## "STEP-WISE EXPILANATION OF THE PROJECT"

## **PROJECT**: I want to create a pattern based on the numbers stored in the array.

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.u	ala

myarr: .space 24

newline: .asciiz "\n"

star: .asciiz "\* "

.text

li \$s0,3	# Stores the immediate value 1 in \$s0
li \$s1,6	# Stores the immediate value 2 in \$s1
li \$s2,9	# Stores the immediate value 3 in \$s2
li \$s3,12	# Stores the immediate value 4 in \$s3
li \$s4,16	# Stores the immediate value 5 in \$s4
li \$s5,20	# Stores the immediate value 6 in \$s5

li \$t0,0 # Stores the immediate value 0 in \$t0.

sw \$s0, myarr(\$t0) # Stores the integers from Register \$s0 into the array.

addi \$t0,\$t0,4 # Increments the address of the array: array[\$t0+4].

sw \$s1, myarr(\$t0) # Stores the integers from Register \$s0 into the array.

addi \$t0,\$t0,4 # Increments the address of the array: array[\$t0+4].

sw \$s2, myarr(\$t0) # Stores the integers from Register \$s0 into the array.

addi \$t0,\$t0,4 # Increments the address of the array: array[\$t0+4].

sw \$s3, myarr(\$t0) # Stores the integers from Register \$s0 into the array.

addi \$t0,\$t0,4 # Increments the address of the array: array[\$t0+4].

sw \$s4, myarr(\$t0) # Stores the integers from Register \$s0 into the array.

addi \$t0,\$t0,4 # Increments the address of the array: array[\$t0+4].

sw \$s5, myarr(\$t0) # Stores the integers from Register \$s0 into the array.

addi \$t0,\$zero,0 # Stores the immediate value 0 in \$t0.

li \$1,0 # Stores the immediate value 0 in \$11.

li \$t2,6 # Stores the immediate value 6 in \$t2.

## Outerloop:

bge \$t1,\$t2,exit # if \$t1(first element) >= \$t2(last element): The number

# wasn't found and return to exit.

addi \$t1,\$t1,1 # Increments the value of \$t1 Register by 1: \$t1++

lw \$t4, myarr(\$t0) # Loads the integer into \$t4: \$t4 = array[x].

addi \$t0,\$t0,4 # Increments the address of the array: array[\$t0+4].

li \$t3,0 # Stores the immediate value 0 in \$t3.

li \$v0, 4 # System call code to print a string.

la \$a0, newline # Loads the address of newline into the argument

# register.

syscall # Print newline.

## Innerloop:

bge \$t3,\$t4,Outerloop # if \$t3(first element) >= \$t4(last element): The

# number wasn't found and return to Outerloop

addi \$t3,\$t3,1 # Increments the value of \$t3 Register by 1: \$t1++

li \$v0, 4 # System call code to print a string

la \$a0, star # Loads the address of star into the argument register.

syscall # Print star

j Innerloop # else: Innerloop

exit:

li \$v0, 10 # System call code to exit the program.

syscall # Exit the program.