Exp. Name: Write java program(s) that use collection framework classes. S.No: 33 (HashMap class)

Aim:

Write a java program(s) that use collection framework classes.(HashMap class)

Source Code:

```
HashMapclass.java
```

```
import java.util.*;
public class HashMapclass{
   public static void main(String args[]){
      Scanner sc=new Scanner(System.in);
      HashMap<String,Integer> hashMap=new HashMap<String,Integer>();
      System.out.print("No.Of Mapping Elements in HashMap:");
      int num=sc.nextInt();
      for(int i=0;i<num;i++){</pre>
         sc.nextLine();
         System.out.print("String:");
         String key=sc.nextLine();
         System.out.print("Integer:");
         int value=sc.nextInt();
         hashMap.put(key,value);
      }
      for(Map.Entry m : hashMap.entrySet()){
         System.out.println("Key = "+m.getKey()+", Value = "+m.getValue());
      System.out.println(hashMap);
   }
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
No.Of Mapping Elements in HashMap: 3
String: hi
Integer: 1
String: hello
Integer: 2
String: world
Integer: 3
Key = hi, Value = 1
Key = world, Value = 3
Key = hello, Value = 2
{hi=1, world=3, hello=2}
```

Test Case - 2	
User Output	
No.Of Mapping Elements in HashMap: 3	

String: Students
Integer: 200
String: Teachers
Integer: 5
String: Principal
Integer: 1
Key = Teachers, Value = 5
Key = Students, Value = 200
Key = Principal, Value = 1
{Teachers=5, Students=200, Principal=1}