



L2: Basics of Supervised Learning

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教育部产学合作协同育人项目-面向数字经济的新商科建设教改课程

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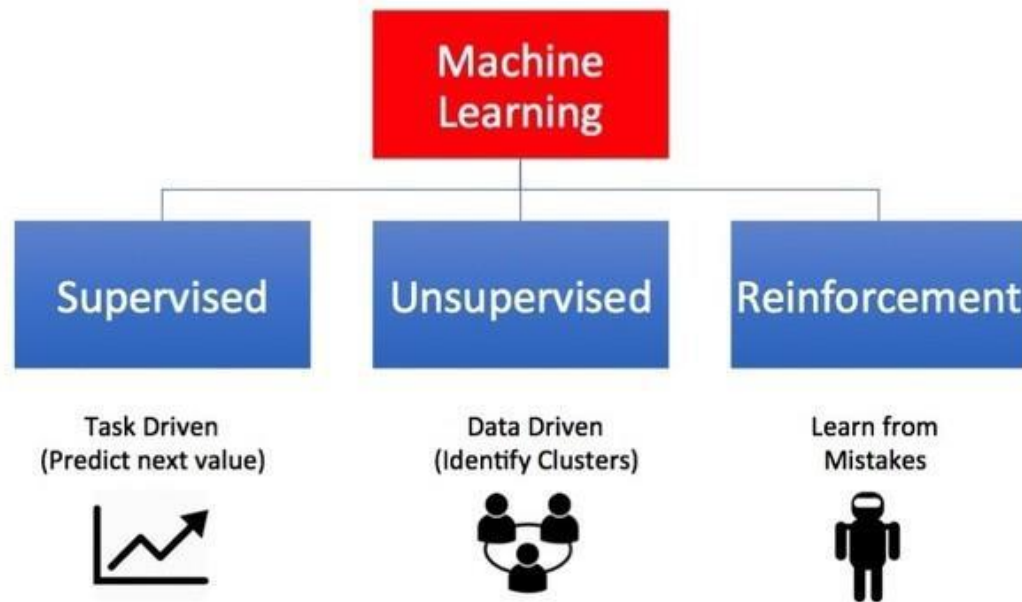
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Last lecture

- What is machine learning
- Machine learning applications
- History of machine learning
- Classifications of machine learning

Types of Machine Learning

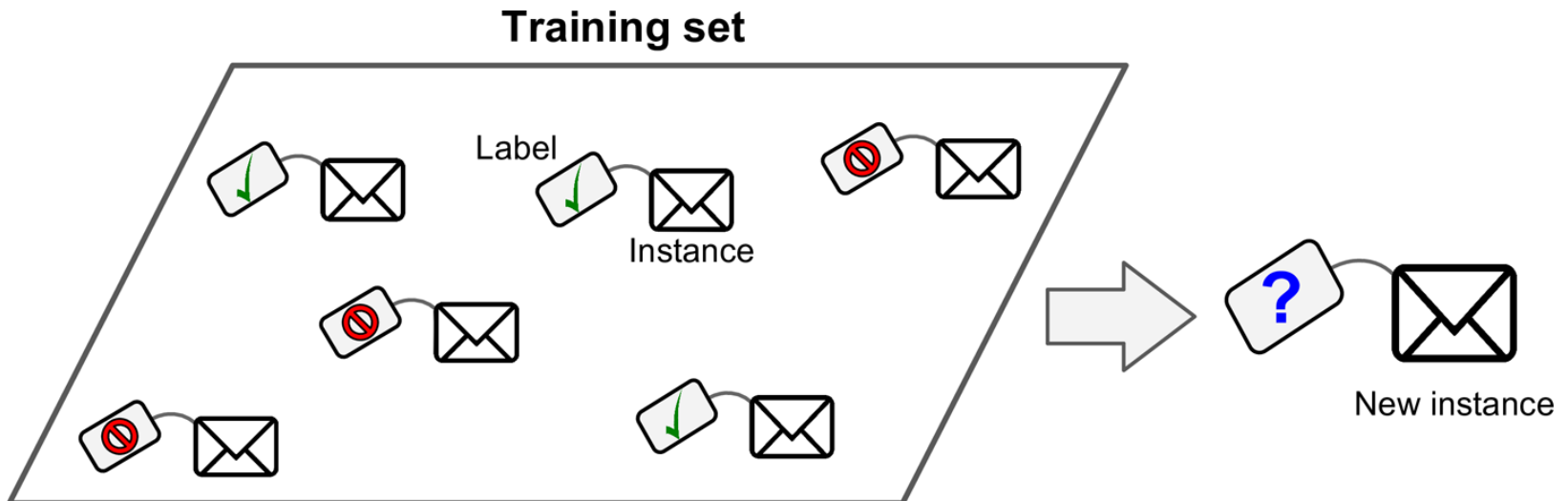


This lecture

- Basics of supervised learning
 - Learning process
 - Discriminative models and generative models
 - Machine learning three elements
 - Model
 - Strategy
 - Algorithm
 - Model evaluation
 - Model selection & Regularization
 - Cross validation

Supervised learning

- Learning a function that **maps an input to an output** based on **example input-output pairs**



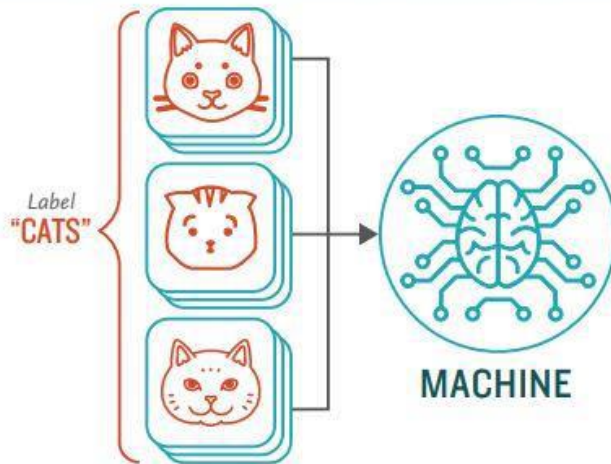
Learning process

How supervised learning works

How **Supervised** Machine Learning Works

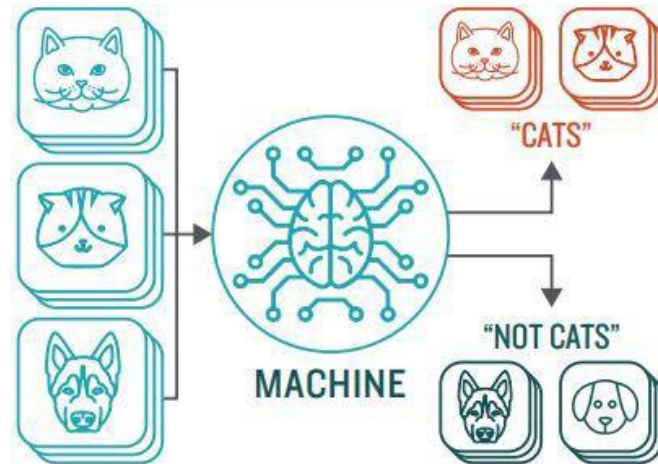
STEP 1

Provide the machine learning algorithm categorized or "labeled" input and output data from to learn

