

Codeblock class: asy

```
sudo-apt-get install asymptote
```

See <http://asymptote.sourceforge.net/>

runs:

```
> asy -o <fname>.{im_fmt} {im_opt} <fname>.asy
```

class->cmd

```
asy -> asy
```

```
asymptote -> asy
```

Metadata options

```
imagine.im_out: img, fcb
```

Notes:

- `settings.outformat=<fmt>` should match `im_fmt=<fmt>`-option.
- `settings.libgs=""`; stops asy from passing `--libgs` to `dvisvgm`
- `svg` format seems to create an `svg` file that links to a `png` image, which shows up empty in a `pdf` after `pandoc` conversion.

Aymptote logo (pdf)



Figure 1: Logo

```
```{.asy im_fmt="pdf" caption="Logo"}
import three;
settings.libgs=""; // workaround for how asy calls dvisvgm
settings.outformat="pdf";
settings.render=1;

size(560,320,IgnoreAspect); // Fullsize
size3(140,80,15);
currentprojection=perspective(-2,20,10,up=Y);
currentlight=White;
viewportmargin=(0,10);

real a=-0.4;
real b=0.95;
real y1=-5;
real y2=-3y1/2;
path A=(a,0){dir(10)}:::dir(89.5)}(0,y2);
path B=(0,y1){dir(88.3)}:::dir(20)}(b,0);
real c=0.5*a;
pair z=(0,2.5);
transform t=scale(1,15);
transform T=inverse(scale(t.yy,t.xx));
path[] g=shift(0,1.979)*scale(0.01)*t*
```

```

 texpath(Label("{\it symptote}",z,0.25*E+0.169S,fontsize(24pt)));
pair w=(0,1.7);
pair u=intersectionpoint(A,w-1--w);

real h=0.25*linewidth();
real hy=(T*(h,h)).x;
g.push(t*((a,hy)--(b,hy)..(b+hy,0)..(b,-hy)--(a,-hy)..(a-hy,0)..cycle));
g.push(T*((h,y1)--(h,y2)..(0,y2+h)..(-h,y2)--(-h,y1)..(0,y1-h)..cycle));
g.push(shift(0,w.y)*t*((u.x,hy)--(w.x,hy)..(w.x+hy,0)..(w.x,-hy)--(u.x,-hy)..(u.x-hy,0)..cycle));
real f=0.75;
g.push(point(A,0)--shift(-f*hy,f*h)*A--point(A,1)--shift(f*hy,-f*h)*reverse(A)--cycle);
g.push(point(B,0)--shift(f*hy,-f*h)*B--point(B,1)--shift(-f*hy,f*h)*reverse(B)--cycle);

triple H=-0.1Z;
material m=material(lightgray,shininess=1.0);

for(path p : g)
 draw(extrude(p,H),m);

surface s=surface(g);
draw(s,red,nolight);
draw(shift(H)*s,m);
...

```

## Barnsley's fern (eps)

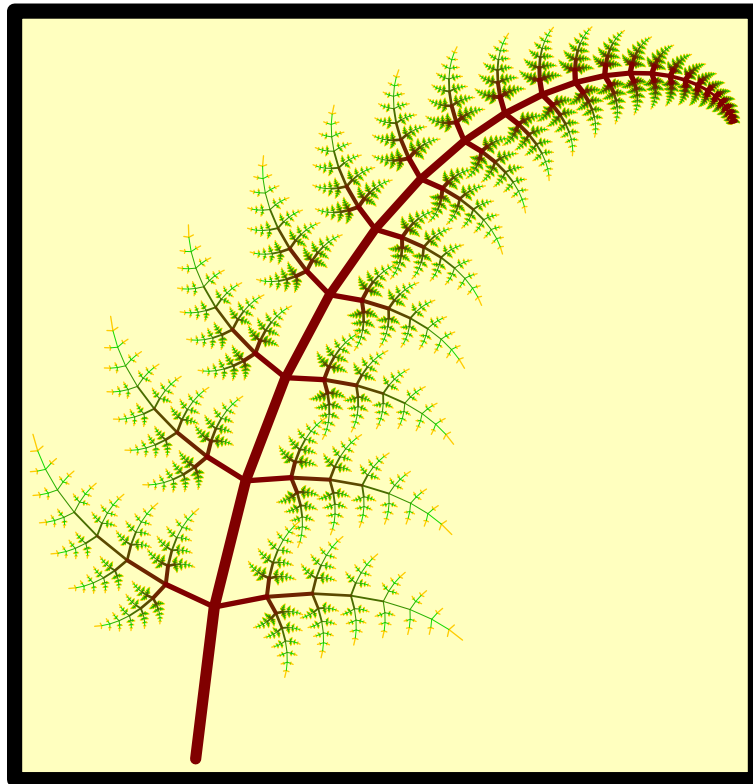


Figure 2: barnsley's fern

