



操作系统

Operating system

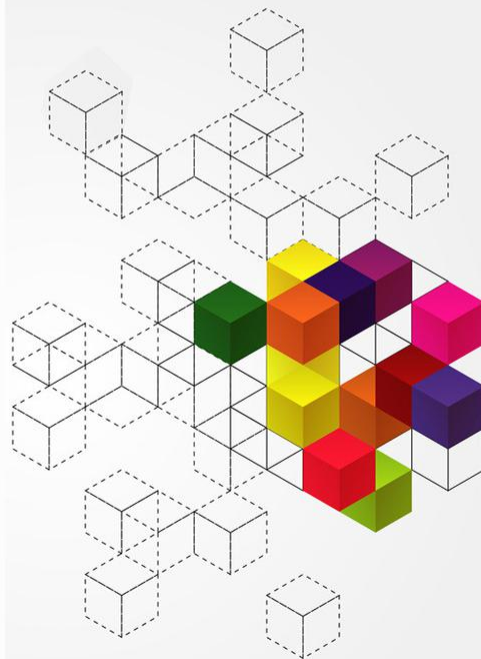
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一、死锁概念

二、死锁示例

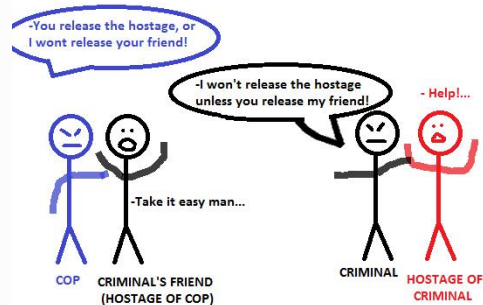
三、死锁成因



一、死锁概念

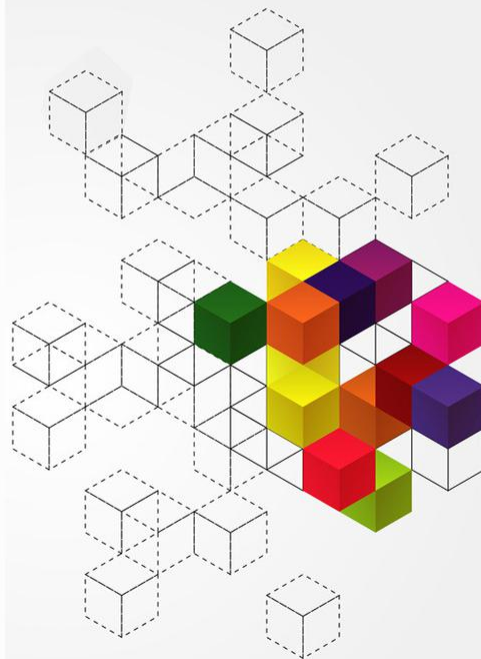
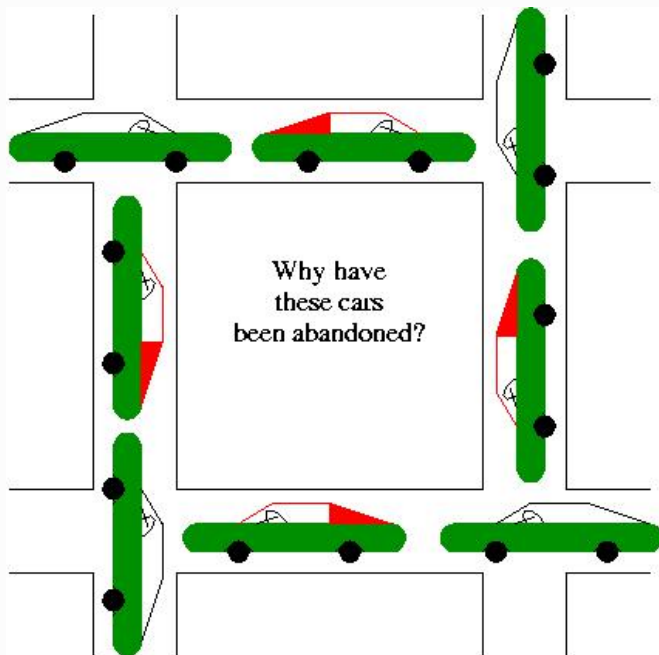
• 什么是死锁

Who will act first? No one because each of them waits for the other to act.