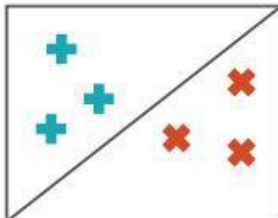


STEP 2

Feed the machine new, unlabeled information to see if it tags new data appropriately. If not, continue refining the algorithm

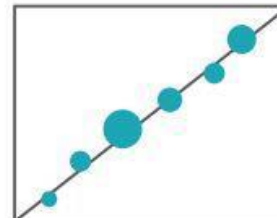


TYPES OF PROBLEMS TO WHICH IT'S SUITED



CLASSIFICATION

Sorting items into categories

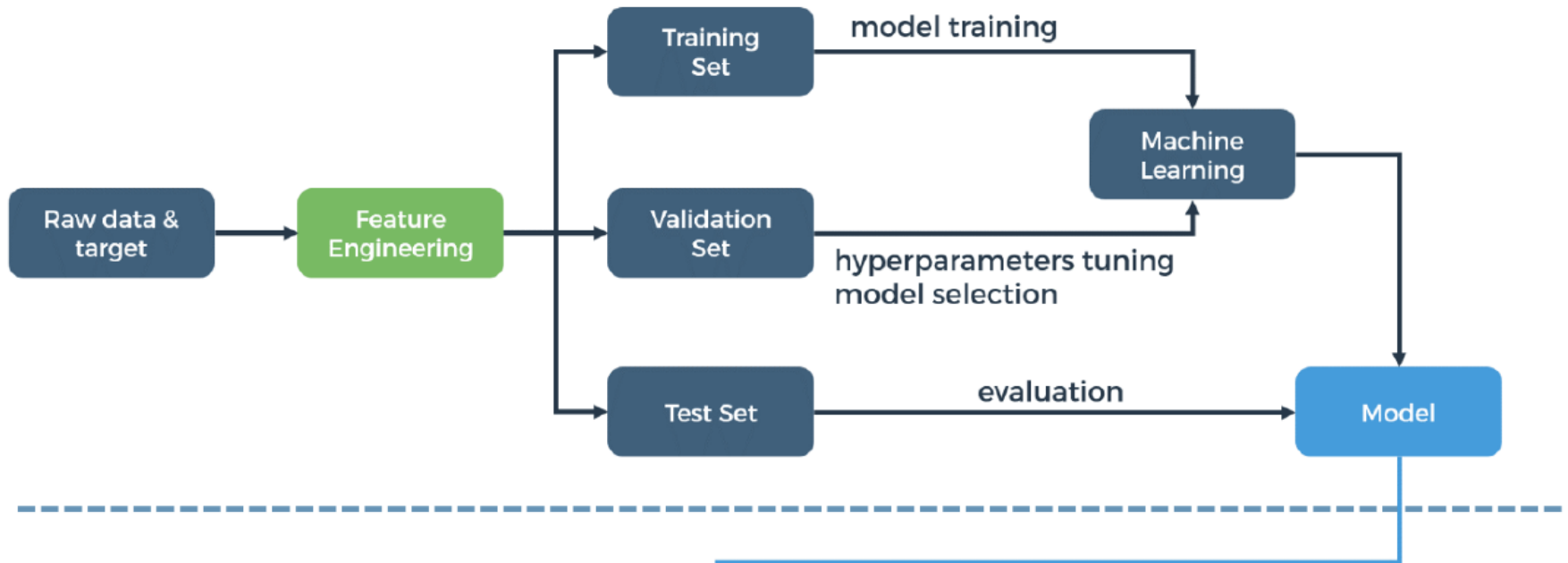


REGRESSION

Identifying real values (dollars, weight, etc.)

Supervised learning process

TRAINING



PREDICTING



- Basic assumption: there exist same patterns across training, test and new data

Discriminative models and generative models

判别模型与生成模型

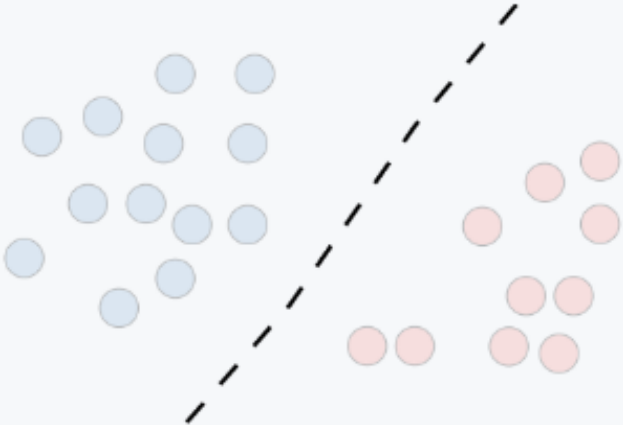
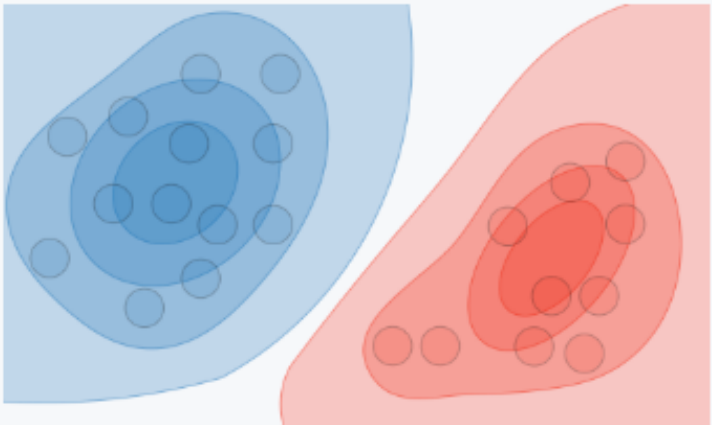
What is discriminative model

- Modeling the **dependence** of unobserved variables on observed ones
- a.k.a. conditional models
- Directly estimate: $p_{\theta}(y|x)$

What is generative model

- Modeling the **joint** probabilistic distribution of data
- i.e., modeling $p_{\theta}(x, y)$
- Then do conditional inference
 - $p_{\theta}(y|x) = \frac{p_{\theta}(x,y)}{p_{\theta}(x)} = \frac{p_{\theta}(x,y)}{\sum_{y'} p_{\theta}(x,y')}$

Discriminative vs. generative

	Discriminative model	Generative model
Goal	Directly estimate $P(y x)$	Estimate $P(x y)$ to then deduce $P(y x)$
What's learned	Decision boundary	Probability distributions of the data
Illustration		
Examples	Regressions, SVMs	GDA, Naive Bayes

ML THREE elements

Model

Model

- Spaces

- Input space (feature space) X , output space (labeled space) Y

- Training data

- Sample S of size N drawn i.i.d. from $X \times Y$ according to distribution D :
- $S = \{(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), \dots, (\mathbf{x}_N, y_N)\}$

