## Imagine

### **Imagine**

#### Imagine

A pandoc filter that wraps around a number of external command line utilities used to turn a fenced codeblock into graphics or ascii art.

#### Commands include:

actdiag, blockdiag, boxes, circo, ditaa, dot, fdp, figlet, gnugraph, graph, graphviz, imagine, mermaid, mscgen, neato, nwdiag, packetdiag, pic, pic2plot, plantuml, plot, protocol, rackdiag, seqdiag, sfdp, twopi

#### Installation

- 1. Put `imagine.py` anywhere along \$PATH (pandoc's search path for filters).
- 2. % sudo pip install (mandatory):
  - pandocfilters
- 3. % sudo apt-get install (1 or more of):
  - graphviz, http://graphviz.org
  - plantuml, http://plantuml.com
  - ditaa, http://ditaa.sourceforge.net
  - figlet, http://www.figlet.org
  - plotutils, https://www.gnu.org/software/plotutils/
  - gnuplot, http://www.gnuplot.info/
  - % sudo pip install:
    - blockdiag, http://blockdiag.com
  - % git clone
    - https://github.com/luismartingarcia/protocol.git

#### Pandoc usage

```
% pandoc --filter imagine.py document.md -o document.pdf
```

#### Markdown usage

```
or or | ````{.. prog=cmd} | ````{.. prog=cmd} | source | source | source | simple with `options` with `prog`
```

Image understands/consumes these fenced codeblock key,val-attributes:

- `options` use this to feed extra arguments to the external command
- `prog` use this when cmd is not an appropriate class for you
- `keep` if True, keeps a reconstructued copy of the original CodeBlock

#### Notes:

- if cmd is not found, the codeblock is kept as-is.
- input/output filenames are generated from a hash of the fenced codeblock.
- subdir `pd-images` is used to store input/output files
- if an output filename exists, it is not regenerated but simply linked to.
- `packetdiag` & `sfdp`s underlying libraries seem to have some problems.

#### How Imagine works

The general format for an external command looks something like:

% cmd <options> <inputfile> <outputfile>

Input/Output filenames are generated using `pandocfilters.get\_filename4code` supplying both the codeblock and its attributes as a string for hashing. If the input file doesn't exist it is generated by writing the code in the fenced codeblock. Hence, if you change the code and/or the attributes, new files will result.

Imagine does no clean up so, after a while, you might want to clear the `pd-images` directory.

Some commands are Imagine's aliases for system commands. Examples are 'graphviz' which is an alias for 'dot' and 'pic' which is an alias for 'pic2plot'. Mainly because that allows the alias names to be used as a cmd for a fenced codeblock (ie. ```graphviz to get ```dot)

Some commands like `figlet` or `boxes` produce output on stdout. This text is captured and used to replace the code in the fenced code block.

Some commands like `pic2plot (or its alias `pic`) interpret the code in the fenced code block as an input filename to convert to some other output format.

If a command fails for some reason, the fenced codeblock is kept as is. In that case, the output produced by Imagine on stderr hopefully provides some usefull info.

#### Security

Imagine just wraps some commands and provides no checks.

So use it with care and make sure you understand the fenced codeblocks before running it through the filter.

#### Imagine command

Finally, a quick way to read this help text again, is to include a fenced codeblock in your markdown document as follows:

```
```imagine
```

That's it, enjoy!

## Unknown CodeBlock's are ignored

### Anonymous CodeBlock

This code block is anonymous and not processed by Imagine.

### A Python CodeBlock

```
if processed_by(Imagine):
    raise Expection('Not ignored by Imagine!')
else:
    print "Great, if you're reading this, it passed through Imagine unharmed"
```

## Graphviz

graphviz.org site: Graphviz is open source graph visualization software. Graph visualization is a way of representing structural information as diagrams of abstract graphs and networks. It has important applications in networking, bioinformatics, software engineering, database and web design, machine learning, and in visual interfaces for other technical domains.

### Graphviz defaults to dot

