## Aim:

Create multiple threads to access the contents of a stack. Synchronize thread to prevent simultaneous access to push and pop operations.

**Note:** Please don't change the package name.

## Source Code:

```
q29795/StackThreads.java
```

```
package q29795;
import java.util.*;
class NewThread implements Runnable{
   Thread t;
   int n;
   Stack<Integer> STACK=new Stack<Integer>();
   NewThread(int size){
      n=size;
      t=new Thread(this);
      t.start();
   }
   synchronized public void run(){
      STACK.push(n);
      System.out.println(STACK.pop());
   }
}
class StackThreads{
   public static void main(String args[]){
      System.out.println("Enter the size of the stack");
      Scanner sc=new Scanner(System.in);
      int k=sc.nextInt();
      for(int i=1;i<=k;i++){
         NewThread ob=new NewThread(i);
      }
   }
}
```

## Execution Results - All test cases have succeeded!

| Test Case - 1                 |
|-------------------------------|
| User Output                   |
| Enter the size of the stack 4 |
| 1                             |
| 2                             |
| 3                             |
| 4                             |

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