```
```{.asy im_fmt="eps" caption="barnsley's fern"}
// Barnsley's fern
// Fougère de Barnsley
size(10cm,0);

real ab=72, ac=-7;
real rc=0.85, rb=0.35;
path trk=(0,0)--(0,1);

transform ta=shift(0,1)*rotate(ab)*scale(rb);
transform tb=shift(0,1)*rotate(-ab)*scale(rb);
transform tc=shift(0,1)*rotate(ac)*scale(rc);
transform td=shift(0,1)*rotate((ab+ac)/2)*scale(rb);
transform te=shift(0,1)*rotate(-(ab+ac)/2)*scale(rb);

picture pic;
```

```

draw(pic,trk,red+.8green);

//Construct a fern branch as atractor
int nbit=7;
for(int i=1; i<=nbit; ++i) {
    picture pict;
    add(pict,ta*pic);
    add(pict,tb*pic);
    add(pict,tc*pic);
    draw(pict,(0,0)--(0,1), (2*(i/nbit)^2)*bp+((1-i/nbit)*green+i/nbit*brown));
    pic=pict;
}

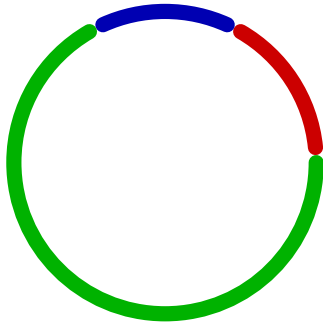
//Use the fern branch to construct... a fern branch
picture pict;
add(pict,ta*pic);
add(pict,tb*pic);

pair x=(0,1);
nbit=23;
for(int i=1; i<=nbit; ++i) {
    add(shift(x)*rotate(ac*i)*scale(rc^i)*pict);
    draw(tc^i*((0,0)--(0,1)), 2*(1.5-i/nbit)^2*bp+brown);
    x=tc*x;
}

shipout(bbox(3mm, 2mm+black, FillDraw(paleyellow)));
...

```

Circle



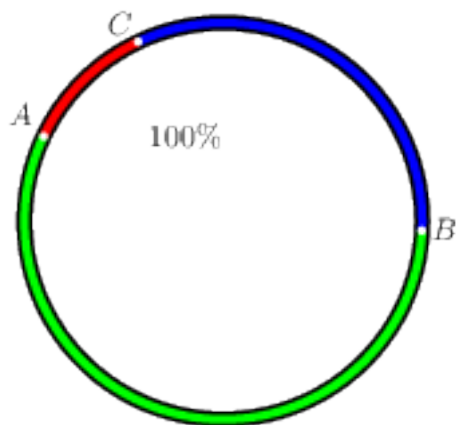
```
```{.asy im_fmt="eps"}
settings.outformat="eps";
import graph;

size(0,0);
pair 0=0;

defaultpen(linewidth(2mm));
draw(arc(0,2cm,0,60),.8red,BeginPenMargin);
draw(arc(0,2cm,60,120),.7blue,PenMargins);
draw(arc(0,2cm,120,360),.7green);

```
```

Circle 2



```

```{.asy im_fmt="png"}
settings.outformat="png";
import geometry;
size(6cm);

// currentcoordsys=cartesiansystem((1,2),i=(1,0.5),j=(-0.5,.75));
// show(currentcoordsys, xpen=invisible);

point A=(-1,0);
point B=(3,-1);
point C=(0,1);
point D=(0,0);

circle cle=circle(A,C,B);
draw(cle,linewidth(2mm));

draw(arc(cle,A,B), dotsize()+green);
draw(arc(cle,B,C), dotsize()+blue);
draw(arc(cle,C,A), dotsize()+red);

dot(Label("A", black), A, 1.5NW, white);
dot(Label("B", black), B, E, white);
dot(Label("C", black), C, NW, white);
dot(Label("100%", black), D, E, white);
```

