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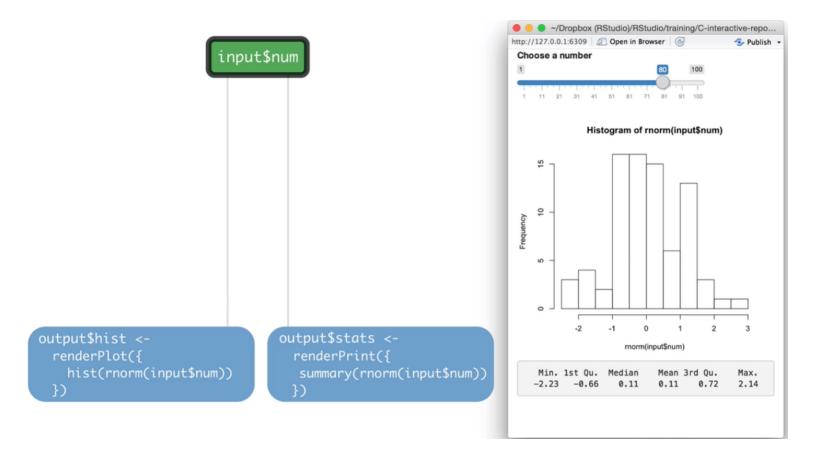
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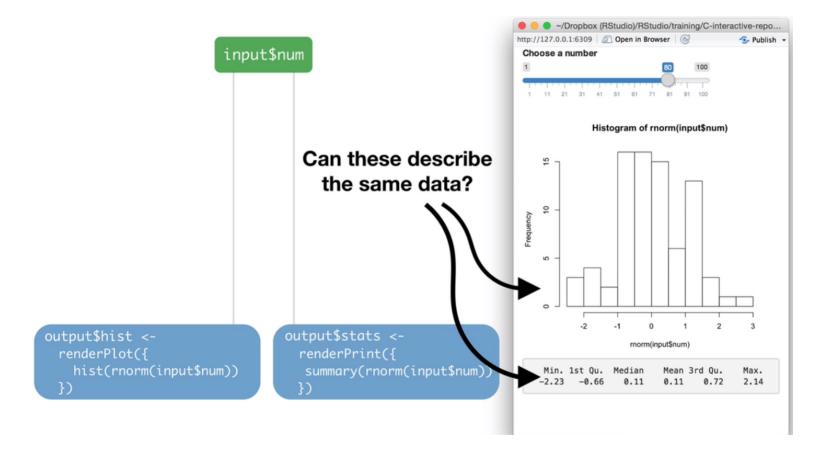
```
# 02-two-outputs
library(shiny)
ui <- fluidPage(
  sliderInput(inputId = "num",
    label = "Choose a number",
    value = 25, min = 1, max = 100),
  plotOutput("hist"),
  verbatimTextOutput("stats")
server <- function(input, output) {</pre>
  output$hist <- renderPlot({</pre>
    hist(rnorm(input$num))
  output$stats <- renderPrint({</pre>
    summary(rnorm(input$num))
 })
shinyApp(ui = ui, server = server)
```



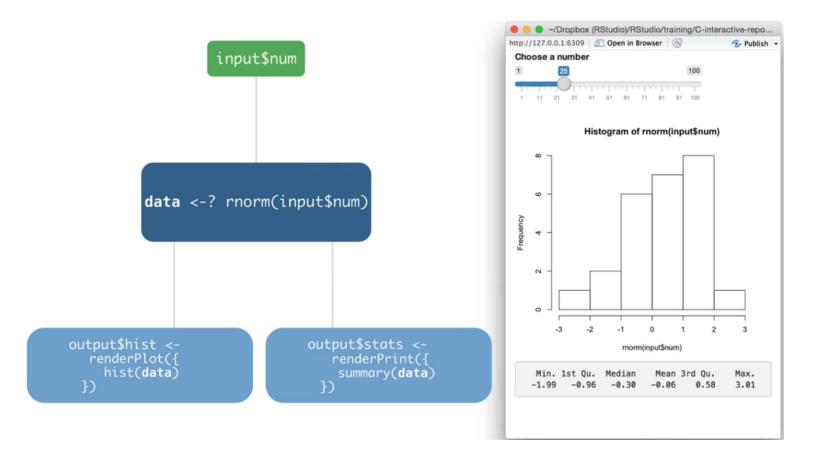














reactive()

Builds a reactive object (reactive expression)

```
data <- reactive( { rnorm(input$num) })</pre>
```



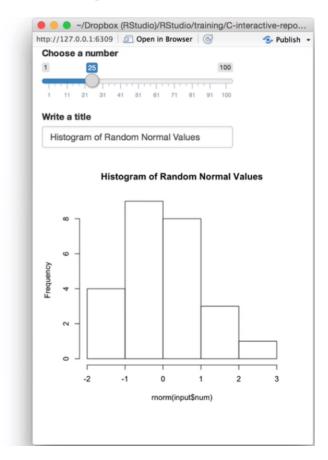
```
# 03-reactive
library(shiny)
ui <- fluidPage(
  sliderInput(inputId = "num",
    label = "Choose a number",
   value = 25, min = 1, max = 100),
  plotOutput("hist"),
  verbatimTextOutput("stats")
server <- function(input, output) {</pre>
  data <- reactive({
    rnorm(input$num)
  output$hist <- renderPlot({</pre>
   hist(data())
  })
  output$stats <- renderPrint({</pre>
   summary(data())
  })
shinyApp(ui = ui, server = server)
```