```
```{prog="dot" options="-Gsize=4,1.5" caption="FSM layout by dot" keep="True"}
digraph finite_state_machine {
    rankdir=LR;
    size="6,3"
    node [shape = doublecircle]; LR_0 LR_3 LR_4 LR_8;
    node [shape = circle];
    LR_0 \rightarrow LR_2 [label = "SS(B)"];
    LR 0 \rightarrow LR 1 [ label = "SS(S)" ];
    LR_1 \rightarrow LR_3 [label = "S(\$end)"];
    LR_2 \rightarrow LR_6 [ label = "SS(b)" ];
    LR_2 \rightarrow LR_5 [ label = "SS(a)" ];
    LR_2 \rightarrow LR_4 [ label = "S(A)" ];
    LR_5 \rightarrow LR_7 [ label = "S(b)" ];
    LR_5 \rightarrow LR_5 [ label = "S(a)" ];
    LR_6 \rightarrow LR_6 [ label = "S(b)" ];
    LR_6 -> LR_5 [ label = "S(a)" ];
    LR_7 -> LR_8 [ label = "S(b)" ];
    LR_7 \rightarrow LR_5 [label = "S(a)"];
    LR_8 \rightarrow LR_6 [label = "S(b)"];
    LR_8 \rightarrow LR_5 [label = "S(a)"];
}
fdp
```{.graphviz prog="fdp" options="-Gsize=1,2" caption="Created by fdp" keep="True"}
digraph {
 blockcode -> fdp;
```

GRAPHVIZ sfdp (fails)

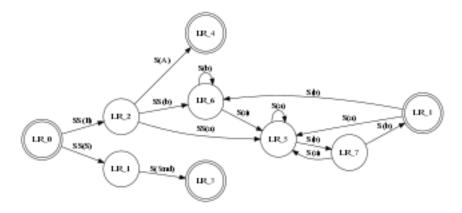


Figure 1: FSM layout by dot

```
fdp -> image;
}
```

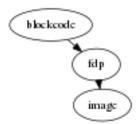


Figure 2: Created by fdp

## sfdp (fails)

```
graph G {
size="2,2"
run -- intr;
intr -- runbl;
runbl -- run;
run -- kernel;
kernel -- zombie;
kernel -- sleep;
kernel -- runmem;
sleep -- swap;
swap -- runswap;
runswap -- new;
runswap -- runmem;
new -- runmem;
sleep -- runmem;
}
```

#### neato

States in a kernel OS plotted by neato:

```
```{.graphviz prog="neato" caption="Created by neato" keep="True"} graph {\tt G} {
```

GRAPHVIZ

```
size="3,2"
run -- intr;
intr -- runbl;
runbl -- run;
run -- kernel;
kernel -- zombie;
kernel -- sleep;
kernel -- runmem;
sleep -- swap;
swap -- runswap;
runswap -- new;
runswap -- runmem;
new -- runmem;
sleep -- runmem;
}
```

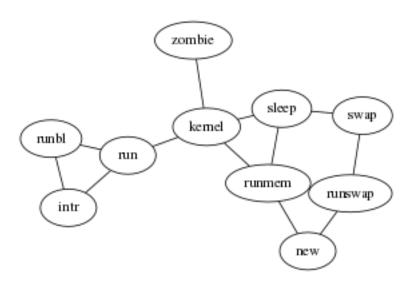


Figure 3: Created by neato

#### twopi

The same, but by twopi:

```
```{.graphviz prog="twopi" caption="Created by twopi" keep="True"}
graph G {
size="3,2"
run -- intr;
intr -- runbl;
runbl -- run;
run -- kernel;
kernel -- zombie;
kernel -- sleep;
kernel -- runmem;
sleep -- swap;
swap -- runswap;
runswap -- new;
runswap -- runmem;
new -- runmem;
sleep -- runmem;
}
```

BLOCKDIAG circo

. . .



Figure 4: Created by twopi

#### circo

```
Again, the same but by circo:
```

```
```{.graphviz prog="circo" caption="created by circo" keep="True"}
graph G {
size="3,2"
run -- intr;
intr -- runbl;
runbl -- run;
run -- kernel;
kernel -- zombie;
kernel -- sleep;
kernel -- runmem;
sleep -- swap;
swap -- runswap;
runswap -- new;
runswap -- runmem;
new -- runmem;
sleep -- runmem;
}
```

