

Codeblock class: asy

sudo-apt-get install asymptote

See http://asymptote.sourceforge.net/

runs:

> asy -o <fname>.{im_fmt} {im_opt} <fname>.asy

class->cmd
 asy -> asy
 asymptote -> asy

Metadata options

imagine.im_out: img,fcb
imagine.im_log: 4

Notes:

- settings.outformat=<fmt> should match im_fmt=<fmt>-option.
- settings.libgs=""; stops asy from passing --libgs to dvisvgm
- svg format seems to create an svg file that links to a png image, which shows up empty in a pdf after pandoc conversion.

Aymptote logo (pdf)



Figure 1: Logo

```
```{.asy im_fmt="pdf" caption="Logo"}
import three;
settings.libgs="";
 // workaround for how asy calls dvisvgm
settings.outformat="pdf";
settings.render=1;
size(560,320,IgnoreAspect); // Fullsize
size3(140,80,15);
currentprojection=perspective(-2,20,10,up=Y);
currentlight=White;
viewportmargin=(0,10);
real a=-0.4;
real b=0.95;
real y1=-5;
real y2=-3y1/2;
path A=(a,0){dir(10)}::{dir(89.5)}(0,y2);
path B=(0,y1){dir(88.3)}::{dir(20)}(b,0);
real c=0.5*a;
pair z=(0,2.5);
transform t=scale(1,15);
transform T=inverse(scale(t.yy,t.xx));
path[] g=shift(0,1.979)*scale(0.01)*t*
```

```
texpath(Label("{\it symptote}",z,0.25*E+0.169S,fontsize(24pt)));
pair w=(0,1.7);
pair u=intersectionpoint(A,w-1--w);
real h=0.25*linewidth();
real hy=(T*(h,h)).x;
g.push(t*((a,hy)--(b,hy)..(b+hy,0)..(b,-hy)--(a,-hy)..(a-hy,0)..cycle));
g.push(T*((h,y1)--(h,y2)..(0,y2+h)..(-h,y2)--(-h,y1)..(0,y1-h)..cycle));
g.push(shift(0,w.y)*t*((u.x,hy)--(w.x,hy)..(w.x+hy,0)..(w.x,-hy)--(u.x,-hy)..(u.x-hy,0)..cyd
real f=0.75;
g.push(point(A,0)--shift(-f*hy,f*h)*A--point(A,1)--shift(f*hy,-f*h)*reverse(A)--cycle);
g.push(point(B,0)--shift(f*hy,-f*h)*B--point(B,1)--shift(-f*hy,f*h)*reverse(B)--cycle);\\
triple H=-0.1Z;
material m=material(lightgray,shininess=1.0);
for(path p : g)
 draw(extrude(p,H),m);
surface s=surface(g);
draw(s,red,nolight);
draw(shift(H)*s,m);
```

# Barnsley's fern (eps)

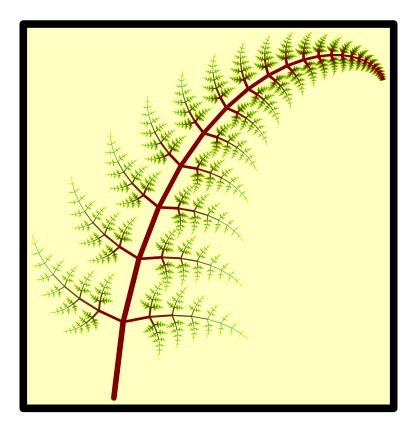


Figure 2: barnsley's fern