- Hypothesis set: $F \subseteq Y^X$ (mappings from X to Y)

- Space of possible models, e.g. all linear functions
- Depends on feature structure and prior knowledge about the problem

ML THREE elements

Strategy

Strategy

- Objective

- Find a good hypothesis $f \in F$

- What is a good f

- A f with small **generalization** error (泛化误差)

- **Loss function**: $L: Y \times Y \rightarrow \mathbb{R}$

- $L(\hat{y}, y)$: loss of predicting \hat{y} when the true output is y
 - Binary classification: $L(\hat{y}, y) = 1_{\hat{y} \neq y}$
 - Regression: $L(\hat{y}, y) = \frac{1}{2} (\hat{y} - y)^2$

- Generalization error

- $R(f) = \mathbb{E}_{(x,y) \sim D} [L(f(x), y)]$

- Empirical error (经验误差)

- $\hat{R}(f) = \frac{1}{N} \sum_{i=1}^N L(f(x_i), y_i)$

Generalization error bound

- Finite hypothesis set F
- Generalization error bound
 - For any function $f \in F$, with probability no less than $1 - \delta$, it satisfies

$$R(f) \leq \hat{R}(f) + \epsilon(d, N, \delta)$$

Where

$$\epsilon(d, N, \delta) = \sqrt{\frac{1}{2N} (\log d + \log \frac{1}{\delta})}$$

- N : number of training instances
- d : number of functions in F

Bonus question: How to prove it?
Hint: Hoeffding Inequality

Generalization error bound - Hint

Lemma: Hoeffding Inequality

Let X_1, X_2, \dots, X_n be bounded independent random variables $X_i \in [a, b]$, the average variable Z is

$$Z = \frac{1}{n} \sum_{i=1}^n X_i$$

Then the following inequalities satisfy:

$$P(Z - \mathbb{E}[Z] \geq t) \leq \exp\left(\frac{-2nt^2}{(b-a)^2}\right)$$

$$P(\mathbb{E}[Z] - Z \geq t) \leq \exp\left(\frac{-2nt^2}{(b-a)^2}\right)$$

Maximum likelihood estimation

- Maximum likelihood estimation

- We know $x_1, x_2, \dots, x_N \sim N(\mu, \sigma^2)$, how to know μ ?
- Set up **likelihood equation**: $P(\mathbf{x}|\mu, \sigma^2)$, and find μ to **maximize** it.

- If x_1, x_2, \dots, x_n are independent

$$\mathcal{L}(\mathbf{x}) = P(\mathbf{x}|\mu, \sigma^2) = \prod_{i=1}^N P(x_i|\mu, \sigma^2) = \prod_{i=1}^N \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x_i-\mu)^2}{2\sigma^2}}$$

- Taking the **log likelihood** (we get to do this since log is monotonic) and removing some constants:

$$\log(\mathcal{L}(\mathbf{x})) \propto \sum_{i=1}^N -(x_i - \mu)^2$$

- FOC:

$$\mu = \frac{1}{N} \sum x_i$$

About MLE

- Maximum likelihood estimator:

$$\theta = \operatorname{argmax} P(\mathbf{x}|\theta)$$

where

- $P(\mathbf{x}|\theta)$ is the joint **probability density function** of observations $\mathbf{x} = (x_1, x_2, \dots, x_N)$
- **Frequentist**: only believe the data
- It is almost unbiased
- If we have enough data, it is great

Maximum A Posterior

- What if you have some ideas about your parameter?

- Bayes' Rule

$$P(\theta|\mathbf{x}) = \frac{P(\mathbf{x}|\theta)P(\theta)}{P(\mathbf{x})} = \frac{P(\mathbf{x}|\theta)P(\theta)}{\sum_{\Theta} P(\theta, \mathbf{x})} = \frac{P(\mathbf{x}|\theta)P(\theta)}{\sum_{\Theta} P(\mathbf{x}|\theta)P(\theta)}$$

- Maximum A Posterior

$$\theta = \operatorname{argmax} P(\theta|\mathbf{x}) = \operatorname{argmax} \frac{P(\mathbf{x}|\theta)P(\theta)}{\sum_{\Theta} P(\mathbf{x}|\theta)P(\theta)}$$

- Equivalent to maximize the numerator $P(\mathbf{x}|\theta)P(\theta)$
- Different from MLE:
 - Assume there is a **prior** distribution $P(\theta)$
 - We have some knowledge about the parameter

About MAP

- Example
 - There are two bags
 - Bag A: 50% Green balls+ 50% Red balls
 - Bag B: 100% Red balls
 - If you consecutively pick two red balls from one bag, which bag is most likely?
 - MLE
 - A: $P(x|\theta) = 0.25$; B: $P(x|\theta) = 1$; so B
 - MAP – we know get bag A with 0.9, get bag B with 0.1
 - A: $P(x|\theta)P(\theta) = 0.25 * 0.9 = 0.225$
 - B: $P(x|\theta)P(\theta) = 1 * 0.1 = 0.1$
 - So A
- If the prior is uniform distribution
 - We do not have knowledge about the parameter
 - MAP=MLE

ML THREE elements

Algorithm

Algorithm

- Objective

- Find a good hypothesis $f \in F$ with small **generalization** error

- Solve $\min_f \hat{R}(f)$

- An optimization problem
 - Analytical solution
 - Gradient method
 - Heuristics

Model evaluation

Confusion matrix

- **Confusion Matrix**

- TP – True Positive ; FP – False Positive
- FN – False Negative; TN – True Negative

	Predicted class		
		Class=yes	Class=no
	Actual class		
	Class=yes	TP	FN
	Class=no	FP	TN

$$\text{Accuracy} = \frac{TP + TN}{TP + FN + FP + TN}$$

- Any limitation?

Accuracy measure

- Limitation of accuracy
 - Consider a 2-class problem
 - Number of Class 0 examples = 9990
 - Number of Class 1 examples = 10
 - If a “stupid” model predicts everything to be class 0, accuracy is $9990/10000 = 99.9 \%$
- The accuracy is misleading because the model does not detect any example in class 1

Other measures

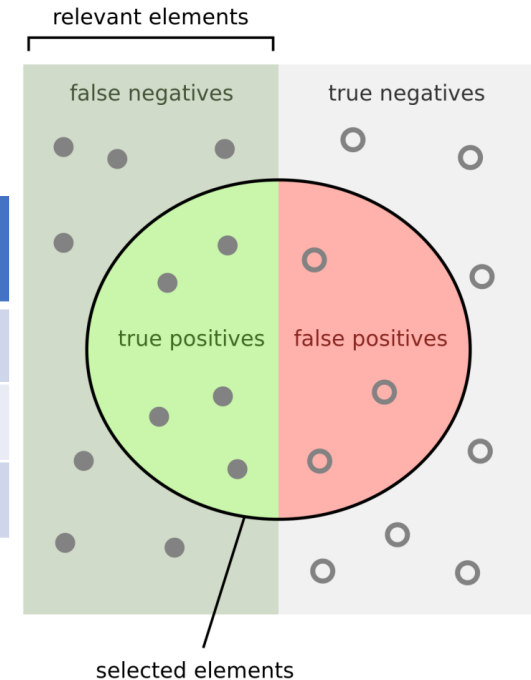
- Cost-sensitive measures

		Predicted class	
		Class=yes	Class=no
Actual class	Class=yes	TP	FN
	Class=no	FP	TN

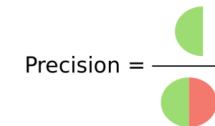
$$\text{Precision } (p) = \frac{TP}{TP + FP}$$

$$\text{Recall } (r) = \frac{TP}{TP + FN}$$

$$\text{F1-measure } (F) = \frac{2rp}{r + p} = \frac{2TP}{2TP + FP + FN}$$

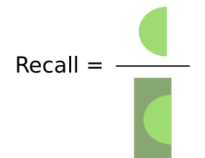


How many selected items are relevant?



