EventSample particles : list AddParticle(particle: Particle)

DebugPrint(): str GetETMissing(): float GetJetCount(): int GetLeptonCount(): int GetPTLepton(): float GetPTLeptonAzimuth(): float

GetPTLeptonAzimuthPM(bPM: bool): float

GetPTLeptonPM(bPM: bool): float

GetPTMissing2d(): list

GetPTMissingAzimuth(): float

GetParticleCount(): int GetPhotonCount(): int

RecalculateMissing(vSum: LorentzVector)

EventSet events : list AddEvent(event: EventSample) AddEventSet(eventSet) DebugPrint(i: int) GetCopy() GetEventCount(): int RecalculateMissing(vSum: LorentzVector) RemoveWrongEventJetCount(lst) RemoveWrongEventLeptonCount(lst)

LorentzVector values : list Azimuth(): float Et(): float MakeRest() MakeWithRapidity(pseudoRapidity: float, azimuthal: float, pt: float, mass: float) Mass(): float MassSq(): float Momentum(): float P3d() PseudoRapidity(): float Pt(): float R(): float Scale(scale: float) Theta() ToPt() V3d() Y(): float

values: NoneType, list

MakeBoost(v3velocity)

MakeRotationFromTo(v3from, v3to)

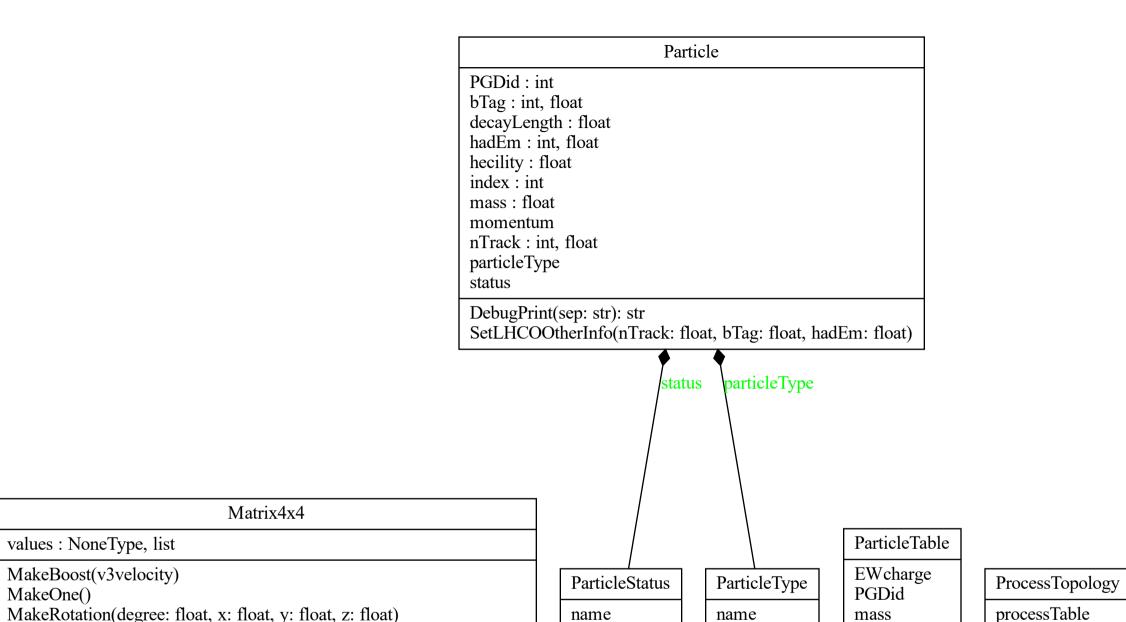
MultiplyMatrix(otherMatrix)

MakeRotationFromToV4(v4from: LorentzVector, v4to: LorentzVector)

MultiplyVector(vector: LorentzVector): LorentzVector

MakeOne()

MakeZero()



spin

width