```
draw(pic,trk,red+.8green);
//Construct a fern branch as atractor
int nbit=7;
for(int i=1; i<=nbit; ++i) {</pre>
 picture pict;
 add(pict,ta*pic);
 add(pict,tb*pic);
 add(pict,tc*pic);
 draw(pict,(0,0)--(0,1), (2*(i/nbit)^2)*bp+((1-i/nbit)*green+i/nbit*brown));
 pic=pict;
}
//Use the fern branch to construct... a fern branch
picture pict;
add(pict,ta*pic);
add(pict,tb*pic);
pair x=(0,1);
nbit=23;
for(int i=1; i<=nbit; ++i) {</pre>
 add(shift(x)*rotate(ac*i)*scale(rc^i)*pict);
 draw(tc^i*((0,0)--(0,1)), 2*(1.5-i/nbit)^2*bp+brown);
 x=tc*x;
}
shipout(bbox(3mm, 2mm+black, FillDraw(paleyellow)));
```

# 2D example (png)

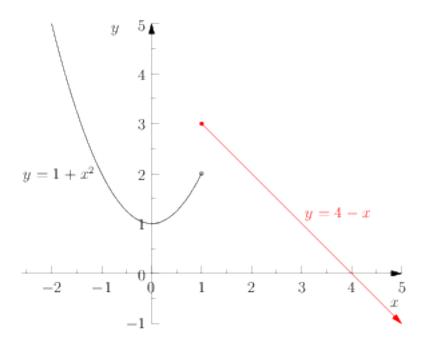


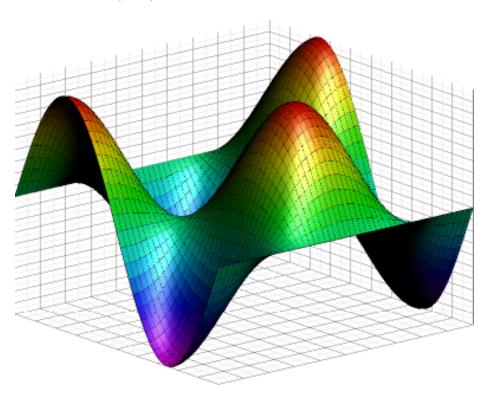
Figure 3: Created by Asymptote

```
"``{.asy caption="Created by Asymptote"}
settings.outformat="png";
//settings.prc=false;
//settings.render=0;

import graph;
size(4inches,0);

real f1(real x) {return (1+x^2);}
real f2(real x) {return (4-x);}
xaxis("x",LeftTicks,Arrow);
yaxis("y",RightTicks,Arrow);
draw("$y=1+x^2$",graph(f1,-2,1));
dot((1,f1(1)),UnFill);
draw("$y=4-x$",graph(f2,1,5),LeftSide,red,Arrow);
dot((1,f2(1)),red);
```

# 3D example (png)



```
settings.outformat="png"; // im_fmt="png" by default
import graph3;
import grid3;
import palette;

