



Day 1 Notes: Google L3 Prep with Python

Folder: Day1/

two_sum.py

Problem: Two Sum - [LeetCode 1](#)

Concepts:

- Hashmap (dictionary) for fast lookup
- Complement-based searching: `target - num`
- Return indices

Logic:

1. Create an empty dictionary `{}`.
2. Loop through the list **with** index:
 - Calculate `complement = target - nums[i]`
 - If complement exists **in** `{}`, **return** `[d[complement], i]`
 - Else add current num to dict **with** index **as** value

Time & Space:

- Time: `O(n)`
 - Space: `O(n)`
-

valid_palindrome.py

Problem: Valid Palindrome - [LeetCode 125](#)

Concepts:

- String cleaning: keep only alphanumeric
- Convert to lowercase
- Two-pointer method OR reversed comparison

Logic:

1. Filter the string: keep only letters/digits, convert to lowercase.
2. Compare cleaned string to its reverse.
3. If equal, `return True`.

⌚ Time & Space:

- Time: $O(n)$
- Space: $O(n)$ (for cleaned string)

`longest_substring.py`

Problem: Longest Substring Without Repeating Characters – [LeetCode 3](#)

📦 Concepts:

- Sliding window technique
- Hashmap to track character index
- Dynamic window resizing

Logic:

1. Use a dictionary `seen` to store last index of each character.
2. Use two pointers: `start` and `i`.
3. If char `is in` seen and its index \geq start, move start to `seen[char] + 1`.
4. Update max length.
5. Store/Update char `in` seen dict.

⌚ Time & Space:

- Time: $O(n)$
- Space: $O(n)$

Folder Summary:

```
Day1/
├── two_sum.py           # Hashmap + complement logic
├── valid_palindrome.py  # Clean string + reverse check
└── longest_substring.py # Sliding window + dict
```

Next: [Day 2 Notes → Sets & Dictionary Grouping Problems]