## BlockDiag

blockdiag site: blockdiag and its family generate diagram images from simple text files:

- Supports many types of diagrams.
  - block diagram (w/ blockdiag)
  - sequence diagram (w/ seqdiag)
  - activity diagram (w/ actdiag)
  - logical network diagram (w/ nwdiag)
- Generates beautiful diagram images from simple text format (similar to graphviz's DOT format)

BLOCKDIAG blockdiag

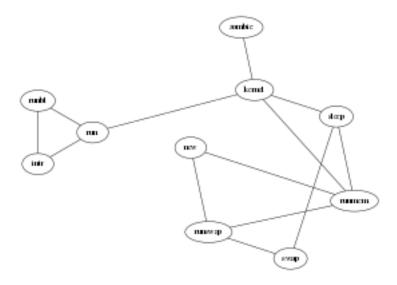


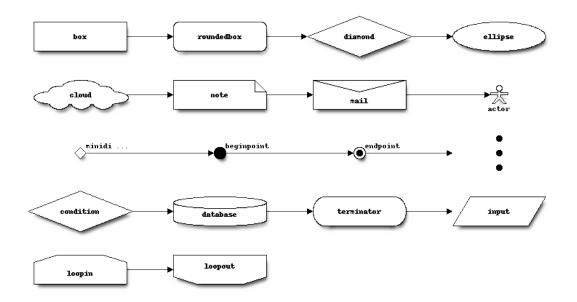
Figure 5: created by circo

- Layouts diagram elements automatically
- Embeds to many documentations; Sphinx, Trac, Redmine and some wikis

#### blockdiag

```
```{.blockdiag prog="blockdiag" keep="True"}
blockdiag {
// standard node shapes
box [shape = "box"];
roundedbox [shape = "roundedbox"];
diamond [shape = "diamond"];
ellipse [shape = "ellipse"];
note [shape = "note"];
cloud [shape = "cloud"];
mail [shape = "mail"];
beginpoint [shape = "beginpoint"];
endpoint [shape = "endpoint"];
minidiamond [shape = "minidiamond"];
actor [shape = "actor"];
dots [shape = "dots"];
box -> roundedbox -> diamond -> ellipse;
cloud -> note -> mail -> actor;
minidiamond -> beginpoint -> endpoint -> dots;
// node shapes for flowcharts
condition [shape = "flowchart.condition"];
database [shape = "flowchart.database"];
input [shape = "flowchart.input"];
loopin [shape = "flowchart.loopin"];
loopout [shape = "flowchart.loopout"];
terminator [shape = "flowchart.terminator"];
condition -> database -> terminator -> input;
loopin -> loopout;
}
```

BLOCKDIAG seqdiag

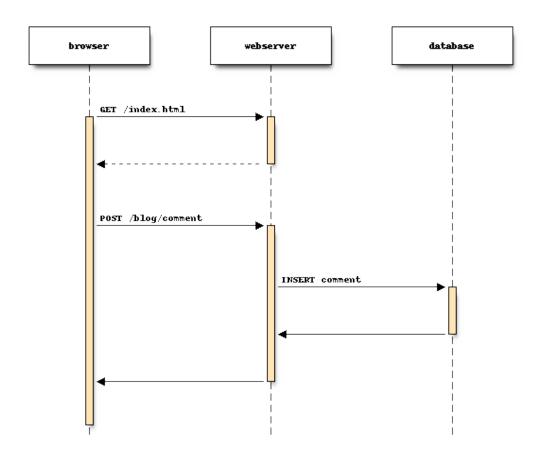


## seqdiag

