## ccfh.h File Reference

Go to the source code of this file.

## **Data Structures**

struct Machine

## **Macros**

```
#define fah (c * 9/5)+32

#define mode (m)

#define sensorX (sen_x)

#define sensorY (sen_y)
```

# **Typedefs**

typedef struct Machine Machine

### **Functions**

```
void Bed_room (m)
float con (float f, float c)
void Hall area (m)
void Kitchen (m)
 int membersin (sen_y)
 int membersout (sen_x)
 int mod select (m)
void Office (m)
float record_temp_m1 (float c)
float record_temp_m2 (float c)
float record_temp_m3 (float c)
float record_temp_m4 (float c)
 int Sensor1 (sen_y)
 int Sensor2 (sen_x)
float temp (float c)
 int test_run (int m)
void turn_off_membersout (sen_x, sen_y)
void turn_on_membersin (sen_y, sen_x)
```

### Macro Definition Documentation

```
• fah
 #define fah (c * 9/5)+32
 • mode
 #define mode (m)
 • sensorX
 #define sensorX (sen_x)
 sensorY
 #define sensorY (sen_y)
Typedef Documentation

    Machine

 typedef struct Machine Machine
Function Documentation
 • Bed_room()
 void Bed_room ( m )
 • con()
 float con (float f,
         float c
```

```
Hall_area()
void Hall_area ( m )
Kitchen()
void Kitchen ( m )
• membersin()
int membersin (sen_y)
• membersout()
int membersout (sen_x)
• mod_select()
int mod_select ( m )
• Office()
void Office ( m )
• record_temp_m1()
float record_temp_m1 (float c)
record_temp_m2()
float record_temp_m2 (float c)
record_temp_m3()
```

```
float record_temp_m3 (float c)
• record_temp_m4()
float record_temp_m4 (float c)
Sensor1()
int Sensor1 (sen_y)
Sensor2()
int Sensor2 (sen_x)
• temp()
float temp (float c)
• test_run()
int test_run ( int m )
• turn_off_membersout()
void turn_off_membersout ( sen_x ,
                       sen_y
• turn_on_membersin()
void turn_on_membersin ( sen_y ,
                      sen x
```