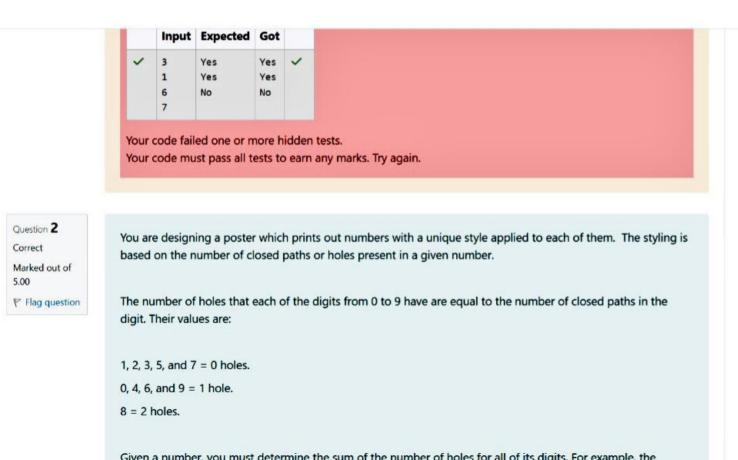
Status	Finished
Started	Monday, 23 December 2024, 5:33 PM
Completed	Friday, 8 November 2024, 3:35 PM
Duration	45 days 1 hour
Marked out of 3.00  F Flag question	Alice and Bob are playing a game called "Stone Game". Stone game is a two-player game. Let N be the total number of stones. In each turn, a player can remove either one stone or four stones. The player who picks the last stone, wins. They follow the "Ladies First" norm. Hence Alice is always the one to make the first move. Your task is to find out whether Alice can win, if both play the game optimally.  Input Format  First line starts with T, which is the number of test cases. Each test case will contain N number of stones.  Output Format

Print "Yes" in the case Alice wins, else print "No". Constraints 1<=T<=1000 1<=N<=10000 Sample Input and Output Input 3 Output

```
Yes
No
Answer: (penalty regime: 0 %)
   1 |#include(stdio.h>
   2 - int main(){
           int T;
   3
           scanf("%d",&T);
           while(T--){
   5 +
    6
               int N;
               scanf("%d",&N);
               if(N%5==0||N%5==2){
   8 +
    9
                   printf("No\n");
  10
  11 .
               else{
                   printf("Yes\n");
  12
  13
  14
  15
           return 0;
  16 }
```

Yes

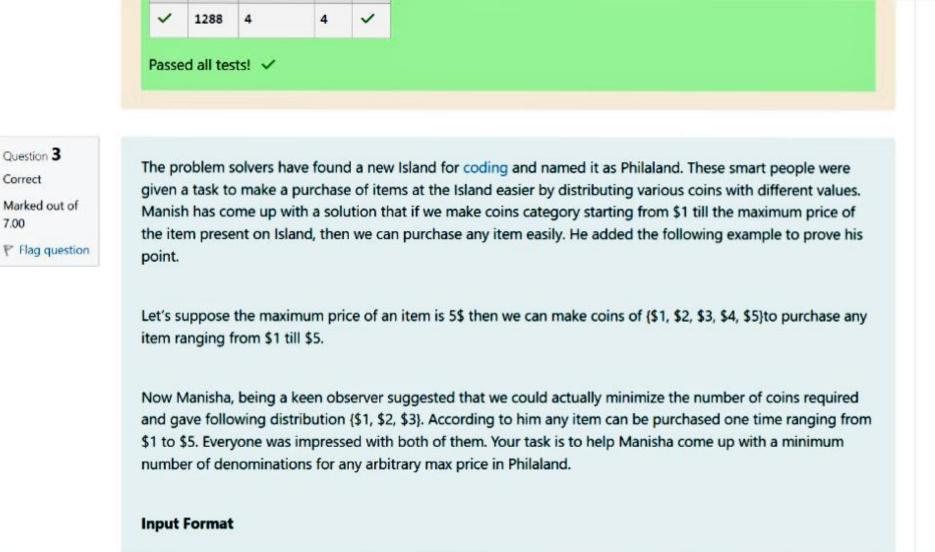


number 819 has 3 holes. Complete the program, it must must return an integer denoting the total number of holes in num. Constraints 1 ≤ num ≤ 109 **Input Format For Custom Testing** There is one line of text containing a single integer num, the value to process. Sample Input 630 Sample Output