```
'``{.seqdiag keep="True"}
{
browser -> webserver [label = "GET /index.html"];
browser <-- webserver;
browser -> webserver [label = "POST /blog/comment"];
webserver -> database [label = "INSERT comment"];
webserver <- database;
browser <- webserver;
}</pre>
```

8/27

BLOCKDIAG



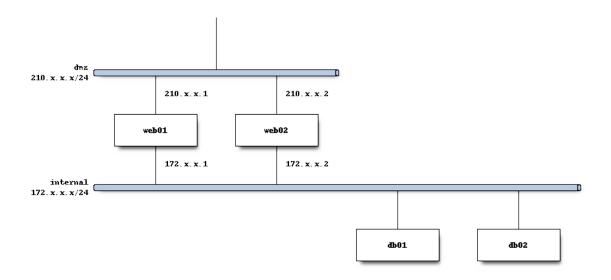
## ${\bf nwdiag}$

```
"\{.nwdiag keep="True"\}
{
    network dmz {
        address = "210.x.x.x/24"

        web01 [address = "210.x.x.1"];
        web02 [address = "210.x.x.2"];
}
    network internal {
        address = "172.x.x.x/24";

        web01 [address = "172.x.x.1"];
        web02 [address = "172.x.x.2"];
        db01;
        db01;
        db02;
}
```

BLOCKDIAG \_\_\_\_\_actdiag

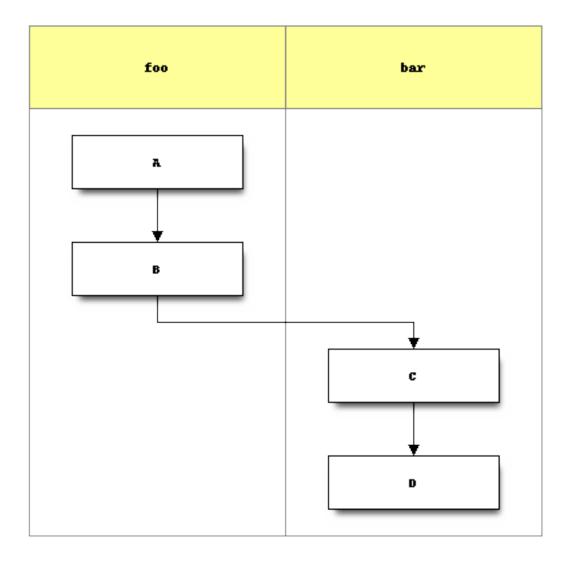


## actdiag

```
"\{.actdiag keep="True"}
{
    A -> B -> C -> D;

lane foo {
    A; B;
}
lane bar {
    C; D;
}
}
```

BLOCKDIAG rackdiag



## rackdiag

```
"\{.rackdiag keep="True"}
{
    // define 1st rack
    rack {
       16U;

       // define rack items
      1: UPS [2U];
      3: DB Server
      4: Web Server
      5: Web Server
      6: Web Server
      7: Load Balancer
      8: L3 Switch
}

// define 2nd rack
rack {
```

BLOCKDIAG rackdiag

```
12U;

// define rack items
1: UPS [2U];
3: DB Server
4: Web Server
5: Web Server
6: Web Server
7: Load Balancer
8: L3 Switch
}
```

BLOCKDIAG rackdiag

16		12	
15		11	
14		10	
13		9	
12		8	L3 Switch
11		7	Load Balancer
10		6	Web Server
9		5	Web Server
8	L3 Switch	4	Web Server
7	Load Balancer	3	DB Server
6	Web Server	2	ues
5	Web Server	1	[2v]
4	Web Server		
3	DB Server		
2	ሙs [2v]		
1			

MSCGEN packetdiag

### packetdiag

Unfortunately, packetdiag doesn't work properly due to a problem with some library:

```
Imagine:BlockDiag: packetdiag -> ERROR: images do not match
  colwidth = 32
  node_height = 72
  0-15: Source Port
  16-31: Destination Port
  32-63: Sequence Number
  64-95: Acknowledgment Number
  96-99: Data Offset
  100-105: Reserved
  106: URG [rotate = 270]
  107: ACK [rotate = 270]
  108: PSH [rotate = 270]
  109: RST [rotate = 270]
  110: SYN [rotate = 270]
  111: FIN [rotate = 270]
  112-127: Window
  128-143: Checksum
  144-159: Urgent Pointer
  160-191: (Options and Padding)
  192-223: data [colheight = 3]
}
```

#### mscgen

mscgen site: mscgen is a small program that parses Message Sequence Chart descriptions and produces PNG, SVG, EPS or server side image maps (ismaps) as the output. Message Sequence Charts (MSCs) are a way of representing entities and interactions over some time period and are often used in combination with SDL. MSCs are popular in Telecoms to specify how protocols operate although MSCs need not be complicated to create or use. Mscgen aims to provide a simple text language that is clear to create, edit and understand, which can also be transformed into common image formats for display or printing.

#### example w/ boxes