Precision =

How many relevant items are selected?



Recall =

- F1 measure is best if there is some sort of balance between precision (p) & recall (r)

Example

- A school is running a machine learning COVID-19 test on all students
 - Infected (+) / Healthy (-)
 - False positive
 - a false alarm
 - False negative
 - Predict a infected student as a healthy student
 - Worse!
- Precision
 - How many of those who we labeled as infected are actually infected?
- Recall
 - Of all the students who are infected, how many of those we correctly predict?

Which to choose?

- Accuracy
 - FN & FP counts are close
 - FN & FP have similar costs
- F1 measure
 - costs of FP and FN are different
 - uneven class distribution
- Recall
 - FP is far better than FN
 - e.g., diabetes
- Precision
 - FN is far better than FP
 - e.g., spam emails

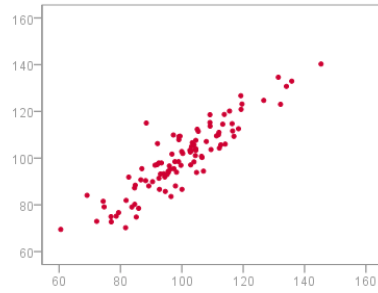
Correlation

- **Pearson**

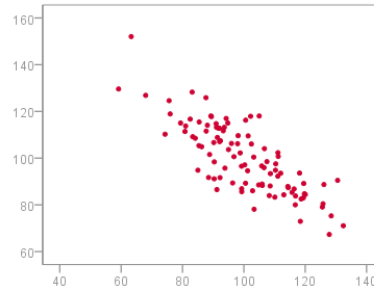
- measures the linear association between continuous variables

$$r_{XY} = \frac{\sum_{i=1}^N (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum_{i=1}^N (x_i - \bar{x})^2} \sqrt{\sum_{i=1}^N (y_i - \bar{y})^2}}$$

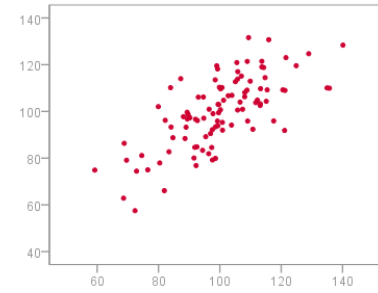
Correlation (cont.)



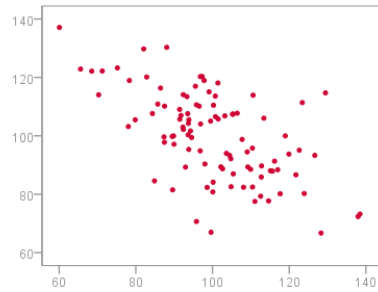
$r = 0.9$



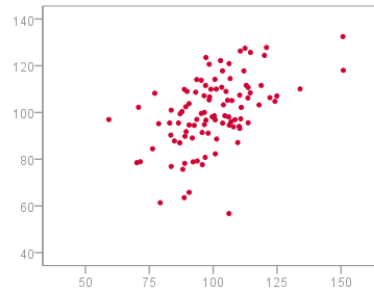
$r = -0.8$



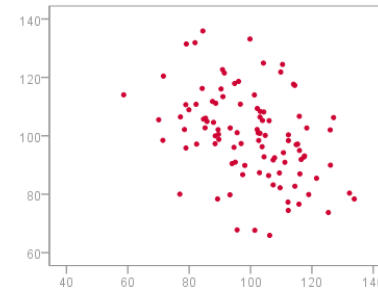
$r = 0.7$



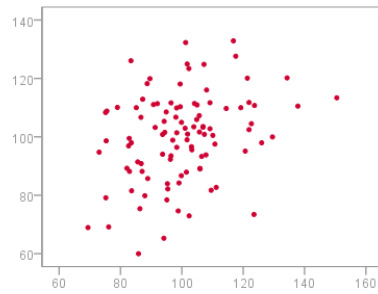
$r = -0.6$



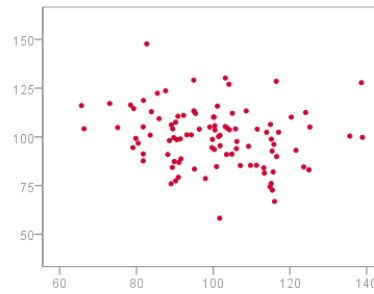
$r = 0.5$



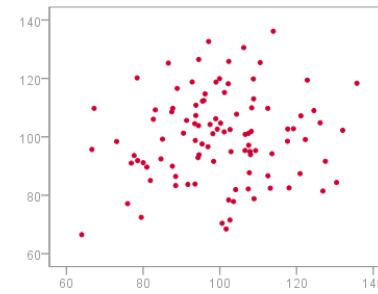
$r = -0.4$



$r = 0.3$



$r = -0.2$



$r = 0.1$

Correlation (cont.)

- **Pearson correlation**

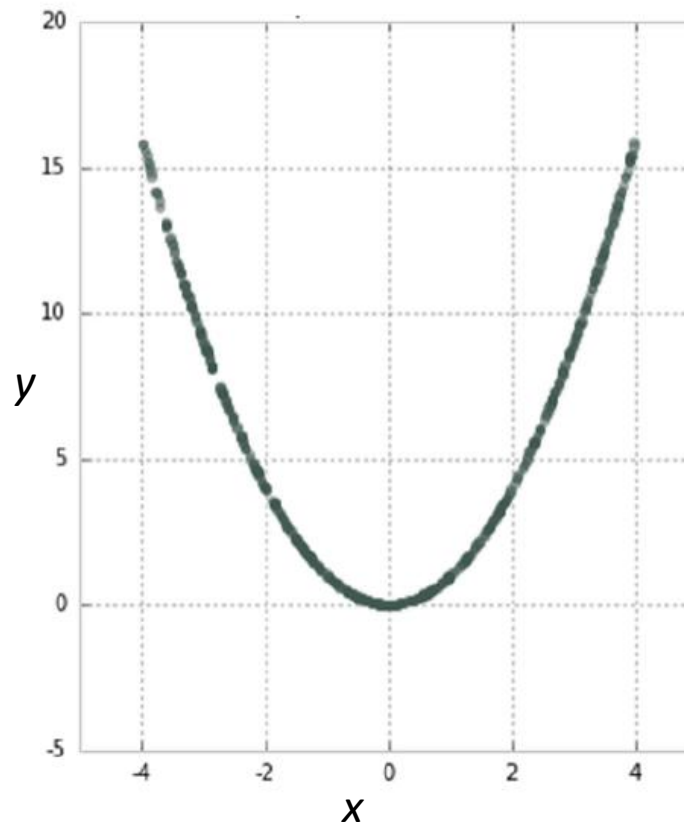
- measures the linear association between continuous variables

$$r_{XY} = \frac{\sum_{i=1}^N (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum_{i=1}^N (x_i - \bar{x})^2} \sqrt{\sum_{i=1}^N (y_i - \bar{y})^2}}$$

- Any limitation?