currentprojection=orthographic(0.8,1,1);
size(400,300,IgnoreAspect);
defaultrender.merge=true;
real f(pair z) {return cos(2*pi*z.x)*sin(2*pi*z.y);}
surface s=surface(f,(-1/2,-1/2),(1/2,1/2),50,Spline);
draw(s,mean(palette(s.map(zpart),Rainbow(40))),black);
grid3(XYZgrid);
```

# Documentation

## asv -h

Asymptote version 2.41 [(C) 2004 Andy Hammerlindl, John C. Bowman, Tom Prince] http://asymptote.sourceforge.net/Usage: asy [options] [file ...]

Options (negate by replacing - with -no):

-V,-View View output; command-line only

-a,-align C|B|T|Z Center, Bottom, Top, or Zero page alignment [C] -aligndir pair Directional page alignment (overrides align) [(0,0)]

-antialias n Antialiasing width for rasterized output [2]

-arcballradius pixels Arcball radius [750]

-auto3D Automatically activate 3D scene [true]

-autobillboard 3D labels always face viewer by default [true]

-autoimport string Module to automatically import

-autoplain Enable automatic importing of plain [true]

-autoplay Autoplay 3D animations [false]

-autorotate Enable automatic PDF page rotation [false]

-axes3 Show 3D axes in PDF output [true]

-batchMask Mask fpu exceptions in batch mode [false]

-batchView View output in batch mode [false]

-bw Convert all colors to black and white [false]
-cd directory Set current directory; command-line only

-cmyk Convert rgb colors to cmyk [false]

-c,-command string Command to autoexecute

-compact Conserve memory at the expense of speed [false]

-d,-debug Enable debugging messages [false]

-divisor n Garbage collect using purge(divisor=n) [2]

-doubleclick ms Emulated double-click timeout [200]
-embed Embed rendered preview image [true]
-exitonEOF Exit interactive mode on EOF [true]
-fitscreen Fit rendered image to screen [true]

-framedelay ms Additional frame delay [0]
-framerate frames/s Animation speed [30]

-globalwrite Allow write to other directory [false]
-gray Convert all colors to grayscale [false]
-h,-help Show summary of options; command-line only

-historylines n Retain n lines of history [1000]
-iconify Iconify rendering window [false]
-inlineimage Generate inline embedded image [false]

-inlinetex Generate inline TeX code [false]

-interactiveMask Mask fpu exceptions in interactive mode [true]

-interactiveView View output in interactive mode [true]

-interactiveWrite Write expressions entered at the prompt to stdout [true]

-k,-keep Keep intermediate files [false]

-keepaux Keep intermediate LaTeX .aux files [false]

-level n Postscript level [3]

-l,-listvariables List available global functions and variables [false]

-loop Loop 3D animations [false]

-m,-mask Mask fpu exceptions; command-line only
-maxtile pair Maximum rendering tile size [(1024,768)]
-maxviewport pair Maximum viewport size [(2048,2048)]

-multiline Input code over multiple lines at the prompt [false]
-multipleView View output from multiple batch-mode files [false]

-multisample n Multisampling width for screen images [4]

-offscreen Use offscreen rendering [false]
-O,-offset pair PostScript offset [(0,0)]

-f,-outformat format Convert each output file to specified format

-o,-outname name Alternative output directory/filename

-p,-parseonly Parse file [false]

-pdfreload Automatically reload document in pdfviewer [false]
-pdfreloaddelay usec Delay before attempting initial pdf reload [750000]

-position pair Initial 3D rendering screen position [(0,0)]
-prc Embed 3D PRC graphics in PDF output [true]

-prompt string Prompt [> ]

-q,-quiet Suppress welcome text and noninteractive stdout [false]
-render n Render 3D graphics using n pixels per bp (-1=auto) [-1]

-resizestep step Resize step [1.2]

-reverse reverse 3D animations [false]
-rgb Convert cmyk colors to rgb [false]

-safe Disable system call [true]

-scroll n Scroll standard output n lines at a time [0]

-spinstep deg/s Spin speed [60]

-svgemulation Emulate unimplemented SVG shading [false]
-tabcompletion Interactive prompt auto-completion [true]

-tex engine latex|pdflatex|xelatex|lualatex|tex|pdftex|luatex|context|none [latex

-thick Render thick 3D lines [true]
-thin Render thin 3D lines [true]

-threads Use POSIX threads for 3D rendering [true] -toolbar Show 3D toolbar in PDF output [true]

-s,-translate Show translated virtual machine code [false]
-twice Run LaTeX twice (to resolve references) [false]
-twosided Use two-sided 3D lighting model for rendering [true]

-u,-user string General purpose user string

-v,-verbose Increase verbosity level (can specify multiple times) [0]

-version Show version; command-line only

-wait Wait for child processes to finish before exiting [false]

-warn string Enable warning; command-line only

-where Show where listed variables are declared [false]

-zoomfactor factor Zoom step factor [1.05]
-zoomstep step Mouse motion zoom step [0.1]

# man page

ASY(1) General Commands Manual ASY(1)

NAME

asy - Asymptote: a script-based vector graphics language

SYNOPSIS

asy [options] [file ...]

#### DESCRIPTION

Asymptote is a powerful descriptive vector graphics language for technical drawings, inspired by MetaPost but with an improved C++-like syntax. Asymptote provides for figures the same high-quality level of typesetting that LaTeX does for scientific text.

## OPTIONS

If no arguments are given, Asymptote runs in interactive mode.

If "-" is given as the file argument, Asymptote reads  $\mbox{from standard input.}$ 

A summary of options is included below. The effect of most options can be negated by prepending no to the option name. Default values for most options may also be entered in the file .asy/config.asy in the user's home directory using the long form:

import settings;
batchView=true;

For a complete description, see the Info files.

-V,-View

View output; command-line only.

-a,-align C|B|T|Z

Center, Bottom, Top, or Zero page alignment [C].

