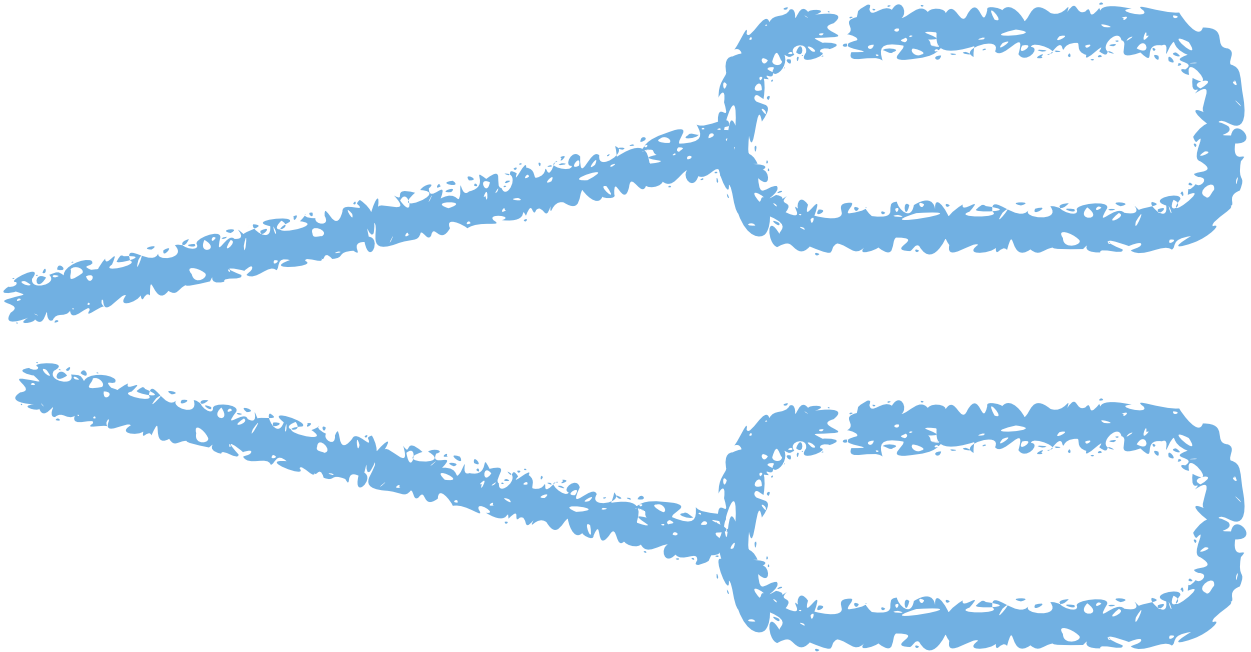
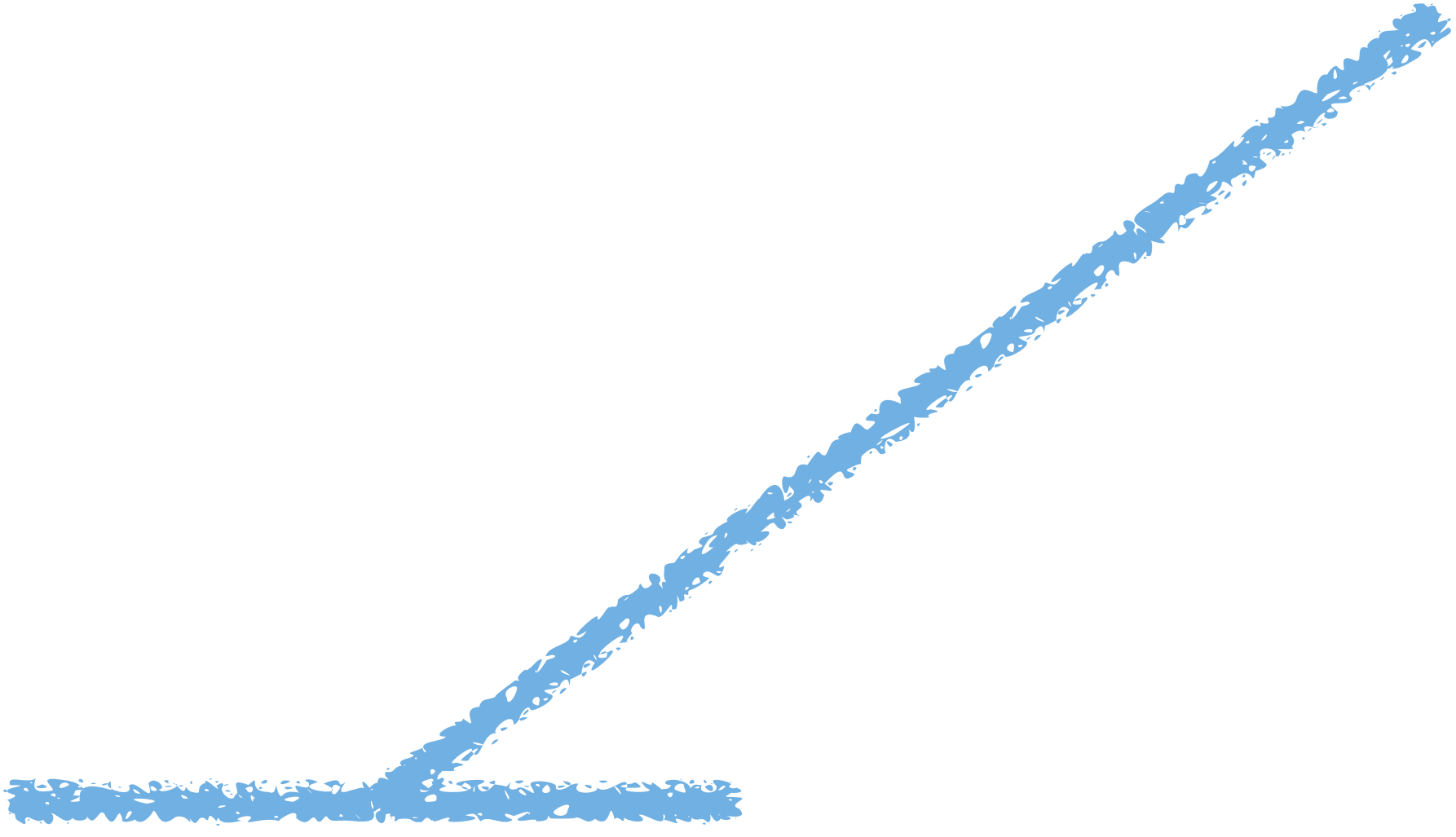
54

```
if condition:
    print('This will be executed')
else:
    print('Otherwise, it is this one')
```





Conditional: if / else

Anything that evaluates to boolean of type bool

True False

```
if condition:
    print('This will be executed')
else:
    print('Otherwise, it is this one')
```

else is optional

Evaluates to False:

False, None, 0, 0.0, []

... some more (later)

Otherwise True!

Conditional: if / else

```
s = input('Want candies?\n')
if s == 'yes':
    print('Later!')
else:
    print('Go clean your room, anyway!')
```