```
"" { .mscgen keep="True" }
msc {

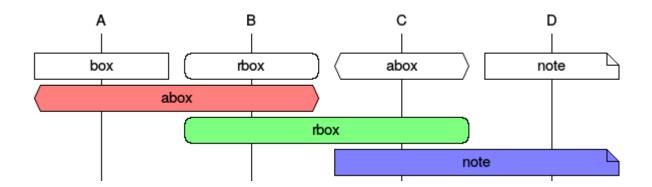
# The entities
A, B, C, D;

# Small gap before the boxes
| | | ;

# Next four on same line due to ','
A box A [label="box"],
B rbox B [label="rbox"],
C abox C [label="abox"],
D note D [label="note"];

# Example of the boxes with filled backgrounds
```

```
A abox B [label="abox", textbgcolour="#ff7f7f"];
B rbox C [label="rbox", textbgcolour="#7fffff"];
C note D [label="note", textbgcolour="#7f7ffff"];
}
```

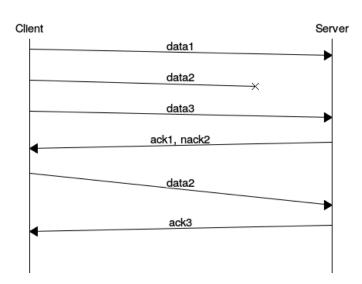


### client-server interaction

```
"\"\{.mscgen keep="True"\}
msc {
  hscale="1.3", arcgradient = "8";

a [label="Client"],b [label="Server"];

a=>b [label="data1"];
a-xb [label="data2"];
a=>b [label="data3"];
a<=b [label="ack1, nack2"];
a=>b [label="data2", arcskip="1"];
|||;
a<=b [label="ack3"];
|||;
}</pre>
```



## plantuml

plantuml site: plantuml is a component that allows to quickly write:

- Sequence diagram
- Usecase diagram
- Class diagram
- Activity diagram (here is the legacy syntax),
- Component diagram
- State diagram
- Object diagram
- Deployment diagram
- Timing diagram

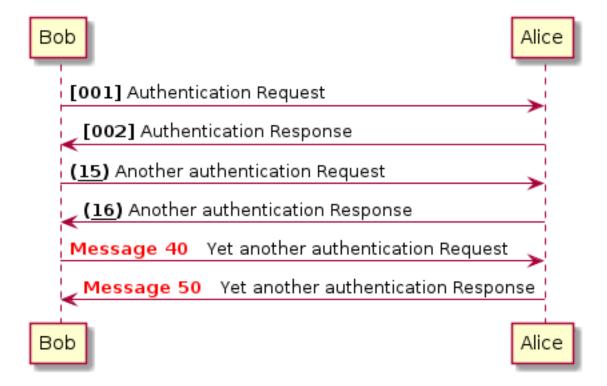
#### sequence diagrams

```
"``{.plantuml keep="True"}
@startuml
autonumber "<b>[000]"
Bob -> Alice : Authentication Request
Bob <- Alice : Authentication Response

autonumber 15 "<b>(<u>##</u>)"
Bob -> Alice : Another authentication Request
Bob <- Alice : Another authentication Response

autonumber 40 10 "<font color=red><b>Message 0 "
Bob -> Alice : Yet another authentication Request
Bob <- Alice : Yet another authentication Response

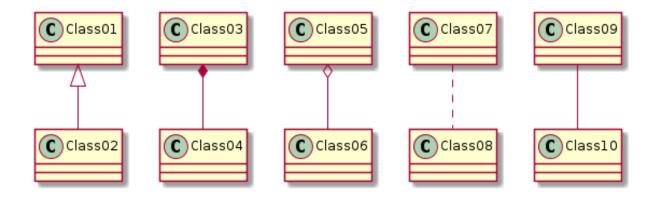
@enduml
```



PLANTUML class diagrams

### class diagrams

