

Aim:

Write a program on method overriding

Source Code:

Bike.java

```

class Vechicle{
    void run() {
        System.out.println("Bike is running safely");
    }
}
class Bike extends Vechicle {
    public static void main(String args[]){
        Bike obj=new Bike();
        obj.run();
    }
}

```

Execution Results - All test cases have succeeded!

| Test Case - 1 |
|------------------------|
| User Output |
| Bike is running safely |