Correlation (cont.)

- Limitation of Pearson correlation
 - Only linear correlation can be detected.
 - Clearly, there are some relationship between x and y , but the correlation is only 0.02.



R-squared

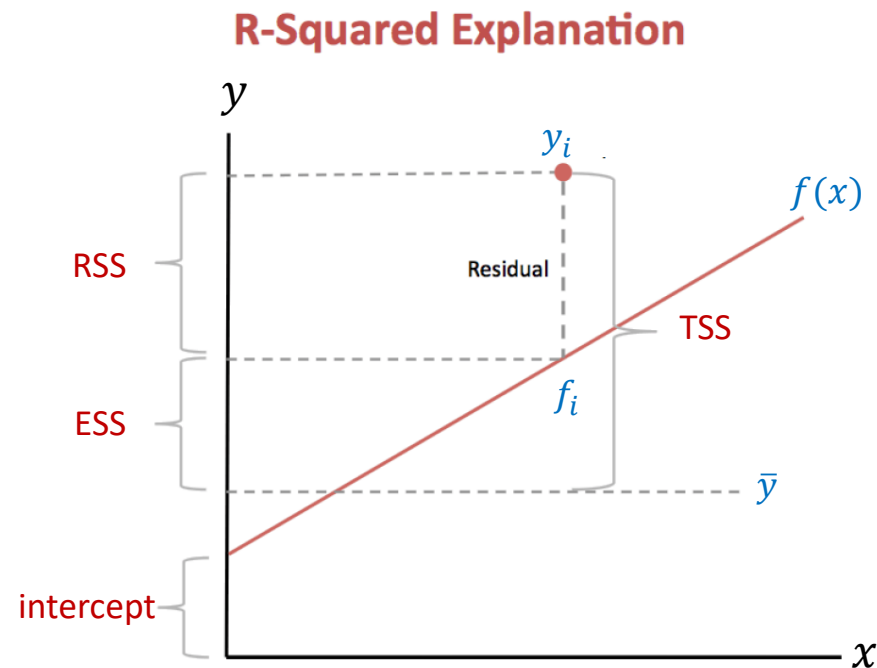
- **Coefficient of determination (R^2)**
 - measures how much of the residue can be explained by the regression line

Total Sum of Squares $TSS = \sum (y_i - \bar{y})^2$
(Total variance)

Explained Sum of Squares $ESS = \sum (f_i - \bar{y})^2$
(Explained variance)

Residual Sum of Squares $RSS = \sum (f_i - y_i)^2$
(Unexplained variance)

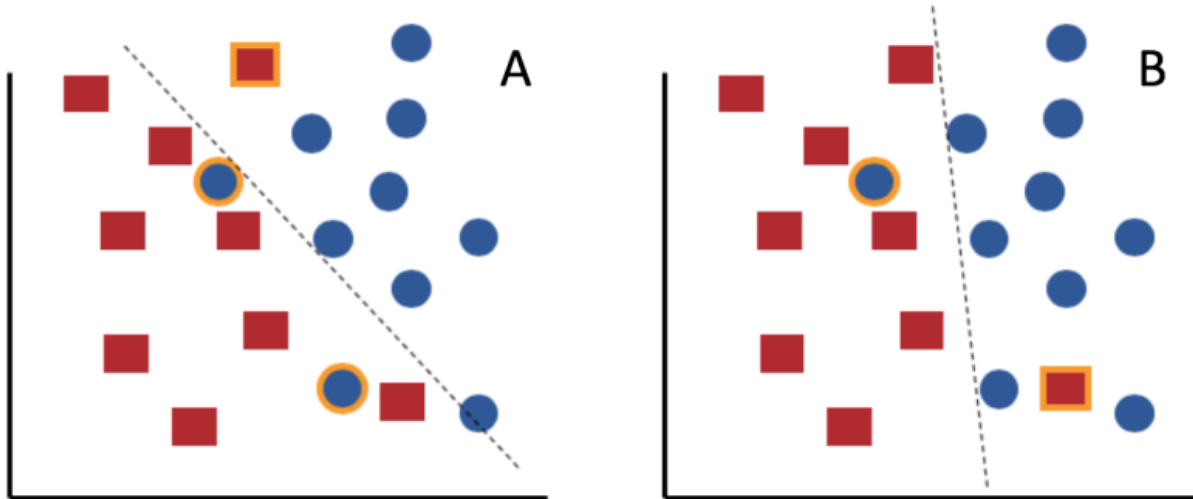
$$R^2 = \frac{\text{explained variance}}{\text{total variance}} = \frac{ESS}{TSS} = 1 - \frac{RSS}{TSS}$$