```
"``{.plantuml keep="True"}
@startuml
Class01 <|-- Class02
Class03 *-- Class04
Class05 o-- Class06
Class07 .. Class08
Class09 -- Class10
@enduml
```



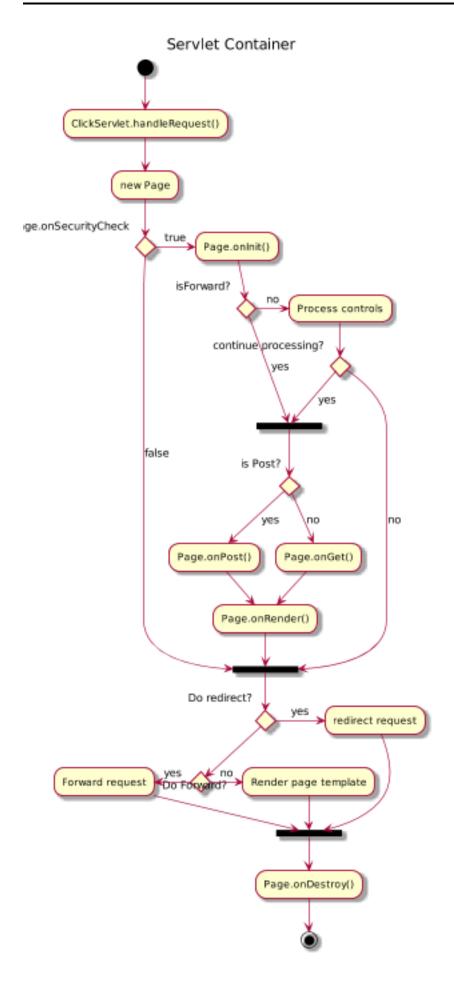
### larger plantuml

```
```{.plantuml keep="True"}
@startuml
scale 580*690
title Servlet Container
(*) --> "ClickServlet.handleRequest()"
--> "new Page"
if "Page.onSecurityCheck" then
->[true] "Page.onInit()"
if "isForward?" then
->[no] "Process controls"
if "continue processing?" then
-->[yes] ===RENDERING===
-->[no] ===REDIRECT CHECK===
endif
else
-->[yes] ===RENDERING===
endif
if "is Post?" then
-->[yes] "Page.onPost()"
--> "Page.onRender()" as render
--> ===REDIRECT CHECK===
else
-->[no] "Page.onGet()"
--> render
endif
else
-->[false] ===REDIRECT_CHECK===
if "Do redirect?" then
->[yes] "redirect request"
```

PLANTUML larger plantuml

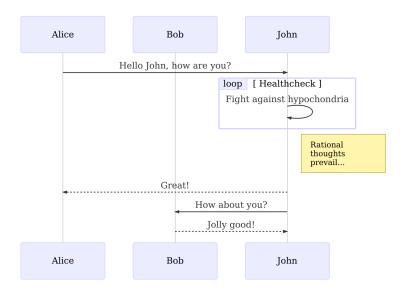
```
--> ==BEFORE_DESTROY===
else
if "Do Forward?" then
-left->[yes] "Forward request"
--> ==BEFORE_DESTROY===
else
-right->[no] "Render page template"
--> ==BEFORE_DESTROY===
endif
endif
--> "Page.onDestroy()"
-->(*)
@enduml
```

PLANTUML larger plantuml



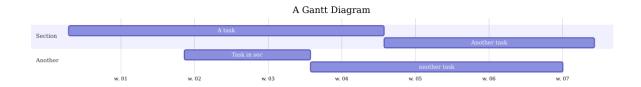
### mermaid

### sequence graph



### gantt diagram

```
continuation for the continuation of the
```



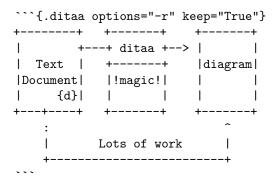
### Ditaa

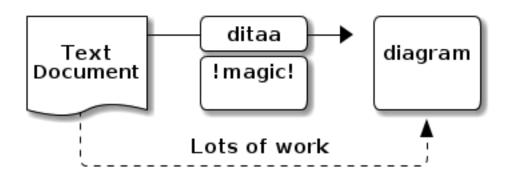
ditaa site: ditaa is a small command-line utility written in Java, that can convert diagrams drawn using ascii art ('drawings' that contain characters that resemble lines like | / - |), into proper bitmap graphics. This is best illustrated by the following example – which also illustrates the benefits of using ditaa in comparison to other methods:)