- Reactivity can be controlled.
- You will notice that as soon as you try to change the title the histogram will update with new values

```
# 01-two-inputs
library(shiny)
ui <- fluidPage(
  sliderInput(inputId = "num",
    label = "Choose a number",
    value = 25, min = 1, max = 100),
  textInput(inputId = "title",
    label = "Write a title",
    value = "Histogram of Random Normal Values"),
  plotOutput("hist")
server <- function(input, output) {</pre>
  output$hist <- renderPlot({</pre>
    hist(rnorm(input$num),
      main = input$title)
  })
shinyApp(ui = ui, server = server)
```









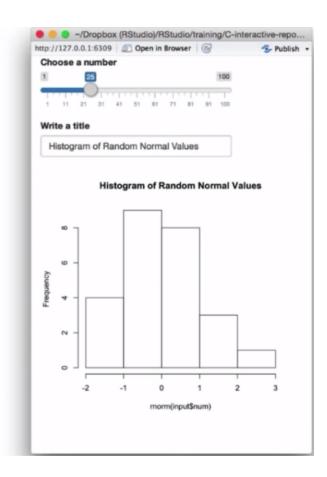
isolate()

Returns the result as a non-reactive value

```
isolate({ rnorm(input$num) })
```



```
# 04-isolate
library(shiny)
ui <- fluidPage(
  sliderInput(inputId = "num",
    label = "Choose a number",
    value = 25, min = 1, max = 100),
  textInput(inputId = "title",
    label = "Write a title",
    value = "Histogram of Random Normal Values"),
  plotOutput("hist")
server <- function(input, output) {</pre>
  output$hist <- renderPlot({</pre>
    hist(rnorm(input$num),
      main = isolate({input$title}))
  })
shinyApp(ui = ui, server = server)
```



observeEvent()



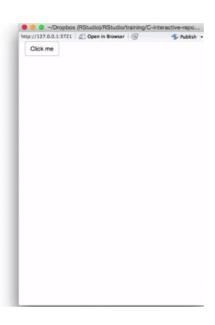
```
# 05-actionButton

library(shiny)

ui <- fluidPage(
   actionButton(inputId = "clicks",
        label = "Click me")
)

server <- function(input, output) {
   observeEvent(input$clicks, {
        print(as.numeric(input$clicks))
    })
}

shinyApp(ui = ui, server = server)</pre>
```



NB SciLifeLab

Updating widgets

- Widgets can be updated once initialised.
- Add third argument **session** to server function

```
server=function(input,output,session) {}
```

Example of a typical UI

```
ui=fluidPage(
   selectInput("select-input",label="selectInput",choices=c("A","B","C")),
   numericInput("numeric-input",label="numericInput",value=5,min=1,max=10),
   sliderInput("slider-input",label="sliderInput",value=5,min=1,max=10),
)
```

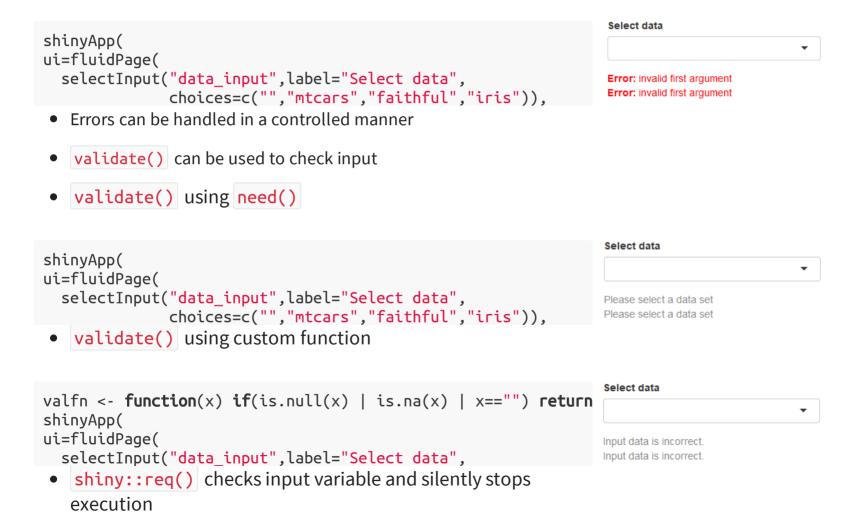
- Update functions can be used to update input widgets
- Reactive observer observe({}) monitors for a conditional change

```
server=function(input,output,session) {
  observe({
    if(something) {
      updateSelectInput(session,"select-input",label="selectInput",choices=c("D","E","F")
      updateNumericInput(session,"numeric-input",label="numericInput",value=10,min=1,max=
      updateSliderInput(session,"slider-input",label="sliderInput",value=8,min=1,max=10)
    }
})
})
```

Error validation



• Shiny returns an error with missing or incorrect values



Download • Data



• Add button and downloadHandler() function

```
shinyApp(
ui=fluidPage(
  selectInput("data input",label="Select data",
              choices=c("mtcars", "faithful", "iris")),
  textOutput("text output"),
  downloadButton("button download", "Download")
server=function(input, output) {
  getdata <- reactive({ get(input$data input, 'package:datasets') })</pre>
  output$text output <- renderText(paste0("Selected dataset: ".input$data input))</pre>
  output$button download <- downloadHandler(</pre>
  filename = function() {
     paste0(input$data input,".csv")
   }.
  content = function(file) {
     write.csv(getdata(),file,row.names=FALSE,guote=F)
   })
})
```

- Run in system browser if Rstudio browser doesn't work
- See usage of download buttons