```
-aligndir pair
 Directional page alignment (overrides align) [(0,0)].
-antialias n
 Antialiasing width for rasterized output [2].
-arcballradius pixels
 Arcball radius [750].
-auto3D
 Automatically activate 3D scene [true].
-autobillboard
 3D labels always face viewer by default [true].
-autoimport string
 Module to automatically import.
-autoplain
 Enable automatic importing of plain [true].
-autoplay
 Autoplay 3D animations [false].
-autorotate
 Enable automatic PDF page rotation [false].
-axes3 Show 3D axes in PDF output [true].
-batchMask
 Mask fpu exceptions in batch mode [false].
-batchView
 View output in batch mode [false].
 Convert all colors to black and white [false].
-bw
-cd directory
 Set current directory; command-line only.
-cmyk Convert rgb colors to cmyk [false].
-c,-command string
 Command to autoexecute.
```

-compact

Conserve memory at the expense of speed [false]. -d,-debug Enable debugging messages [false]. -divisor n Garbage collect using purge(divisor=n) [2]. -doubleclick ms Emulated double-click timeout [200]. -embed Embed rendered preview image [true]. -exitonEOF Exit interactive mode on EOF [true]. -fitscreen Fit rendered image to screen [true]. -framedelay ms Additional frame delay [0]. -framerate frames/s Animation speed [30]. -globalwrite Allow write to other directory [false]. -gray Convert all colors to grayscale [false]. -h,-help Show summary of options; command-line only. -historylines n Retain n lines of history [1000]. -iconify Iconify rendering window [false]. -inlineimage Generate inline embedded image [false]. -inlinetex

Generate inline TeX code [false].

-interactiveMask

Mask fpu exceptions in interactive mode [true].

#### -interactiveView

View output in interactive mode [true].

## -interactiveWrite

Write expressions entered at the prompt to stdout [true].

### -k,-keep

Keep intermediate files [false].

## -keepaux

Keep intermediate LaTeX .aux files [false].

#### -level n

Postscript level [3].

## -l,-listvariables

List available global functions and variables [false].

### -localhistory

Use a local interactive history file [false].

-loop Loop 3D animations [false].

#### -m,-mask

Mask fpu exceptions; command-line only.

# -maxtile pair

Maximum rendering tile size [(1024,768)].

# -maxviewport pair

Maximum viewport size [(2048,2048)].

### -multiline

Input code over multiple lines at the prompt [false].

# -multipleView

View output from multiple batch-mode files [false].

# $\verb|-multisample| n$

Multisampling width for screen images [4].

# -offscreen

Use offscreen rendering [false].

```
-0,-offset pair
 PostScript offset [(0,0)].
-f,-outformat format
 Convert each output file to specified format.
-o,-outname name
 Alternative output directory/filename.
-p,-parseonly
 Parse file [false].
-pdfreload
 Automatically reload document in pdfviewer [false].
-pdfreloaddelay usec
 Delay before attempting initial pdf reload [750000].
-position pair
 Initial 3D rendering screen position [(0,0)].
 Embed 3D PRC graphics in PDF output [true].
-prompt string
 Prompt [>].
-prompt2 string
 Continuation prompt for multiline input [..].
-q,-quiet
 Suppress welcome text and noninteractive stdout [false].
-render n
 Render 3D graphics using n pixels per bp (-1=auto) [-1].
-resizestep step
 Resize step [1.2].
-reverse
 reverse 3D animations [false].
-rgb Convert cmyk colors to rgb [false].
-safe Disable system call [true].
-scroll n
```

```
-spinstep deg/s
 Spin speed [60].
-svgemulation
 Emulate unimplemented SVG shading [false].
-tabcompletion
 Interactive prompt auto-completion [true].
-tex engine
 latex|pdflatex|xelatex|lualatex|tex|pdftex|luatex|con-
 text|none [latex].
-thick Render thick 3D lines [true].
-thin Render thin 3D lines [true].
-threads
 Use POSIX threads for 3D rendering [true].
-toolbar
 Show 3D toolbar in PDF output [true].
-s,-translate
 Show translated virtual machine code [false].
-twice Run LaTeX twice (to resolve references) [false].
-twosided
 Use two-sided 3D lighting model for rendering [true].
-u,-user string
 General purpose user string.
-v,-verbose
 Increase verbosity level (can specify multiple times) [0].
-version
 Show version; command-line only.
-wait Wait for child processes to finish before exiting [false].
-warn string
 Enable warning; command-line only.
```

Scroll standard output n lines at a time [0].

-where Show where listed variables are declared [false].

-zoomfactor factor

Zoom step factor [1.05].

-zoomstep step

Mouse motion zoom step [0.1].

# SEE ALSO

Asymptote is documented fully in the asymptote Info page. The manual can also be accessed in interactive mode with the "help" command.

#### AUTHOR

Asymptote was written by Andy Hammerlindl, John Bowman, and  $\operatorname{\mathsf{Tom}}\nolimits$   $\operatorname{\mathsf{Prince}}\nolimits$  .

This manual page was written by Hubert Chan for the Debian project (but may be used by others).

1 Dec 2004 ASY(1)