ditaa interprets ascci art as a series of open and closed shapes, but it also uses special markup syntax to increase the possibilities of shapes and symbols that can be rendered.

ditaa is open source and free software (free as in free speech), since it is released under the GPL license.

## Ditaa with options="-r"

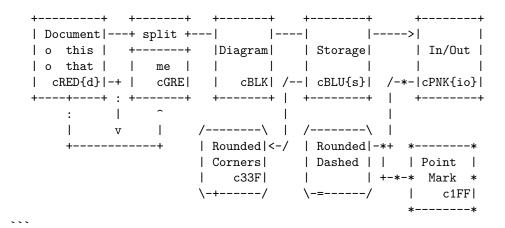




#### Ditaa normal

```{.ditaa keep="True"}

DITAA ditaa reminder



Document o this o that

Rounded Corners

Rounded Dashed

Point Mark

### ditaa reminder

# Things to do

- Cut the grass
- Buy jam
- Fix car
- Make website

### **Plotutils**

#### plotutils site It includes:

- GNU graph, which plots 2-D datasets or data streams in real time. Being designed for command-line use, it can be used in shell scripts. It produces output on an X Window System display, in SVG format, in PNG format, in PNM format, in pseudo-GIF format, in WebCGM format, in Illustrator format, in Postscript format, in PCL 5 format, in HP-GL/2 format, in Fig format (editable with the xfig drawing editor), in ReGIS format, in Tektronix format, or in GNU Metafile format.

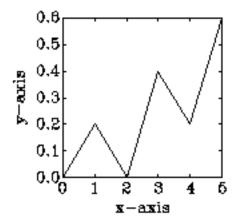
  Output in Postscript format may be edited with the idraw drawing editor, idraw is available in the
  - Output in Postscript format may be edited with the idraw drawing editor. idraw is available in the ivtools package from Vectaport, Inc. Both xfig and idraw are free software.
- GNU plot, which translates GNU Metafile format to any of the other formats.
- GNU tek2plot, for translating legacy Tektronix data to any of the above formats.
- GNU pic2plot, for translating the pic language (a scripting language for designing box-and-arrow diagrams) to any of the above formats. The pic language was designed at Bell Labs as an enhancement to the troff text formatter.
- GNU plotfont, for displaying character maps of the fonts that are available in the above formats.
- GNU *spline*, which does spline interpolation of data. It normally uses either cubic spline interpolation or exponential splines in tension, but it can function as a real-time filter under some circumstances.
- GNU ode, which numerically integrates a system consisting of one or more ordinary differential equations.

We developed these command-line programs to replace the Unix command-line programs graph, plot, and spline. The GNU versions are far more powerful, and are free software.

#### graph

Each invocation of graph reads one or more datasets from files named on the command line or from standard input, and prepares a plot. There are many command-line options for adjusting the visual appearance of the plot. The following sections explain how to use the most frequently used options, by giving examples.

```
```{.graph options="-X x-axis -Y y-axis -f 0.1 --bitmap-size 200x200" keep="True"}
0.0 0.0
1.0 0.2
2.0 0.0
3.0 0.4
4.0 0.2
5.0 0.6
```



PLOTUTILS

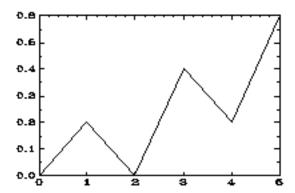
#### plot

The GNU plot filter displays GNU graphics metafiles or translates them to other formats. It will take input from files specified on the command line or from standard input. The '-T' option is used to specify the desired output format. Supported output formats include "X", "png", "pnm", "gif", "svg", "ai", "ps", "cgm", "fig", "pcl", "hpgl", "regis", "tek", and "meta" (the default).