```

2D example (png)

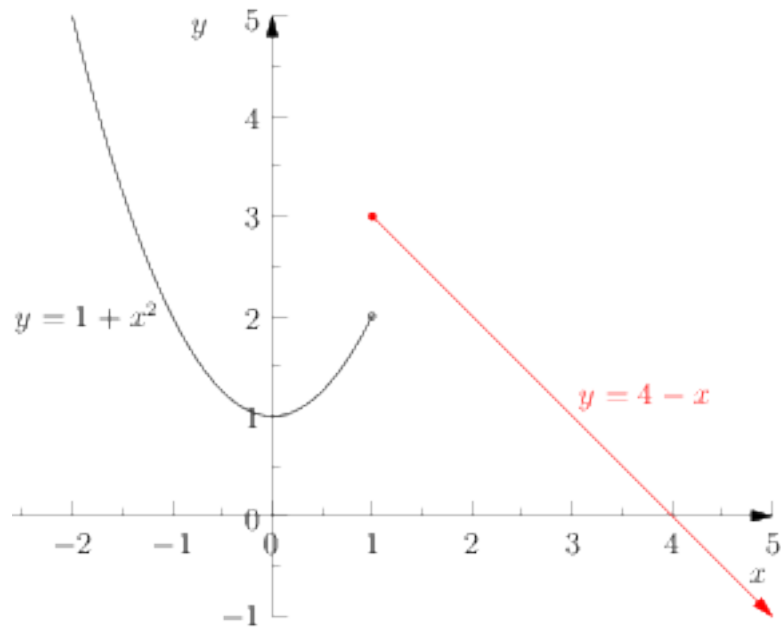


Figure 3: Created by Asymptote

```

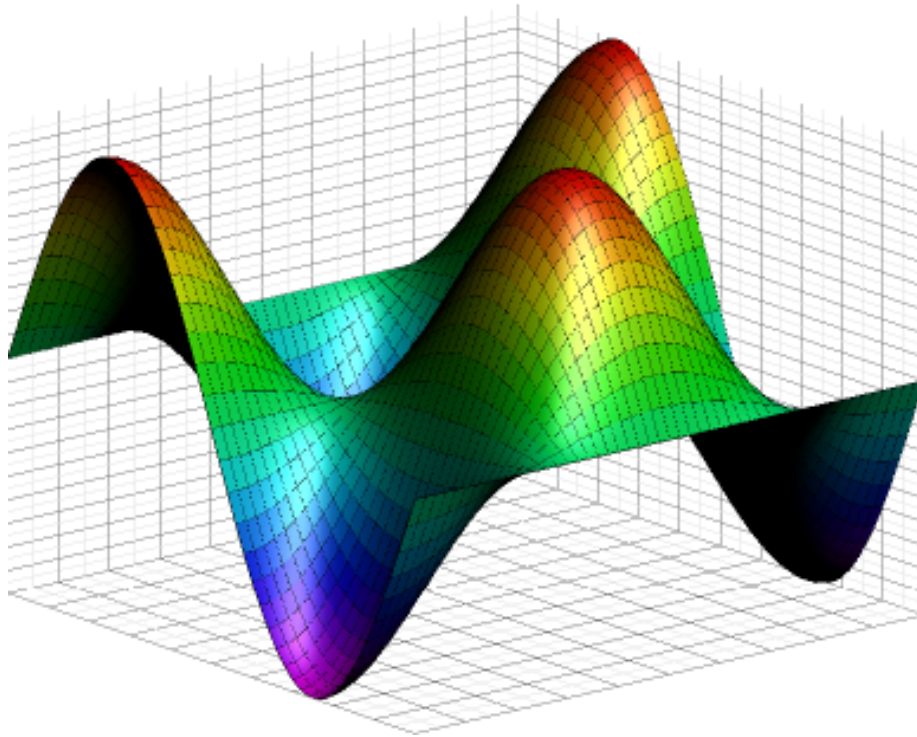
```{.asy caption="Created by Asymptote"}
settings.outformat="png";
//settings.prc=false;
//settings.render=0;

import graph;
size(4inches,0);

real f1(real x) {return (1+x^2);}
real f2(real x) {return (4-x);}
xaxis("x",LeftTicks,Arrow);
yaxis("y",RightTicks,Arrow);
draw("$y=1+x^2$",graph(f1,-2,1));
dot((1,f1(1)),UnFill);
draw("$y=4-x$",graph(f2,1,5),LeftSide,red,Arrow);
dot((1,f2(1)),red);
```