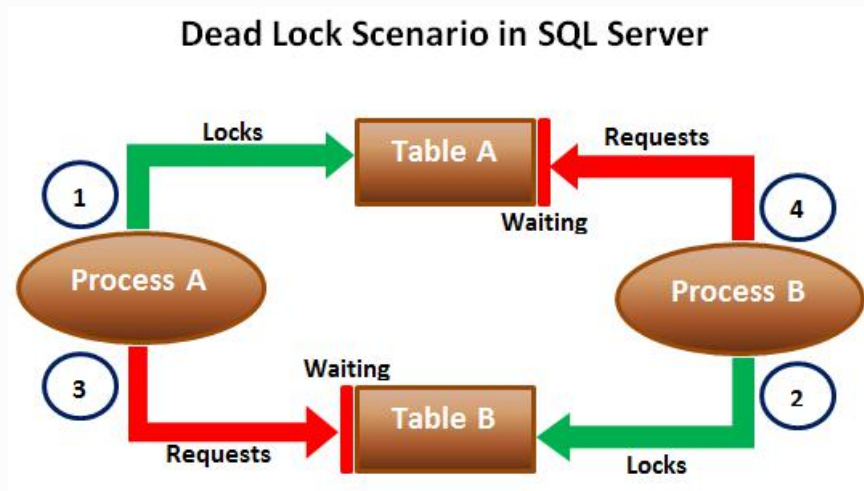


COP: Thread #1 demands Resource #2 but Criminal owns the LOCK
CRIMINAL: Thread #2 demands Resource #1 but Cop owns the LOCK

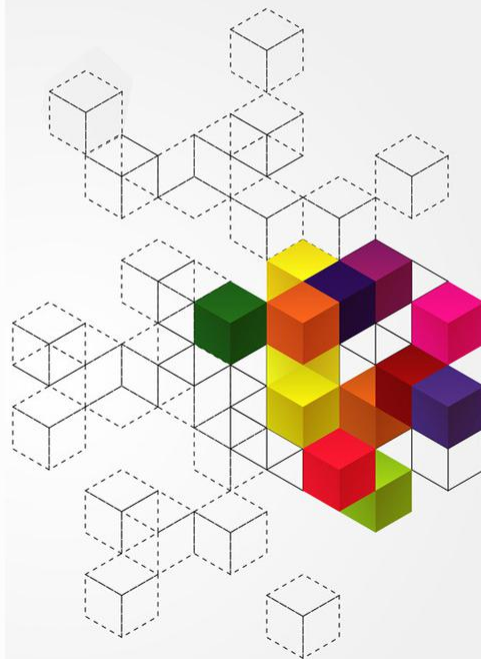
CRIMINALS FRIEND: Resource #2, the owner of the LOCK is Cop
HOSTAGE OF CRIMINAL: Resource #1, the owner of the LOCK is CRIMINAL



二、死锁示例



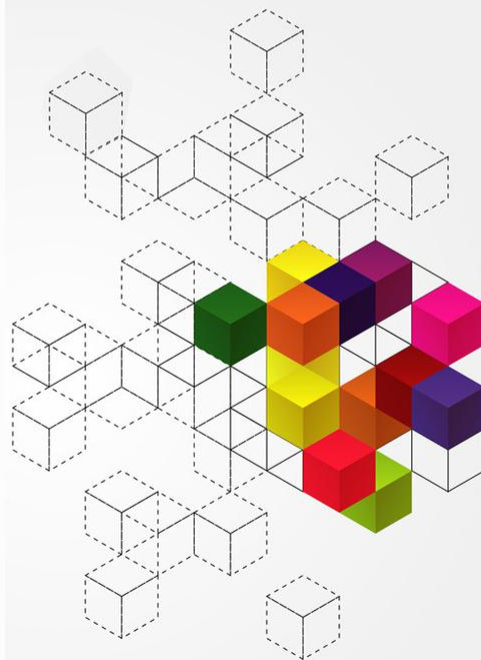
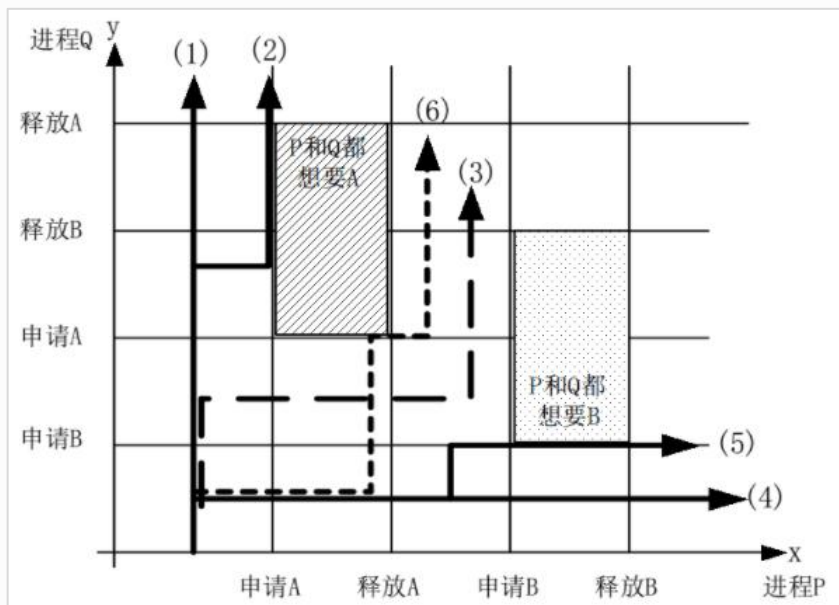
- 因进程A、B同时操作两个table的需求，造成的互锁