Model selection and regularization

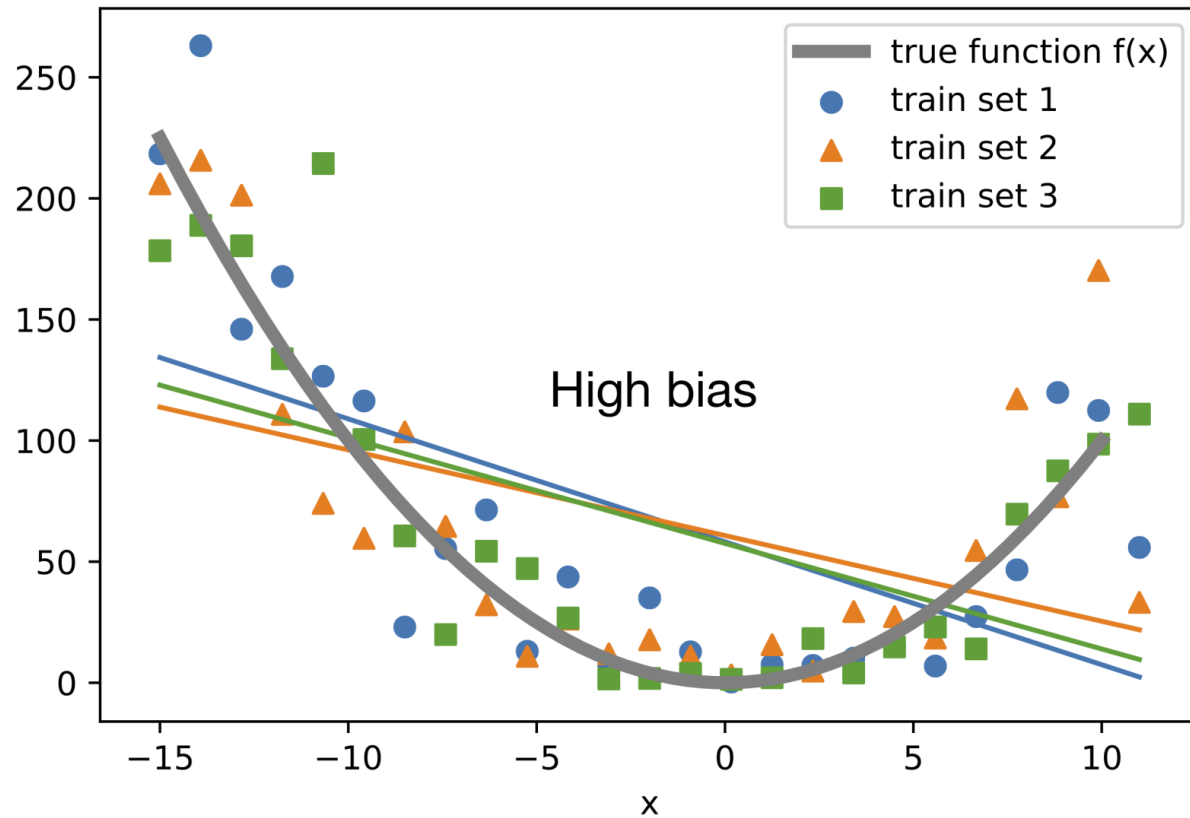
Model selection criteria

- Maximize accuracy? (i.e., minimize error rate)
 - Error rate = $1 - \text{accuracy}$
- Which one?