```


3D example (png)



```
```asy
settings.outformat="png"; // im_fmt="png" by default

import graph3;
import grid3;
import palette;

currentprojection=orthographic(0.8,1,1);
size(400,300,IgnoreAspect);
defaultrenderer.merge=true;
real f(pair z) {return cos(2*pi*z.x)*sin(2*pi*z.y);}
surface s=surface(f,(-1/2,-1/2),(1/2,1/2),50,Spline);
draw(s,mean(palette(s.map(zpart),Rainbow(40))),black);
grid3(XYZgrid);
```
```

Documentation

asy -h

Asymptote version 2.41 [(C) 2004 Andy Hammerlindl, John C. Bowman, Tom Prince]
<http://asymptote.sourceforge.net/>
Usage: asy [options] [file ...]

Options (negate by replacing - with -no):

| | |
|-----------------------|--|
| -V,-View | View output; command-line only |
| -a,-align C B T Z | Center, Bottom, Top, or Zero page alignment [C] |
| -aligndir pair | Directional page alignment (overrides align) [(0,0)] |
| -antialias n | Antialiasing width for rasterized output [2] |
| -arcballradius pixels | Arcball radius [750] |
| -auto3D | Automatically activate 3D scene [true] |
| -autobillboard | 3D labels always face viewer by default [true] |
| -autoimport string | Module to automatically import |
| -autoplain | Enable automatic importing of plain [true] |
| -autoplay | Autoplay 3D animations [false] |
| -autorotate | Enable automatic PDF page rotation [false] |
| -axes3 | Show 3D axes in PDF output [true] |
| -batchMask | Mask fpu exceptions in batch mode [false] |
| -batchView | View output in batch mode [false] |
| -bw | Convert all colors to black and white [false] |
| -cd directory | Set current directory; command-line only |
| -cmyk | Convert rgb colors to cmyk [false] |
| -c,-command string | Command to autoexecute |
| -compact | Conserve memory at the expense of speed [false] |
| -d,-debug | Enable debugging messages [false] |
| -divisor n | Garbage collect using purge(divisor=n) [2] |
| -doubleclick ms | Emulated double-click timeout [200] |
| -embed | Embed rendered preview image [true] |
| -exitonEOF | Exit interactive mode on EOF [true] |
| -fitscreen | Fit rendered image to screen [true] |
| -framedelay ms | Additional frame delay [0] |
| -framerate frames/s | Animation speed [30] |
| -globalwrite | Allow write to other directory [false] |
| -gray | Convert all colors to grayscale [false] |
| -h,-help | Show summary of options; command-line only |
| -historylines n | Retain n lines of history [1000] |
| -iconify | Iconify rendering window [false] |
| -inlineimage | Generate inline embedded image [false] |
| -inlinetex | Generate inline TeX code [false] |
| -interactiveMask | Mask fpu exceptions in interactive mode [true] |