三、死锁成因

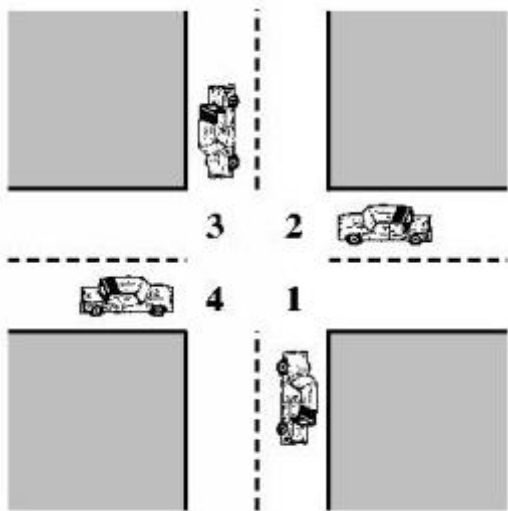
• 导致死锁的两大原因

- 系统资源不足
- 进程推进顺序不当



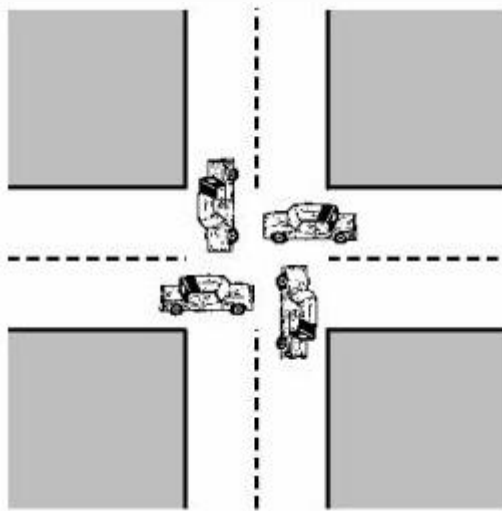
三、死锁成因

- 4 cars deadlock scenario



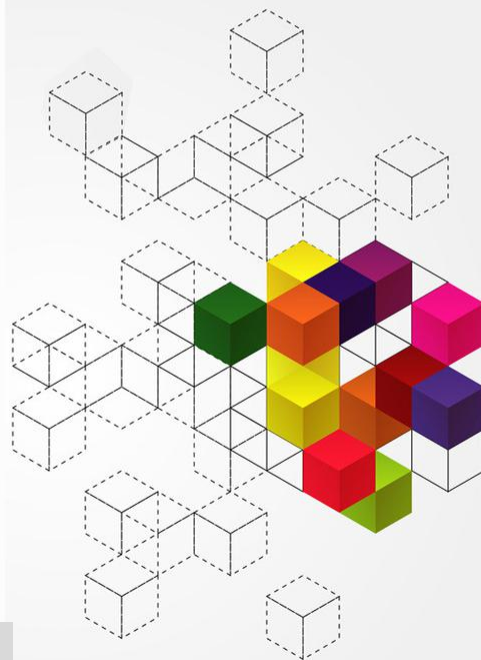
(a) Deadlock possible

十字路口，空位资源稀缺



(b) Deadlocked

4车前进方式不当，导致死锁



本讲小结

- 死锁概念
- 死锁示例
- 死锁成因