Bias

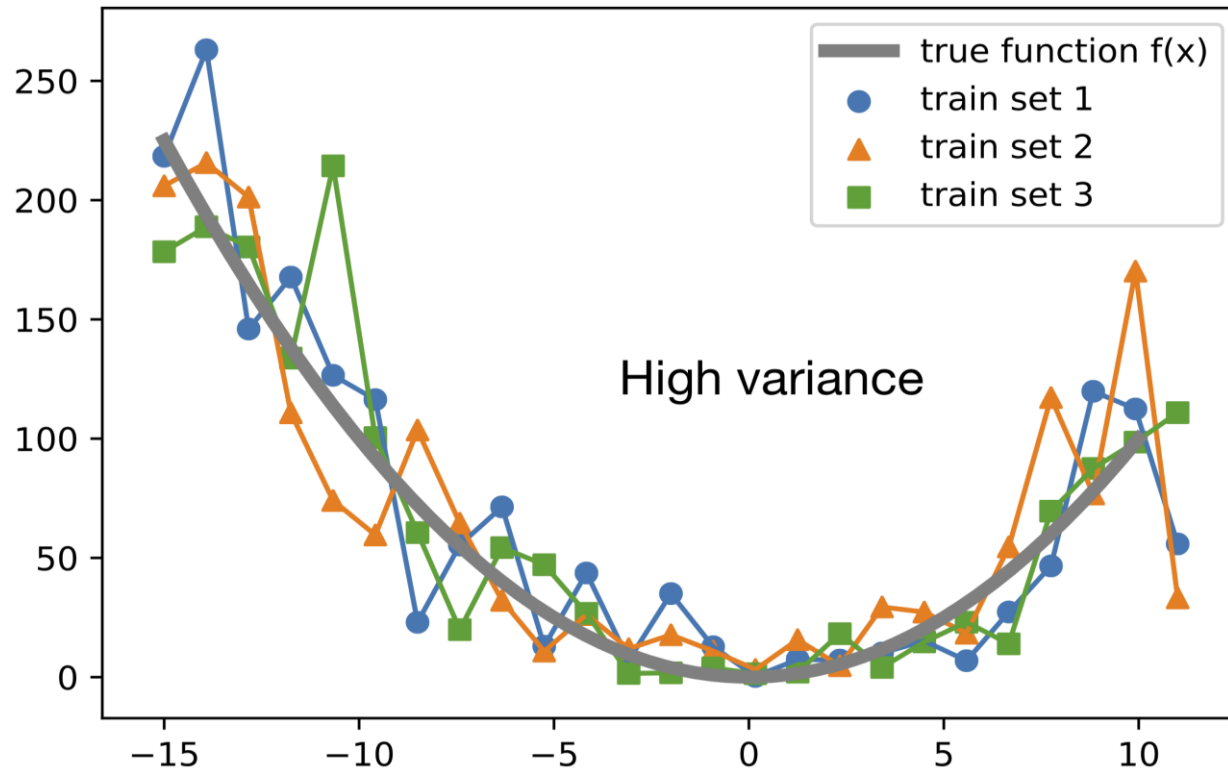
- Bias = $y - E[\hat{y}]$



- High bias \rightarrow underfitting

Variance

- $\text{Variance} = E[(\hat{y} - E[\hat{y}])^2]$



- High variance \rightarrow overfitting

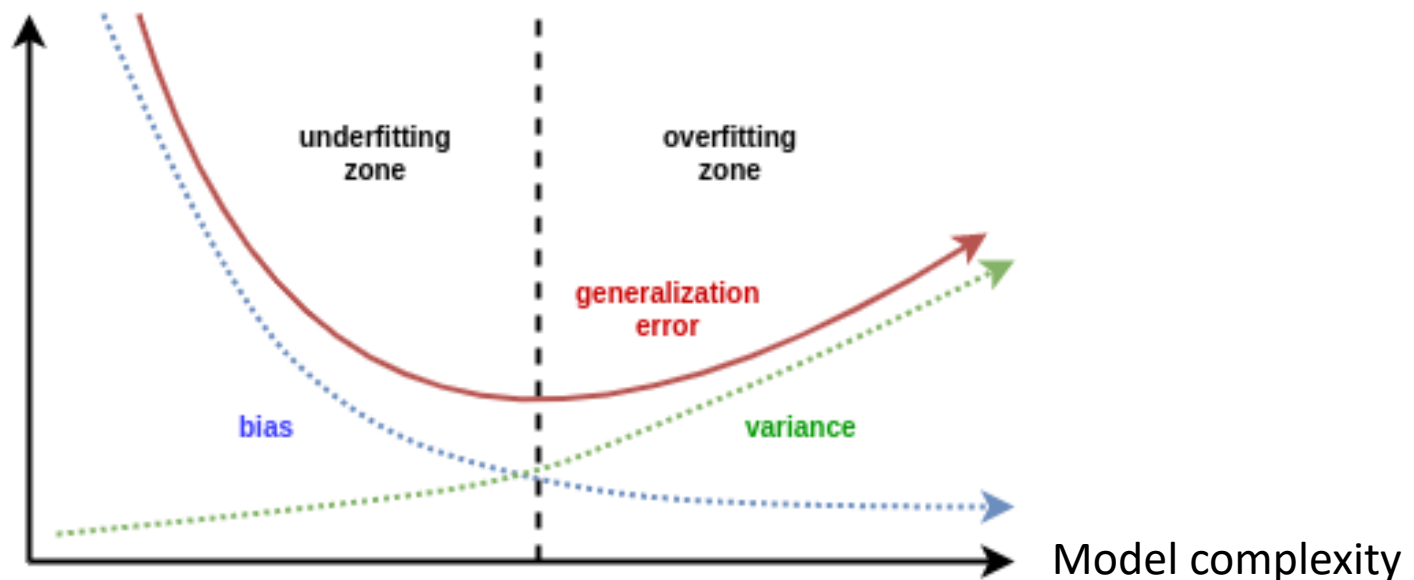
Bias vs. Variance

- Bias – variance decomposition

$$E[S] = E[(y - \hat{y})^2]$$

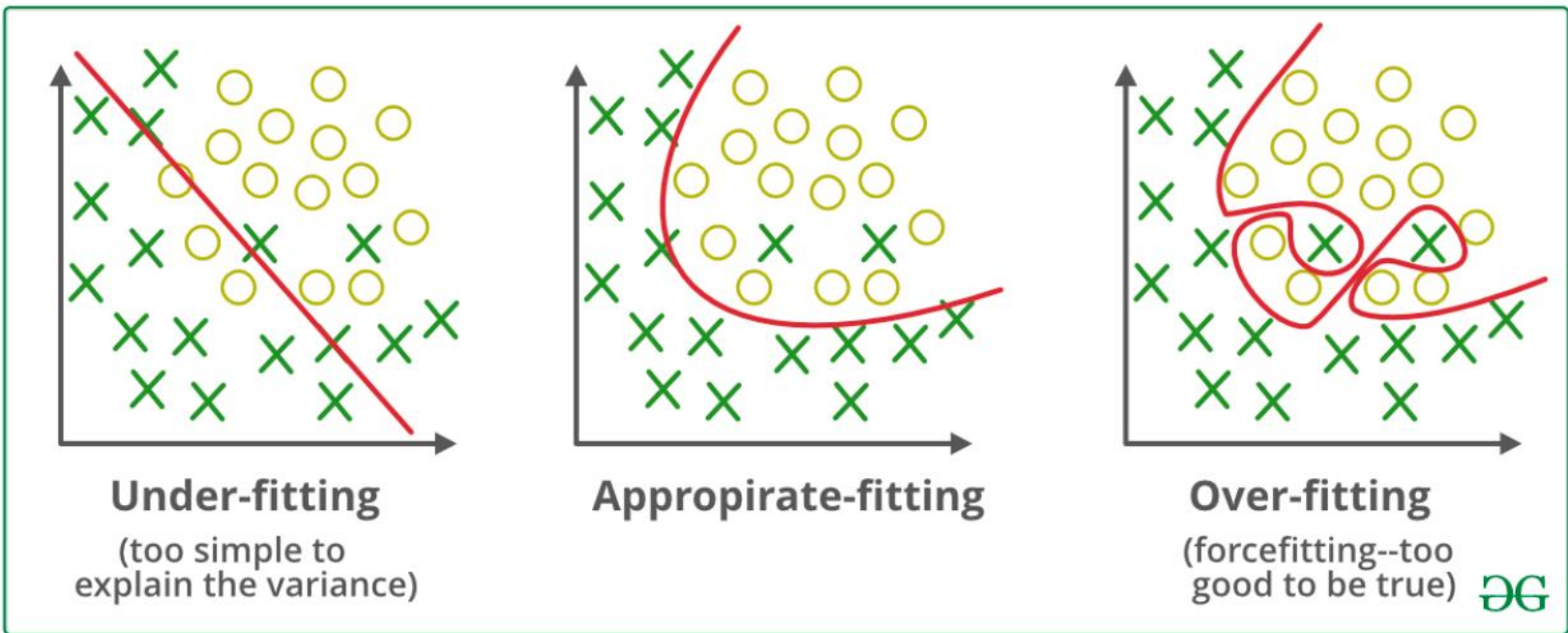
$$\begin{aligned} E[(y - \hat{y})^2] &= (y - E[\hat{y}])^2 + E[(E[\hat{y}] - \hat{y})^2] \\ &= [\text{Bias}]^2 + \text{Variance}. \end{aligned}$$

- Bias – variance trade-off



Over-fitting and under-fitting

- Fitting



Occam's Razor

- Principle of Occam's Razor
 - Suppose there exist two explanations for an occurrence.
 - The one that requires the least assumptions is usually correct.

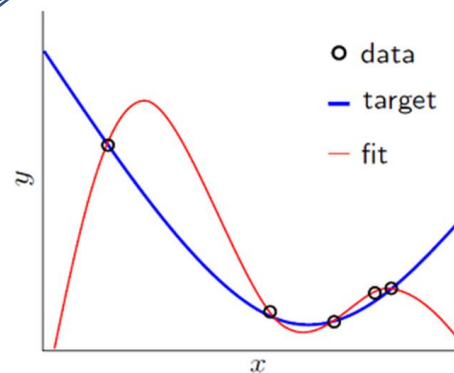


How regularization works

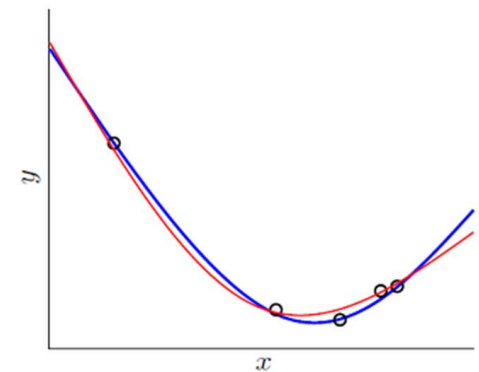
- Regularization
 - Add a penalty term of the parameters to prevent the model from overfitting the data
- Recall empirical risk minimization(ERM):
 - $f = \operatorname{argmin}_{h \in H} \hat{R}(f)$
 - It can be over-optimized (overfitting)
- With regularization
 - $f = \operatorname{argmin}_{f \in F} \hat{R}(f) + \lambda \Omega(f)$