| | |
|-----------------------------------|--|
| <code>-interactiveView</code> | View output in interactive mode [true] |
| <code>-interactiveWrite</code> | Write expressions entered at the prompt to stdout [true] |
| <code>-k,-keep</code> | Keep intermediate files [false] |
| <code>-keepaux</code> | Keep intermediate LaTeX .aux files [false] |
| <code>-level n</code> | Postscript level [3] |
| <code>-l,-listvariables</code> | List available global functions and variables [false] |
| <code>-localhistory</code> | Use a local interactive history file [false] |
| <code>-loop</code> | Loop 3D animations [false] |
| <code>-m,-mask</code> | Mask fpu exceptions; command-line only |
| <code>-maxtile pair</code> | Maximum rendering tile size [(1024,768)] |
| <code>-maxviewport pair</code> | Maximum viewport size [(2048,2048)] |
| <code>-multiline</code> | Input code over multiple lines at the prompt [false] |
| <code>-multipleView</code> | View output from multiple batch-mode files [false] |
| <code>-multisample n</code> | Multisampling width for screen images [4] |
| <code>-offscreen</code> | Use offscreen rendering [false] |
| <code>-O,-offset pair</code> | PostScript offset [(0,0)] |
| <code>-f,-outformat format</code> | Convert each output file to specified format |
| <code>-o,-outname name</code> | Alternative output directory/filename |
| <code>-p,-parseonly</code> | Parse file [false] |
| <code>-pdfreload</code> | Automatically reload document in pdfviewer [false] |
| <code>-pdfreloaddelay usec</code> | Delay before attempting initial pdf reload [750000] |
| <code>-position pair</code> | Initial 3D rendering screen position [(0,0)] |
| <code>-prc</code> | Embed 3D PRC graphics in PDF output [true] |
| <code>-prompt string</code> | Prompt [>] |
| <code>-prompt2 string</code> | Continuation prompt for multiline input [..] |
| <code>-q,-quiet</code> | Suppress welcome text and noninteractive stdout [false] |
| <code>-render n</code> | Render 3D graphics using n pixels per bp (-1=auto) [-1] |
| <code>-resizestep step</code> | Resize step [1.2] |
| <code>-reverse</code> | reverse 3D animations [false] |
| <code>-rgb</code> | Convert cmyk colors to rgb [false] |
| <code>-safe</code> | Disable system call [true] |
| <code>-scroll n</code> | Scroll standard output n lines at a time [0] |
| <code>-spinstep deg/s</code> | Spin speed [60] |
| <code>-svgemulation</code> | Emulate unimplemented SVG shading [false] |
| <code>-tabcompletion</code> | Interactive prompt auto-completion [true] |
| <code>-tex engine</code> | latex pdflatex xelatex lualatex tex pdftex luatex context none [latex] |
| <code>-thick</code> | Render thick 3D lines [true] |
| <code>-thin</code> | Render thin 3D lines [true] |
| <code>-threads</code> | Use POSIX threads for 3D rendering [true] |
| <code>-toolbar</code> | Show 3D toolbar in PDF output [true] |
| <code>-s,-translate</code> | Show translated virtual machine code [false] |
| <code>-twice</code> | Run LaTeX twice (to resolve references) [false] |
| <code>-twosided</code> | Use two-sided 3D lighting model for rendering [true] |
| <code>-u,-user string</code> | General purpose user string |
| <code>-v,-verbose</code> | Increase verbosity level (can specify multiple times) [0] |
| <code>-version</code> | Show version; command-line only |

| | |
|--------------------|---|
| -wait | Wait for child processes to finish before exiting [false] |
| -warn string | Enable warning; command-line only |
| -where | Show where listed variables are declared [false] |
| -zoomfactor factor | Zoom step factor [1.05] |
| -zoomstep step | Mouse motion zoom step [0.1] |

man page

ASY(1) General Commands Manual ASY(1)

NAME

asy - Asymptote: a script-based vector graphics language

SYNOPSIS

asy [options] [file ...]

DESCRIPTION

Asymptote is a powerful descriptive vector graphics language for technical drawings, inspired by MetaPost but with an improved C++-like syntax. Asymptote provides for figures the same high-quality level of typesetting that LaTeX does for scientific text.

OPTIONS

If no arguments are given, Asymptote runs in interactive mode.

If "-" is given as the file argument, Asymptote reads from standard input.

A summary of options is included below. The effect of most options can be negated by prepending no to the option name. Default values for most options may also be entered in the file .asy/config.asy in the user's home directory using the long form:

```
import settings;
batchView=true;
```

For a complete description, see the Info files.

-V,-View

View output; command-line only.

-a,-align C|B|T|Z

Center, Bottom, Top, or Zero page alignment [C].

-aligndir pair
Directional page alignment (overrides align) [(0,0)].

-antialias n
Antialiasing width for rasterized output [2].

-arcballradius pixels
Arcball radius [750].

-auto3D
Automatically activate 3D scene [true].

-autobillboard
3D labels always face viewer by default [true].

-autoimport string
Module to automatically import.

-autoplain
Enable automatic importing of plain [true].

-autoplay
Autoplay 3D animations [false].

-autorotate
Enable automatic PDF page rotation [false].

-axes3 Show 3D axes in PDF output [true].

-batchMask
Mask fpv exceptions in batch mode [false].

-batchView
View output in batch mode [false].

