0 Processor Instruction Set, ARM and Thumb Instruction Set.

UNIT III:

IoT Application Development: Communication, IoT Applications, Sensing, Actuation, I/O interfaces.

Software Components- Programming API's (using Python/Node.js/Arduino) for Communication Protocols-MQTT, ZigBee, CoAP, UDP, TCP, Bluetooth.

Bluetooth Smart Connectivity Bluetooth overview, Bluetooth Key Versions, Bluetooth Low Energy (BLE) Protocol, Bluetooth, Low Energy Architecture, PSoC4 BLE architecture and Component Overview.

UNIT IV:

Solution framework for IoT applications: Implementation of Device integration, Data acquisition and integration, Device data storage- Unstructured data storage on cloud/local server, Authentication, authorization of devices.

UNIT V:

IoT Case Studies: IoT case studies and mini projects based on Industrial automation, Transportation, Agriculture, Healthcare, Home Automation. Cloud Analytics for IoT Application :Introduction to cloud computing, Difference between Cloud Computing and Fog Computing: The Next Evolution of Cloud Computing, Role of Cloud Computing in IoT, Connecting IoT to cloud, Cloud Storage for IoT Challenge in integration of IoT with Cloud.

Text Books:

1. Raj Kamal, "Internet of Things: Architecture and Design Principles", 1st Edition, McGraw Hill Education,2017.
2. The Definitive Guide to the ARM Cortex-M0 by JosephYiu,2011
3. Vijay Madisetti, Arshdeep Bahga, Internet of Things, "A Hands on Approach", UniversityPress,2015

References:

1. CypressSemiconductor/PSoC4BLE(BluetoothLowEnergy)ProductTrainingModules.
2. PethuruRajandAnupamaC.Raman,"TheInternetofThings:EnablingTechnologies,Platforms,andUse Cases",CRCPress,2017.

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Course Outcomes:

The student will be able to:

1. Understand internet of Things and its hardware and software components.
2. Interface I/O devices, sensors & communication modules.
3. Remotely monitor data and control devices.
4. Design real time IoT based applications