

Vaccinations Input UI -  
Tooltips

**A** Hovering over a tooltip icon causes the icon opacity to increase to 100% and switches the default cursor to a pointer. As these icons will be present in many instances throughout the majority of the ASDM interface, the user is required to click on the icon to reveal the help text. As long as the cursor is hovering over the icon trigger or the tooltip itself, the tooltip will remain visible. Once the cursor moves away from the tip or the icon, a 2 second timer is triggered, after which the tooltip disappears.

**B** Where applicable, a link to the ASDM wiki can be included in the body of a tooltip. Clicking the wiki hyperlink opens a web browser window and loads the pertinent wiki page.

ADSM

GUIDING BETTER POLICY

Descriptive Project Title

Looking at varying control strageies regarding an FMD outbreak in the Pacific NorthWest

Base Scenario

changes pending...

Population

Disease | summary

Define Progression

Assign Progression

Define Spread

Assign Spread

Controls

Define Controls

Vaccination Triggers

1. Disease Detection

2. Rate of New Detections

3. Dissemmination Rate

4. Grouped Production Types

5. Time From 1<sup>st</sup> Detection

Vaccination triggerd by a specified number of detected units of a specified production type.

Wiki

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Vaccination Triggers

1. Disease Detection

2. Rate of New Detections

3. Dissemmination Rate

4. Grouped Production Types

5. Time From 1<sup>st</sup> Detection

Vaccination triggerd when the rate of new detections exceeds a threshold defined by # of units per # of days.

Wiki