Explanation Add the holes count for each digit, 6, 3 and 0. Return 1 + 0 + 1 = 2. Sample Case 1 Sample Input 1288 Sample Output 4 Explanation Add the holes count for each digit, 1, 2, 8, 8. Return 0 + 0 + 2 + 2 = 4.

## Answer: (penalty regime: 0 %) #include<stdio.h> 1 2 int Count\_holes(int num) 3 + int holes[10]={1,0,0,0,1,0,1,0,2,1}; 4 5 int total\_holes=0; 6 while (num>0) 7 + 8 int digit = num%10; 9 total\_holes+=holes[digit]; 10 num/=10; 11 12 return total holes; 13 int main (){ 14 + 15 int num; scanf("%d",&num); 16 int result = Count\_holes(num); 17 printf("%d\n",result); 18 19 return 0; 20 21

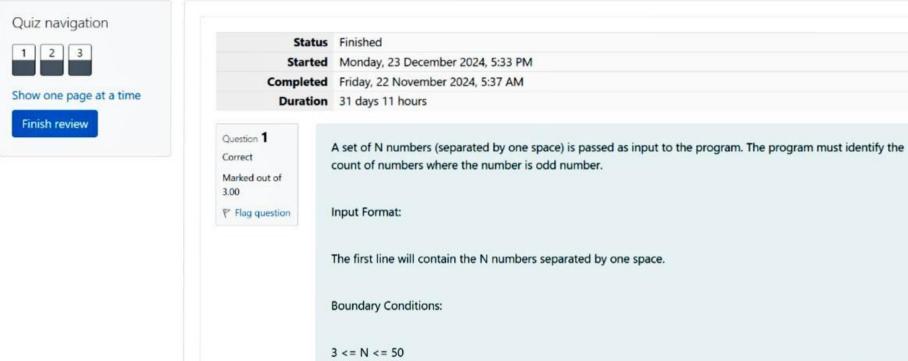
	Input	Expected	Got	
~	630	2	2	~

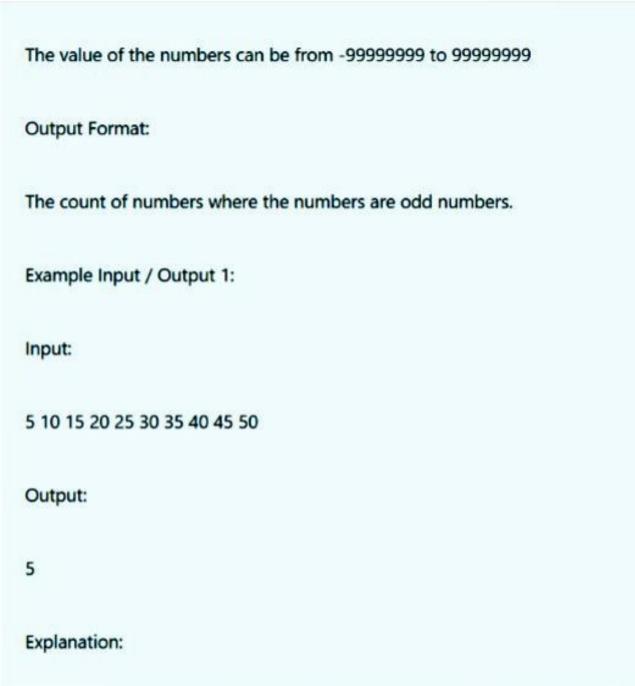


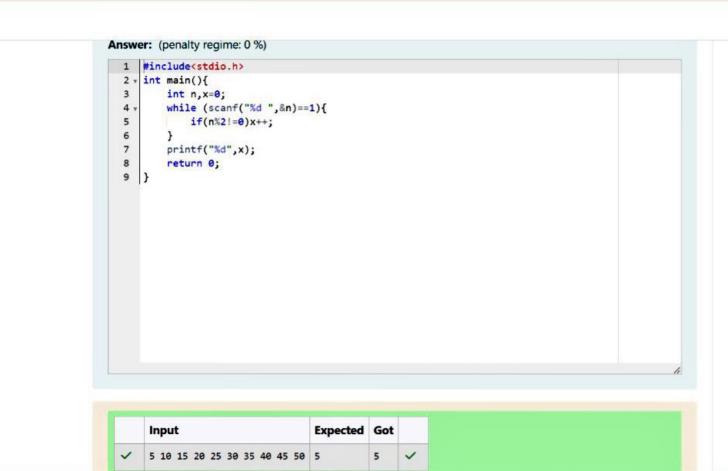
7.00

```
#include(stdio.h>
int main(){
    int N;
    scanf("%d",&N);
    int count=0;
    int value=1;
   while(value<=N){
        count++;
        value*=2;
    printf("%d\n",count);