Regularization
parameter

Complexity of f



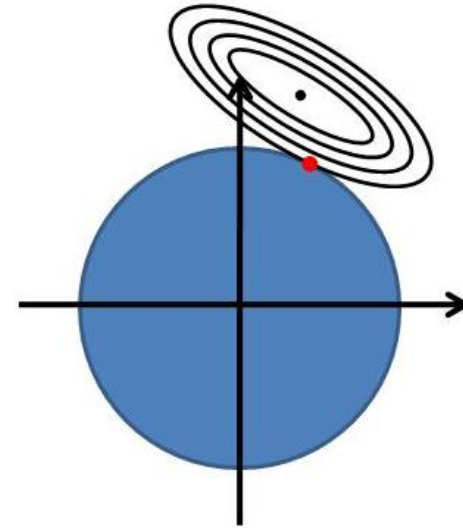
(a) without regularization



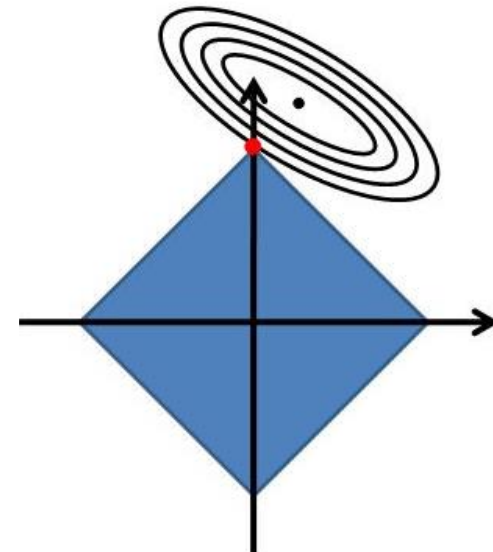
(b) with regularization

L1-norm and L2-norm regularization

- L2-norm (Ridge):
 - $\Omega(f = ax + b) = a^2 + b^2$



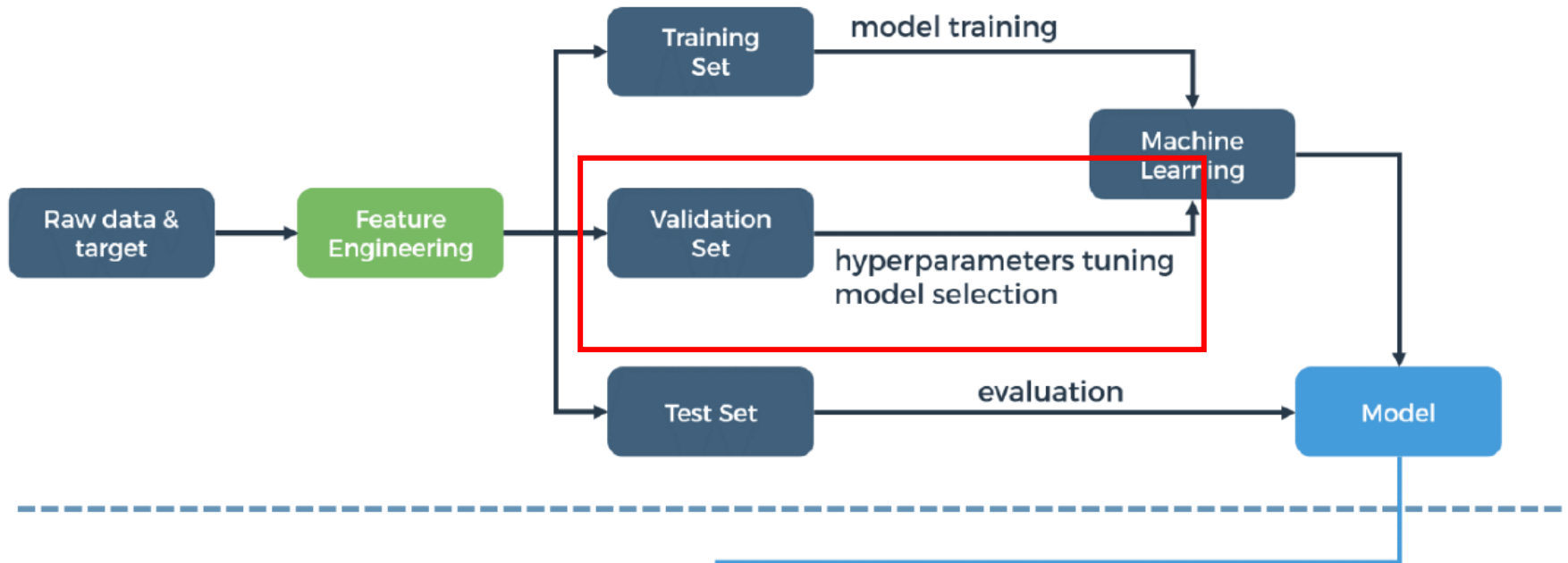
- L1-norm (Lasso):
 - $\Omega(f = ax + b) = |a| + |b|$



Cross validation

Supervised learning process

TRAINING



PREDICTING



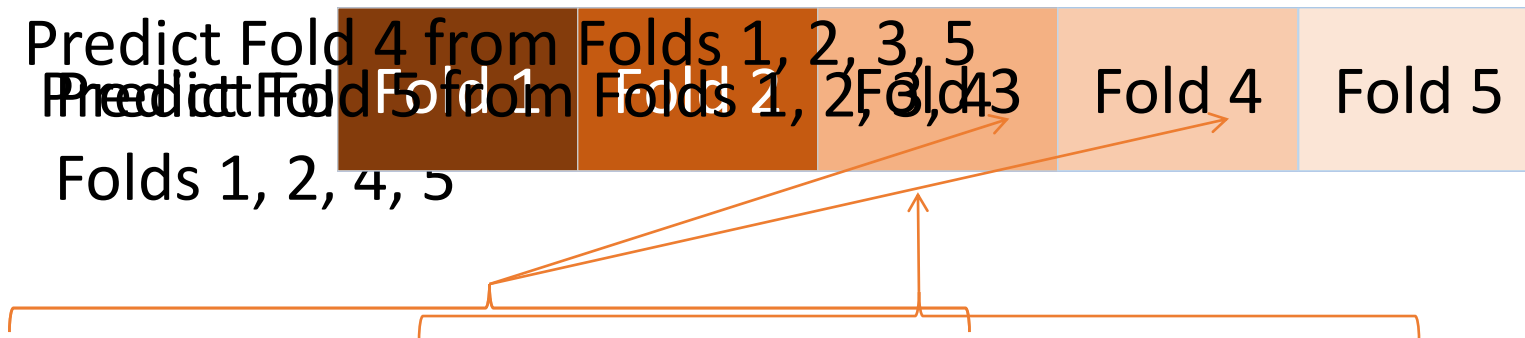
- Basic assumption: there exist the same patterns across training, test and new data

k-fold Cross Validation

- k-fold Cross Validation
 - Given the **training** set, split into k pieces (“folds”)
 - Use $(k - 1)$ folds to estimate a model, and test model on remaining one-fold (which acts as a validation set) for each candidate parameter value
 - Repeat for each of the k folds
 - For each candidate parameter value, calculate average accuracy over the k folds, or validation sets

k-fold Cross-Validation Graphically

- Assume five folds ($k = 5$)



- Continue to predict Fold 2 and Fold 1...



Lecture 2 wrap-up

- Basics of supervised learning
 - ✓ Learning process
 - ✓ Discriminative models and generative models
 - ✓ Machine learning three elements
 - ✓ Model
 - ✓ Strategy
 - ✓ Algorithm
 - ✓ Model evaluation
 - ✓ Model selection & Regularization
 - ✓ Cross validation

Next lecture

- Supervised learning

- Linear regression
- Logistic regression
- SVM and kernel
- Tree models

- Deep learning

- Neural networks
- Convolutional NN
- Recurrent NN

- Unsupervised learning

- Clustering
- PCA, SVM
- EM



Questions?

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