The metafile format is a device-independent format for storage of vector graphics. By default, it is a binary rather than a human-readable format (see Metafiles). Each of the graph, pic2plot, tek2plot, and plotfont utilities will write a graphics metafile to standard output if no '-T' option is specified on its command line. The GNU libplot graphics library may also be used to produce metafiles. Metafiles may contain arbitrarily many pages of graphics, but each metafile produced by graph contains only a single page.

*plot*, like the metafile format itself, is useful if you wish to preserve a vector graphics file, and display or edit it with more than one drawing editor.

```
```{.plot options="--bitmap-size 300x200" keep="True"}
input.meta
```

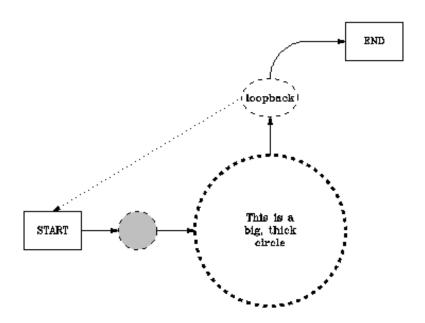


#### pic2plot

From the gnu website:

The pic language is a 'little language' that was developed at Bell Laboratories for creating box-and-arrow diagrams of the kind frequently found in technical papers and textbooks. A directory containing documentation on the pic language is distributed along with the plotting utilities. On most systems it is installed as /usr/share/pic2plot or /usr/local/share/pic2plot. The directory includes Brian Kernighan's original technical report on the language, Eric S. Raymond's tutorial on the GNU implementation, and some sample pic macros contributed by the late W. Richard Stevens.

```
.``{.pic keep="True"}
.PS
box "START"; arrow; circle dashed filled; arrow
circle diam 2 thickness 3 "This is a" "big, thick" "circle" dashed; up
arrow from top of last circle; ellipse "loopback" dashed
arrow dotted from left of last ellipse to top of last box
arc cw radius 1/2 from top of last ellipse; arrow
box "END"
.PE
```



# Text output

## figlet

```
```{#FIGLET .figlet options="-f slant" keep="True"}
figlet
```
```



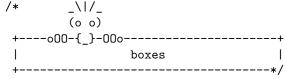
TEXT OUTPUT boxes

#### boxes

boxes Boxes is a command line program that draws a box around its input text. It can remove and repair those boxes, too. You can easily make your own box designs if you wish, but many designs are already provided.

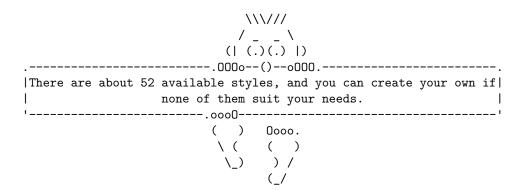
#### design 'peek'

```
```{.boxes options="-d peek -a c -s 40x3" keep="true"}
boxes
```
```



### design 'ian\_jones'

```
```{.boxes options="-d ian_jones -a c -s 40x6" keep="True"}
There are about 52 available styles, and you can create your own if none of them suit your needs.
```



#### **Protocol**

protocol github: Protocol is a simple command-line tool that serves two purposes:

- Provide a simple way for engineers to have a look at standard network protocol headers, directly from the command-line, without having to google for the relevant RFC or for ugly header image diagrams.
- Provide a way for researchers and engineers to quickly generate ASCII RFC-like header diagrams for their own custom protocols.

#### A TCP Header:

```
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1  

Source Port | Destination Port |
```

TEXT OUTPUT Protocol

	cknowledgm	ent Numbe	er		١				
Offset  Res.   F:	lags		Windo	W	١				
Checksum	1		Urgent Pointer						
0p		1	Padding	١					
and even custom layouts:  ```{.protocol options="no-numbers" keep="True"} Source:16,TTL:8,Reserved:40									
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+	1	TTI	L I	-+-+-+-+-+	-+   +				
1	Rese	rved			١				