    return 0;
```

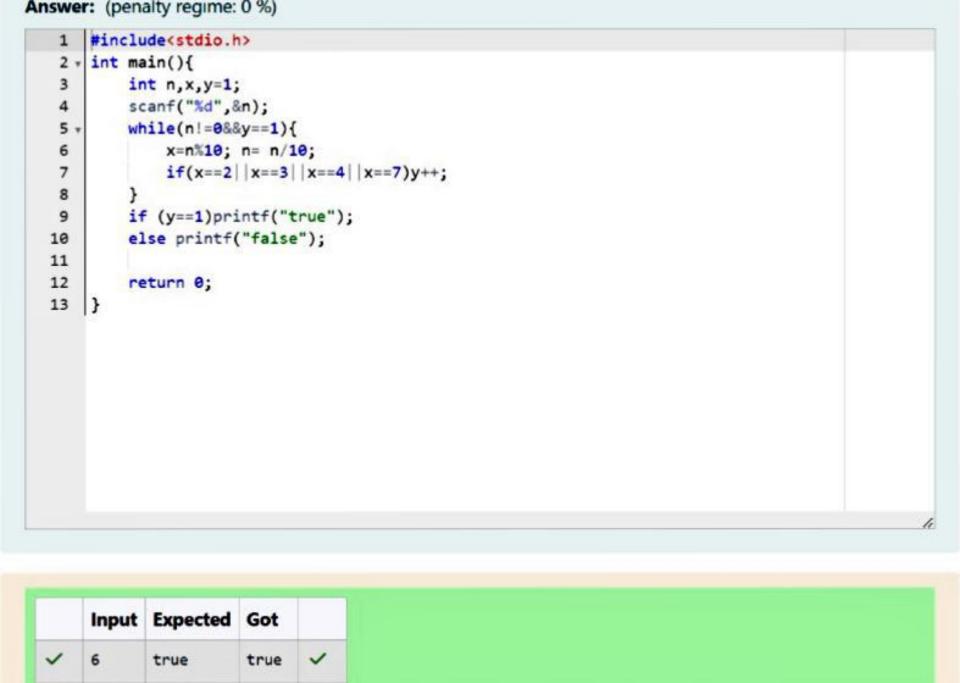
```
#include(stdio.h>
int main(){
    int N;
    scanf("%d",&N);
    int count=0;
    int value=1;
   while(value<=N){
        count++;
        value*=2;
    printf("%d\n",count);
    return 0;
```







Question <b>2</b> Correct	Given a number N, return true if and only if it is a confusing number, which satisfies the following condition:
Marked out of 5.00 P Flag question	We can rotate digits by 180 degrees to form new digits. When 0, 1, 6, 8, 9 are rotated 180 degrees, they become 0, 1, 9, 8, 6 respectively. When 2, 3, 4, 5 and 7 are rotated 180 degrees, they become invalid. A <i>confusing</i> number is a number that when rotated 180 degrees becomes a <b>different</b> number with each digit valid.
	Example 1:
	6 -> 9
	Input: 6
	Output: true
	Explanation:
	We get 9 after rotating 6, 9 is a valid number and 9!=6.
	Example 2:
	89 -> 68
	Input: 89
	Output: true
	Explanation:



P Flag question	
	The nutritionist has to recommend the best combination to patients, i.e. maximum total of macronutrients. However, the nutritionist must avoid prescribing a particular sum of macronutrients (an 'unhealthy' number), and this sum is known. The nutritionist chooses food items in the increasing order of their value. Compute the highest total of macronutrients that can be prescribed to a patient, without the sum matching the given 'unhealthy' number.
	Here's an illustration:
	Given 4 food items (hence value: 1,2,3 and 4), and the unhealthy sum being 6 macronutrients, on choosing items 1, 2, 3 -> the sum is 6, which matches the 'unhealthy' sum. Hence, one of the three needs to be skipped. Thus, the best combination is from among:
	· 2+3+4=9
	. 1+3+4=8
	. 1+2+4=7

Question 3

Marked out of

Correct

7.00

item's value is the same as the number of macronutrients it has. For example, food item with value 1 has 1 macronutrient, food item with value 2 has 2 macronutrients, and incrementing in this fashion. ist has to recommend the best combination to patients, i.e. maximum total of macronutrients. nutritionist must avoid prescribing a particular sum of macronutrients (an 'unhealthy' number), and nown. The nutritionist chooses food items in the increasing order of their value. Compute the of macronutrients that can be prescribed to a patient, without the sum matching the given

A nutritionist is labeling all the best power foods in the market. Every food item arranged in a single line, will

have a value beginning from 1 and increasing by 1 for each, until all items have a value associated with them. An

Since 2 + 3 + 4 = 9, allows for maximum number of macronutrients, 9 is the right answer.

Complete the code in the editor below. It must return an integer that represents the maximum total of macronutrients, modulo  $1000000007 (10^9 + 7)$ .

It has the following:

n: an integer that denotes the number of food items

k: an integer that denotes the unhealthy number

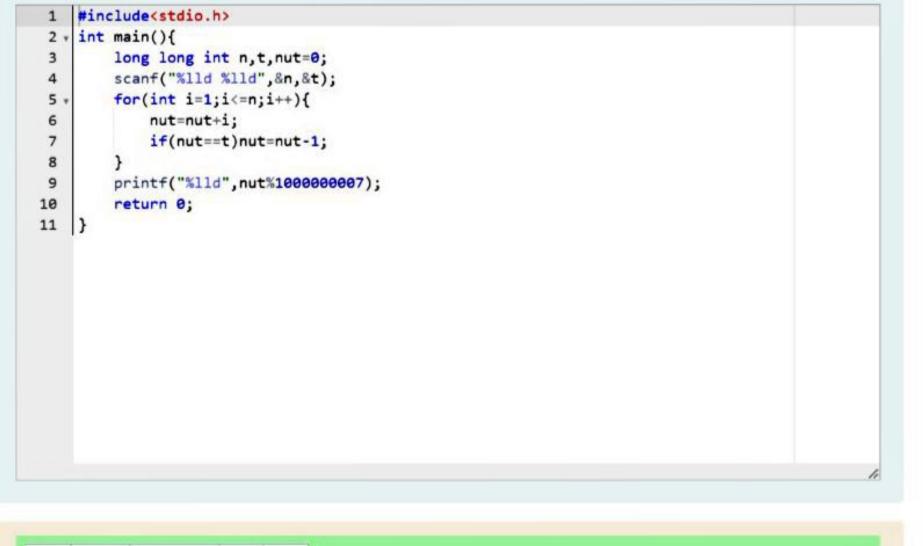
## Constraints

- $\cdot 1 \le n \le 2 \times 10^9$
- $1 \le k \le 4 \times 10^{15}$

Input Format For Custom Testing

The first line contains an integer, n, that denotes the number of food items.

The second line contains an integer, k, that denotes the unhealthy number.



	Input	Expected	Got	
~	2	3	3	~
	2			1.070