

PELE (Parametric EQ and Live Effects)

Nahom Kiros

nahom@pdx.edu

CS-410P

Final Project Proposal

Project Proposal:

PELE(parametric EQ and Live Effects) is an audio processing application to be created using Python. This app will provide a range of features for enhancing and refining audio files. Users will have control over their audio adjustments ranging from basic functions like volume control to more intricate effects and processing tools. Key features will include an equalizer (EQ) for tuning bass, midrange and treble frequencies along with special effects such as echo/reverb, compression and stereo panning. Additionally the app will enable users to modify pitch and tempo without compromising quality. We are also considering integrating noise reduction capabilities to enhance the clarity of files. If feasible I aim to design a user interface that simplifies user interaction with the app and its functionalities.

Features:

- Equalizer (EQ); Allows users to customize bass, midrange and treble levels while targeting frequencies for precise sound adjustments.
- Echo/Reverb; Adds depth to the audio by simulating various environments, like small rooms or large halls.
- Compression; Evens out soft segments of the audio for a more consistent sound level experience.
- Stereo Panning; Adjusts the placement between the left and right speakers to create a spatial effect in stereo sound.
- Pitch Shifting; Alters the pitch of audio without changing its speed for enhancing music and sound effects.

- Tempo Adjustments; Modifies the playback speed of audio without impacting the pitch for maintaining consistent tempo across different tracks.
- Noise Reduction; Eliminates background noise from recordings to enhance overall sound quality.
- Volume Control; Regulates the loudness of the audio content.

Concerns and Challenges:

One aspect that concerns me is ensuring latency or delay across all features. With PELEs focus on real time audio processing it's crucial to minimize any lag for a seamless user experience. Implementing noise reduction poses another challenge requiring intelligent algorithms to distinguish background noise from desired audio. Ensuring that all features such as echo/reverb, compression and pitch shifting operate at a standard is also a significant undertaking. Lastly developing a functional interface adds complexity as it must seamlessly integrate with the technical backend while remaining user friendly. Addressing these challenges is essential for PELE to perform effectively and achieve our objectives.