-bw Convert all colors to black and white [false].

-cd directory
Set current directory; command-line only.

-cmyk Convert rgb colors to cmyk [false].

-c,-command string
Command to autoexecute.

-compact

Conserve memory at the expense of speed [false].

-d,-debug
Enable debugging messages [false].

-divisor n
Garbage collect using purge(divisor=n) [2].

-doubleclick ms
Emulated double-click timeout [200].

-embed Embed rendered preview image [true].

-exitonEOF
Exit interactive mode on EOF [true].

-fitscreen
Fit rendered image to screen [true].

-framedelay ms
Additional frame delay [0].

-framerate frames/s
Animation speed [30].

-globalwrite
Allow write to other directory [false].

-gray Convert all colors to grayscale [false].

-h,-help
Show summary of options; command-line only.

-historylines n
Retain n lines of history [1000].

-iconify
Iconify rendering window [false].

-inlineimage
Generate inline embedded image [false].

-inlinetex
Generate inline TeX code [false].

-interactiveMask

Mask fpv exceptions in interactive mode [true].

-interactiveView
View output in interactive mode [true].

-interactiveWrite
Write expressions entered at the prompt to stdout [true].

-k,-keep
Keep intermediate files [false].

-keepaux
Keep intermediate LaTeX .aux files [false].

-level n
Postscript level [3].

-l,-listvariables
List available global functions and variables [false].

-localhistory
Use a local interactive history file [false].

-loop Loop 3D animations [false].

-m,-mask
Mask fpv exceptions; command-line only.

-maxtile pair
Maximum rendering tile size [(1024,768)].

-maxviewport pair
Maximum viewport size [(2048,2048)].

-multiline
Input code over multiple lines at the prompt [false].

-multipleView
View output from multiple batch-mode files [false].

-multisample n
Multisampling width for screen images [4].

-offscreen
Use offscreen rendering [false].

-O,-offset pair
PostScript offset [(0,0)].

-f,-outformat format
Convert each output file to specified format.

-o,-outname name
Alternative output directory/filename.

-p,-parseonly
Parse file [false].

-pdfreload
Automatically reload document in pdfviewer [false].

-pdfreloaddelay usec
Delay before attempting initial pdf reload [750000].

-position pair
Initial 3D rendering screen position [(0,0)].

-prc Embed 3D PRC graphics in PDF output [true].

-prompt string
Prompt [>].

-prompt2 string
Continuation prompt for multiline input [...].

-q,-quiet
Suppress welcome text and noninteractive stdout [false].

-render n
Render 3D graphics using n pixels per bp (-1=auto) [-1].

-resizestep step
Resize step [1.2].

-reverse
reverse 3D animations [false].

-rgb Convert cmyk colors to rgb [false].

-safe Disable system call [true].

-scroll n

Scroll standard output n lines at a time [0].

`-spinstep deg/s`
Spin speed [60].

`-svgemulation`
Emulate unimplemented SVG shading [false].

`-tabcompletion`
Interactive prompt auto-completion [true].

`-tex engine`
latex|pdflatex|xelatex|lualatex|tex|pdftex|luatex|context|none [latex].

`-thick` Render thick 3D lines [true].

`-thin` Render thin 3D lines [true].

`-threads`
Use POSIX threads for 3D rendering [true].

`-toolbar`
Show 3D toolbar in PDF output [true].

`-s,-translate`
Show translated virtual machine code [false].

`-twice` Run LaTeX twice (to resolve references) [false].

`-twosided`
Use two-sided 3D lighting model for rendering [true].

`-u,-user string`
General purpose user string.

`-v,-verbose`
Increase verbosity level (can specify multiple times) [0].

`-version`
Show version; command-line only.

`-wait` Wait for child processes to finish before exiting [false].

`-warn string`
Enable warning; command-line only.

-where Show where listed variables are declared [false].

-zoomfactor factor
Zoom step factor [1.05].

-zoomstep step
Mouse motion zoom step [0.1].

SEE ALSO

Asymptote is documented fully in the asymptote Info page. The manual can also be accessed in interactive mode with the "help" command.

AUTHOR

Asymptote was written by Andy Hammerlindl, John Bowman, and Tom Prince.

This manual page was written by Hubert Chan for the Debian project (but may be used by others).

1 Dec 2004

ASY(1)